

# Eric Zhan

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360-787-5162 — ezhan@mit.edu — <https://ericzhan.me> — <https://github.com/ricE06>

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## Education

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### Massachusetts Institute of Technology

Sep 2024 - May 2028

*Bachelor of Science in Artificial Intelligence and Decision Making (6-4)*

- Relevant coursework: Software Construction (6.102), Introduction to Machine Learning (6.390), Computation Structures (6.191), Introduction to Low-level Programming in C and Assembly (6.1903), Linear Algebra (18.06), Differential Equations (18.03)

## Research Experience

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### Quantum Nanostructures and Nanofabrication Laboratory

Feb 2025 - Present

*Undergraduate Researcher*

- Investigated fluctuation sources in superconducting nanowire single photon detectors under a mentor.
- Prepared and performed measurements on superconducting devices.
- Performed data analysis and visualization with MATLAB and Python.
- Maintained and improved drivers to communicate with instruments within the QNN lab codebase.

### Program for Research in Mathematics, Engineering and Science (MIT PRIMES-USA)

Jan 2023 – Jan 2024

*Researcher*

- Improved bounds on an unsolved math question regarding a combinatorial game with applications in number theory with a mentor.
- Presented my findings at the annual MIT PRIMES conference and at the Brandeis University Dynamics and Number Theory Seminar.
- V. Nekrasov and E. Zhan, *On Nontrivial Winning and Losing Parameters of Schmidt Games*, arXiv e-prints (2024), <https://doi.org/10.48550/arXiv.2401.00614>.

### Institute for Computing in Research

Jul 2023 - Aug 2023

*Researcher*

- Performed research in optics and plasma imaging using computational methods.
- Developed open source Python software to research new models of ray tracing and geometric optics.
- Collaborated with a mentor from Los Alamos National Laboratory.
- Codeberg repository: [https://codeberg.org/eric.zhan/Geometric\\_Optics\\_Corrections\\_Simulations](https://codeberg.org/eric.zhan/Geometric_Optics_Corrections_Simulations)

## Work Experience

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### Daily Challenge with Po-Shen Loh

Feb 2022 - Jul 2024

*Instructor*

- Effectively taught concepts in math competitions to students using pre-prepared materials from Professor Loh.
- Collaborated with partner teaching assistants in classes and outreach “livesolve” events.
- Engaged and motivated students to learn; inspired students to enjoy mathematics.

## Awards

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- Regeneron Science Talent Search Scholar (2024)
- USA Math Olympiad Bronze Medalist (2023), USA Junior Math Olympiad Winner (2022), Honorable Mention (2021)
- USA Physics Olympiad 2x Silver Medalist (2024, 2023), Bronze Medalist (2022)
- National Science Bowl Top 16 Team Captain (2023, 2024)
- President’s Volunteer Service Award Gold (2022)

## Skills

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- Programming Languages: Python, Java, Typescript, C.
- Web frameworks: Django, Next.js, React.
- Other: LaTeX, SQLite, AWS, Linux.

## Projects

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- A full stack website to host the Brass Rat Puzzle Hunt, served 200 teams during the puzzle hunt.
- Full House, a platform for students to find and share summer housing developed with peers in the MIT Full Stack club.
- Additional projects can be found at <https://ericzhan.me/projects/>