Lecture 16: Parallel Processing in R

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On the Agenda

- Administrative Issues
 - ▶ HW5 & HW6 Due on August 5th
 - Group Presentations on August 2nd during class
- Parallel Processing
 - Terminology
 - Serial vs. Parallel
- ▶ Parallel in R
 - parallel (today) and doParallel (Thursday)
- Parallel with Rcpp (Thursday)
 - ▶ OpenMP

Parallel Computing

"For over a decade prophets have voiced the contention that the organization of a single computer has reached its limits and that truly significant advances can be made only by interconnection of a multiplicity of computers."

— Gene Amdahl in 1967.

NCSA Video: A world without supercomputers



Figure 1: NCSA Video: A world without supercomputers

Parallel Computing

"We stand at the threshold of a many core world. The hardware community is ready to cross this threshold. The parallel software community is not."

— Tim Mattson, principal engineer at Intel

Revisiting Oxen vs. Chicken

Recall:

"If you were plowing a field, which would you rather use? Two strong oxen or 1024 chickens?"

- Seymore Cray
- Before the chickens were equally as powerful just not united well.
- ▶ How can we **unite** the power of that many chickens?

Types of Processing

There are three types of processing:

- 1. Serial
- 2. Parallel
- 3. Hybrid (both approaches)

What is Serial Processing?

Definition:

- Serial Processing is a method of sequentially working on tasks.
- Only one task may be worked upon at a time.
- ▶ After that task is finished, the next task is then worked upon.



Serial Example - Loop

Here is a typical serial processing with a for loop.

```
## user system elapsed
## 0.023 0.004 0.027
```

Serial Example - Vectorization

Here is a typical serial processing with for

```
## user system elapsed ## 0.002 0.000 0.002
```

Timing As Expected...

- ▶ Given the work previously done, the for loop is a bit slower than the vectorized component.
- ► The reason for this is due to *R* evaluating the vectorization at a low *C* level vs. high level interpretation.
- ► Though, there is a common misconception that vectorization evaluates items in a non-sequential manner... That simply isn't true.

Vectorization is sequential - Waiting for Godot. . .

Vectorization will still lead to waiting for the items to be sequentially evaluated. e.g.

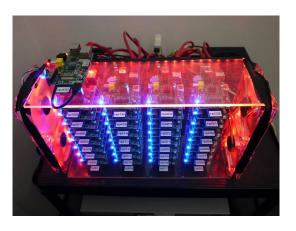
```
# Wrapper function for use in *apply
wait = function(i) {
  function(x){ Sys.sleep(i) }
}
# 10 iterations * .25 seconds = 2.5 seconds elapsed
system.time({ sapply(1:10, wait(0.25)) })
```

```
## user system elapsed
## 0.000 0.000 2.537
```

Parallel Lingo

Cluster:

A cluster is a set of computers that are connected together and share resources as if they were one gigantic computer.



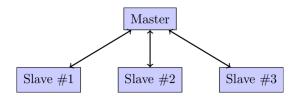
Parallel Lingo Cont.

Master (Primary):

The head computer that controls operations on the cluster.

Slave / Worker (Secondary):

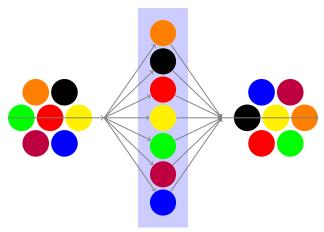
Computers that performs computations given to them by the master.



What is Parallel Processing?

Definition:

- ► Parallel Processing is the act of carrying out multiple tasks simultaneously to solve a problem.
- ► This is accomplished by dividing the problem into independent subparts, which are then solved concurrently.



Parallel Paradigm - Industry

Parallelism is **everywhere** in the real world.

- ► CEOs distribute work to their employees, leave for a week, and then expect a report on their desks.
- Architects distributing blueprints to construction workers who individually work on sections of the building.

Parallel Paradigm - Academia

▶ Professors distribute ideas to graduate students, wait for them to solve the ideas, then aggregate the results into a paper.



Figure 2: The Simpson S18E6 - Moe'N'A Lisa

Before an example. . .

