2. React

2-1. 리액트 설치

https://ko.reactjs.org/docs/getting-started.html

https://github.com/facebook/create-react-app 퀵실행해도 되지만 create react app사용

window+r cmd npm-v(node-v) - nodejs - npm - create react app

npm install -g create-react-app (어디서든 사용하게)

sudo npm install -g create-react-app (권한이 없어서 에러가 뜰때) - 비번

create-react-app -V

```
E:\workSpaceTest\source\testBoard\src\main>npx create-react-app webapp
```

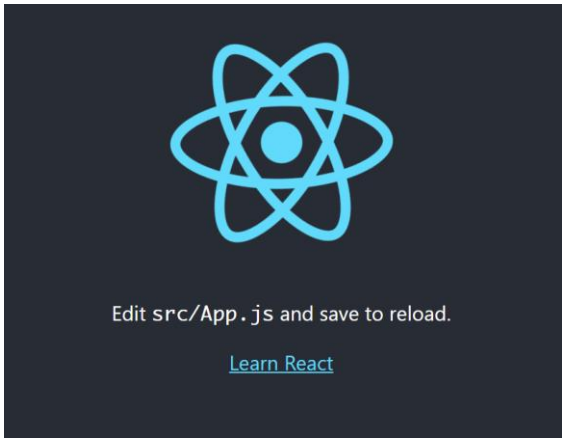
2-2. visual studio code 에디터 설치

view -appreance - terminal -> 터미널 제어 가능

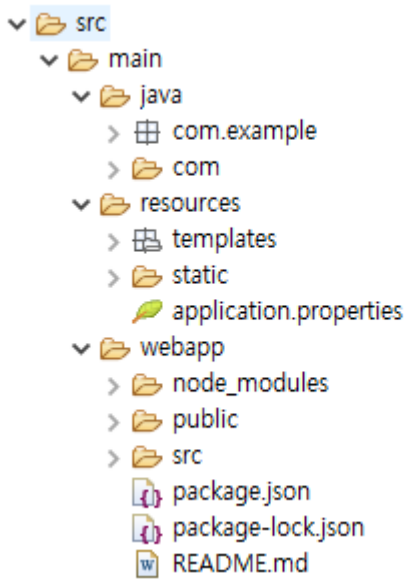
2-3. 기본 서버 실행 및 빌드

npm run start – 서버 실행

npm run build - 빌드파일 - 이걸 실제 웹서버의 root에 빌드 안쪽 파일에 위치하면 구동됨



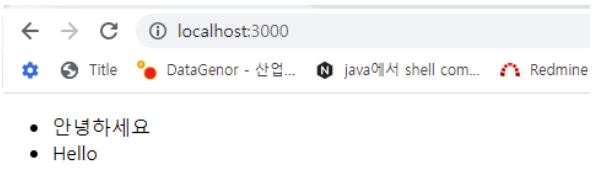
2-4. create-react-app 구조 - 5장에서 추가 기술



https://kth990303.tistory.com/210

2-5. 리액트가 빠른 이유

https://ssungkang.tistory.com/entry/React-React-%EC%8B%9C%EC%9E%91%ED%95%98%EA%B8%B0-create-react-app

