목적

새로운 웹 프레임워크 및 라이브러리를 사용하여 최단기간 crud 한본 생성을 목표로 함

기술

Java1.7/SpringBoot2.6.3/React17.0.2/Gradle/h2 database/Jpa/Lombok/npm/toast-ui/Material-ui 등

작성자

22/03/23 최초작성 정용후

추후 보완

- ㄱ. 리액트 부분 class 폴더 생성후 과정 추가 및 가이드 문서 react부분 재작성
- ㄴ. 가이드 문서 상세 설명 추가
- c. git추가 / 추후 버전업을 한다면 환경설정이나 코드분리, 공통모듈 부분 추가 작성

출처: 생활코딩-React (Egoing Lee) / 인프런-스프링 입문 (김영한)

목차

- 1. 스프링부트
- 2. 리액트
- 3. 스프링부트-리액트 연동/빌드
- 4. 백엔드 스프링부트
- 5. 프론트엔드 리액트
- 6. 사용자관리 화면

1. Spring Boot

1-1. 자바 11설치

https://blog.naver.com/qodlgks123/222616577711

1-2. 스프링부트 프로젝트 시작

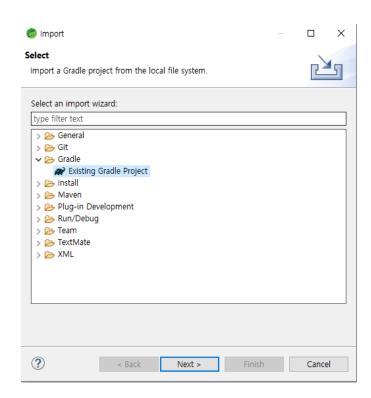
Gradle이나 Maven과 같은 빌드 도구를 이용할 수 있지만 조금 더 손쉽고 편한 방법으로 프로젝트를 만들기 위해 스프링 부트 프로젝트를 Spring initializr를 이용 https://start.spring.io

spring initializm Project ADD DEPENDENCIES... CTRL + B Dependencies O Maven Project Gradle Project Java O Kotlin O Groovy Spring Web WEB Build web, including RESTful, applications using Spring MVC. Uses Apache Tomcat as the O 3.0.0 (SNAPSHOT) O 3.0.0 (M1) O 2.7.0 (SNAPSHOT) O 2.7.0 (M1) default embedded containe O 2.6.4 (SNAPSHOT) • 2.6.3 • 2.5.10 (SNAPSHOT) • 2.5.9 Project Metadata Group com.example Artifact testBoard Name testBoard Description Demo project for Spring Boot Package name com.example.testBoard Packaging Jar War Java O 17 11 0 8 GENERATE CTRL + △ EXPLORE CTRL + SPACE SHARE...

- Group: 보통 기업의 도메인 명
- Artifact: 빌드 결과물 이름, 보통 프로젝트명
- Name: 프로젝트 이름
- Description: 프로젝트 설명
- Package name: 패키지 이름, 초기 소스들이 만들어질 기본 패키지명
- Packaging: 배포 형태 (war, jar)
- Java: 자바 버전 선택
- Dependencies : 이후에 설정 파일(ex: build.gradle)에 직접 등록해도 되지만, 프로젝트 생성 전에도 라이브러리를 미리 주입할 수 있다.

1-3. 프로젝트 임포트 및 실행





```
package com.example.testBoard;
import org.springframework.boot.SpringApplication;
@SpringBootApplication
public class TestBoardApplication {
    public static void main(String[] args) {
        SpringApplication.run(TestBoardApplication.class, args);
    }
}
```

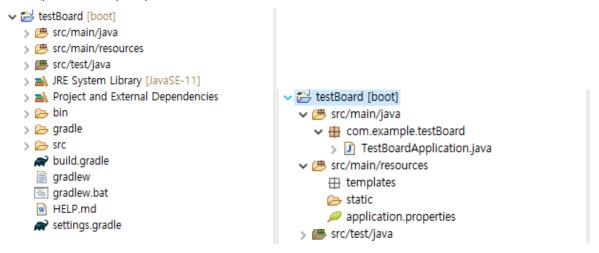
Whitelabel Error Page

This application has no explicit mapping for /error, so you are seeing this as a fallback.

Thu Feb 10 14:55:12 KST 2022

There was an unexpected error (type=Not Found, status=404).

