# Tugas Kelompok Analisis Algoritma



## Disusun Oleh:

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# PROGRAM STUDI TEKNIK INFORMATIKA FAKULTAS MATEMATIKA DAN ILMU PENGETAHUAN ALAM UNIVERSITAS PADJADJARAN 2019

## 1. Program Adjacency Matrix dari Undirected Graph Program:

```
/*
       ^{*} C++ Program to Implement Adjacency Matrix
 * /
#include <iostream>
#include <cstdlib>
using namespace std;
#define MAX 20
       * Adjacency Matrix Class
 * /
class AdjacencyMatrix
{ private:
int n;
int **adj;
bool *visited;
public:
        AdjacencyMatrix(int n)
this->n = n_i
visited = new bool [n];
adj = new int* [n];
for (int i = 0; i < n;
i++)
             {
adj[i] = new int [n];
for(int j = 0; j < n; j++)
adj[i][j] = 0;
            }
        }
         * Adding Edge to Graph
         * /
        void add_edge(int origin, int destin)
            if( origin > n \mid \mid destin > n \mid \mid origin < 0 \mid \mid destin < 0)
             {
```

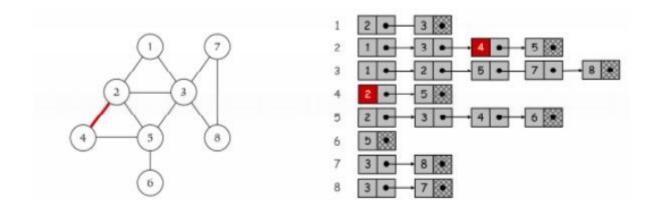
```
cout<<"Invalid edge!\n";</pre>
}
else
           {
              adj[origin - 1][destin - 1] = 1;
           }
       }
        * Print the graph
        * /
void display()
       {
int i,j;
for(i = 0; i < n; i++)
      for(j = 0; j < n; j++)
      cout<<adj[i][j]<<" ";
      cout<<endl;</pre>
           }
       }
};
/*
* Main
      nodes, max_edges, origin,
      destin;
                   cout<<"Enter
      number of nodes: ";
      cin>>nodes;
     AdjacencyMatrix am(nodes);
      max_edges = nodes * (nodes
              for (int i = 0; i
      - 1);
      < max_edges; i++)
      cout<<"Enter edge (-1
-1 to exit): ";
cin>>origin>>destin;
if((origin == -1) && (destin == -
1))
              break;
am.add_edge(origin, destin);
```

```
am.display();
return 0;
}
```

#### Output:

```
"E:\bahan kuliah\SEMESTER 4\prak analgo\Tugas5\Adjacency Matr...
                                                                 Enter number of nodes: 8
Enter edge (-1 -1 to exit): 1 3
Enter edge (-1 -1 to exit): 3 1
Enter edge (-1 -1 to exit): 1 2
Enter edge (-1 -1 to exit): 2 1
Enter edge (-1 -1 to exit): 2 4
Enter edge (-1 -1 to exit): 4 2
Enter edge (-1 -1 to exit): 2 5
Enter edge (-1 -1 to exit): 5 2
Enter edge (-1 -1 to exit): 2 3
Enter edge (-1 -1 to exit): 3 2
Enter edge (-1 -1 to exit): 4 5
Enter edge (-1 -1 to exit): 5 4
Enter edge (-1 -1 to exit): 5 6
Enter edge (-1 -1 to exit): 6 5
Enter edge (-1 -1 to exit): 5 3
Enter edge (-1 -1 to exit): 3 5
Enter edge (-1 -1 to exit): 3 7
Enter edge (-1 -1 to exit): 7 3
Enter edge (-1 -1 to exit): 3 8
Enter edge (-1 -1 to exit): 8 3
Enter edge (-1 -1 to exit): 7 8
Enter edge (-1 -1 to exit): 8 7
Enter edge (-1 -1 to exit): -1 -1
       1
         0
             0
                 0
                    0
   0
          1
                 0
                    0
                        0
      0
          0
                 0
             1
                        1
          0
   1
      0
             1
                 0
                    0
                        0
   1
             0
                 1
                    0
                        0
   0
      0
          0
             1
                 0
                    0
                        0
   0
       1
          0
             0
                 0
                    0
          0
             0
       1
                 0
Process returned 0 (0x0)
                               execution time : 117.855 s
Press any key to continue.
```

