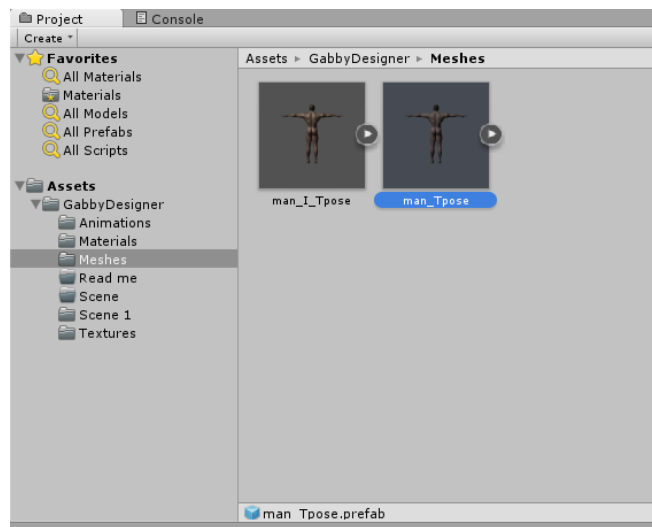


3D Models by GabbyDesigner

Thank you for your business. Hope you're happy with your purchase .

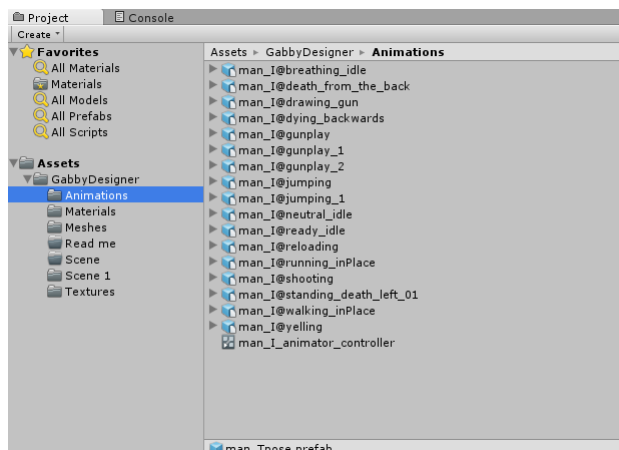
Project

The project folder named **GabbyDesigner** contains all the files associated with the project. After opening the file tree hierarchy , you will find the following folders: **Meshes** (containing FBX and PREFAB models), **Animations**, **Materials**, **Textures**, and **Scene1**. To add the model to your scene, open the Project Tab, then **Assets Folder>Meshes** click the **man_Tpose.prefab** character and drag it to your scene.



Animations

There are a total of 17 animations included in this package. These animations are set up using the **Animator_Controller** with the rig set to **Humanoid**. If you choose to change the animation type to **Legacy**, you will have to change the Rig Animation Type to Legacy in the Inspector Window .



Support

If you have any questions or concerns, please email me at gabbydesigner@gmail.com. Enjoy!