1-4. 테스트 프로젝트 구조



Static/index.html 웰컴페이지 기능

```
✓ 

testBoard [boot]

                                                                                                                                                                                                                                                                                                 <!DOCTYPE HTML>
             2⊖ <html>
                                                                                                                                                                                                                                                                                    3⊖ <head>
                          <title>Title</title>
                                      🗸 🌐 testBoard
                                                                                                                                                                                                                                                                                                                         <meta http-equiv="Content-Type" content="text/html"; charset="UTF-8"/>
                                                  > I TestBoardApplication.java
                                                                                                                                                                                                                                                                                  6 </head>
                                       <body>

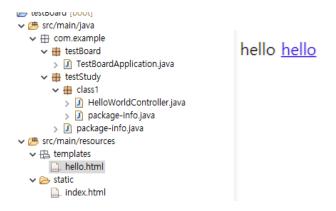
→ 

⊕ class1

                                                                                                                                                                                                                                                                                    8⊖ <body>
                                                                                                                                                                                                                                                                                  9 hello
                                                               > 🚺 HelloWorldController.java
                                                                                                                                                                                                                                                                              10 <a href="/hello">hello</a>
                                                                  > 🚺 package-info.java
                                                                                                                                                                                                                                                                           11 </body>
12 </html>
                                                    > 🚺 package-info.java

    templates
    templat
                          static
                                                 index.html
```

Controller.class 생성후 hello 페이지 이동



1-5. 타임리프

1-6. Controller.java 데이터 전달방식

```
public class HelloController {
    @GetMapping("hello") ///http://localhost:8080/hello
    public String hello(Model model) {
       model.addAttribute("data", "hello class2!!!");
       return "hello";
    }
    @GetMapping("hello-mvc") //http://localhost:8080/hello-mvc?name=spring!!!
    public String helloMvc(@RequestParam("name") String name, Model model) {
       model.addAttribute("name", name);
       return "hello-templete";
    @GetMapping("hello-string") //http://localhost:8080/hello-string?name=kkk
    @ResponseBody
    public String helloString(@RequestParam("name") String name) {
        return "hello " + name;
    @GetMapping("hello-api")//http://localhost:8080/hello-api?name=kkk
    @ResponseBody
    public Hello helloApi(@RequestParam("name") String name) 
       Hello hello = new Hello();
       hello.setName(name);
        return hello;
    }
```

참고 : spring-boot-devtools 라이브러리 추가

1-7. 빌드

cmd 해당폴더 gradlew build

build - libs 에 가면 jar파일 생성됨 - 서버에 올리고 java -jar 해서 실행

2. React

2-1. 리액트 설치

https://ko.reactjs.org/docs/getting-started.html

https://github.com/facebook/create-react-app 퀵실행해도 되지만 create react app사용 window+r cmd npm-v(node-v) - nodejs - npm - create react app npm install -g create-react-app (어디서든 사용하게) sudo npm install -g create-react-app (권한이 없어서 에러가 뜰때) - 비번 create-react-app -V