# 2. Adjacency List dari Undirected Graph



# Program:

```
^{*} C++ Program to Implement Adjacency List
* /
#include
<iostream>
#include
<cstdlib>
using
namespace std;
/*
* Adjacency List Node
* /
struct AdjListNode
{
i
n
t
d
е
s
t
    struct AdjListNode* next;
};
```

```
/*
* Adjacency List
* /
stru
ct
AdjL
ist
{
   struct AdjListNode *head;
};
* Class Graph
* /
class Graph {
private:
int V;
struct AdjList*
array;
public:
Graph(int V)
  {
this->V = V;
array = new AdjList
[V];
(int i = 0; i < V;
++i)
array[i].head = NULL;
        }
^{*} Creating New Adjacency List Node
        * /
       AdjListNode* newAdjListNode(int dest)
        {
           AdjListNode* newNode = new
AdjListNode;
                        newNode->dest
= dest;
                  newNode->next =
NULL;
                return newNode;
        }
```

```
/*
* Adding Edge to Graph
         * /
        void addEdge(int src, int dest)
            AdjListNode* newNode =
newAdjListNode(dest);
                                newNode-
>next = array[src].head;
array[src].head = newNode;
newNode = newAdjListNode(src);
newNode->next = array[dest].head;
array[dest].head = newNode;
         * Print the graph
        void printGraph()
int v;
for (v = 1; v \le V;
++v)
                AdjListNode* pCrawl =
array[v].head;
                             cout<<"\n
Adjacency list of vertex "<<v<<"\n head ";
while (pCrawl)
                    cout<<"->
"<<pCrawl->dest;
pCrawl = pCrawl->next;
}
cout << endl;
           }
        }
};
```

\* Main

```
i
n
m
а
i
n
(
    Graph gh(8);
gh.addEdge(1, 2);
gh.addEdge(1, 3);
gh.addEdge(2, 4);
gh.addEdge(2, 5);
gh.addEdge(2, 3);
gh.addEdge(3, 7);
gh.addEdge(3, 8);
gh.addEdge(4, 5);
gh.addEdge(5, 3);
gh.addEdge(5, 6);
gh.addEdge(7, 8);
    \ensuremath{//} print the adjacency list representation of the above
graph gh.printGraph();
    return 0;
}
```

Output:

```
Adjacency list of vertex 1
head -> 3-> 2

Adjacency list of vertex 2
head -> 3-> 5-> 4-> 1

Adjacency list of vertex 3
head -> 5-> 8-> 7-> 2-> 1

Adjacency list of vertex 4
head -> 5-> 2

Adjacency list of vertex 5
head -> 6-> 3-> 4-> 2

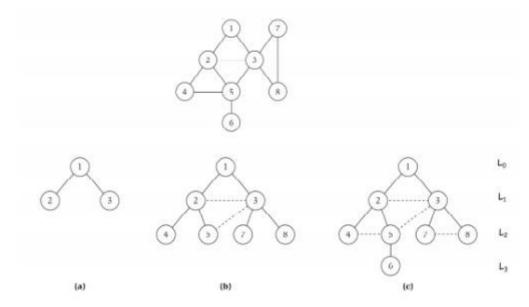
Adjacency list of vertex 6
head -> 5

Adjacency list of vertex 7
head -> 8-> 3

Adjacency list of vertex 8
head -> 7-> 3

Process exited after 5.362 seconds with return value 3221225477
Press any key to continue . . .
```

