

# INCORPORATING SIDE INFORMATION INTO PROBABILISTIC MATRIX FACTORIZATION USING GAUSSIAN PROCESSES

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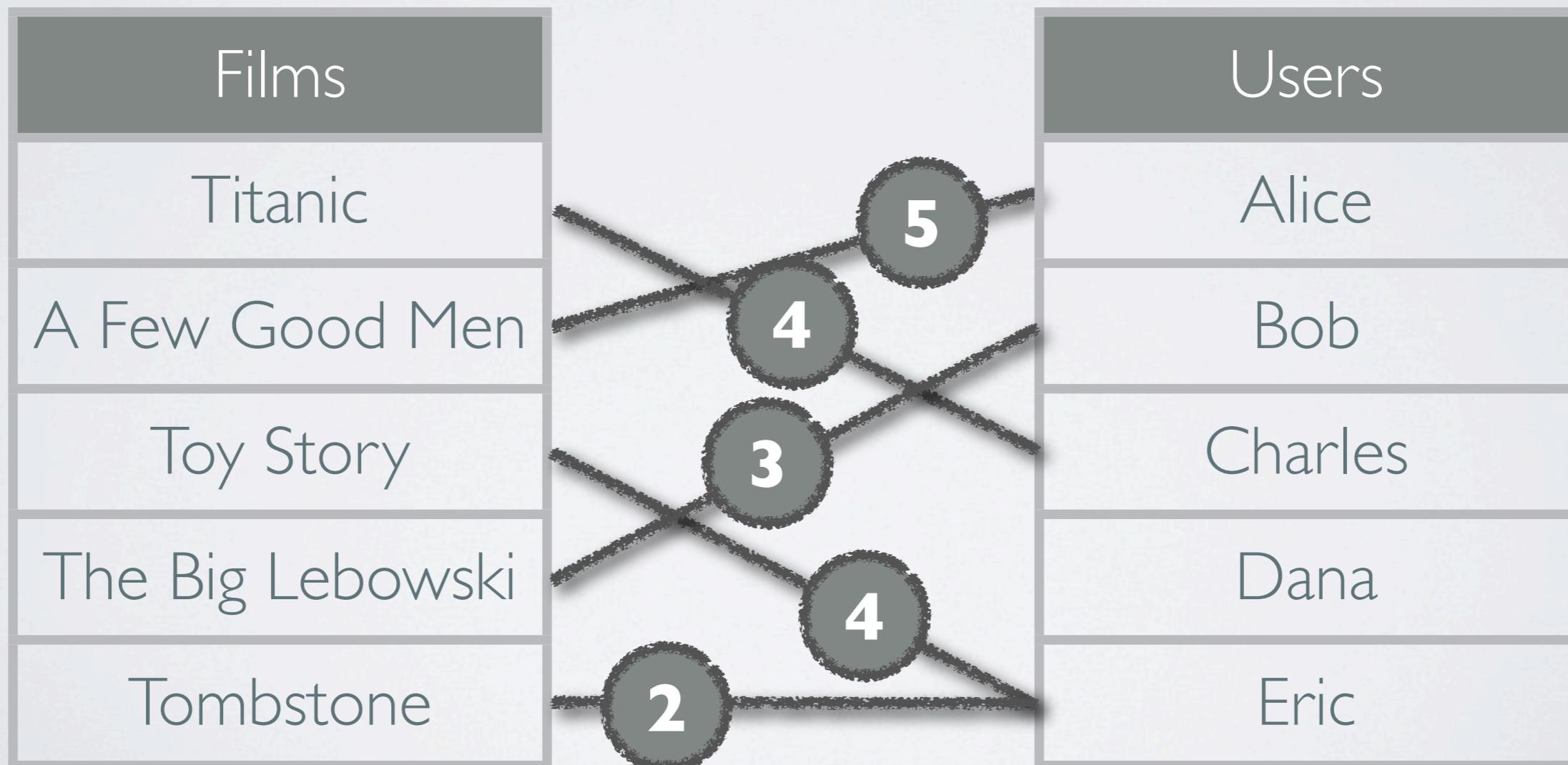


CIFAR

# RELATIONAL DATA

Many data are well described as interactions between pairs of entities.

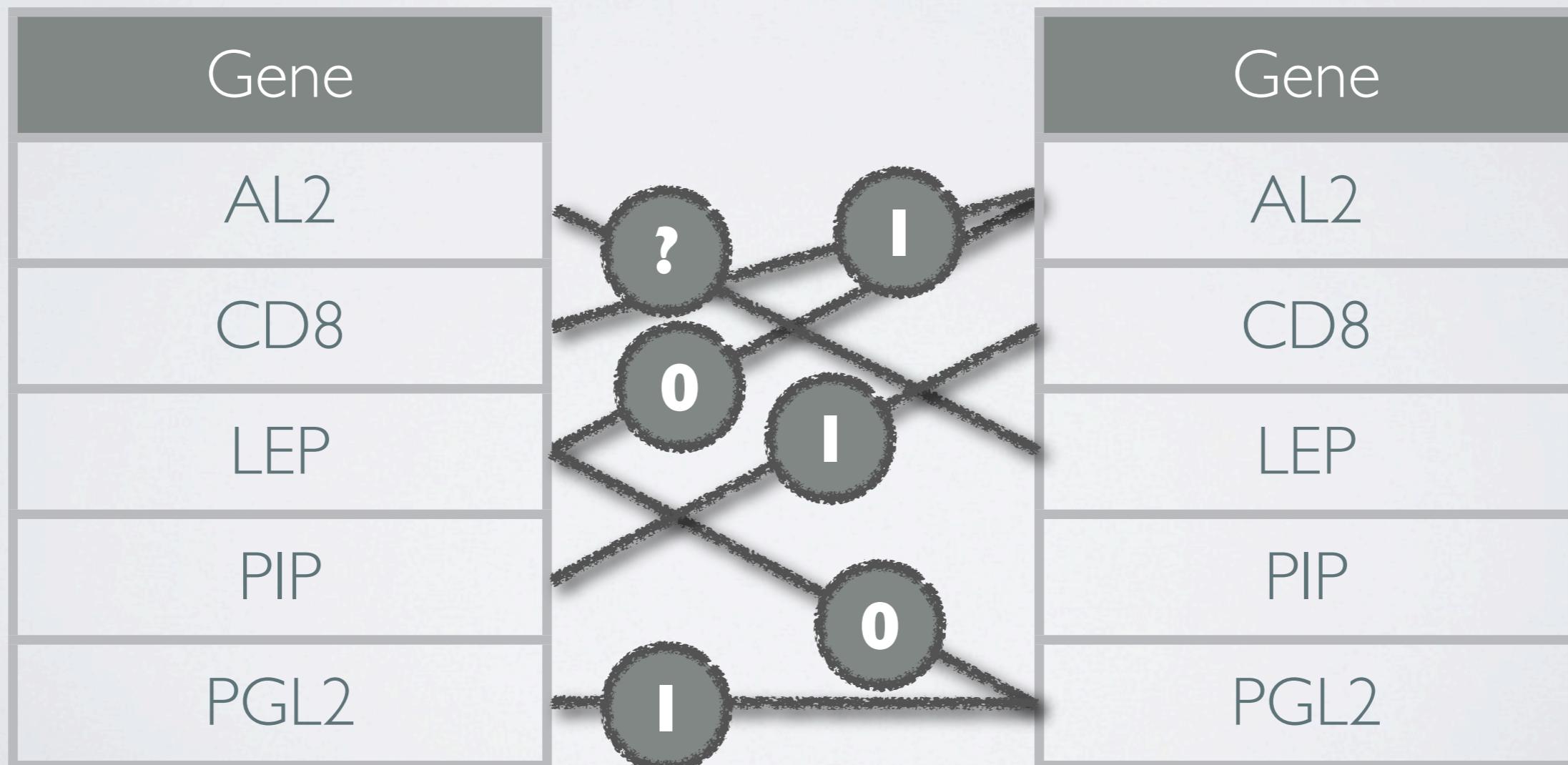
Example: Collaborative Filtering



# RELATIONAL DATA

Many data are well described as interactions between pairs of entities.