E:\workSpaceTest\source\testBoard\src\main>npx create-react-app webapp

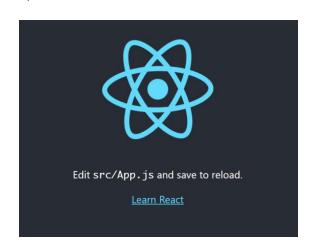
2-2. visual studio code 에디터 설치

view -appreance - terminal -> 터미널 제어 가능

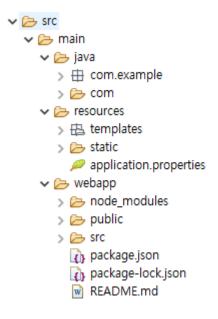
2-3. 기본 서버 실행 및 빌드

npm run start - 서버 실행

npm run build - 빌드파일 - 이걸 실제 웹서버의 root에 빌드 안쪽 파일에 위치하면 구동됨



2-4. create-react-app 구조 - 5장에서 추가 기술

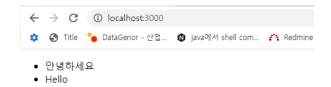


https://kth990303.tistory.com/210

2-5. 리액트가 빠른 이유

https://ssungkang.tistory.com/entry/React-React-

%EC%8B%9C%EC%9E%91%ED%95%98%EA%B8%B0-create-react-app

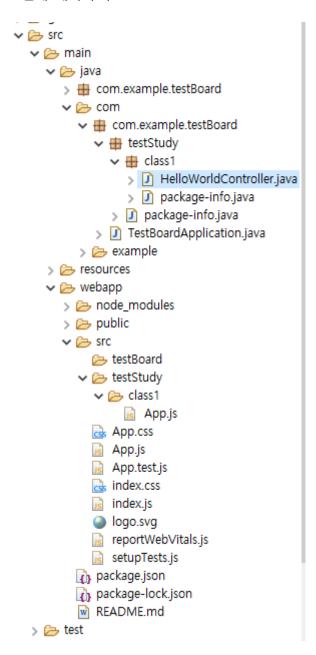


3. React-Spring Boot 연동

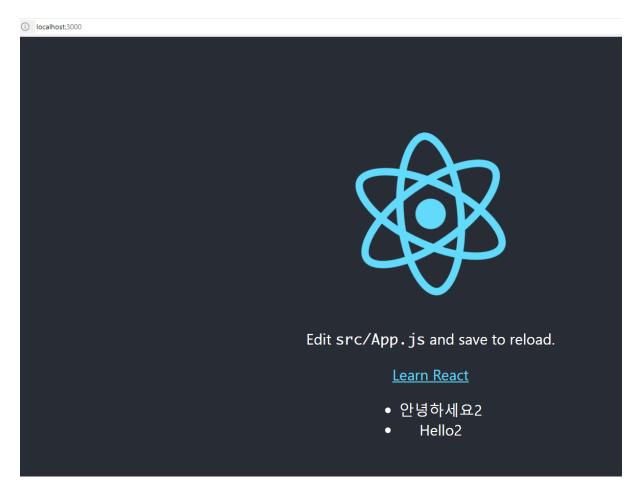
3-1. package.json

```
package.json ×
backage-info.java
                 application.properties
   "name": "webapp",
   "version": "0.1.0",
   "private": true,
   "dependencies": {
     "@testing-library/jest-dom": "^5.16.2",
     "@testing-library/react": "^12.1.2",
     "@testing-library/user-event": "^13.5.0",
     "react": "^17.0.2",
     "react-dom": "^17.0.2",
     "react-scripts": "5.0.0",
     "web-vitals": "^2.1.4"
   },
    "scripts": {
     "start": "react-scripts start",
     "build": "react-scripts build",
     "test": "react-scripts test",
     "eject": "react-scripts eject"
   },
    'eslintConfig": {
     "extends": [
       "react-app",
       "react-app/jest"
   },
    'browserslist": {
     "production": [
       ">0.2%",
       "not dead",
       "not op_mini all"
      "development": [
       "last 1 chrome version",
       "last 1 firefox version",
       "last 1 safari version"
   },
    "proxy": "http://localhost:8080"
```

3-2. 현재 패키지 구조



```
import React, {useState, useEffect} from 'react';
₱function App() {
   const [message, setMessage]=useState([]);
  useEffect(()=>{
  fetch("/hello")
        .then((res)=>{
          return res.json();
        })
         .then((data)=>{
            setMessage(data);
        });
   },[]);
  return (
    <div className="App">
      <header className="App-header">
          {message.map((v,idx)=>{v})}
       </header>
     </div>
   );
 export default App;
```



3-4. React-spring build

```
}

task buildReact(type: Exec) {
    dependsOn "installReact"
    workingDir "$frontendDir"
    inputs.dir "$frontendDir"
    group = BasePlugin.BUILD_GROUP
    if (System.getProperty('os.name').toLowerCase(Locale.ROOT).contains('window s')) {
        commandLine "npm.cmd", "run-script", "build"
    } else {
        commandLine "npm", "run-script", "build"
    }
}

task copyReactBuildFiles(type: Copy) {
    dependsOn "buildReact"
    from "$frontendDir/build"
    into "$projectDir/src/main/resources/static"
}
```

설정한 build.gradle의 내용은 SpringBoot 프로젝트가 build 될 때 React 프로젝트를 먼저 build 하고 결과물을 SpringBoot 프로젝트 build 결과물에 포함시킨다는 스크립트

E:\workSpaceTest\source\testBoard>gradlew build

```
To see a list of available tasks, run gradlew tasks

To see more detail about a task, run gradlew help --task <task>

To see a list of command-line options, run gradlew --help

For more detail on using Gradle, see https://docs.gradle.org/7.3.3/userguide/command_line_interface.html

For troubleshooting, visit https://help.gradle.org

BUILD SUCCESSFUL in 3s
1 actionable task: 1 executed
```

```
serve -s build

Find out more about deployment here:

https://cra.link/deployment

BUILD SUCCESSFUL in 36s
10 actionable tasks: 10 executed
```

