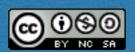
### SCRUM en 20 minutos

@alejo8591 - Alejandro Romero http://bit.ly/alejo8591





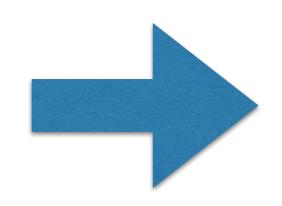




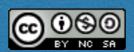
Imagen: http://ow.ly/VuwEd

Imagen: http://ow.ly/Vuwfp

## SCRUM







# Manifiesto Ágil

Individuos e interacciones

sobre

Procesos y herramientas

Software que funciona

sobre

Documentación exhaustiva

Colaboración con el cliente

sobre

Negociación de contratos

Responder ante el cambio

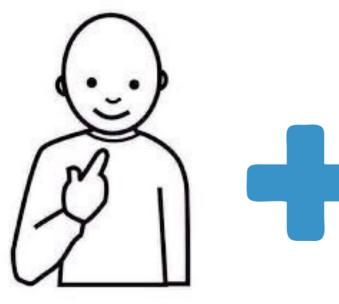
sobre

Seguimiento de un plan

Fuente: www.agilemanifesto.org



# ¿Quién lo usa?



- ·Microsoft
- ·Yahoo
- •Google
- •Electronic Arts
- -IBM
- ·Lockheed Martin
- Philips
- ·Siemens
- Nokia
- ·Capital One
- ·BBC
- ·Intuit



- ·Nielsen Media
- •First American Real Estate
- •BMC Software
- ·lpswitch
- ·John Deere
- ·Lexis Nexis
- ·Sabre
- ·Salesforce.com
- ·Time Warner
- ·Turner Broadcasting
- •Oce