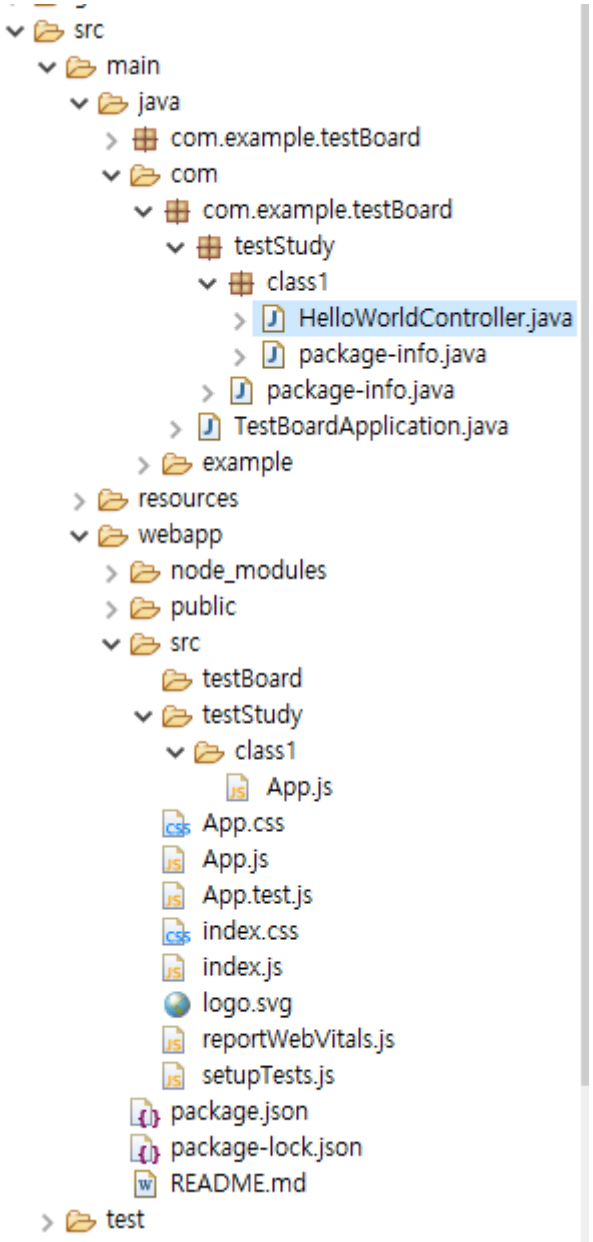


3. React-Spring Boot 연동

3-1. package.json

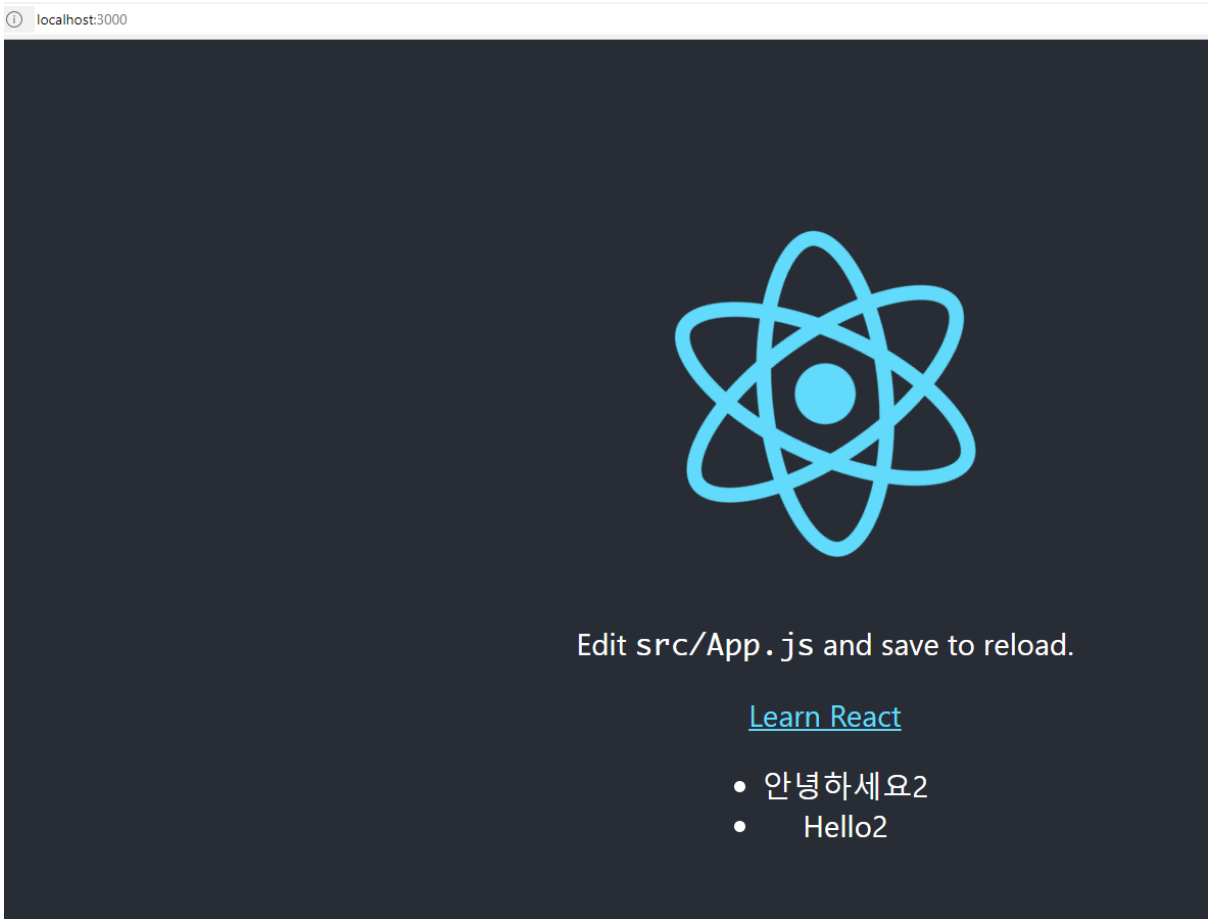

package-info.java
HelloWorldController.java
application.properties
package.json
{
"name": "webapp",
"version": "0.1.0",
"private": true,
"dependencies": {
"@testing-library/jest-dom": "^5.16.2",
"@testing-library/react": "^12.1.2",
"@testing-library/user-event": "^13.5.0",
"react": "^17.0.2",
"react-dom": "^17.0.2",
"react-scripts": "5.0.0",
"web-vitals": "^2.1.4"
},
"scripts": {
"start": "react-scripts start",
"build": "react-scripts build",
"test": "react-scripts test",
"eject": "react-scripts eject"
},
"eslintConfig": {
"extends": [
"react-app",
"react-app/jest"
]
},
"browserslist": {
"production": [
">0.2%",
"not dead",
"not op_mini all"
],
"development": [
"last 1 chrome version",
"last 1 firefox version",
"last 1 safari version"
]
},
"proxy": "http://localhost:8080"
}

3-2. 현재 패키지 구조



3-3. App.js 그외 소스는 class2참고

```jsx
import React, {useState, useEffect} from 'react';

function App() {
  const [message, setMessage]=useState([]);
  useEffect(()=>{
    fetch("/hello")
        .then((res)=>{
          return res.json();
        })
        .then((data)=>{
            setMessage(data);
        });
  },[]);
  return (
    <div className="App">
      <header className="App-header">
        <ul>
          {message.map((v,idx)=><li key={`${idx}-${v}`}>{v}</li>)}
        </ul>
      </header>
    </div>
  );
}

export default App;
```



3-4. React-spring build

```
def frontendDir = "$projectDir/frontend"

sourceSets {
        main {
                resources {
                        srcDirs = ["$projectDir/src/main/resources"]
                }
        }
}

processResources {
        dependsOn "copyReactBuildFiles"
}

task installReact(type: Exec) {
        workingDir "$frontendDir"
        inputs.dir "$frontendDir"
        group = BasePlugin.BUILD_GROUP
        if (System.getProperty('os.name').toLowerCase(Locale.ROOT).contains('window
s')) {
                commandLine "npm.cmd", "audit", "fix"
                commandLine 'npm.cmd', 'install'
        } else {
                commandLine "npm", "audit", "fix"
                commandLine 'npm', 'install'
        }
}

task buildReact(type: Exec) {
        dependsOn "installReact"
        workingDir "$frontendDir"
        inputs.dir "$frontendDir"
        group = BasePlugin.BUILD_GROUP
        if (System.getProperty('os.name').toLowerCase(Locale.ROOT).contains('window
s')) {
                commandLine "npm.cmd", "run-script", "build"
        } else {
                commandLine "npm", "run-script", "build"
        }
}

task copyReactBuildFiles(type: Copy) {
        dependsOn "buildReact"
        from "$frontendDir/build"
        into "$projectDir/src/main/resources/static"
}
```

설정한 build.gradle의 내용은 SpringBoot 프로젝트가 build 될 때 React 프로젝트를 먼저 build 하고 결과물을 SpringBoot 프로젝트 build 결과물에 포함시킨다는 스크립트

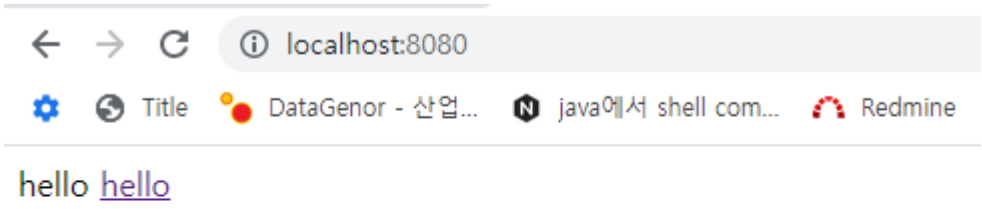
빌드

```
E:\workSpaceTest\source\testBoard>gradlew build
```

```
To see a list of available tasks, run gradlew tasks

To see more detail about a task, run gradlew help --task <task>

To see a list of command-line options, run gradlew --help

For more detail on using Gradle, see https://docs.gradle.org/7.3.3/userguide/command_line_interface.html

For troubleshooting, visit https://help.gradle.org

BUILD SUCCESSFUL in 3s
1 actionable task: 1 executed
```

```
  serve -s build

Find out more about deployment here:

  https://cra.link/deployment


BUILD SUCCESSFUL in 36s
10 actionable tasks: 10 executed
```