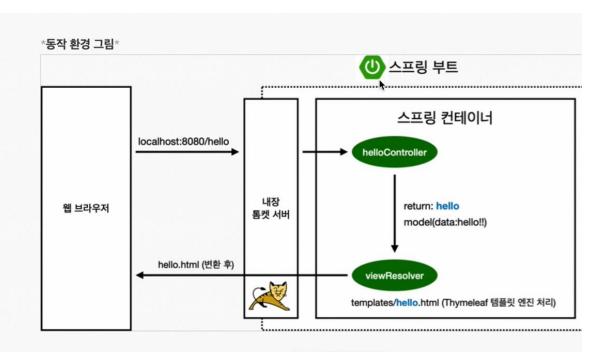
:\workSpaceTest\source\testBoard\build\libs>java -jar testBoard-0.0.1-SNAPSHOT.jar



hello hello

참고: https://7942yongdae.tistory.com/136

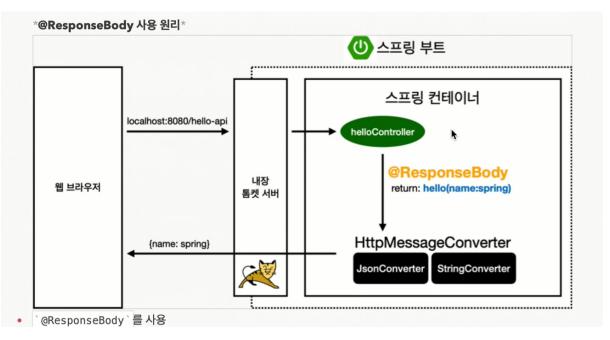
3-5. 동작 프로세스



- 컨트롤러에서 리턴 값으로 문자를 반환하면 뷰 리졸버(`viewResolver`)가 화면을 찾아서 처리한다.
 - 스프링 부트 템플릿엔진 기본 viewName 매핑
 - resources:templates/` +{ViewName}+ `.html`

참고: `spring-boot-devtools` 라이브러리를 추가하면, `html` 파일을 컴파일만 해주면 서버 재시작 없이 View 파일 변경이 가능하다.

인텔리J 컴파일 방법: 메뉴 build → Recompile



```
4.백엔드 스프링
```

4.1 class1

4.2 class2

```
App.js
                                                                    🗬 build.gradle 💢
  1 plugins {
        id 'org.springframework.boot' version '2.6.3'
  2
        id 'io.spring.dependency-management' version '1.0.11.RELEASE'
  3
        id 'java'
  4
  5 }
  6
  7 group = 'com.example'
  8 version = '0.0.1-SNAPSHOT'
  9 sourceCompatibility = '11'
 10
 11 repositories {
 12
        mavenCentral()
 13 }
 14
 15 dependencies {
         implementation 'org.springframework.boot:spring-boot-starter-web'
 16
 17
         testImplementation 'org.springframework.boot:spring-boot-starter-test'
 18
 19
helloworldController
🗾 package-info.java 🗴 🔝 HelloWorldController.java 🗴 🔝 index.html
                                                     w build.gradle
                                                                    hello.html
package com.example.testBoard.testStudy.class2;
 3⊖ import org.springframework.stereotype.Controller;
 4 import org.springframework.ui.Model;
 5 import org.springframework.web.bind.annotation.GetMapping;
 7 @Controller // 메인시작
 8 public class HelloWorldController {
 90
      @GetMapping("hello") // url hello
      public String hello(Model model) {
    model.addAttribute("data", "hello!!!MVC class2");
10
11
12
          return "hello";
13
14 }
```

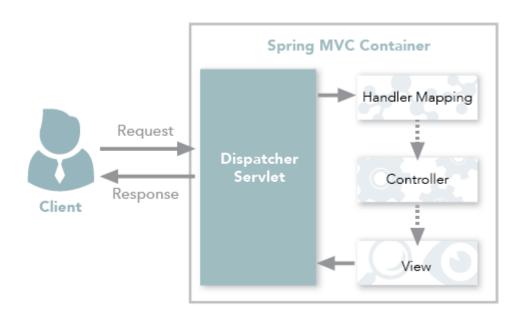
Templetes/hello.html

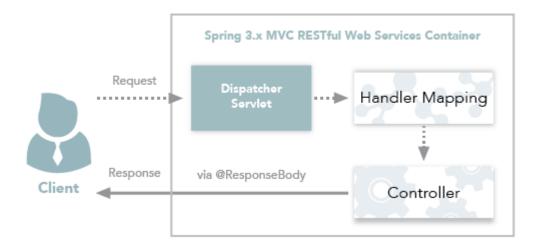
4.3 RestController 과 Controller 차이

@RestController 은 @Controller 와 @ResponseBody 의 조합입니다.