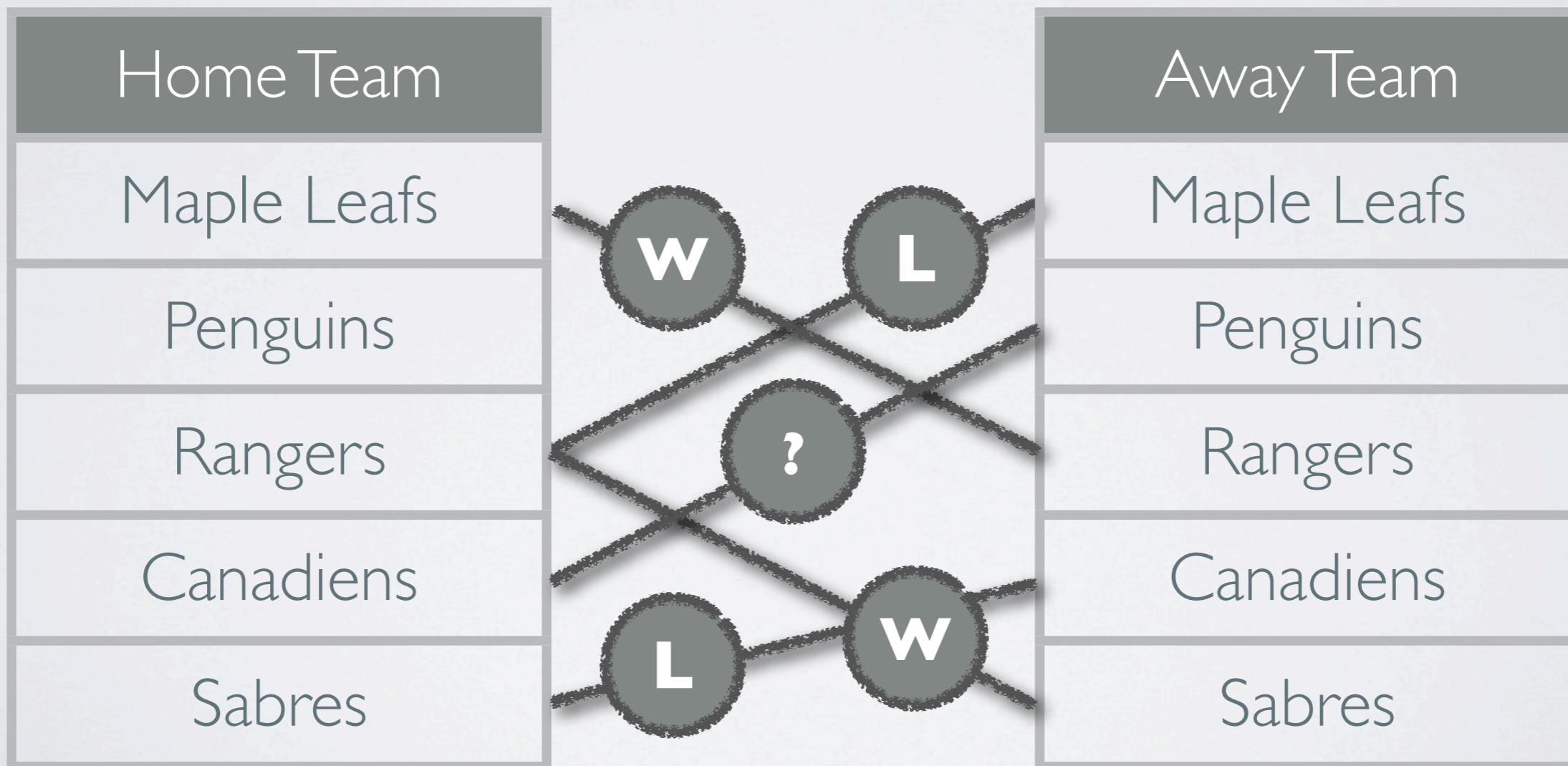
Example: Biological Pathway Analysis



# RELATIONAL DATA

Many data are well described as interactions between pairs of entities.

Example: Modeling Sports



# RELATIONAL DATA AS MATRICES

A useful view on relational data is to place in a matrix where the rows and columns correspond to the entities.

	Alice	Bob	Charles	Dana	Eric
Titanic			4		2
A Few Good Men	1		?	5	
Toy Story		3			4
The Big Lebowski	5	5		?	
Tombstone			4		2

# INTRODUCING STRUCTURE

How to build dependencies into a relational matrix?

Consider the matrix to have low rank.

$$\begin{matrix} & \xleftarrow{\hspace{2cm} N \hspace{2cm}} & \xleftarrow{\hspace{2cm} K \hspace{2cm}} & \xleftarrow{\hspace{2cm} N \hspace{2cm}} \\ \uparrow M & \boxed{Z} & = & \boxed{U} \times \boxed{V^T} \\ & \downarrow & \uparrow M & \downarrow K \end{matrix}$$

$M$ : “Number of Movies”

$Z$ : Relational Data Matrix

$N$ : “Number of Users”

$U$ : Latent “Movie Features”

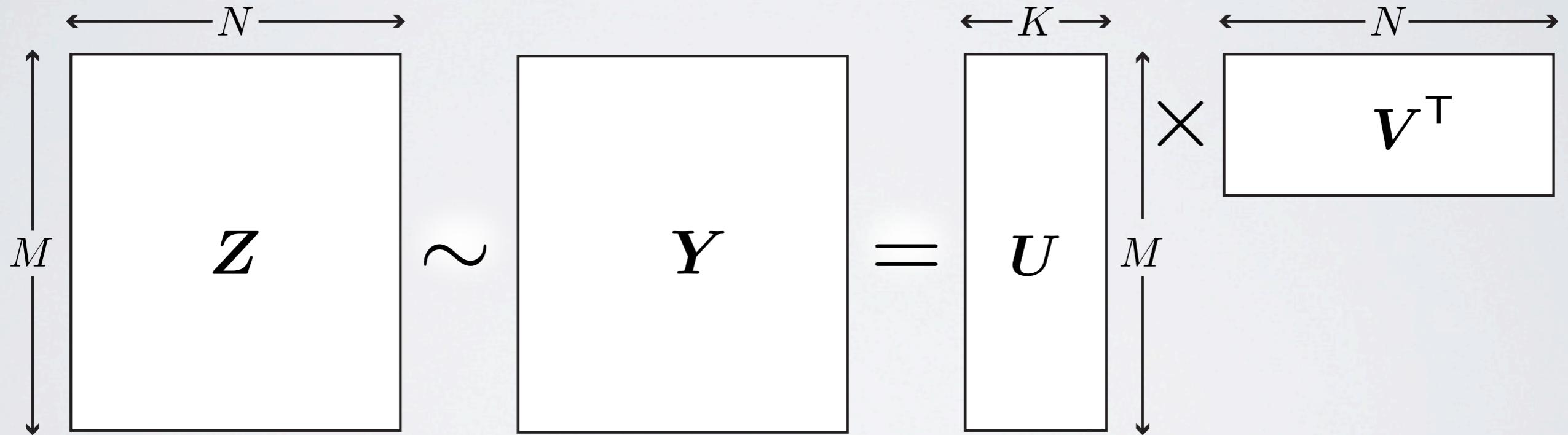
$K$ : Something You Choose

$V$ : Latent “User Features”

# PROBABILISTIC MATRIX FACTORIZATION

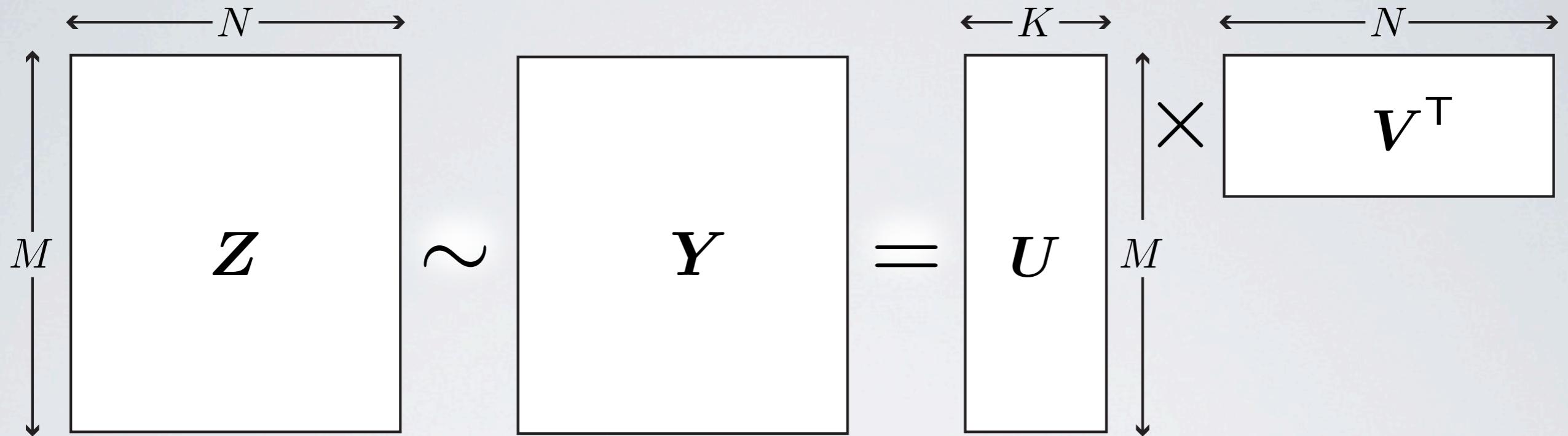
The observed matrix is some kind of “noisy” version of the low-rank matrix.

What “noisy” means will depend on your data.



The matrix  $Y$  is now unobserved.