- ► To work with parallel features in *R* you need to subscribe to either doParallel or parallel paradigm.
- Generally, doParallel approach is used by novices and parallel is used by more advanced users.

```
# Load doParallel, which will load parallel
require(doParallel, quiet = TRUE)

# How many cores do you have?
( cores = detectCores() )
```

```
## [1] 4
```

Before an example... quick parallelization.

To spawn our workers, we need to first create a cluster.

```
# Start a cluster with that many cores
cl = makeCluster(cores)
```

After the cluster is created, some computation normally occurs and then the cluster is stopped.

```
# Stop the cluster
stopCluster(cl)
```

>> Always remember to stop the cluster! <<

Parallel Example - Loop via foreach

Note the for in this case is foreach, which is a special looping function introduced by doParallel.

```
cl = makeCluster(3) # Create snow Cluster
registerDoParallel(cl) # Register it with foreach
n = 10000
                       # Number of obs
# Use foreach in place of for to parallelize loop
system.time({
                # Note the different loop syntax
  out = foreach(i = 1:n, .combine=rbind) %dopar% {
    pf(i, df1 = 4, df2 = 5)
})
```

user system elapsed ## 2.508 0.209 2.983

Parallel Example - Vectorization

Parallelized version of the vectorized apply function

```
cl = makeCluster(3) # Create snow Cluster
         # Number of obs
n = 10000
# Use parApply to parallelize apply.
system.time({
  out = parSapply(cl = cl, # Cluster
                X = 1:n,  # Data
                FUN = pf, # Function
                df1 = 4, # Function params
                df2 = 5)
})
```

```
## user system elapsed
## 0.008 0.000 0.052
```

```
stopCluster(cl) # Stop the cluster
```

Parallel Example - Speed

- ► There is a considerable **speed** difference between the two parallelization operations.
- ▶ Part of the reason for this difference is the infrastructure setup of the foreach loop within the doParallel package.
- The foreach loop really is a wrapper around the parallel components.
 - https://github.com/cran/doParallel/blob/master/R/ doParallel.R#L469-L494
- ► Hence, why more advanced users opt for pure parallel and beginning users typically use doParallel.

Parallel vs. Sequential Example - Speed

- ▶ Note that the speed of the *sequential* apply in this case was about ~8.5 times FASTER than that of the *parallel* operation.
- ► The operation being performed is not computationally sufficient to warrant parallelization due to the time associated with setting up the components.

Waiting for Godot... Redux

user system elapsed 0.001 0.001 0.763

##

##

Using the same wait() function as before, we opt to see what happens under parallelization.

```
# Create snow Cluster
cl = makeCluster(4)

system.time({
  parLapply(cl = cl, X = 1:10, fun = wait(0.25))}
})
```

```
# Stop the cluster
stopCluster(cl)
```

Distribution of Parallel Jobs

- ▶ Per the last example, note that the total amount of time spent was slightly over 0.75 of a second.
- ► The decrease in time was directly related to how the jobs were assigned.



Figure 3: Job Creation with 4 Cores in Cluster

Distribution of Parallel Jobs

- What would happen if we added a 5th worker to the cluster?
 - What would be the runtime of the job?
 - How does the job structure change?

Distribution of Parallel Jobs

▶ Adding a 5th worker would yield only two jobs and have a total runtime of 0.5 seconds instead of 0.75.



Figure 4: Job Creation with 5 Cores in Cluster

Parallelization Problem Types

- Loosely coupled (Embarrassingly Parallel)
 - ▶ There is lots of *INDEPENDENCE* between computations.
 - Very easy to parallelize
 - e.g. Tree growth step of random forest algorithm
- ► Tightly Coupled
 - Considerable amounts of DEPENDENCE exist among the computations.
 - Very hard if not impossible to parallelize.
 - e.g. Gibbs Sampler

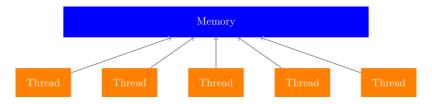
General Parallelization Ideas

There are two ways to achieve parallelization:

- Explicit Parallelism
 - ▶ The user creates and controls the parallelization
 - ▶ a.k.a The user writes code that activates the parallelization.
 - Example: OpenMP and MPI
- Implicit Parallelism
 - ▶ The system handles it.
 - a.k.a The user is clueless that parallelization is happening on their behalf!
 - Example: Arithmetic and Matrix related operations

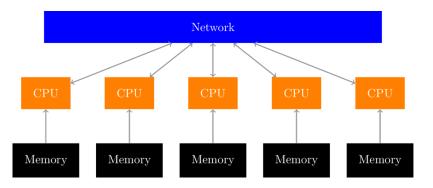
Explicit Parallelism: Shared Memory (OpenMP)

- ► **Shared memory** programming languages communicate by manipulating shared memory variables.
- ► **OpenMP** provides an implementation of this shared memory variables framework.
 - The master thread forks a specified number of slave threads, with tasks divided among threads.
 - Each thread executes parallelized sections of code independently.



