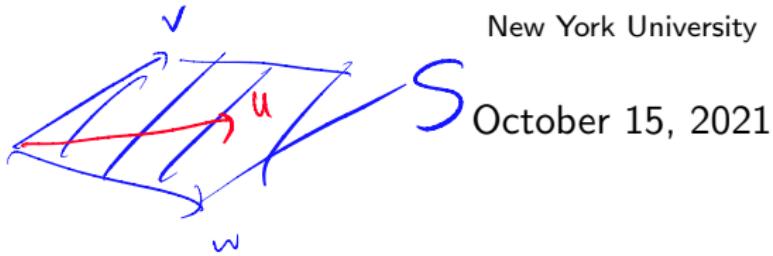


# Linear Algebra Recitation

## Week 6

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# (Orthogonal) Projection matrices

- $\{u_1, \dots, u_n\}$  is an orthogonal set of vectors if:  $u_i \cdot u_j = 0 \quad i \neq j$
- $\{u_1, \dots, u_n\}$  is an orthonormal set of vectors if:  $\downarrow + \|u_i\| = 1$
- $V$  is a finite dimensional vector space, and let  $u, v \in V$ . Recall the orthogonal projection of a vector  $v$  to a vector  $u$ .

$$\begin{aligned} & \text{Proj}_u v \\ & \therefore u \cdot v = \|u\| \|v\| \cos \theta \\ & u \cdot \frac{v}{\|v\|} = \|u\| \cos \theta \\ & = \|\text{proj}_u v\| \\ & \|\text{proj}_u v\| = u \cdot \frac{v}{\|v\|} \\ & \text{Proj}_v u = \left( u \cdot \frac{v}{\|v\|} \right) \frac{v}{\|v\|} \end{aligned}$$

- In general, a real square matrix  $P$  is an (orthogonal) projection matrix iff  $P^2 = P$  and  $P^T = P$ .  $PP_x = P_x$
- Note: We are mostly concerned about orthogonal projections in this course, thus a "projection" will refer to an orthogonal projection.

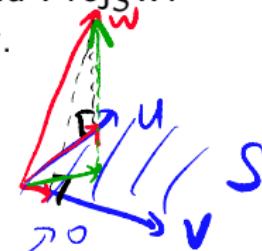
# (Orthogonal) Projection matrices

- Projection of a vector to higher dimensions.
- Let  $u, v, w \in \mathbb{R}^3$ , and  $u, v$  are orthogonal. Define  $S = \text{span}(u, v)$  (hence  $u, v$  form an orthogonal basis for  $S$ ). Find  $\text{Proj}_S w$ .  
Also, find the matrix  $P$  such that  $Pw = \text{Proj}_S w$ .

$$\text{Proj}_S w = c_1 u + c_2 v$$

$$= (w \cdot \frac{u}{\|u\|}) \frac{u}{\|u\|} + (w \cdot \frac{v}{\|v\|}) \frac{v}{\|v\|}$$

$$(w - \text{Proj}_S w) \cdot u = w \cdot u - (w \cdot \frac{u}{\|u\|}) \frac{u \cdot u}{\|u\|} - (w \cdot \frac{v}{\|v\|}) \frac{v \cdot u}{\|v\|}$$
$$= w \cdot u - (w \cdot \frac{u}{\|u\|}) \|u\|^2 = w \cdot u - w \cdot u = 0$$



- An orthogonal projection means that  $w - \text{Proj}_S w$  is orthogonal to every vector in  $S$ , or equivalently,  $w - \text{Proj}_S w \in S^\perp$ .