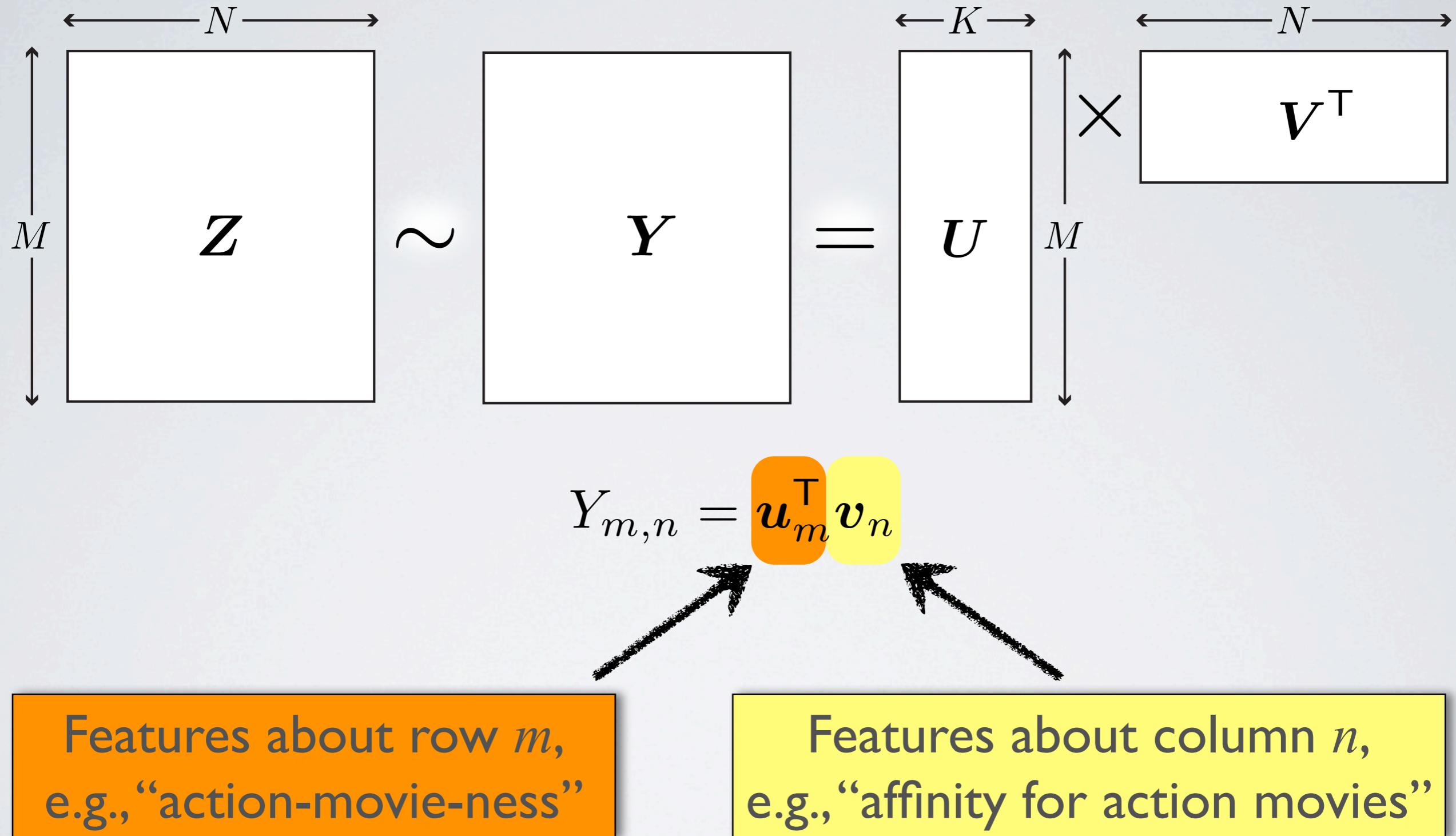
# PROBABILISTIC MATRIX FACTORIZATION



Main Idea:

1. Make  $K$  much smaller than  $M$  or  $N$ .
2. Learn  $U$  and  $V$  from observed data.
3. Make predictions from learned  $U$  and  $V$ .

# PROBABILISTIC MATRIX FACTORIZATION



# PMF FOR NBA BASKETBALL

<b>FINAL</b> 3:30 PM ET	BOS  93 CLE 	18 30 24 21 93 24 30 26 24 104	BOS P Allen 20 R Rondo 8 A Rondo 6 CLE James 30 Jamison 12 James 7
Book Travel   Listen live with NBA Game Time			
<b>FINAL</b> 6:00 PM ET	PHI  91 MIA 	21 28 24 18 91 31 26 21 26 104	PHI P Kapono 17 R Brand 10 A Iguodala 9 MIA Wade 38 Haslem 12 Arroyo 10
Book Travel   Watch live with NBA LEAGUE PASS or Listen live with NBA Game Time			
<b>FINAL</b> 6:00 PM ET	CHA  96 ORL 	26 25 21 24 96 25 28 15 21 89	CHA P Jackson 28 R Ratliff 9 A Felton 7 ORL Howard 27 Howard 16 Carter 6
Book Travel   Watch live with NBA LEAGUE PASS or Listen live with NBA Game Time			
<b>FINAL</b> 7:00 PM ET	UTA  111 OKC 	26 23 30 32 111 29 30 31 29 119	UTA P Matthews 29 R Boozer 11 A Williams 14 OKC Durant 35 Sefolosha 6 Westbrook 11
Book Travel   Watch live with NBA LEAGUE PASS or Listen live with NBA Game Time			
<a href="#">Complete Stats</a>			

Source: <http://www.nba.com/gameline/>

# PMF FOR NBA BASKETBALL

BOS		93
CLE		104
with NBA Game Time		
PHI		91
MIA		104
with NBA LEAGUE PASS or L		
CHA		96
ORL		89
with NBA LEAGUE PASS or L		
UTA		111
OKC		119
with NBA LEAGUE PASS or L		

	BOS	CHA	CLE	MIA	OKC	ORL	PHI	UTA
BOS			93					
CHA						96		
CLE	104							
MIA							104	
OKC								119
ORL		89						
PHI				91				
UTA					111			

$Z_{m,n}$  = Score of team  $m$  against  $n$ .

$Z_{n,m}$  = Score of team  $n$  against  $m$ .

# PMF FOR NBA BASKETBALL

BOS		93
CLE		104
with NBA Game Time		
PHI		91
MIA		104
with NBA LEAGUE PASS or L		
CHA		96
ORL		89
with NBA LEAGUE PASS or L		
UTA		111
OKC		119
with NBA LEAGUE PASS or L		

	BOS	CHA	CLE	MIA	OKC	ORL	PHI	UTA
BOS			93					
CHA						96		
CLE	104							
MIA							104	
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# PMF FOR NBA BASKETBALL

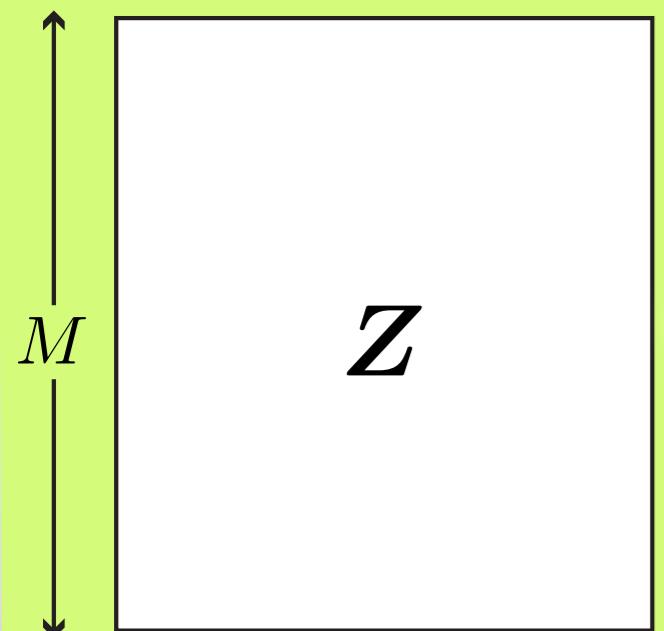
	BOS	CHA	CLE	MIA	OKC	ORL	PHI	UTA
BOS			93					
CHA						96		
CLE	104							
MIA							104	
OKC								119
ORL		89						
PHI				91				
UTA					111			



$Z_{m,n}$  = Score of team  $m$  against  $n$ .

$Z_{n,m}$  = Score of team  $n$  against  $m$ .

$\longleftrightarrow N \longrightarrow$



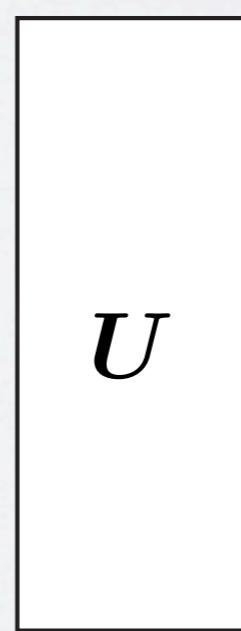
Offense



Defense



$\longleftrightarrow K \longrightarrow$



$Y$



# USING SIDE INFORMATION

In these PMF problems, there is often more information available than just the relational data.

## Basketball:

- Date of the game
- Home team
- Starting lineup
- Referees

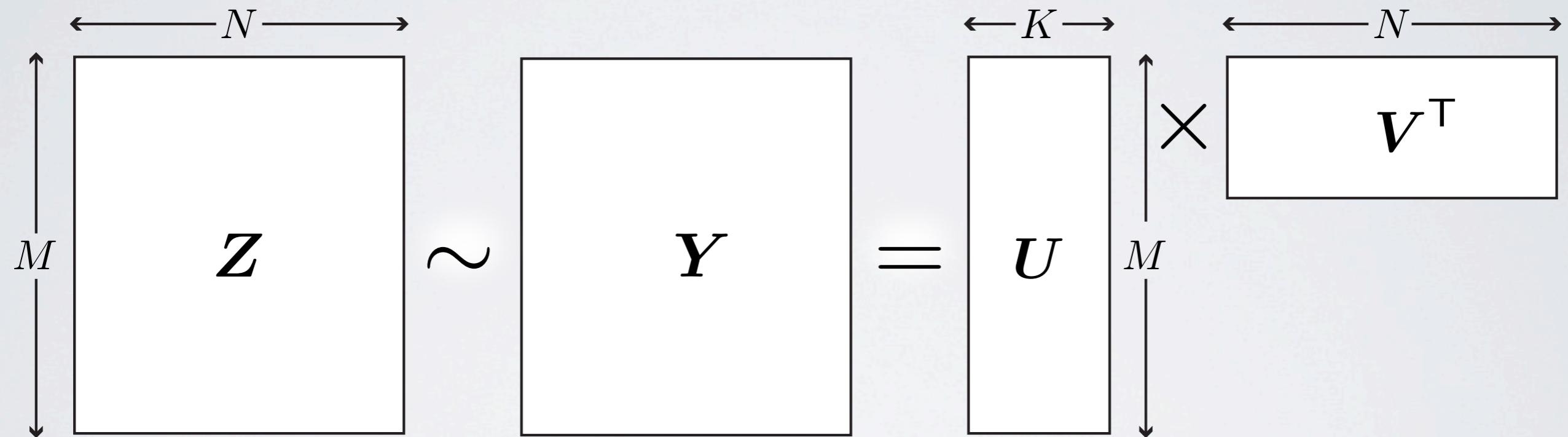
## Film Ratings:

- Date of the rating
- User information
- Movie data
- Due to rental?