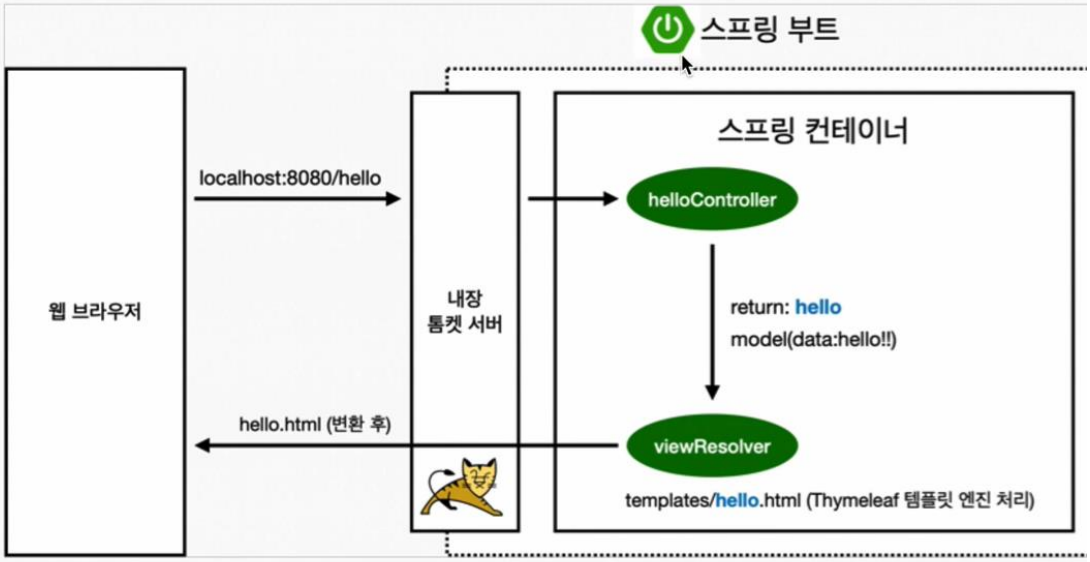
```
:\workSpaceTest\source\testBoard\build\libs>java -jar testBoard-0.0.1-SNAPSHOT.jar
```



참고 : https://7942yongdae.tistory.com/136

3-5. 동작 프로세스

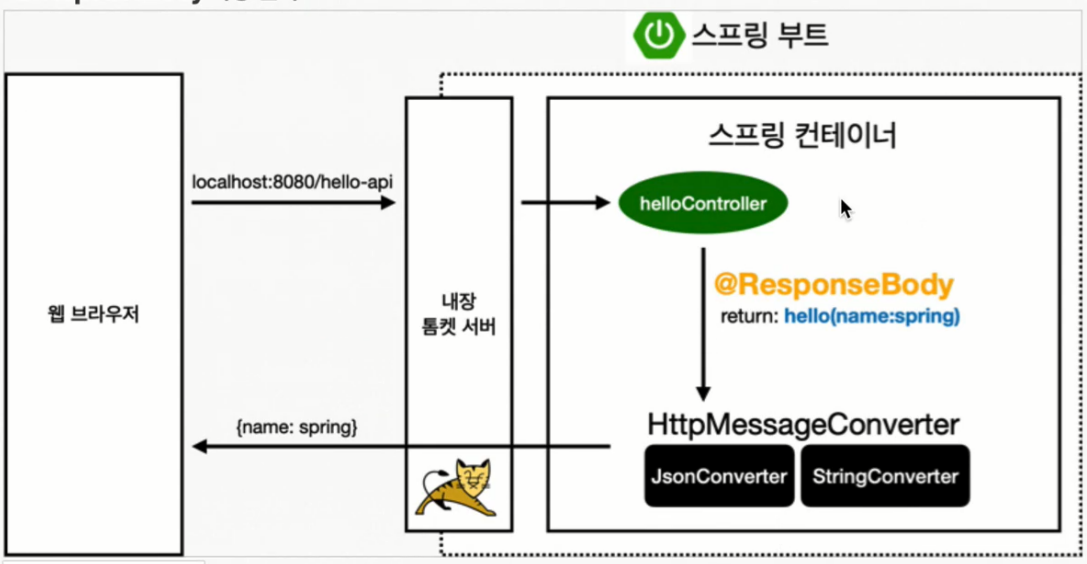
동작 환경 그림



- 컨트롤러에서 리턴 값으로 문자를 반환하면 뷰 리졸버(`viewResolver`)가 화면을 찾아서 처리한다.
  - 스프링 부트 템플릿엔진 기본 viewName 매핑
  - `resources:templates/` +{ViewName}+ `.html`

> 참고: `spring-boot-devtools` 라이브러리를 추가하면, `html` 파일을 컴파일만 해주면 서버 재시작 없이 View 파일 변경이 가능하다.
> 인텔리J 컴파일 방법: 메뉴 build → Recompile

@ResponseBody 사용 원리



- `@ResponseBody`를 사용

5. React

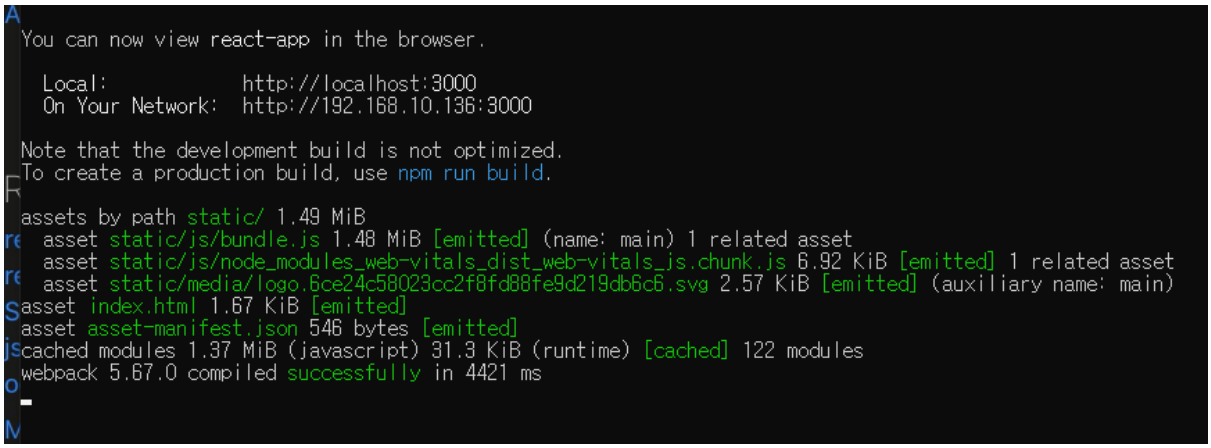
5-1. Creat react app 실행

https://ko.reactjs.org/docs/create-a-new-react-app.html#create-react-app

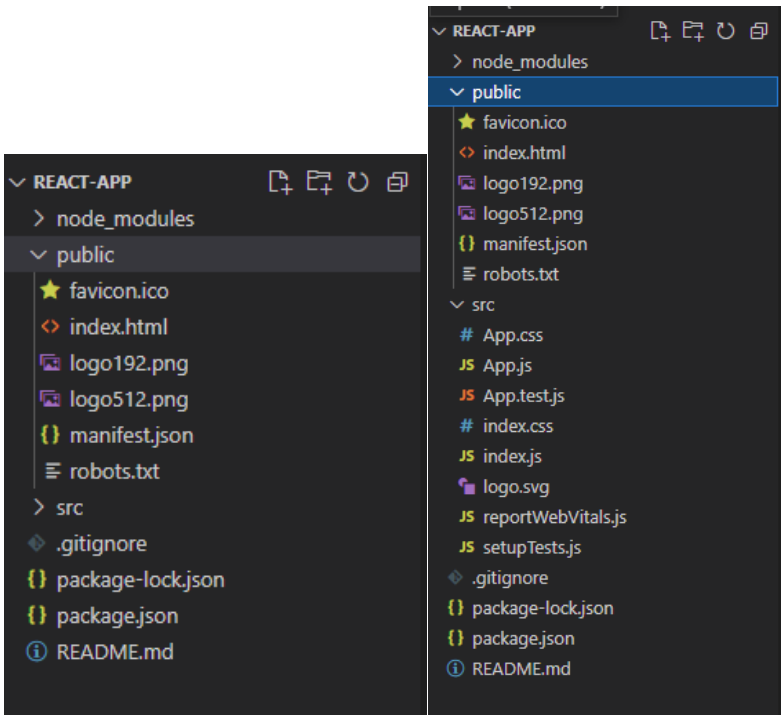
npm install -g create-react-app (어디서든 사용하게)

