

(925-667-6465)

[www.junho.co](http://www.junho.co)

# Jun Ho Hong

*Aspiring Software Engineer*

## EDUCATION

---

2015-2019

**BROWN UNIVERSITY** – Sc.B Computer Science. GPA 4.0

- + Relevant Coursework:
  - o CSCI 0150: Object-Oriented Programming
  - o CSCI 0160: Algorithms and Data Structures
  - o CSCI 0180: Functional Programming and Analysis
  - o CSCI 0220: Discrete Structures and Algorithms

## PROJECTS

---

**IOS** – “The Number”

- + iOS App for a delivery startup on campus. The app finds the optimal route to several input destinations and calculates the cost of operation and profit based on the route and the surge of the day. The app then sends appropriate text messages to customers and deliverers.

**JAVA** – Othello

- + Board game Othello (Reversi) in Java, complete with 5 different levels of AI using the mini-max approach.

**JAVA** – Tetris

- + Imitation of Tetris in Java, complete with 2-player support.

**WEB**

- + [www.junho.co](http://www.junho.co)
- + [www.thenumberdelivery.com](http://www.thenumberdelivery.com)

## SKILLS

---

Swift, Objective-C, Java, Python, HTML, CSS, Racket, OCaml, Git

## ACTIVITIES

---

San Francisco Symphony Youth Orchestra, Brown University Orchestra