How to include this side information?

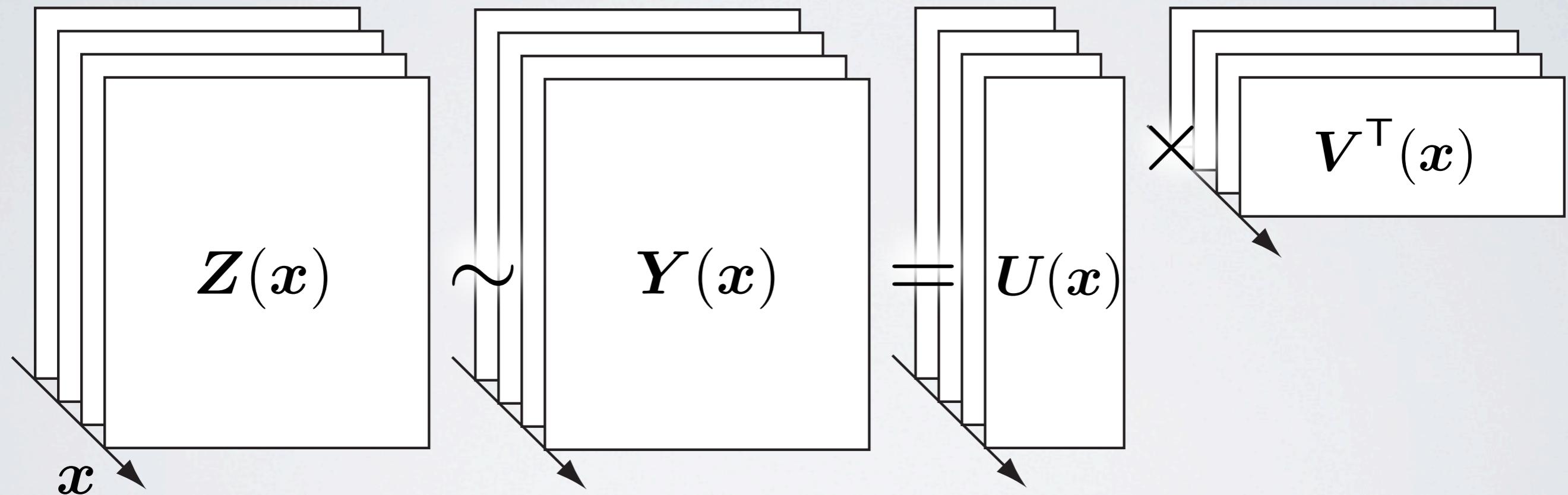
# USING SIDE INFORMATION

Rather than a vector of latent features ...

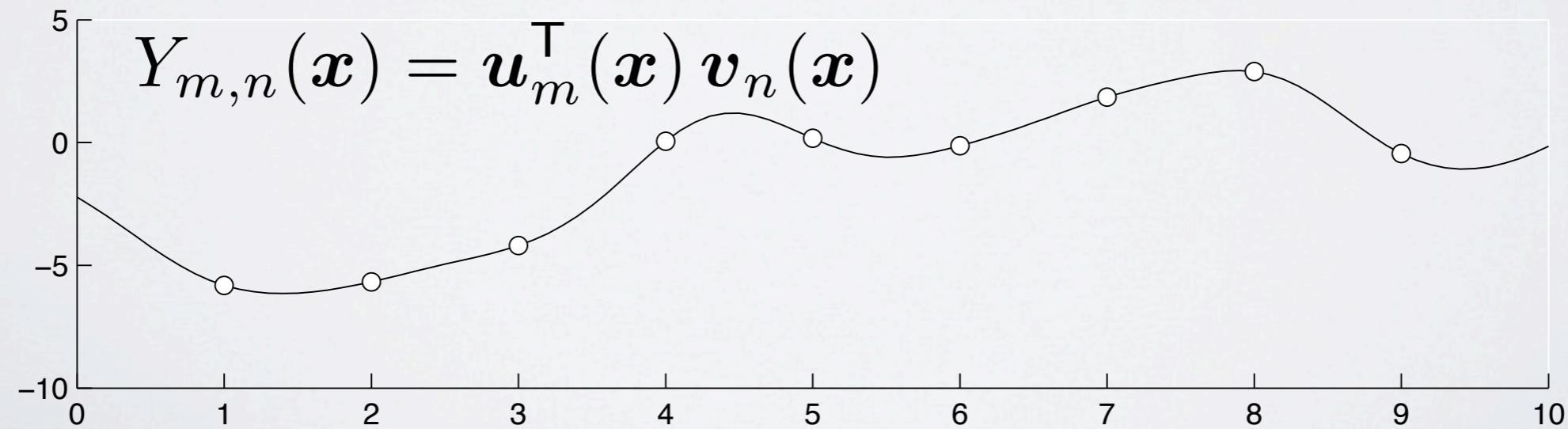
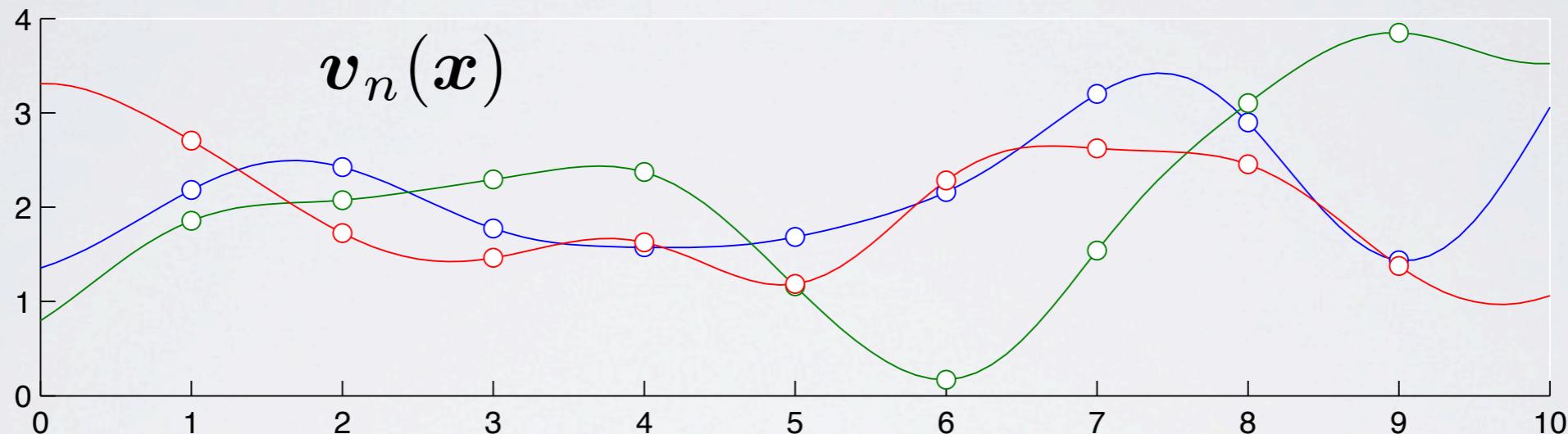
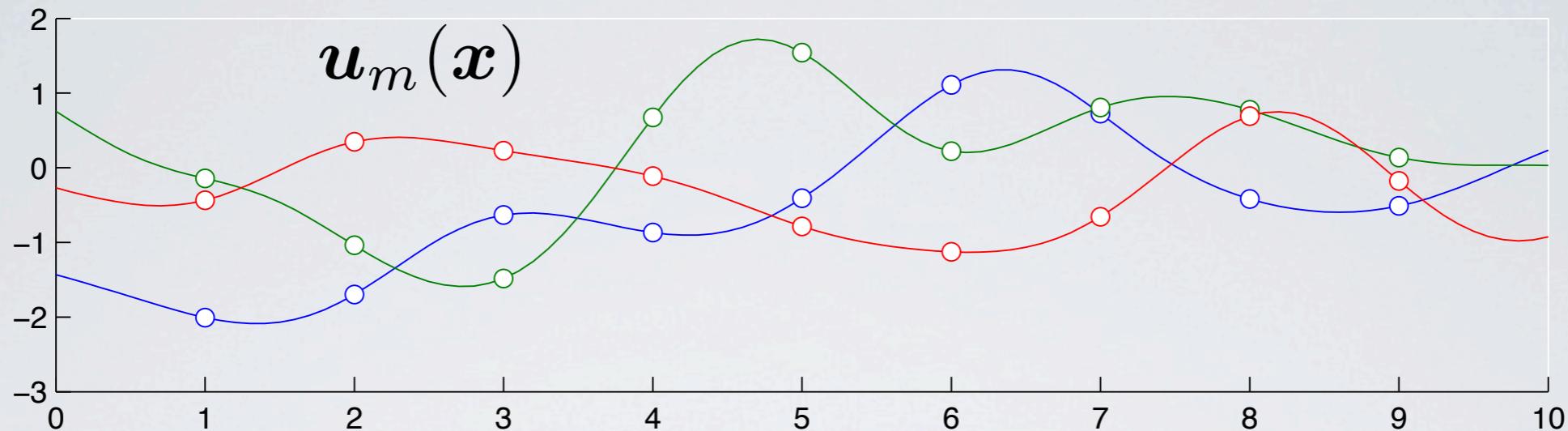


# USING SIDE INFORMATION

... use **latent feature functions**.

