

Review: every enum value contains one piece of data

We call this "sum type" = enum on steroids

sum values

'R 1

" E "

sum type

+ { ^{label} 'R : Nat, ^{data} 'G : ..., 'B : ... }

introduction form (how to make a sum value?)

elimination form (how to use a sum value?)

switch

→ (match)

switch e {
 'R x : ...
 'G y : ...
 'B z : ...

Pattern matching:

Combining the elimination forms of products and sums.

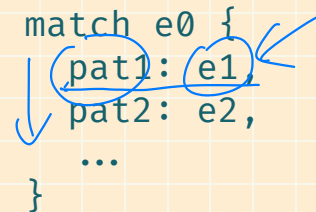
```
let (x, y, ...) = e1 in  
  e2
```

```
switch e0 {  
  'l1 x: e1,  
  'l2 x: e2,  
  ...  
}
```

A pattern match is a list of **branches**.

- Branch = **pat** : **expr**.
- Each pat describes the expected "shape" of the data
- If the actual data **matches** the expected "shape", the expr is executed
- Go through branches sequentially to find & execute the **first** match

```
match e0 {  
  pat1: e1,  
  pat2: e2,  
  ...  
}
```

A diagram illustrating the pattern matching process. The code snippet shows a 'match' expression with a list of branches. The first branch, 'pat1: e1', is circled in blue. A blue arrow points from the right towards the 'e1' part of this branch. Another blue arrow points downwards from the left towards the 'pat1' part of the same branch. This visualizes the sequential checking of patterns and the execution of the corresponding expression upon a match.

Pattern matching: Formal definition

expr	::=	...	
		(e1, .., en)	tuple
		'label e	injection
		<u>match e { (branch)* }</u>	pattern matching
value	::=	...	
		(v1, .. <u>vn</u>)	tuple value
		'label v	injection value
branch	::=	pat: expr	
pat	::=	(pat1, pat2, ...)	tuple pattern
		'label pat	injection pattern
		<u>(x)</u>	pattern variable
		<u>-</u>	wildcard

Operational semantics (1st attempt)

Example: boolean negation

```
Bool = +{'true: (), 'false: ()}
match b with {
  'true (): 'false (),
  'false (): 'true ()
}
```

'true () 'true ()

'false () ~~'true ()~~

pat \bowtie value means actual value matches expected pat

x \bowtie v

- \bowtie v

('l = 'j) pat \bowtie v

'l pat \bowtie 'j v

$p_1 \bowtie v_1$

$p_2 \bowtie v_2$

\vdots

$p_n \bowtie v_n$

$(p_1, \dots, p_n) \bowtie (v_1, \dots, v_n)$

```
expr ::= ...
      | (e1, .., en)      tuple
      | 'label e          injection
      | match e { (branch)* } pattern matching

value ::= ...
       | (v1, .., vn)     tuple value
       | 'label v         injection value

branch ::= pat: expr
pat ::= ...
      | (pat1, pat2, ...) tuple pattern
      | 'label pat       injection pattern
      | x                 pattern variable
      | -                 wildcard
```

match (1,2) {

(x,y,z): x

}

Operational semantics (1st attempt)

Example: Nat decrement

```
Nat = +{'zero: (), 'succ: Nat}
match n with {
  'zero (): 'zero ()
  'succ m: m
}
```

value

'succ('zero())

```
expr ::= ...
      | (e1, .., en)           tuple
      | 'label e               injection
      | match e { (branch)* }  pattern matching

value ::= ...
       | (v1, .., vn)         tuple value
       | 'label v             injection value

branch ::= pat: expr
pat ::= ...
      | (pat1, pat2, ...)     tuple pattern
      | 'label pat           injection pattern
      | x                     pattern variable
      | _                     wildcard
```

$[\text{'zero}() / m] (m) = \text{'zero}()$
 \Downarrow
 $\text{'zero}()$

var

$m \star \text{'zero}()$

$\text{'succ } m \star \text{'succ}(\text{'zero}())$
 pat value

Operational semantics (2nd attempt)

pat \bowtie value $\rightarrow \sigma$

Means **value** matches **pat** by using dictionary σ to map pattern variables to values

$\sigma ::= (\text{empty})$
 $\mid \sigma, v/x$

$$\lambda x. e \Rightarrow \lambda x. e$$

$$\frac{}{x \bowtie v \rightarrow v/x}$$

$$\frac{('l = 'j) \quad \text{pat} \bowtie v \rightarrow \sigma}{}$$

$$'l \text{ pat} \bowtie 'j \text{ } v \rightarrow \sigma$$

$$p_1 \bowtie v_1 \rightarrow \sigma_1$$

$$p_2 \bowtie v_2 \rightarrow \sigma_2$$

$$\vdots$$

$$p_n \bowtie v_n \rightarrow \sigma_n$$

$$(p_1, \dots, p_n) \bowtie (v_1, \dots, v_n) \rightarrow (\sigma_1, \sigma_2, \dots, \sigma_n)$$

$$\left(\lambda x. \text{match} \left(\begin{array}{c} x \\ \{ \} \end{array} \right) \right) \frac{v}{\text{void}}$$

$$+\{ \} = " = +\{ \}$$

$$\rightarrow " \Rightarrow "$$

$$F \Rightarrow F$$

Typing sums

injection

sum type

✓ 'num 3 : +{'num: Nat, 'bool: Bool}

✗ 'num 3 : +{'num: Bool, 'bool: Bool}

✓ 'num 3 : +{'num: Nat}

✗ 'num 3 : +{'nummm: Nat}

↓ L can be any set of labels as long as $j \in L$.

