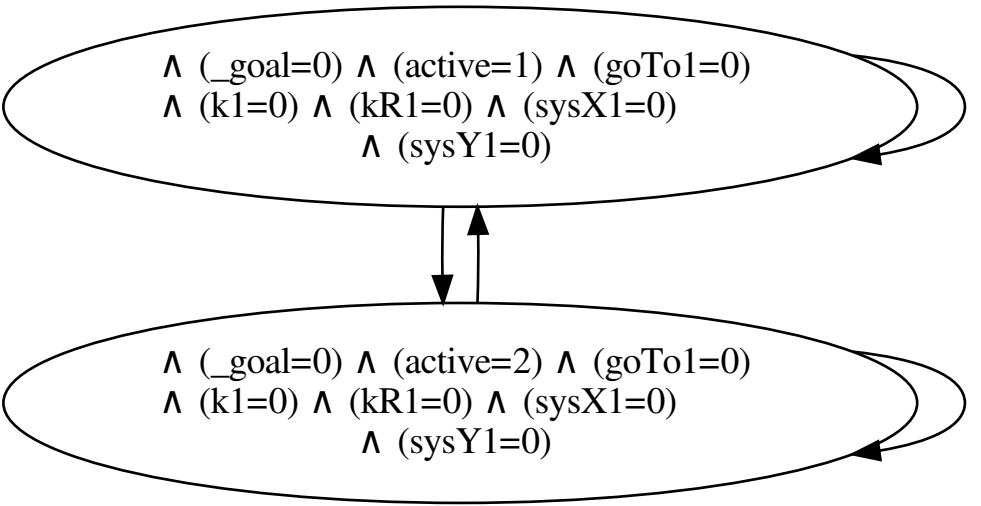
∧ (_goal=0) ∧ (active=1) ∧ (goTo1=0)
∧ (k1=0) ∧ (kR1=0) ∧ (sysX1=0)
∧ (sysY1=0)
∧ (_goal=0) ∧ (active=2) ∧ (goTo1=0)
∧ (k1=0) ∧ (kR1=0) ∧ (sysX1=0)
∧ (sysY1=0)