sudo npm install -g create-react-app (권한이 없어서 에러가 뜰때) - 비번

create-react-app -V



5-2. 프로젝트 구조

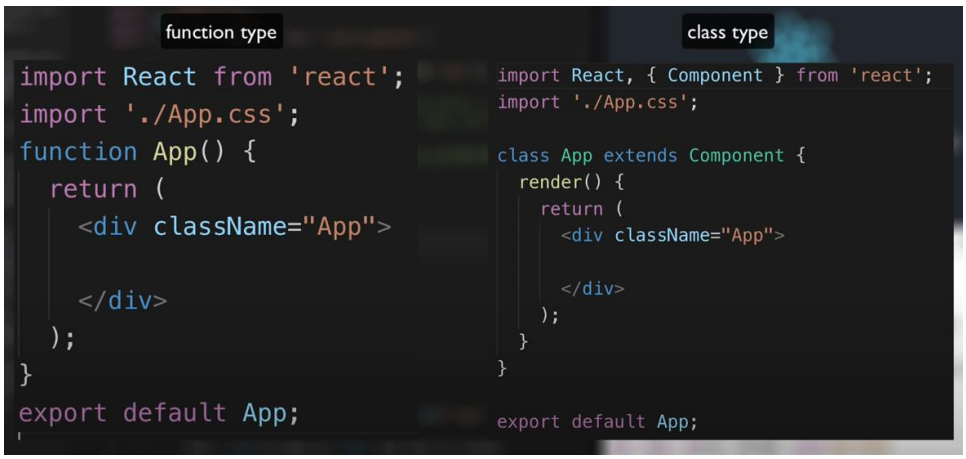


package.json: 스프링에서의 build.gradle 과 같은 기능

gitignore: 여기에 적힌 파일들은 깃허브에 올리지 않는다.,

readme.md: 프로젝트 설명 (깃허브 리드미)이다.

5-2-1. 리액트 소스 타입



5-3. 기본 시작

Index.js

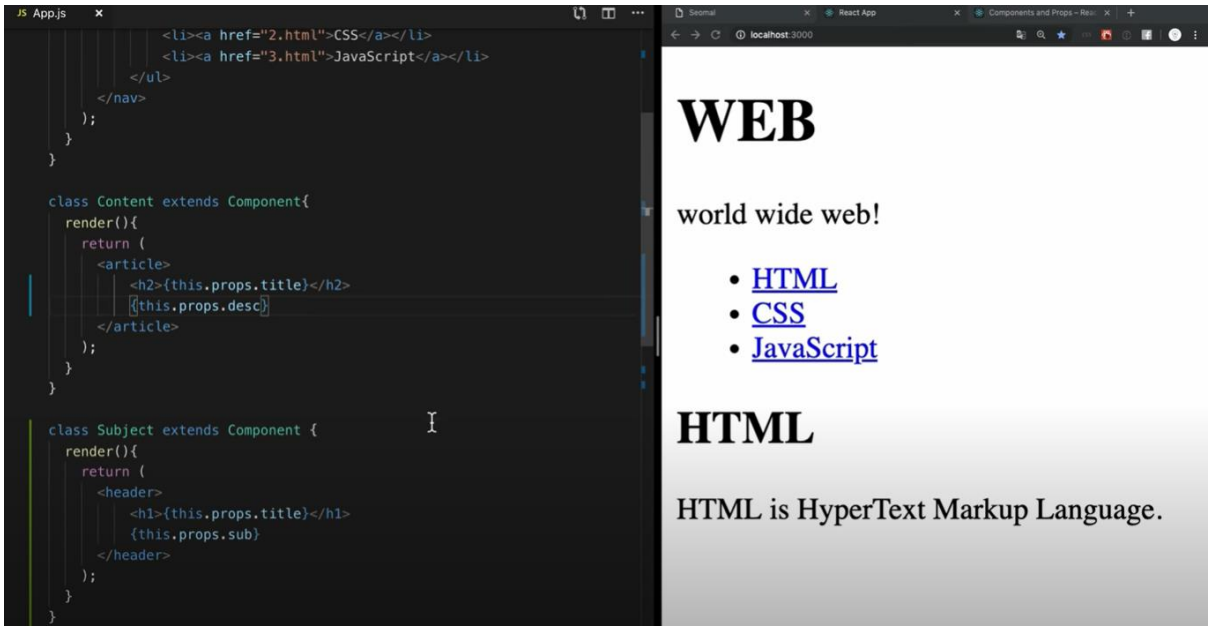
```
JS App.js > App
1   import React, { Component } from 'react';
2   import logo from './logo.svg';
3   import './App.css';
4
5   class App extends Component {
6     render() {
7       return (
8         <div className="App">···
23        </div>
24      );
25    }
26  }
27
28
29  export default App;
30
```

App.js

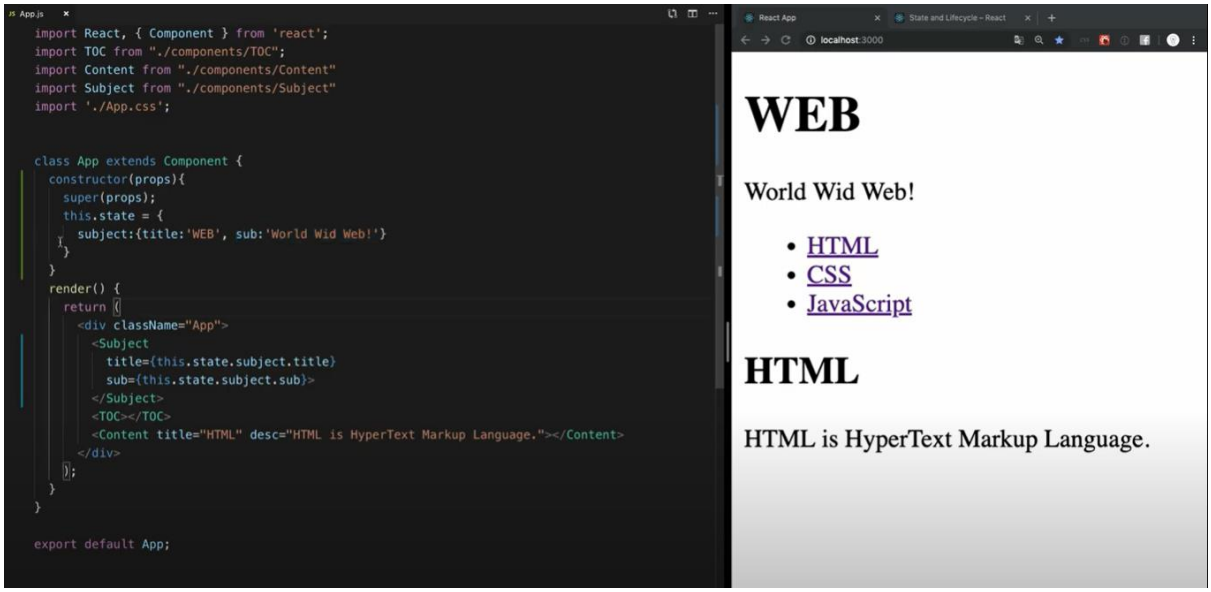
```
JS App.js > ...
1   import logo from './logo.svg';
2   import './App.css';
3
4   function App() {
5     return (
6       <div className="App">
7         <header className="App-header">
8           <img src={logo} className="App-logo" alt="logo" />
9           <p>
10            Edit <code>src/App.js</code> and save to reload.
11          </p>
12          <a
13            className="App-link"
14            href="https://reactjs.org"
15            target="_blank"
16            rel="noopener noreferrer"
17          >
```