# (Orthogonal) Projection matrices

- Generalization: Let  $w, u_1, \dots, u_k \in V$ , where  $u_1, \dots, u_k$  are orthogonal. Define  $S = \text{span}(u_1, \dots, u_k)$ . Find  $P$  such that  $Pw = \text{Proj}_S w$ .
- $$\begin{aligned} \|U_i\| &= 1 \\ i &= 1, \dots, k \\ u_i &\in \mathbb{R}^n \end{aligned}$$
- $$\begin{aligned} \| \text{Proj}_{u_i} w \| \frac{u_i}{\|u_i\|} + \dots + \| \text{Proj}_{u_k} w \| \frac{u_k}{\|u_k\|} \\ = (w \cdot u_1) u_1 + \dots + (w \cdot u_k) u_k \end{aligned}$$

$$U = [u_1 | \dots | u_k] \quad P = UU^T$$
$$U^T = \begin{bmatrix} u_1^T \\ \vdots \\ u_k^T \end{bmatrix}$$
$$U^T w = \begin{bmatrix} u_1^T w \\ \vdots \\ u_k^T w \end{bmatrix} = \begin{bmatrix} u_1 \cdot w \\ \vdots \\ u_k \cdot w \end{bmatrix}$$
$$\begin{aligned} UU^T w &= [u_1 | \dots | u_k] \begin{bmatrix} u_1 \cdot w \\ \vdots \\ u_k \cdot w \end{bmatrix} \\ &= \begin{bmatrix} u_{11}(u_1 \cdot w) + u_{21}(u_2 \cdot w) + \dots + u_{k1}(u_k \cdot w) \\ \vdots \\ u_{1n}(u_1 \cdot w) + \dots + u_{kn}(u_k \cdot w) \end{bmatrix} \\ &= (u_1 \cdot w) \begin{bmatrix} u_{11} \\ \vdots \\ u_{1n} \end{bmatrix} + \dots + (u_k \cdot w) \begin{bmatrix} u_{k1} \\ \vdots \\ u_{kn} \end{bmatrix} = (u_1 \cdot w)u_1 + \dots + (u_k \cdot w)u_k \end{aligned}$$

- We have only considered projecting on a space spanned by an orthogonal basis. This is because any basis can be turned into an orthonormal basis via Gram-Schmidt process.

When  $\{u_1, \dots, u_k\}$  ortho normal

$$\Rightarrow P = UU^T$$

If not Orthonormal, but still orthogonal

$$\text{Proj}_S w = (w \cdot u_1) \frac{u_1}{\|u_1\|^2} + \dots + (w \cdot u_k) \frac{u_k}{\|u_k\|^2}$$

$$U = [u_1 \cdots u_k], \quad U^T = \begin{bmatrix} u_1^T \\ \vdots \\ u_k^T \end{bmatrix}$$

$$U^T U = \begin{bmatrix} u_1^T u_1 & & \\ u_1^T u_2 & \ddots & \\ \vdots & \ddots & u_k^T u_k \end{bmatrix}$$

$$(U^T U)^{-1} = \begin{bmatrix} \frac{1}{\|u_1\|^2} & & \\ & \ddots & \\ & & \frac{1}{\|u_k\|^2} \end{bmatrix}$$

$$P = U(U^T U)^{-1} U^T$$

$$\begin{aligned} P^2 &= U(U^T U)^{-1}(U^T U)(U^T U)^{-1} U^T \\ &= U(U^T U)^{-1} U^T = P \end{aligned}$$

if  $\{u_1, \dots, u_k\}$  not even orthogonal

$\Rightarrow$  the dot product formula does not work, and deriving the formula directly is more complicated.  
Instead,

We want to find  $z = c_1 u_1 + \dots + c_k u_k = Uc$  such that  
 $\|w - z\| = \|w - Uc\|$  is minimized (orthogonal projection)

This is called a least-squares problem, and can be solved by solving  $U^T U c = U^T w$  (normal equation).

If  $\{u_1, \dots, u_k\}$  are at least linearly independent, then  
 $c = (U^T U)^{-1} U^T w$  is the unique minimizer of  $\|w - Uc\|$ . (can be shown via simple calculus).

Therefore, the orthogonal projection of  $w$  onto  $S$  is

$$z = Uc = U(U^T U)^{-1} U^T w, \quad \text{and} \quad P = U(U^T U)^{-1} U^T$$

## (Orthogonal) Projection matrices

- Exercise: Let  $A = \begin{bmatrix} 1 & 2 \\ 0 & -1 \\ -1 & 0 \end{bmatrix}$  and  $b = \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix}$ . Find  $\text{Proj}_{\text{col}(A)} b$ .

