#### Uncertainty 1

If 
$$A = X + Y$$
:

$$\triangle A = \triangle X + \triangle Y$$

If 
$$A = XY$$
:

If 
$$A = XY$$
:  
 $\triangle A = A\left(\frac{\triangle X}{X} + \frac{\triangle Y}{Y}\right)$ 

If 
$$A = X^n$$
:

$$\triangle A = n\left(\triangle X\right)$$

# Projectile motion

#### 2.0.1 Fundamental SUVAT

$$v^2 = u^2 + 2as$$

$$v = u + at$$

$$s = ut + \frac{1}{2}at^2$$

$$s = t\left(\frac{u+v}{2}\right)$$

### 2.0.2 Symmetrical Projectile motion

$$h = \frac{v^2 \sin^2 \theta}{2g}$$

$$R = \frac{v^2 \sin 2\theta}{g}$$

$$t_{total} = \frac{v \sin \theta}{g}$$

## Circular motion

#### 3.0.1 Basic

 $\omega \colon$  Angular velocity,  $\frac{\triangle \theta}{\triangle t},$  units rad/s

$$v=r\omega$$

$$\omega = \frac{2\pi}{t} = 2\pi f$$

$$a_{cent} = \frac{v^2}{r} = r\omega^2$$

$$F_{net} = m \frac{v^2}{r} = m r \omega^2$$

## 3.0.2 Special

Banking with angle  $\theta$ 

$$r = \frac{v^2}{g \tan \theta}$$