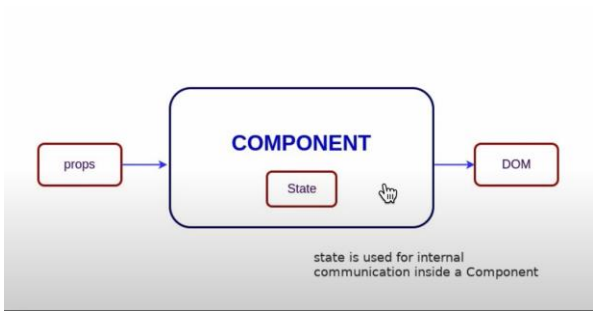
5-4. props vs state

props



state





5-5. 컴퍼넌트 생성

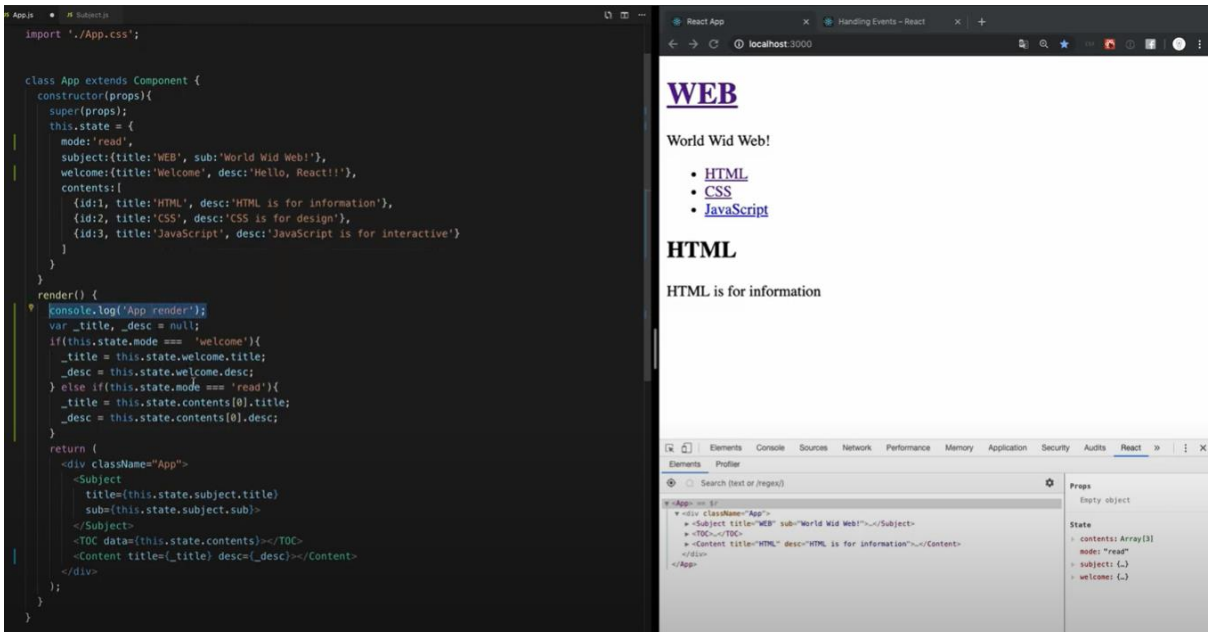
```
class Subject extends Component {
  render() {
    return (
      <header>
        <h1>WEB</h1>
        world wide web!
      </header>
    );
  }
}

class App extends Component {
  render() {
    return (
      <div className="App">
        <Subject></Subject>
      </div>
    );
  }
}


export default App;
```

```
class TOC extends Component {
    render() {
        var lists = [];
        var data = this.props.data;
        var i = 0;
        while(i < data.length) {
            lists.push(<li><a href={"/content/"+data[i].id}>{data[i.title]}</a></li>);
            i = i + 1;
        }
        return (
        <nav>
          <ul>
```

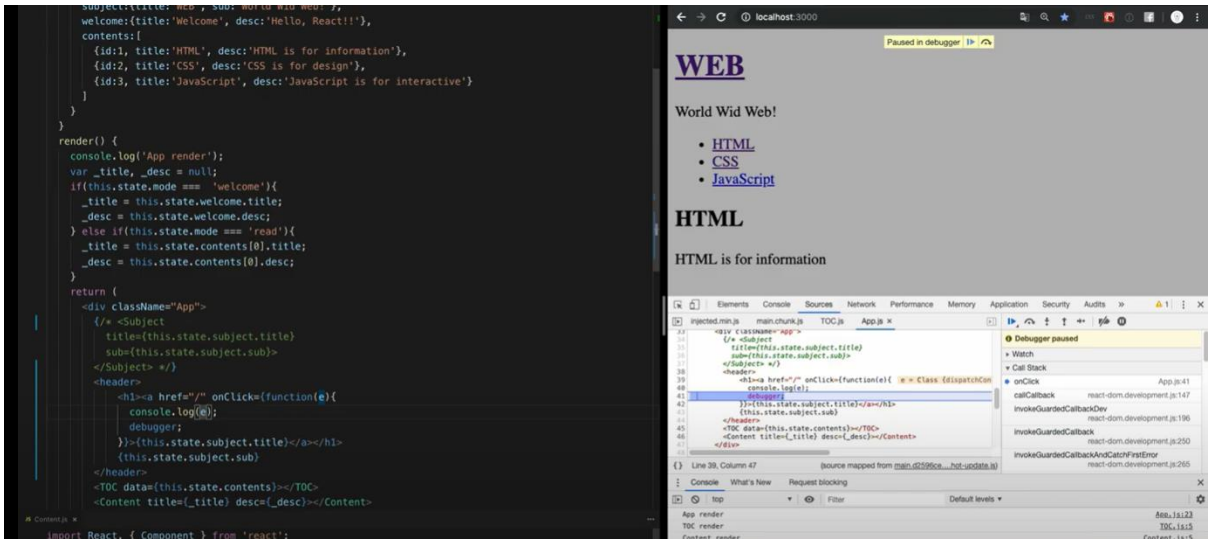
```
▶Warning: Each child in react-jsx-dev-runtime.development.js:117
a list should have a unique "key" prop.
```