$\{u_1, u_2\}$

$$\text{Proj}_{\text{col}(A)} b = (b \cdot u_1)u_1 + (b \cdot u_2)u_2$$

$\text{Span}(u_1, u_2)$

or

$$U = [u_1 \mid u_2]$$

$$P = UU^T$$

$$\text{Proj}_{\text{col}(A)} b = Pb$$

# Orthonormal Basis of a Vector Space

- An orthonormal basis is (i) a basis, (ii) that is an orthonormal set.
- Demo of why a orthonormal basis is desirable:

Let  $u, v, w \in \mathbb{R}^3$ , and  $u, v$  form an orthonormal set. Define  $S = \text{span}(u, v)$  (hence  $u, v$  form a orthonormal basis for  $S$ ).

Compute  $\|\text{Proj}_u w\|u + \|\text{Proj}_v w\|v = \underbrace{\text{proj}_u w}_{= w \cdot \frac{u}{\|u\|}} + \underbrace{\text{proj}_v w}_{= w \cdot \frac{v}{\|v\|}}$

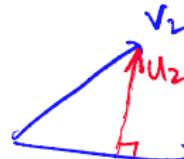
$$[w - (\text{proj}_u w + \text{proj}_v w)] \in S^\perp$$

(only because  $u, v$  orthogonal)

- What if  $\{u, v\}$  is a basis of  $S$  that is not orthonormal?  
 $\implies \|\text{Proj}_u w\|u + \|\text{Proj}_v w\|v$  may **not** be an orthogonal projection of  $w$  to  $S$ .

# The Gram-Schmidt process

- Every basis can be turned into an orthonormal basis.
- Input: a basis  $\{v_1, \dots, v_n\}$  of  $V$   $\rightarrow$  Output: an **orthonormal** basis  $\{u_1, \dots, u_n\}$  of  $V$ .
- Step 1: Start with  $u_1 = v_1$ .  $u_1 = \frac{v_1}{\|v_1\|}$



$$u_2 = v_2 - \text{Proj}_{u_1} v_2, \quad u_2 = \frac{v_2 - \text{Proj}_{u_1} v_2}{\|v_2 - \text{Proj}_{u_1} v_2\|}$$

$$u_3 = v_3 - \text{Proj}_{\text{span}(u_1, u_2)} v_3 = v_3 - \left[ \|\text{Proj}_{u_1} v_3\| u_1 + \|\text{Proj}_{u_2} v_3\| u_2 \right]$$

$$u_4 = v_4 - \text{Proj}_{\text{span}(u_1, u_2, u_3)} v_4$$

⋮

$$u_n = v_n - \text{Proj}_{\text{span}(u_1, \dots, u_{n-1})} v_n$$

## The Gram-Schmidt process

$$\|V_1\| = \sqrt{10}$$

$$\|V_2\| = \sqrt{15}$$

$$\|V_3\| = \sqrt{11}$$

- Exercise:  $A = \begin{bmatrix} 1 & 2 & 1 \\ 2 & -1 & 3 \\ 2 & 3 & 0 \\ 1 & -1 & 1 \end{bmatrix}$ . Find an orthonormal basis for  $\text{col}(A)$ .

$$U_1 = V_1 / \|V_1\| = V_1 / \sqrt{10}$$

$$U_2 = V_2 - (V_2 \cdot U_1) U_1 = \begin{bmatrix} 2 \\ -1 \\ 3 \\ -1 \end{bmatrix} - \frac{15}{\sqrt{10}} \frac{1}{\sqrt{10}} \begin{pmatrix} 1 \\ 2 \\ 2 \\ 1 \end{pmatrix} = \begin{bmatrix} 3/2 \\ -2 \\ 2 \\ -3/2 \end{bmatrix}$$

norm  
a.lize

$$U_3 = V_3 - (V_3 \cdot U_1) U_1 - (V_3 \cdot U_2) U_2 = \text{DIY}$$