#### 3. . Program BFS dari Undirected Graph



## Program:

```
// Program to print BFS traversal from a given
// source vertex. BFS(int s)
traverses vertices // reachable
from s.
#include<iostream>
#include <list>
using namespace std;
```

```
// This class represents a
directed graph using //
adjacency list representation
class Graph
{ int V; // No. of
      vertices
// Pointer to an array containing adjacency
// lists
list<int>
*adj;
public:
Graph(int V); // Constructor
// function to add an edge to
graph void addEdge(int v, int w);
// prints BFS traversal from a given source
s void BFS(int s);
};
Graph::Graph(int V)
{ this->V = V;
      adj = new
      list<int>[V]
}
void Graph::addEdge(int v, int w)
{ adj[v].push_back(w); // Add w to
      v's list.
}
void
Graph::BFS(int
s) {
// Mark all the vertices as not
visited bool *visited = new
bool[V]; for(int i = 0; i < V;</pre>
i++) visited[i] = false;
```

```
// Create a queue for BFS
list<int> queue;
// Mark the current node as visited and
enqueue it visited[s] = true;
queue.push_back(s);
// 'i' will be used to get all
adjacent // vertices of a
vertex list<int>::iterator i;
while(!queue.empty())
{
             // Dequeue a vertex from queue
             and print it s =
             queue.front(); cout << s << "</pre>
             "; queue.pop_front();
        // Get all adjacent vertices of the
                                    dequeued
             // vertex s. If a adjacent has
             not been visited, // then mark
             it visited and enqueue it for
             (i = adj[s].begin(); i !=
             adj[s].end(); ++i)
             { if
                    (!vis
                    ited[
                    *i])
                    { visited[*i] =
                           true;
                           queue.push_
                           back(*i);
                    }
             }
}
}
// Driver program to test methods
of graph class int main() {
// Create a graph given in the above diagram
Graph g(8);
```

```
g.addEdge(1, 2);
    g.addEdge(1, 3);
g.addEdge(2, 4);
      g.addEdge(2, 5);
      g.addEdge(2, 3);
      g.addEdge(3, 7);
      g.addEdge(3, 8);
      g.addEdge(4, 5);
      g.addEdge(5, 3);
      g.addEdge(5, 6);
      g.addEdge(7, 8);
cout << "Following is Breadth First Traversal "</pre>
              << "(starting from vertex 1) \n";</pre>
g.BFS(1);
return 0;
}
```

#### Output:

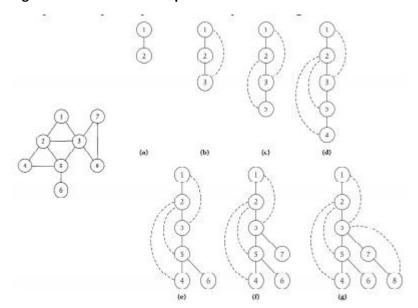
```
Select "E:\bahan kuliah\SEMESTER 4\prak analgo\Tugas5\BFS.exe" — X

Following is Breadth First Traversal (starting from vertex 1)
1 2 3 4 5 7 8

Process returned -1073741819 (0xC0000005) execution time: 5.313 s

Press any key to continue.
```

## 4. Program DFS undirected Graph



#### **Program**

```
// C++ program to print DFS traversal from
// a given vertex in a given graph
#include<ios
tream>
#include<lis
t> using
namespace
std;
// Graph class represents a
directed graph // using adjacency
list representation class Graph {
int V; // No. of vertices
    // Pointer to an array
containing
              // adjacency
         list<int> *adj;
lists
    // A recursive function used by
       void DFSUtil(int v, bool
visited[]); public:
    Graph(int V); // Constructor
```

```
// function to add an edge to
graph void addEdge(int v, int
w);
    // DFS traversal of the
vertices
           // reachable
from v void DFS(int v);
};
Graph::Graph(int V)
\{ this->V = V;
adj = new
list<int>[V];
} void
Graph::addEdge(int v, int
     adj[v].push_back(w); // Add w to
v's list.
} void Graph::DFSUtil(int v, bool
visited[])
{
    // Mark the current node as visited and
    // print it
visited[v] = true;
cout << v << " ";
    // Recur for all the vertices adjacent
// to this vertex list<int>::iterator i;
for (i = adj[v].begin(); i != adj[v].end();
           if (!visited[*i])
++i)
DFSUtil(*i, visited);
}
// DFS traversal of the vertices reachable
// It uses recursive
DFSUtil() void
Graph::DFS(int v)
    // Mark all the vertices as not
visited bool *visited = new
```

```
bool[V]; for (int i = 0; i < V;
i++)
           visited[i] = false;
    // Call the recursive helper function
    // to print DFS traversal
    DFSUtil(v, visited);
}
in
t
ma
in
()
    // Create a graph given in the above
diagram
       Graph g(8);
      g.addEdge(1, 2);
      g.addEdge(1, 3);
g.addEdge(2, 4);
      g.addEdge(2, 5);
      g.addEdge(2, 3);
      g.addEdge(3, 7);
      g.addEdge(3, 8);
      g.addEdge(4, 5);
      g.addEdge(5, 3);
      g.addEdge(5, 6);
      g.addEdge(7, 8);
     cout << "Following is Depth First</pre>
Traversal"
                      " (starting from
vertex 1) \n";
    g.DFS(1);
retur
n 0;
}
```

■ "E:\bahan kuliah\SEMESTER 4\prak analgo\Tugas5\DFS.exe"	-	X
Following is Depth First Traversal (starting from vertex 1) 1 2 4 5 3 7 8		^
Process returned -1073741819 (0xC0000005) execution time : 3.116 Press any key to continue.	S	