5-6. 이벤트 설치

Render 호출 확인



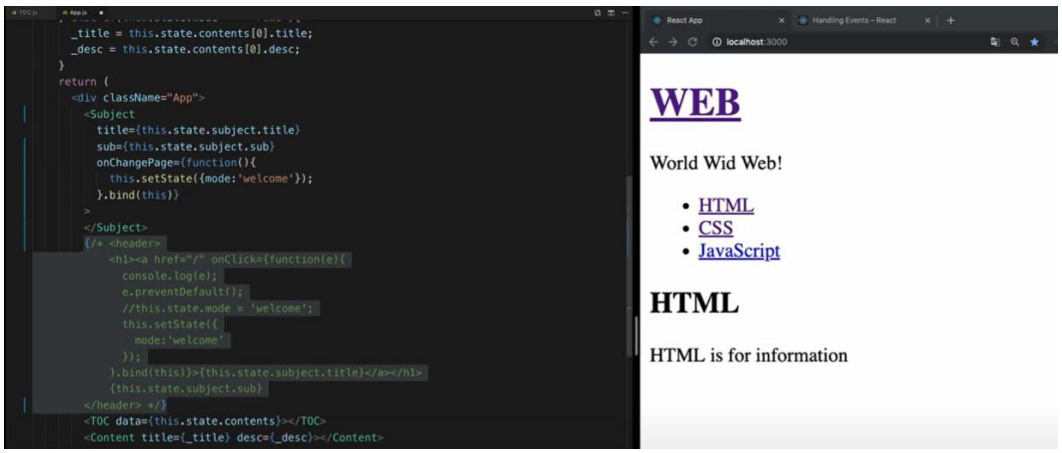
onClick



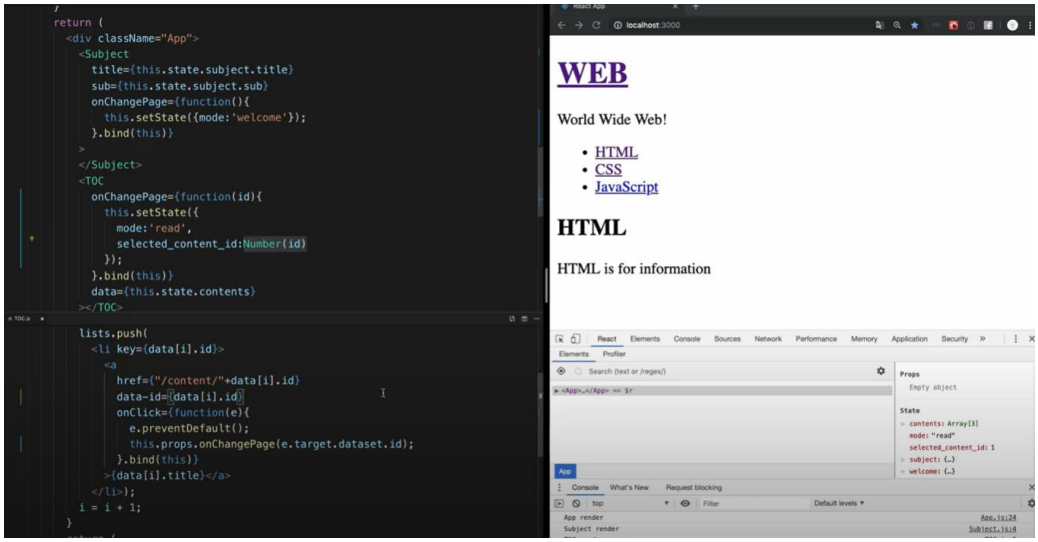
setState

```
render() {
  console.log('App render');
  var _title, _desc = null;
  if(this.state.mode ===  'welcome'){
    _title = this.state.welcome.title;
    _desc = this.state.welcome.desc;
  } else if(this.state.mode === 'read'){
    _title = this.state.contents[0].title;
    _desc = this.state.contents[0].desc;
  }
  return (
    <div className="App">
      {/* <Subject
        title={this.state.subject.title}
        sub={this.state.subject.sub}>
      </Subject> */}
      <header>
          <h1><a href="/" onClick={function(e){
            console.log(e);
            e.preventDefault();
            // this.state.mode = 'welcome';
            this.setState({
              mode:'welcome'
            });
          }.bind(this)}>{this.state.subject.title}</a></h1>
          {this.state.subject.sub}
      </header>
      <TOC data={this.state.contents}></TOC>
```