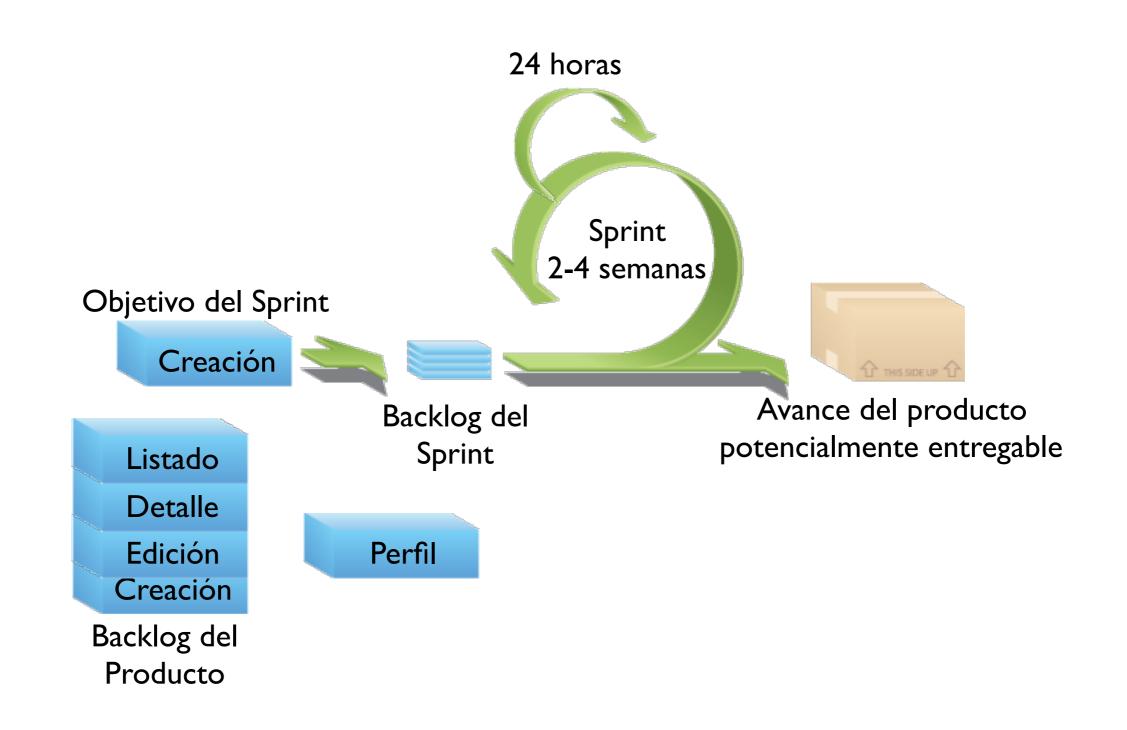


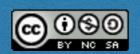
## Características

- Equipos auto-organizados
- El producto avanza en una serie de "Sprints" de dos semanas a un mes de duración
- Los requisitos son capturados como elementos de una lista de "Product Backlog"
- No hay prácticas de ingeniería prescritas
- Utiliza reglas generativas para crear un entorno ágil para la entrega de proyectos
- Es uno de los "procesos ágiles"



# SCRUM





# SCRUM

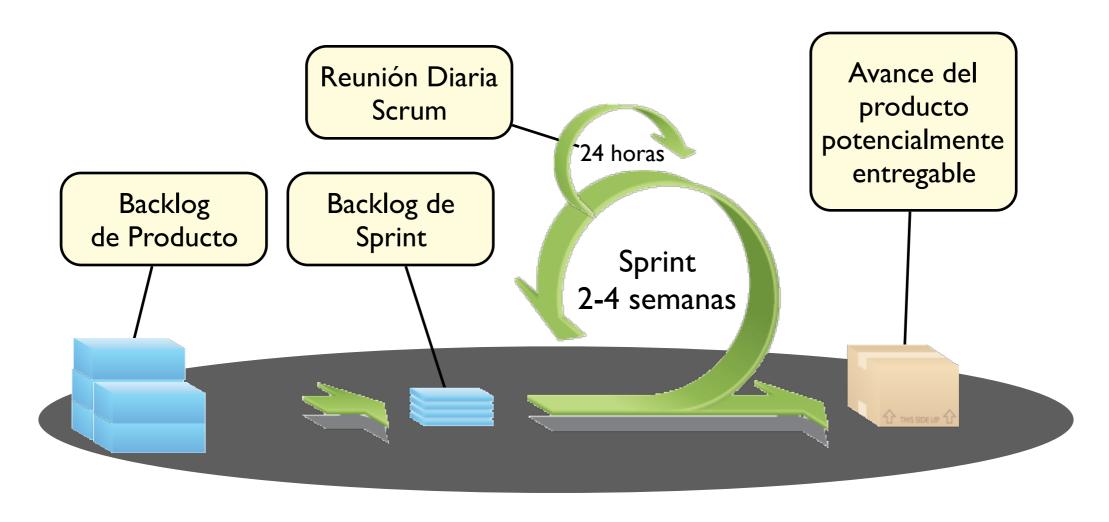


Imagen disponible en <a href="https://www.mountaingoatsoftware.com/scrum">www.mountaingoatsoftware.com/scrum</a>

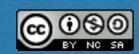


# Desarrollo secuencia vs. superpuesto

Requisitos Diseño Código Pruebas

En lugar de hacer todo de una sola cosa cada vez ...
...los equipos Scrum hacen un poco de todo todo el tiempo

Source: "The New New Product Development Game" by Takeuchi and Nonaka. *Harvard Business Review*, January 1986.



#### Roles

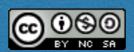
- Product owner
- ScrumMaster
- Team

#### Reuniones

- Sprint planning
- Sprint review
- Sprint retrospective
- Daily scrum meeting

#### Artefactos

- Product backlog
- Sprint backlog
- Burndown charts



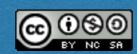
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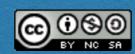
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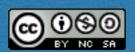
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## Lecturas SCRUM

- Agile and Iterative Development: A Manager's Guide by Craig Larman
- Agile Estimating and Planning by Mike Cohn
- Agile Project Management with Scrum by Ken Schwaber
- Agile Retrospectives by Esther Perby and Piana Larsen
- Agile Software Development Ecosystems by Jim Highsmith
- Agile Software Development with Scrum by Ken Schwaber and Mike Beedle
- Scrum and The Enterprise by Ken Schwaber
- User Stories Applied for Agile Software Development by Mike Cohn
- Artículos semanales en <u>WWW.scrumalliance.org</u>

