## **Junhong Wang**

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## **EXPERIENCE**

Software Engineer II - AppFolio, Inc. Los Angeles, CA. Aug 2022 - Current.

Made key contributions to deliver the MVP of revenue management, one of AppFolio's Leasing Al products. Continued to integrate Lisa into APM.

(Java, TypeScript, React, NextJS, Ruby, Ruby on Rails, GraphQL, MySQL)

**Software Engineer - AppFolio, Inc.** Los Angeles, CA. May 2021 - Aug 2022. Built Al Leasing Assistant – <u>Lisa</u>. Lisa was patented in 2023 (<u>US-11615463-B2</u>). (Java, TypeScript, React, GraphQL, MySQL, Jetty, Python)

**Software Engineer Intern - AppFolio, Inc.** Los Angeles, CA. Jun 2020 - Sep 2020. Optimized GraphQL/MySQL queries and reduced the server CPU utilization by 20%. Integrated GraphQL Subscription with AWS API Gateway WebSocket and reduced the load on the server significantly. (TypeScript, React, Java, Jetty, GraphQL, MySQL)

**Software Developer Intern - GIRS @UCLA.** Los Angeles, CA. Jun 2019 - Sep 2019. Enhanced Graph editing features and increased modeling efficiency/usability. Invented a tree traversal algorithm to navigate users building event trees. (TypeScript, React, Material UI)

**iOS App Developer Intern - TeamLab.** Tokyo, Japan. Jul 2018 - Sep 2018. Ranked #23 in the App Store for the shopping category in Japan. Displayed personalized products based on user preferences and purchase histories. Implement skeleton views and tutorial pages. (Swift, RxSwift, ReSwift)

**iOS App Developer Intern - MaruMe**. Berkeley, CA. June 2016 - August 2016. Developed a product review app in a team of 2 using Swift that helps consumers make wise purchase decisions. Updated designs of buttons and layouts and built profile pages from scratch. (Swift, PHP)

## **PROJECTS**

Kaisho. https://kaisho.co/.

A web server for my dad's restaurant. Users can get the latest information about the restaurants and book reservations. (Express, React, TypeScript, GraphQL)

Museum 3D. intro-graphics-master.github.io/term-project-8/.

Virtual museum explorer. This was a group project from a computer graphics class at UCLA. You can explore a beautiful 3D world we created from home. (JavaScript, WebGL)

## **EDUCATION**

University of California, Los Angeles. March 2021.

Bachelor of Science in Computer Science. GPA: 3.855/4.0.