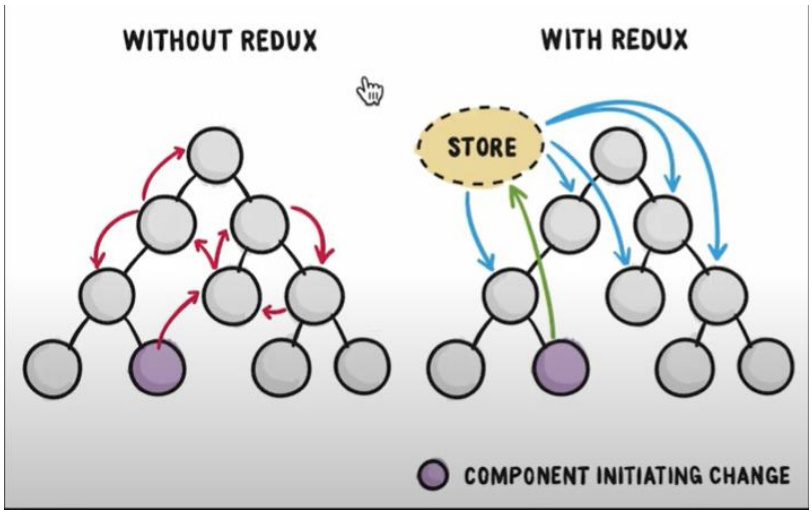
5-7. 컴퍼넌트 만들기



Toc

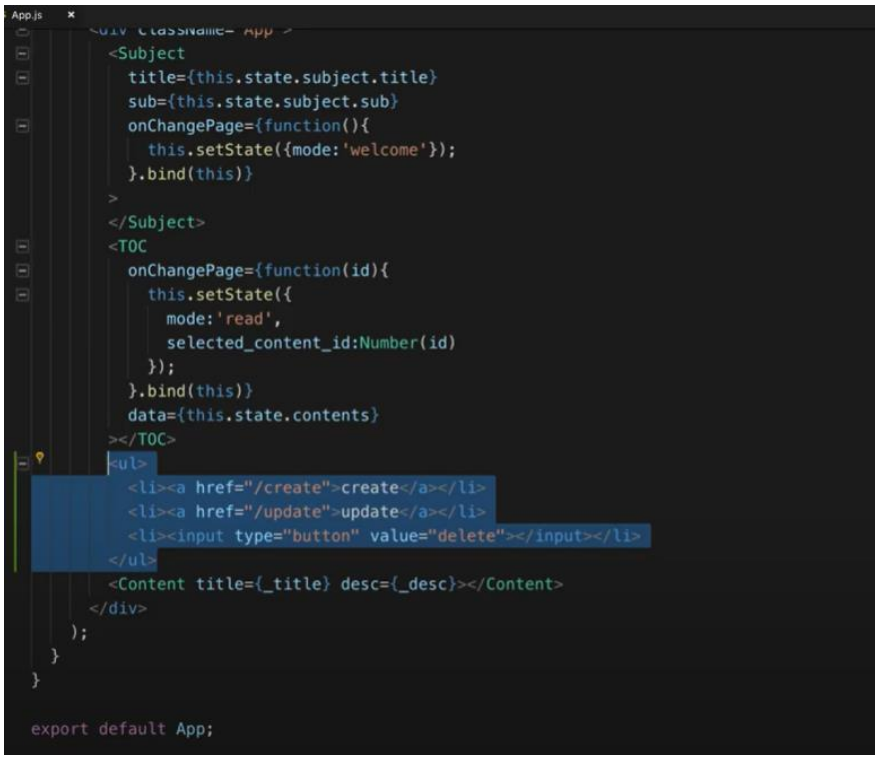


5-7-1. Redux

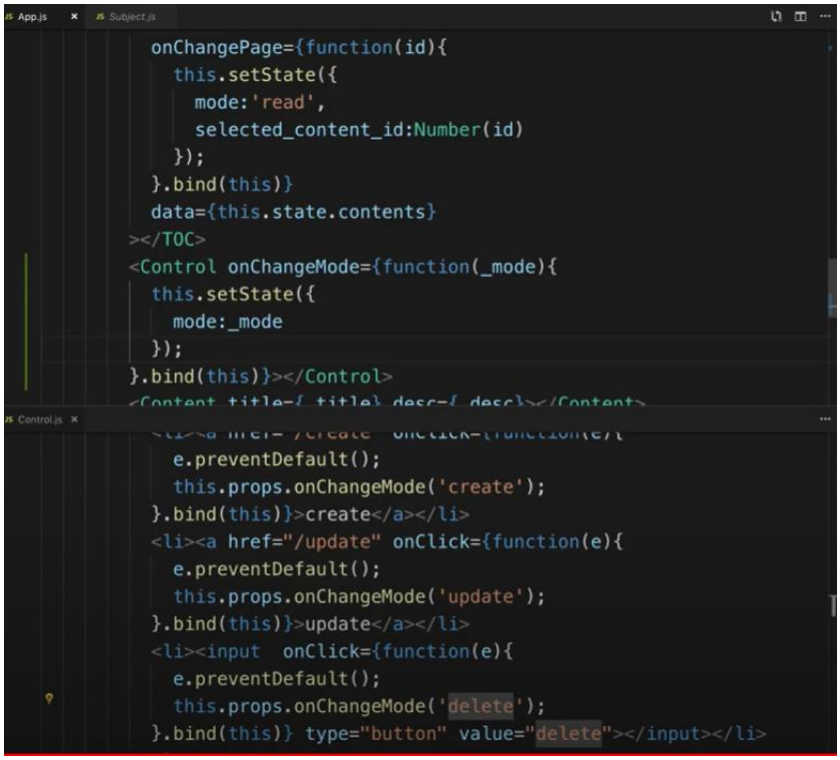


5-8. crud – create

App.js



Subject.js



App.js

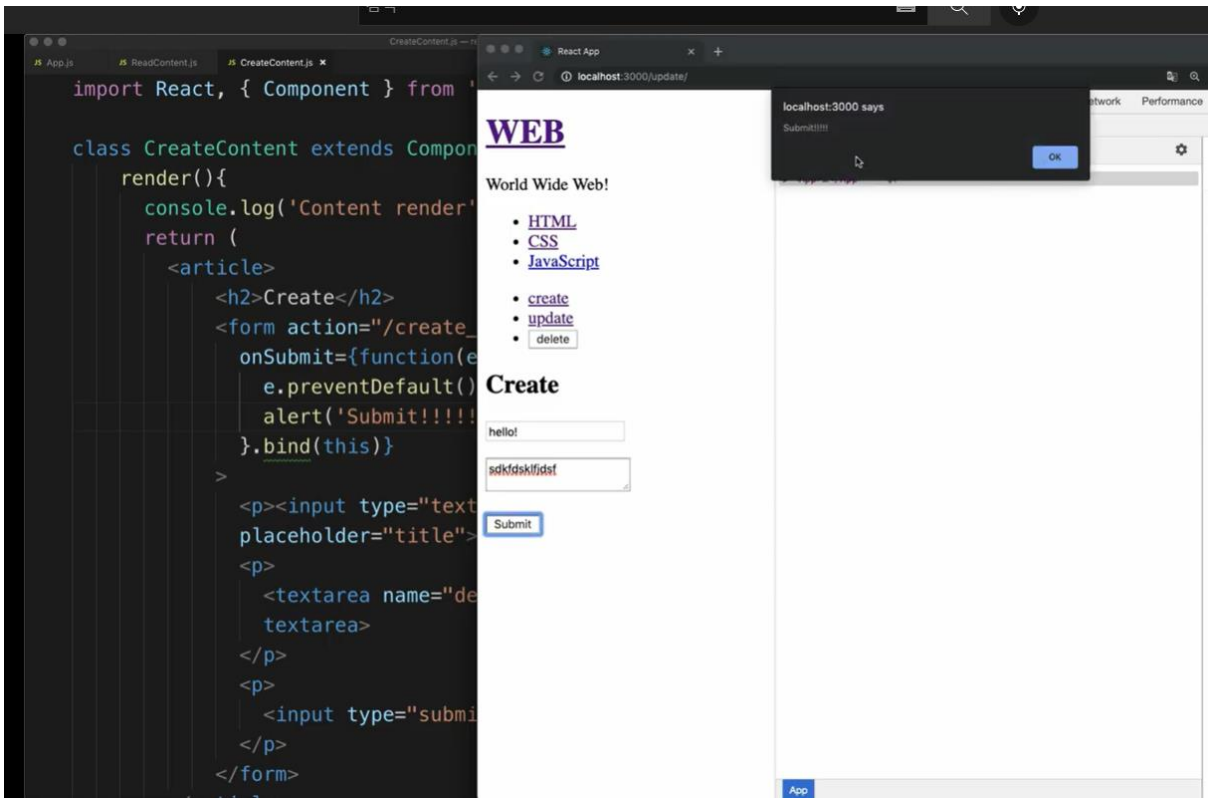
```
var _title, _desc, _article = null;
if(this.state.mode ===  'welcome'){
  _title = this.state.welcome.title;
  _desc = this.state.welcome.desc;
  _article = <ReadContent title={_title} desc={_desc}></ReadContent>
} else if(this.state.mode === 'read'){
  var i = 0;
  while(i < this.state.contents.length){
    var data = this.state.contents[i];
    if(data.id === this.state.selected_content_id) {
      _title = data.title;
      _desc = data.desc;
      break;
    }
    i = i + 1;
  }
  _article = <ReadContent title={_title} desc={_desc}></ReadContent>
} else  if(this.state.mode === 'create'){
  _article = <CreateContent></CreateContent>
}
return (
```