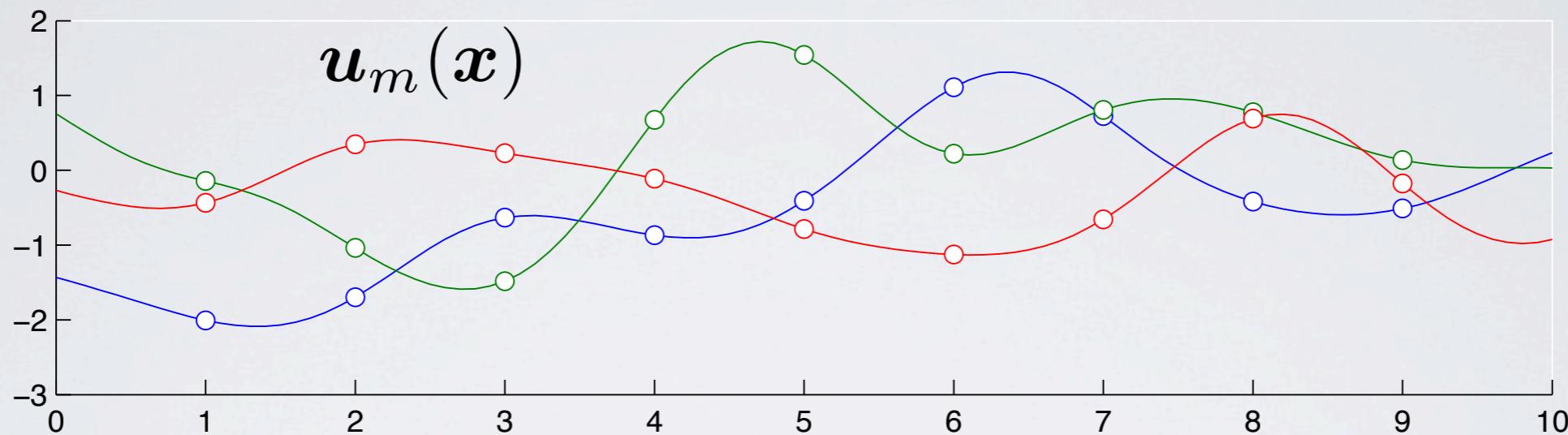


# USING SIDE INFORMATION



# SELECTING A PRIOR

We need to specify a reasonable prior on functions.

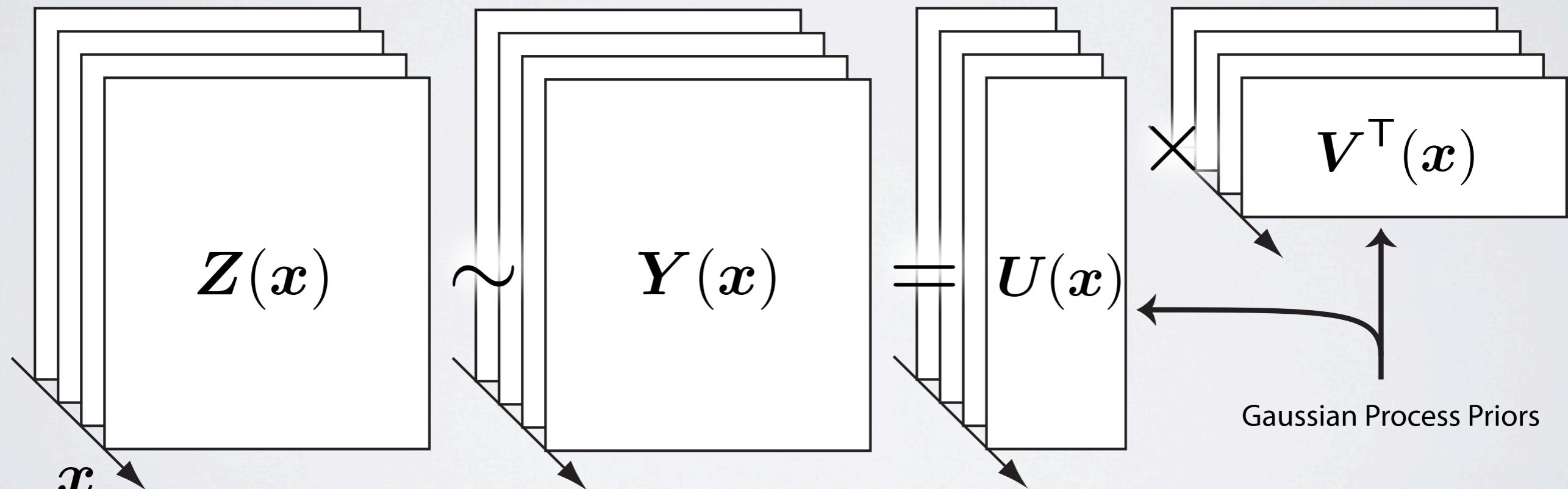


Desirable properties:

- Flexible.
- Enforce ideas of “smoothness”.
- Specify sensitivity to input dimensions.
- Not have to choose a particular basis.

# GAUSSIAN PROCESSES FOR PMF

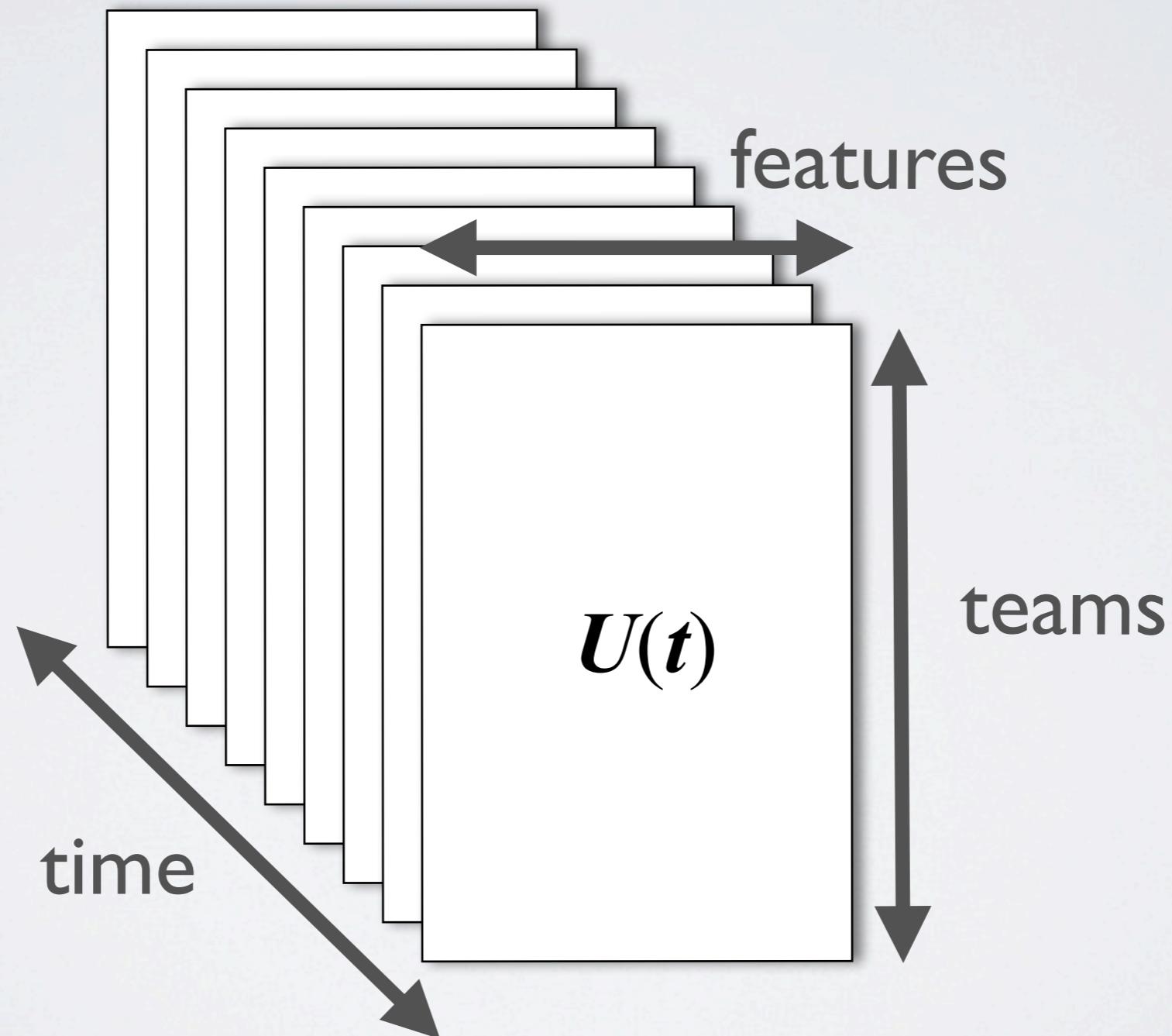
We use Gaussian processes to specify the general idea that *feature functions should be smooth in time (or other side information) and may depend differently on the different dimensions.*