Explicit Parallelism: Distributed Memory (MPI)

- ▶ **Distributed Memory** uses message-passing APIs to coordinate how a job should be completed.
- Message Passing Interface (MPI) uses a master-slave communication model over a network to communicate with separate machines
 - e.g the master sends instructions to the slave and the slave acts.



Comparison of Explicit Parallelism

Shared Memory	Distributed Memory
Open MP	MPI (send & receive)
Multi-core Processors	Distributed Network Required
Directive Based	Message Based
Easy to program & debug	Flexible and Expressive
Requires memory	Requires good communication

Amdahl's law (Fixed Problem Size)

Given:

- ▶ $N \in \mathbb{N}$, the number of processors being used
- $P \in [0,1]$, the proportion of a program that can be made parallel
- ► The problem is of fixed size so that the total amount of work to be done in parallel is also independent of the number of processors

Then the maximum speedup obtainable via parallelization is:

$$S(N) = \frac{1}{(1-P) + \frac{P}{N}}$$

Amdahl's law (Fixed Problem Size)

$$S(N) = \frac{1}{(1-P) + \frac{P}{N}}$$

Note, as $N \to \infty$, then:

$$\lim_{N\to\infty}S(N)=\frac{1}{1-P}$$

- ▶ This means that the maximum speedup with infinite amounts of processors is restricted to (1 P).
- Or the proportion that cannot be parallelized and, hence, is serial.

Gustafson's law (Scaled Speedup)

Given:

- ▶ $N \in \mathbb{N}$, the number of processors being used
- $lpha \in [0,1]$, the proportion of a program that can be made parallel
- ► The total amount of work to be done in parallel varies linearly with the number of processors

Then the maximum speedup obtainable via parallelization is:

$$S(N) = N - \alpha \cdot (N-1)$$

Gustafson's law (Scaled Speedup)

- ▶ The fraction of time spent in sequential sections of the program sometimes depends on the problem size.
- That is, by scaling the problem size, you may improve the chances of speedup.
- ▶ In application, this may yield more accurate "speed up" results.

Explicit Parallelization in R

- ► As stated earlier, packages we will be focusing on for converting R code are: doParallel (in turn foreach), and parallel.
- These packages provide parallel scaffolding for Windows machines as well as *nix.
- Note: The parallel package combines both multicore and snow packages.
 - Unfortunately, multicore doesn't play nicely with Windows.

Parallelization Structure

Within the R script that is able to be parallelized, the structure that must be followed is:

```
rscript.r
```

1. Start Clusters / Workers

Parallelized Code

Stop Clusters / Workers

Poking around at parallel's snow backend

Important functions for initializing a parallel computing environment with R.

Function	Description
detectCores()	Detect the number of CPU cores
<pre>makeCluster()</pre>	Sets up a cluster
stopCluster()	Stop the cluster from running
<pre>clusterSetRNGStream()</pre>	Set seeds for reproducibility

parallel examples

```
# Load doParallel package
library(doParallel, quiet = TRUE)
( cores = detectCores() ) # Number of Cores
## [1] 4
cl = makeCluster(cores) # Start Cluster
stopCluster(cl)
                          # Stop the cluster
```

Poking around at parallel's snow backend - Cont.

Important functions for manipulating data with parallel:

Function	Description
<pre>clusterCall() clusterApply() clusterApplyLB()</pre>	Calls a function each node in the cluster Distribute function by vectorized args Identical to above but uses load balancing

▶ We're not going to worry about *load balancing*. However, I've added in these slides at the end for those interested.