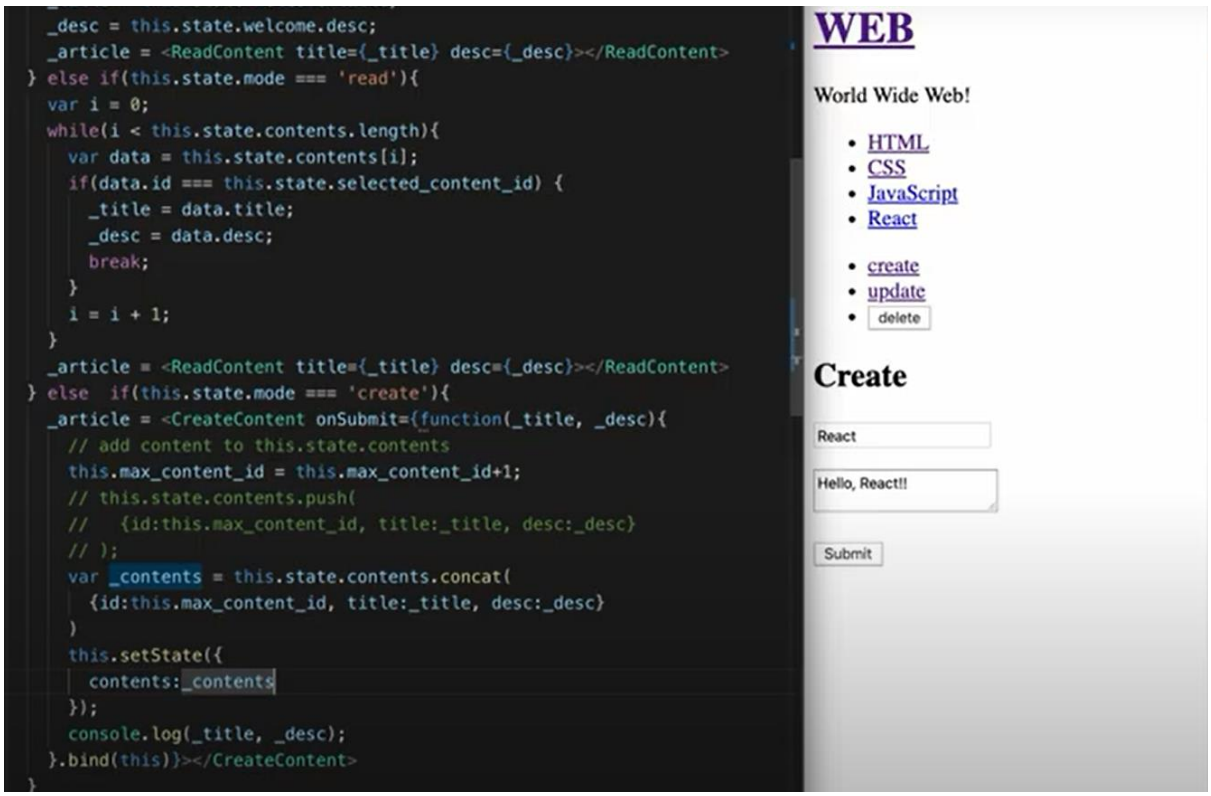
CreateContent.js

```
import React, { Component } from 'react';

class CreateContent extends Component{
    render(){
      console.log('Content render');
      return (
        <article>
            <h2>Create</h2>
            <form>

            </form>
        </article>
      );
    }
}

export default CreateContent;
```

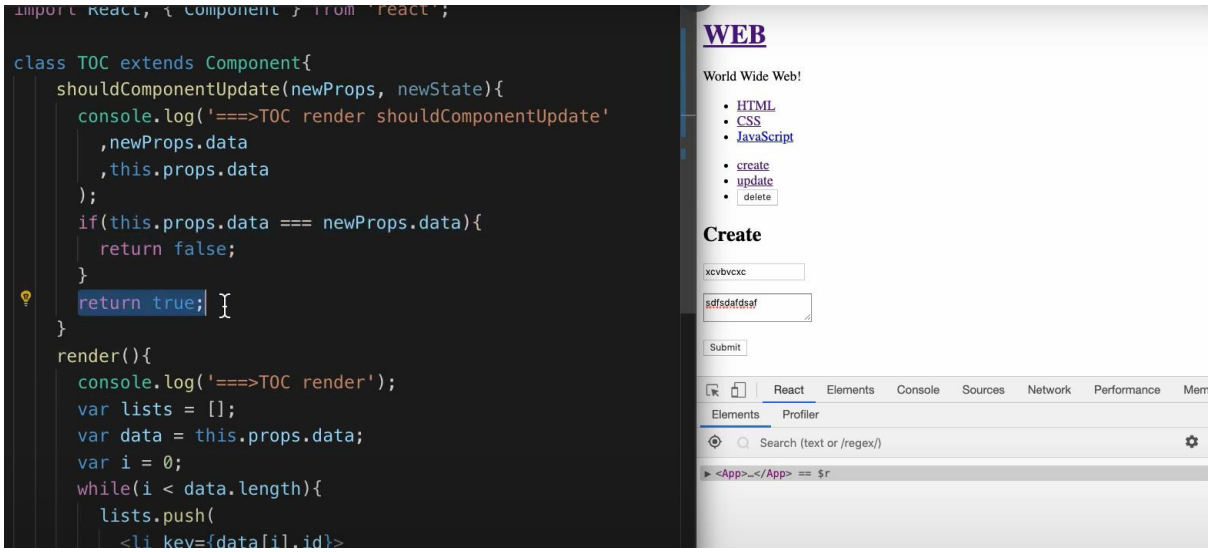
```
import React, { Component } from 'react';

class CreateContent extends Component{
    render(){
      console.log('Content render');
      return (
        <article>
            <h2>Create</h2>
            <form action="/create_process" method="post"
              onSubmit={function(e){

              }.bind(this)}
            >
              <p><input type="text" name="title"
              placeholder="title"></input></p>
              <p>
                <textarea name="desc" placeholder="description"></
                textarea>
              </p>
              <p>
                <input type="submit"></input>
              </p>
            </form>
        </article>
```

실행





shouldComponetUpdate



5-9. crud – update

```
  _article = <ReadContent title={_content.title} desc={_content.desc}></
  ReadContent>
} else  if(this.state.mode === 'create'){
  _article = <CreateContent onSubmit={function(_title, _desc){
    this.max_content_id = this.max_content_id+1;
    var _contents = Array.from(this.state.contents);
    _contents.push({id:this.max_content_id, title:_title, desc:_desc});
    this.setState({
      contents:_contents
    });
    console.log(_title, _desc);
  }.bind(this)}></CreateContent>
} else  if(this.state.mode === 'update'){
  _content = this.getReadContent();
  _article = <UpdateContent data={_content} onSubmit={
    function(_id, _title, _desc){
      var _contents = Array.from(this.state.contents);
      var i = 0;
      while(i < _contents.length){
        if(_contents[i].id === _id) {
          _contents[i] = {id:_id, title:_title, desc:_desc};
          break;
        }
        i = i + 1;
      }
      this.setState({
        contents:_contents
      });
```

5-10. crud – delete

```
      ></TOC>
      <Control onChangeMode={function(_mode){
        if(_mode === 'delete'){
          if(window.confirm('really?')){
            var _contents = Array.from(this.state.contents);
            var i = 0;
            while(i < _contents.length){
              if(_contents[i].id === this.state.selected_content_id){
                _contents.splice(i,1);
                break;
              }
              i = i + 1;
            }
            this.setState({
              mode:'welcome',
              contents:_contents
            });
            alert('deleted!');
          }
        } else {
          this.setState({
            mode:_mode
          });
        }

      }.bind(this)}></Control>
      {this.getContent()}
    </div>
  );
```