*Dependent Probabilistic Matrix Factorization*

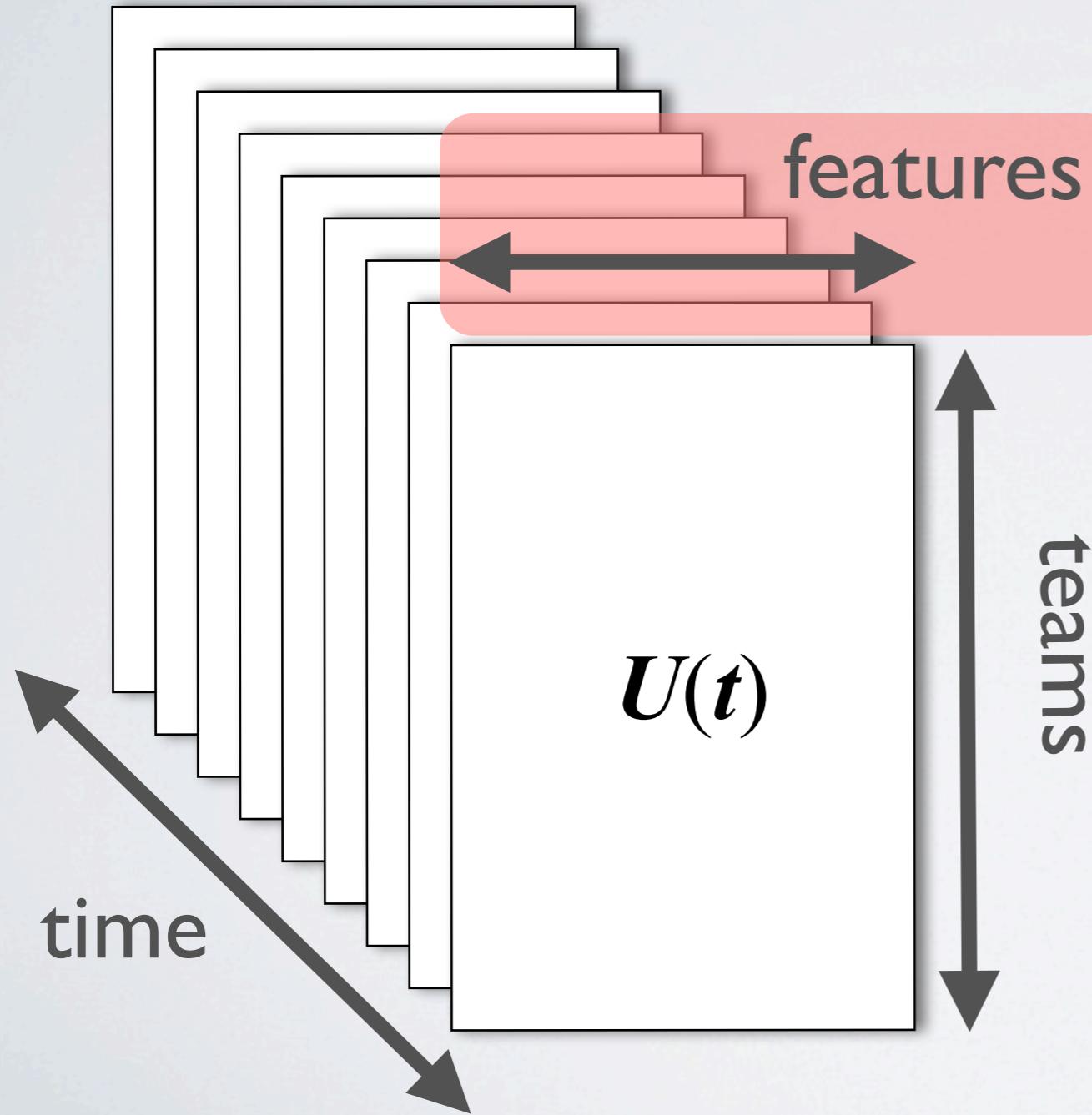
# GAUSSIAN PROCESSES FOR PMF

Each team's offense and defense now has  $K$  features.



# GAUSSIAN PROCESSES FOR PMF

**Inter-Feature Sharing:** a multi-task GP introduces dependencies between features.

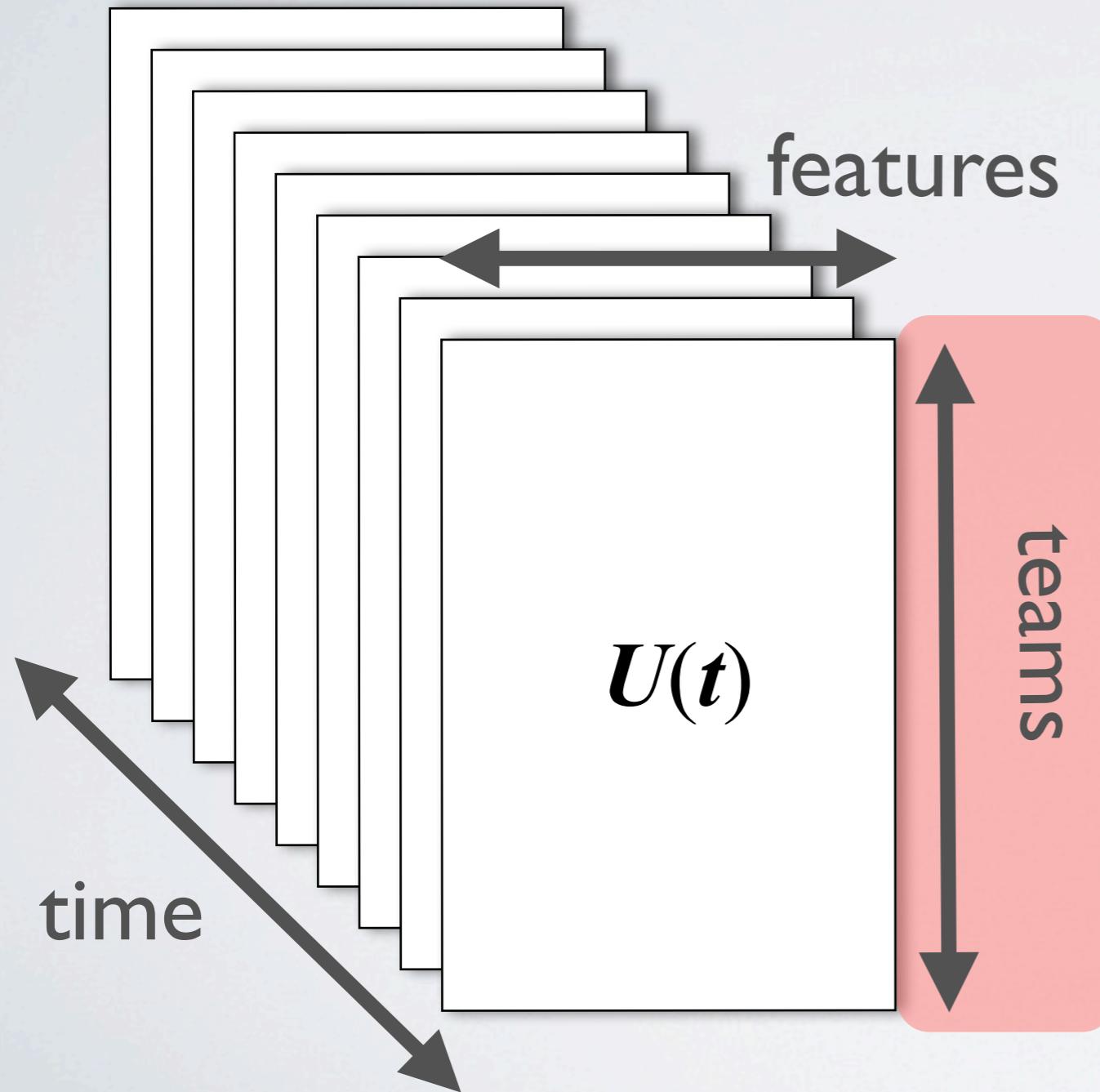


Captures ideas like:

“Good low-post players  
are often bad free  
throw shooters, e.g.,  
Shaq, Dwight Howard.”

# GAUSSIAN PROCESSES FOR PMF

**Intra-Feature Sharing:** all teams share the same mean and covariance function for a given feature.



Captures ideas like:

“The effect of home-team advantage has similar properties for all teams.”

# INFERENCE IN THE DPMF

The posterior distribution is not available in closed form, so we use Markov chain Monte Carlo.

Slice sampling: MCMC without need for tuning.

We use two new methods for slice sampling Gaussian processes. Ask me about these offline if you're interested:

- “Elliptical slice sampling” - Murray, Adams, MacKay, AISTATS 2010, arXiv:1001.0175 [stat.CO]
- “Slice sampling covariance parameters of latent Gaussian models” - Murray and Adams: arXiv:0868.1062 [stat.CO]

# DPMF FOR NBA BASKETBALL

We applied this new model to predicting regular-season NBA scores from 2002 to 2009.

Basketball is a nice machine learning problem:

- Medium-sized problem - about 10K observations.
- Natural rolling censored-data prediction problem.
- Expert human predictions are available.
- Side information is relevant for prediction.
- Properties of a team clearly vary over time.
- Hard, but fun!

# NBA SCORE DATA

## Properties of the NBA Score Data:

- 30 teams
- Each team plays 41 home games, 41 away.
- Regular season has 1230 games.
- We have 2002-03 through about half of 2009-10.
- Scores tend to be around 100 +/- 10.