Hello Parallel World

```
hello.world = function() { print("Hello Parallel World!") }
cl = makeCluster(3) # Create snow Cluster
# Issue function to all threads
clusterCall(cl = cl, fun = hello.world)
## [[1]]
## [1] "Hello Parallel World!"
##
## [[2]]
## [1] "Hello Parallel World!"
##
## [[3]]
## [1] "Hello Parallel World!"
stopCluster(cl)
                     # Stop cluster
```

Low Level Functions

Subtle functions that are helpful for sending data to clusters:

Function	Description
<pre>clusterEvalQ() clusterExport()</pre>	Evaluating an expression on each node Export variables and functions to each node.

Loading a Package on Multiple Nodes

```
cl = makeCluster(2)
                              # Create cluster for snow
clusterEvalQ(cl, library(gmwm)) # Load package on all node.
## [[1]]
## [1] "gmwm" "ggplot2" "stats" "graphics"
## [5] "grDevices" "utils" "datasets" "methods"
## [9] "base"
##
## [[2]]
## [1] "gmwm" "ggplot2"
                             "stats" "graphics"
## [5] "grDevices" "utils" "datasets" "methods"
## [9] "base"
stopCluster(cl)
                              # Stop cluster
```

Exporting Values to All Nodes

Note: varlist requires a character vector of expression names.

Parallel *apply() functions

Within parallel, there are parallelized replacements of lapply(), sapply(), apply() and related functions.

snow:

- parLapply()
- parSapply()
- parApply()
- clusterMap (e.g. mapply())

multicore:

- ▶ mclapply()
- mcmapply() (e.g. mapply())

Parallel *apply functions

- snow also provides load balance versions of parLapplyLB() and parSapplyLB()
- There also column and row apply functions parCapply and parRapply to avoid having to remember MARGIN = 1 or MARGIN = 2 in parApply().

Sample *apply

```
# regular apply
mat = matrix(1:100000, ncol=5)

system.time({
   apply(X = mat, MARGIN = 2, FUN = sum)
})
```

user system elapsed ## 0.001 0.000 0.002

Note: There was a memory issue when it tried to mimic the parallelized version.

Sample Parallelized *apply

```
# Data
x = 1:10000000
mat = matrix(x, ncol=5) # Matrix form
cl = makeCluster(4) # Create snow Cluster
system.time({  # Parallel Apply
 parApply(cl = cl, X = mat,
         MARGIN = 2, FUN = sum)
})
##
    user system elapsed
    0.230 0.037 0.436
##
```

```
stopCluster(cl) # Stop cluster
```

for loops to vectorization

user system elapsed

8.401 0.067 8.627

##

##

Embarrassly simple parallelization is akin to being able to convert from a for loop to a vectorized statement. Speed ups may vary.

```
square_x = function(x){ # Squaring function
  for(i in seq along(x)){
    x[i] = x[i]^2
  return(x)
x = 1:1e7
                          # Data
system.time({
  out = square_x(x)
})
```

for loops to vectorization

The conversion of the prior for to a standard *apply statement would be:

```
system.time({
   y = sapply(x, function(x) x^2) # 1-line call to apply
})

## user system elapsed
## 24.015 0.371 25.222
```

Vectorization to Parallel Vectorization

stopCluster(cl)

To go from the **standard** vectorization to a **parallelized** vectorization procedure only involves slight tweaks in the code.

```
cl = makeCluster(4)
squared = function(x) { x^2 }
system.time({
  parSapply(cl = cl, X = x,
           FUN = squared)
})
##
      user system elapsed
    12.000 0.833 19.908
##
# End cluster for snow
```



The bottom line:

If a loop can be vectorized, then it is able to be parallelized.

Summary of parallel

- Combination of snow (all platforms) and multicore (unix only) packages
- ▶ Part of Base R since v2.14.0
- Small overhead vs. foreach loops (next)

Extra Material: Load Balancing

Load balancing is an optimization of how to be best distribute jobs.

- ▶ If the length *p* of the sequence is not greater than the number of nodes *n*, then a job is sent to *p* nodes.
- Otherwise:
 - ▶ The first *n* jobs are placed in order on the *n* nodes.
 - ▶ So, there are p n jobs that need to be assigned.
 - ▶ When the first job completes, the node receives the next job from the p-n job pool.
 - ▶ This continues until all jobs are complete.
- You gain speed but lose reproducibility this way!