$$\frac{(j \in L) \quad \Gamma \vdash e : t_j}{\Gamma \vdash \underline{j} e : +\{\underline{l} : t_l\}_{l \in L}} \text{ T-INJ}$$

Typing pattern matching: intuition

Q: for each match, will it get stuck during runtime?

$\text{Nat} = +\{\text{'zero': } (), \text{'succ': Nat}\}$
 $n : \text{Nat}$

```
match n with {  
  'jeero (): 'zero ()  
  'succ n: n  
}
```

```
match n with {  
  'zero (): 'zero ()  
  'succ n: n  
}
```

~~match n with {
 'jeero (): 'zero ()
 'succ n: n
}~~
↑ missing 'zero ()

~~match (1,2) with {
 (x, y, z): x
}~~

eval will not get stuck, but programmer wrote sth dumb -

```
match n with {  
  'succ n : n,  
  'zero () : 'zero (),  
  'zero () : 'zero ()  
}
```

~~match () with {
 (): 1
}~~

~~match n with {
 'succ n: n
}~~
missing zero

$\text{Void} = +\{\}$
 $\backslash x.$
match x with {
}
 $\text{Void} \rightarrow \text{Void}$

Typing pattern matching: high-level ideas

```
match n with {  
  'jeero (): 'zero ()  
  'succ n: n  
}
```

1. Check that in every branch, the pattern can match the type

Recall the operational semantics for pattern matching:

$\text{pat} \bowtie \text{value} \rightarrow \sigma$

$\text{Nat} = \{0, 1, 2, 3, \dots\}$

means the **value** matches the **pat** using the substitution σ

Types = abstract values!

$\text{pat} \bowtie \text{type} \rightarrow \Gamma$

means at least one value in **type** matches the **pat**, using the substitution Γ

Typing pattern matching: high-level ideas

2. Check that all patterns collectively exhaust the values in a type

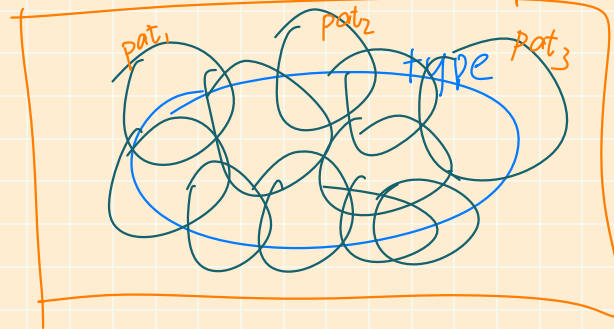
HVV4: you will create your own design to check this

pat₁ : --
pat₂ : --
|
:
pat

```
match n with {  
  'succ n: n  
}  
  : 'zero ()  
  |  
  |
```

Think of type as
a set

all possible values



Problem 1 (👉 written, 2 pts)

Finish the case of $e_1 == e_2$ in the proof of the type abstraction lemma.

$$\alpha(\underline{n}) = \text{Nat}$$

$$\alpha(b) = \text{Bool}$$

Lemma $e : t$ implies $e \Rightarrow v$ IH

Proof induct size(e)

$$e = "e_1 == e_2"$$

$$e : t \Rightarrow$$

$$\left[\begin{array}{c} \boxed{e_1 : \text{Nat}} \quad \boxed{e_2 : \text{Nat}} \\ \hline \boxed{e_1 == e_2 : \text{Bool}} \end{array} \right] \text{T-Eq}$$

must hold

$$e_1 : \text{Nat} \quad \begin{array}{c} \textcircled{n_1} \\ \downarrow \\ e_1 \Rightarrow v_1 \wedge \alpha(v_1) = \text{Nat} \end{array}$$

$$e_2 : \text{Nat} \quad \begin{array}{c} e_2 \Rightarrow v_2 \wedge \alpha(v_2) = \text{Nat} \\ \Rightarrow v_2 = \textcircled{n_2} \end{array}$$

$$\begin{array}{c} e_1 \Rightarrow n_1, e_2 \Rightarrow n_2 (n_1 == n_2) \\ \hline e_1 == e_2 \Rightarrow \text{True} \text{ Eq True} \\ \hline \Rightarrow \text{False Eq False.} \end{array}$$

Problem 2 (📝 written, 2 pts)

Consider an alternative typing rule for `if` expressions:

$\Gamma \vdash e_1 : \text{Bool}$
 $\Gamma \vdash e_2 : t$

 $\Gamma \vdash \text{if } e_1 \text{ then } e_2 \text{ else } e_3 : t$ T-If*

Redo the proof of the type abstraction lemma for `if` expressions using T-If* rule until the proof gets stuck. Then:

- Indicate the exact place where the proof fails
- Give some intuition why T-If* would not allow the proof to go through.
- Construct a counterexample that shows that a type system with this new rule is unsound.