# A JOINT SCORE MODEL

	BOS	CHA	CLE	MIA	OKC	ORL	PHI	UTA
BOS			93					
CHA						96		
CLE	104							
MIA							104	
OKC								119
ORL		89						
PHI				91				
UTA					111			

$$\begin{bmatrix} Z_{m,n}(\mathbf{x}) \\ Z_{n,m}(\mathbf{x}) \end{bmatrix} \sim \mathcal{N} \left( \begin{bmatrix} Y_{m,n}(\mathbf{x}) \\ Y_{n,m}(\mathbf{x}) \end{bmatrix}, \begin{bmatrix} \sigma^2 & \rho\sigma^2 \\ \rho\sigma^2 & \sigma^2 \end{bmatrix} \right)$$

# A JOINT SCORE MODEL

	BOS	CHA	CLE	MIA	OKC	ORL	PHI	UTA
BOS				93				
CHA							96	
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OKC								119
ORL		89						
PHI				91				
UTA					111			

The matrix represents a joint score model for NBA teams. The main diagonal shows the scores for each team against itself. Off-diagonal elements show scores for other teams. Blue arrows point from the main diagonal to specific off-diagonal elements: (CHA, CLE) points to 93, (OKC, ORL) points to 96, (ORL, PHI) points to 104, (PHI, UTA) points to 119, and (CLE, MIA) points to 111.

$$\begin{bmatrix} Z_{m,n}(\mathbf{x}) \\ Z_{n,m}(\mathbf{x}) \end{bmatrix} \sim \mathcal{N} \left( \begin{bmatrix} Y_{m,n}(\mathbf{x}) \\ Y_{n,m}(\mathbf{x}) \end{bmatrix}, \begin{bmatrix} \sigma^2 & \rho\sigma^2 \\ \rho\sigma^2 & \sigma^2 \end{bmatrix} \right)$$

# EXPERIMENTAL SETUP

- Broke each season into four-week blocks.
- Ran inference to make predictions for each block.
- Could only see information in the past.
- Evaluated baseline Bayesian PMF against DPMF.
- Compared temporal, home/away and both.
- Tested latent factors  $K=1$  through  $K=5$ .
- Compared predictive mean log probability of the test predictions with a Rao-Blackwellized estimate.
- Compared accuracy and RMSE to human experts.

# EXPERT HUMAN PREDICTIONS?

Sports bookmakers provide two numbers:

*Spread*: The score offset that the favorite must win by in order for a bettor to yield an even-odds payout.

“Lakers by 4.5”

*Over/Under*: An even-odds threshold threshold on the sum of the two scores. “Take the over at 205.5.”

Solve a simple linear system to get scores:

$$\begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} \text{away score} \\ \text{home score} \end{bmatrix} = \begin{bmatrix} \text{over/under} \\ \text{home spread} \end{bmatrix}$$

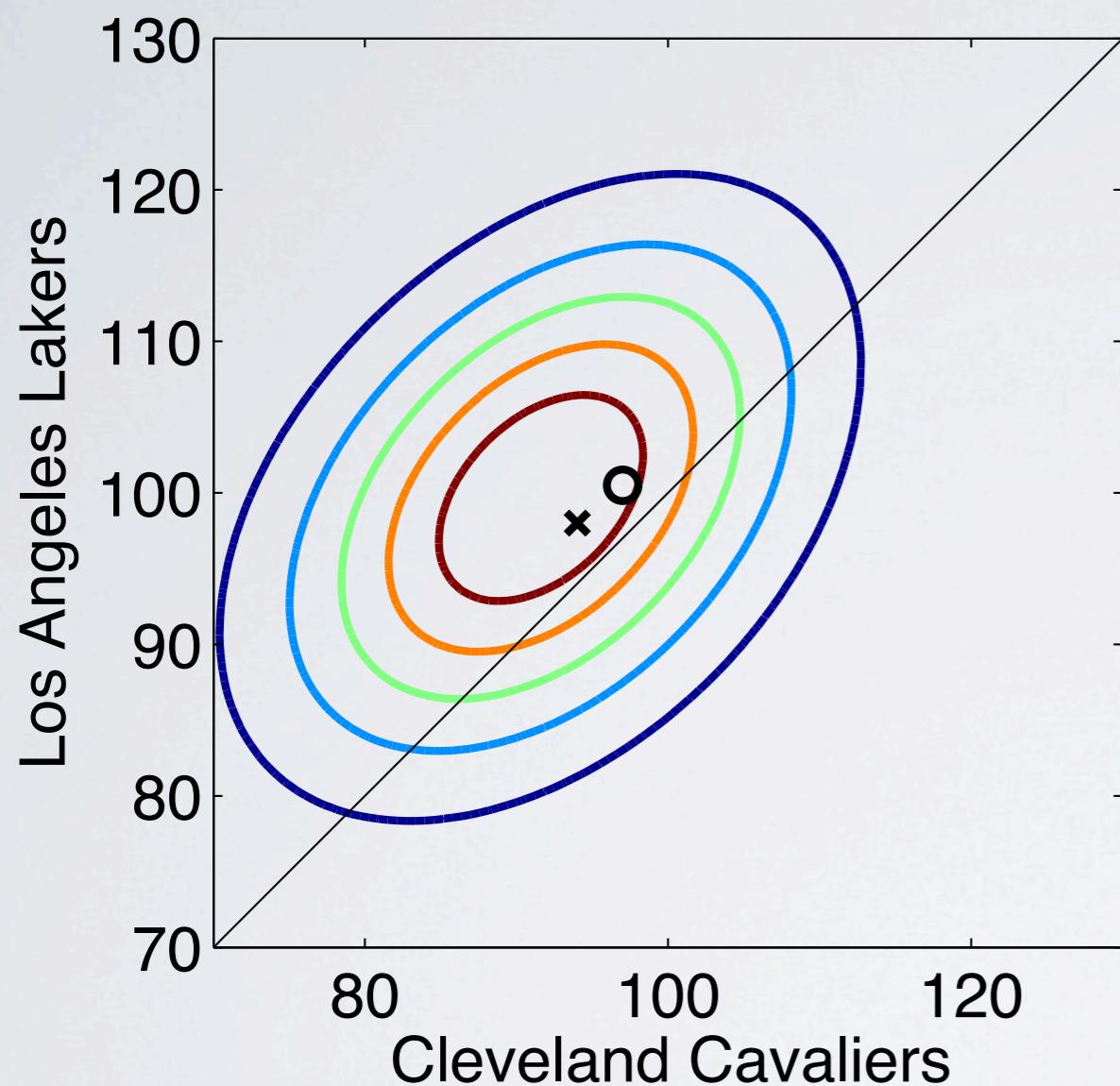
# WINNER PREDICTION ERROR

	2002	2003	2004	2005	2006	2007	2008	2009
PMF	37.2	38.1	41.4	36.7	40.3	37.5	36.1	38.2
DPMF(h)	35.1	36.9	38.4	34.3	36.8	37.6	34.1	29.5
DPMF(t)	37.2	37.7	37.4	35.9	38.1	34.3	33.6	32.4
DPMF(t,h)	35.3	34.9	34.0	33.2	36.2	33.2	31.5	30.0
Human	30.9	32.2	29.7	31.4	33.3	30.6	29.8	29.4

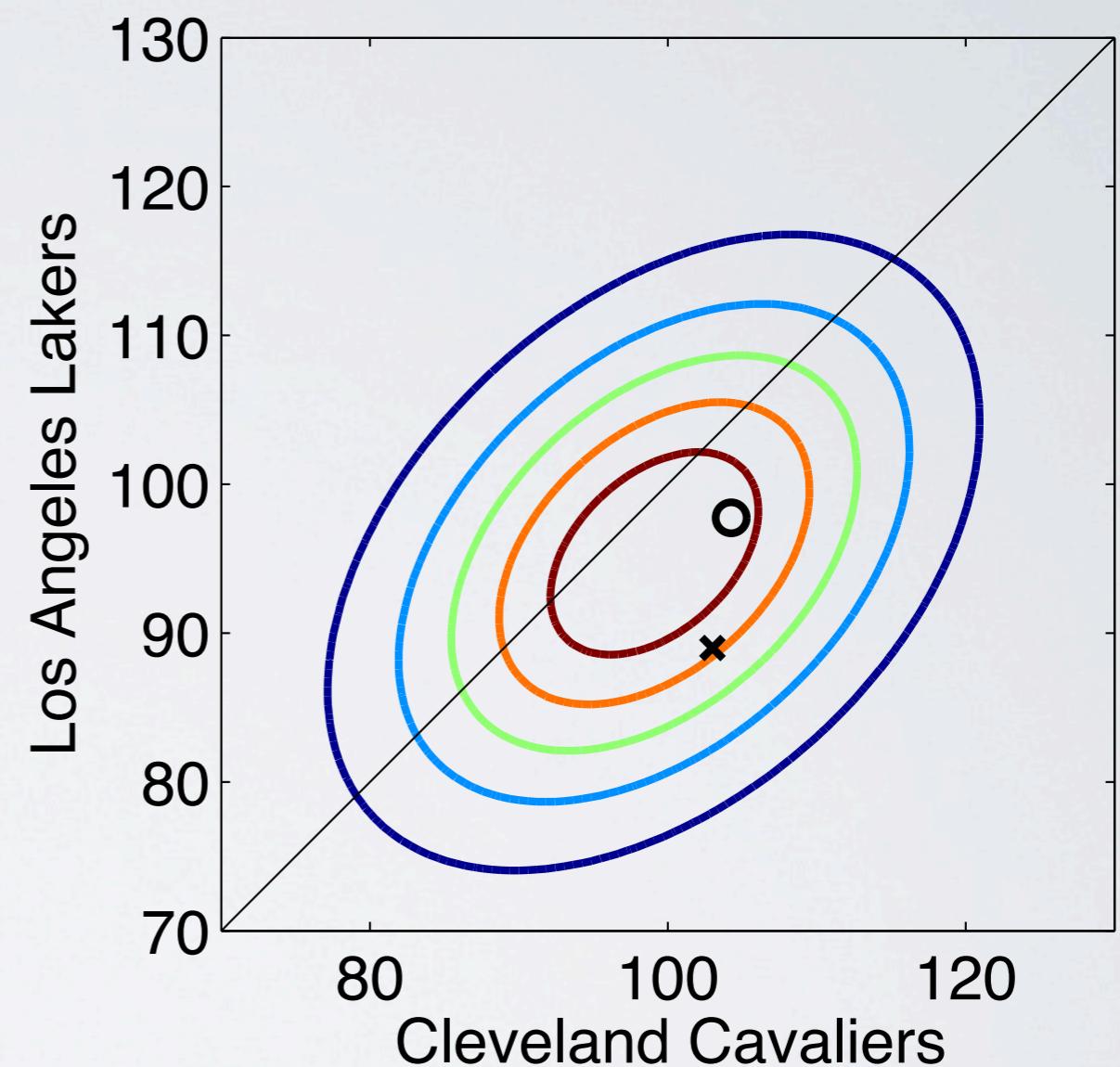
# SCORE PREDICTION RMSE

	2002	2003	2004	2005	2006	2007	2008	2009
PMF	16.4	15.9	16.8	15.8	17.1	17.4	16.3	16.9
DPMF(h)	15.9	15.9	16.3	15.4	16.8	17.9	16.1	16.7
DPMF(t)	16.4	15.6	16.1	15.3	16.7	16.8	16.0	16.7
DPMF(t,h)	15.9	15.6	15.8	15.2	16.5	16.6	15.9	16.7
Human	14.9	14.4	14.6	14.7	15.4	15.2	15.0	15.5

# LAKERS VS CAVALIERS

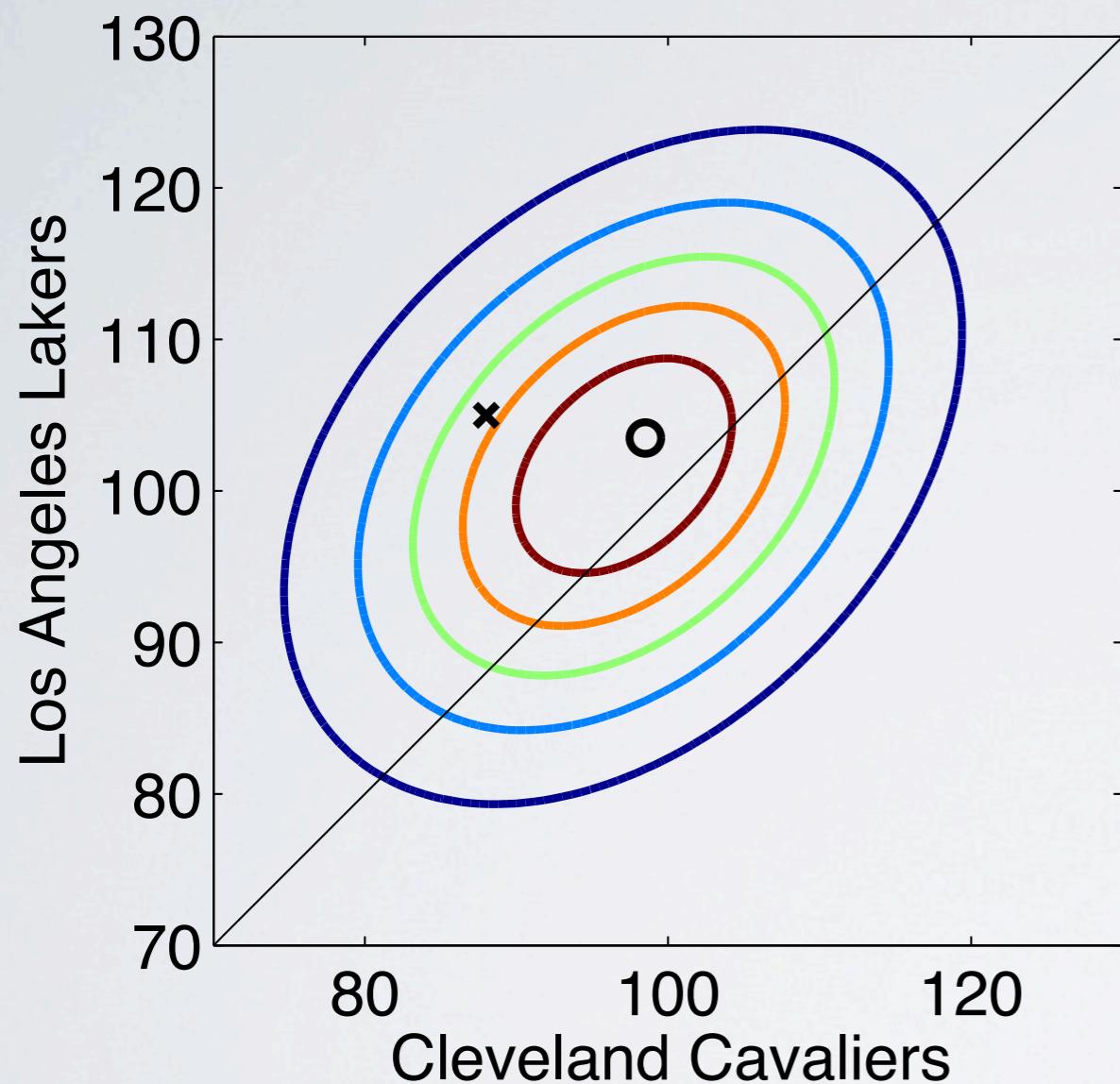


Lakers at home, 2004

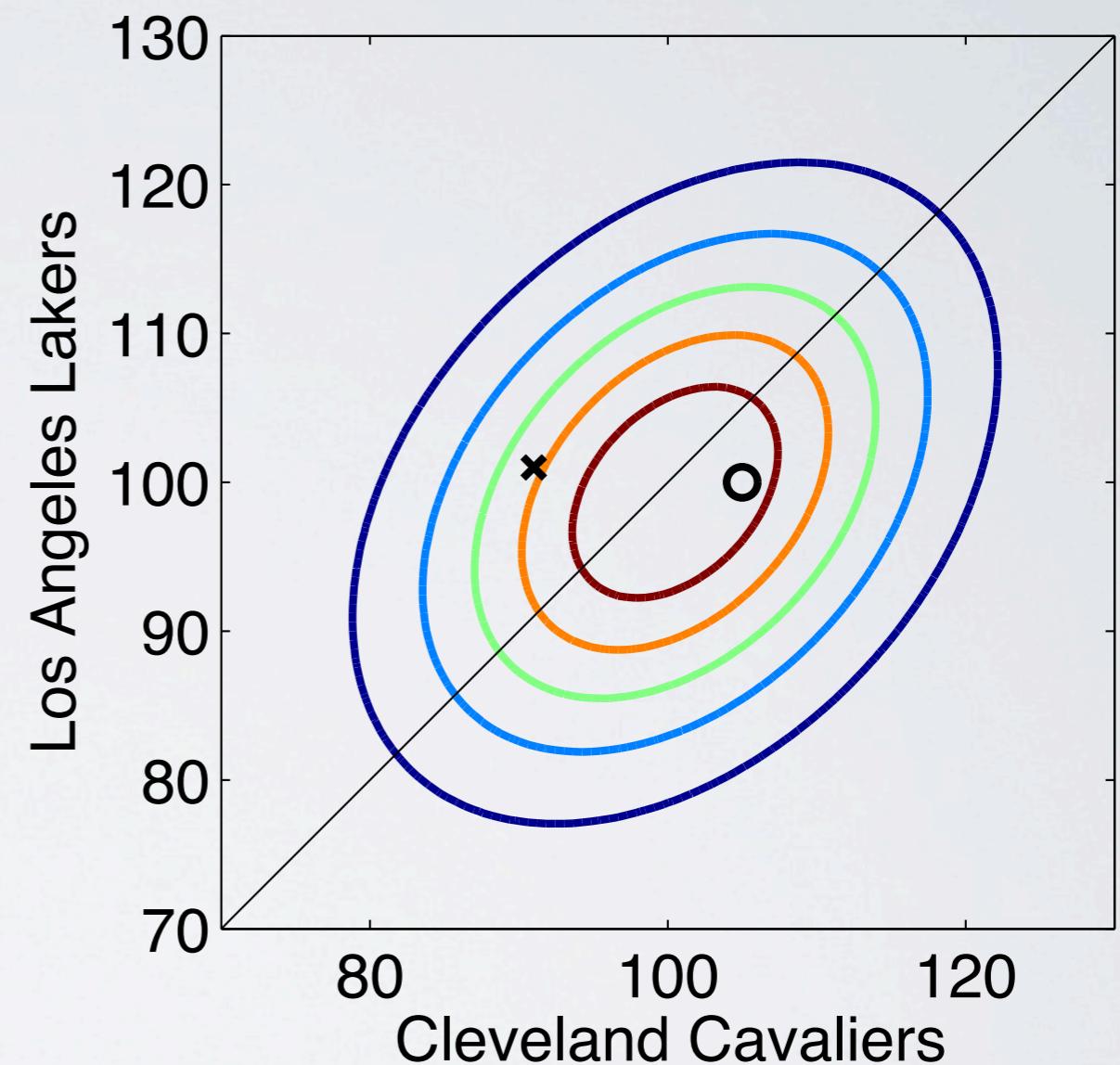


Cavaliers at home, 2004

# LAKERS VS CAVALIERS



Lakers at home, 2008



Cavaliers at home, 2008

# SUMMARY

Probabilistic Matrix Factorization (PMF) is a powerful method for handling relational data.

There is frequently side information available that helps do the relational modeling, but incorporating it can be difficult.

We use Gaussian processes to create dependencies between PMF problems, hence “dependent probabilistic matrix factorization.”

The NBA data application shows that this information can be successfully incorporated.

# THANKS

- George Dahl (Co-author)
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- Geoff Hinton
- Amit Gruber
- Yoseph Barash

Code and Data at

<http://www.cs.toronto.edu/~rpa/dpmf>