↪ counter-ex for type abstraction lemma

if False then 1 else True

if False then 1 else 1 + True

↪ counter-ex for type soundness theorem

$e_1 : \text{Bool}$ ↪ $e_1 = \text{True}$ $e_1 = \text{False}$

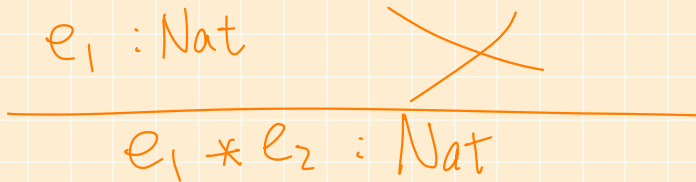
$e_1 \Rightarrow \text{False} \quad \boxed{e_3 \Rightarrow v_3}$ ↪ This is not guaranteed.

if e_1 then e_2 else $e_3 \Rightarrow v_3$

Problem 3 (🖋️ written, 2 pts)

Pick one typing rule (other than the original τ -If rule) for the variable-free subset of Lamp. Modify it to make the type system unsound. Then:

- Do the proof of the type abstraction lemma for this modified rule until the proof gets stuck.
- Indicate the exact place where the proof fails.
- Give some intuition why this modified typing rule would not allow the proof to go through.

$$\frac{e_1 : \text{Nat}}{e_1 * e_2 : \text{Nat}}$$


Problem 4 (👉 written, 2 pts)

Construct a Lamp expression `e` such that

- `e` evaluates to a value
- `e` is ill-typed
- `e` does not use if-then-else. Essentially, this problem asks you to show that Lamp's type system is *incomplete* not only for if-then-else, but also for other constructs.

it's programmer's fault

$$\frac{\Gamma \vdash e : t}{\Gamma \vdash (e : t) : t}$$

def `X` [`Nat`] = True
main: Bool = X

`(1+2): Nat`

`(1+2): Bool`
runs fine, but ill-typed.

Problem 5 (👉 written, 2 pts)

Construct a `Lamp` expression `uncurry` that takes a function accepting "2 arguments", and returns an equivalent function that accepts "1 argument" that is a pair.

For example, consider the function `\x. \y. x + y`. Then `uncurry (\x. \y. x + y)` should return a function equivalent to the following:

```
\p. let (x, y) = p in x + y
```

`uncurry`: $\lambda f. \lambda p. \text{let } (x, y) = p \text{ in } f \ x \ y$

`curry`: $\lambda f. \lambda x. \lambda y. f \ (x, y)$

$$\frac{\dots \vdash x : t_1}{\dots \vdash x : t_1} \text{Id} \quad \text{Weaken}$$

$$\frac{}{\dots \vdash y : t_2} \text{Id}$$

$$\frac{}{f : (t_1, t_2) \rightarrow t_3, x : t_1, y : t_2 \vdash (x, y) : (t_1, t_2)} \text{T-Pack}$$

$$f : (t_1, t_2) \rightarrow t_3$$

$$\vdash f : (t_1, t_2) \rightarrow t_3$$

Weaken

$$f : (t_1, t_2) \rightarrow t_3, x : t_1,$$

$$\vdash f : (t_1, t_2) \rightarrow t_3$$

Weaken

$$f : (t_1, t_2) \rightarrow t_3, x : t_1, y : t_2 \vdash f : (t_1, t_2) \rightarrow t_3$$



T-App

$$f : (t_1, t_2) \rightarrow t_3, x : t_1, y : t_2 \vdash f(x, y) : t_3$$

T-λ

$$f : (t_1, t_2) \rightarrow t_3, x : t_1 \vdash \lambda y. f(x, y) : t_2 \rightarrow t_3$$

T-λ

$$f : (t_1, t_2) \rightarrow t_3 \vdash \lambda x. \lambda y. f(x, y) : t_1 \rightarrow (t_2 \rightarrow t_3)$$

T-Lambda

$$\vdash \lambda f. \lambda x. \lambda y. f(x, y) : ((t_1, t_2) \rightarrow t_3) \rightarrow (t_1 \rightarrow (t_2 \rightarrow t_3))$$

$$\text{size}(\text{Nat}) = \infty$$

$$\text{size}(\text{Bool}) = 2$$

$$\text{size}(t_1, t_2, \dots, t_n) = \begin{cases} \text{size}(t_1) \times \text{size}(t_2) \times \dots \times \text{size}(t_n) & \text{if none of them is } \infty \\ \infty & \text{otherwise} \end{cases}$$

$$\begin{aligned} \text{size}(t_1 \rightarrow t_2) &= \begin{aligned} &a \leftarrow \text{size}(t_1) \\ &b \leftarrow \text{size}(t_2) \\ &b^a \quad \text{if } a \neq \infty, b \neq \infty \\ &\infty \quad \text{otherwise.} \end{aligned} \end{aligned}$$