Spring 프레임 워크에서 RESTful 웹 서비스를 보다 쉽게 개발할 수 있도록 Spring 4.0 에서 추가되었습니다.

근본적인 차이점은 @Controller의 역할은 Model 객체를 만들어 데이터를 담고 View를 찾는 것이지만, @RestController는 단순히 객체만을 반환하고 객체 데이터는 JSON 또는 XML 형식으로 HTTP 응답에 담아서 전송합니다. 물론 @Controller와 @ResponseBody를 사용하여 만들 수 있지만 이러한 방식은 RESTful 웹서비스의 기본 동작이기 때문에 Spring은 @Controller와 @ResponseBody의 동작을 조합한 @RestController을 도입했습니다.



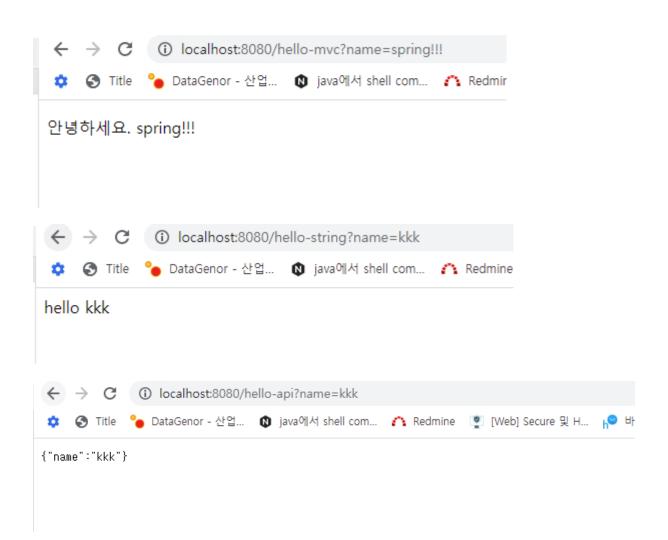


4-4. class2 - 소스참조

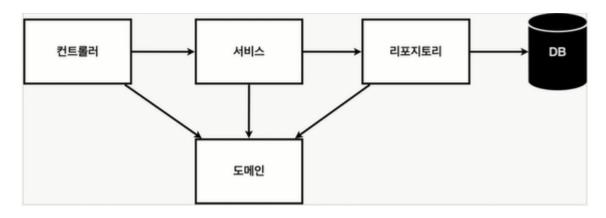
runtimeOnly('org.springframework.boot:spring-boot-devtools')



안녕하세요.hello class2!!!



4-5. 회원관리 예제 – 백앤드



```
package-info.java // Member.java X
package com.example.testBoard.testStudy.class3.domain;
3 public class Member {
5
      private Long id;
5
      private String name;
7
3⊝
      public Long getId() {
9
          return id;
3
LΘ
      public void setId(Long id) {
2
          this.id = id;
3
10
      public String getName() {
          return name;
5
5
7⊝
      public void setName(String name) {
3
          this.name = name;
9
      }
) }
```

```
package-info.java 🗴 🚺 Member.java
                                   package com.example.testBoard.testStudy.class3.repository;
 3⊕ import java.util.ArrayList;[
  public class MemoryMemberRepository implements MemberRepository {
       private static Map<Long, Member> store = new HashMap<>();
private static Long sequence = 0L;
5
6⊝
      @Override
       public Member save(Member member) {
           member.setId(++sequence);
8
           store.put(member.getId(), member);
a
           return member;
3⊜
       @Override
       public Optional<Member> findById(Long id) {
       return Optional.ofNullable(store.get(id));
}
5
6
80
       @Override
       public Optional<Member> findByName(String name) {
    return store.values().stream().filter(member -> member.getName().equals(name)).findAny();
0
3⊝
       @Override
       public List<Member> findAll() {
5
          return new ArrayList<>(store.values());
       public void clearStore() {
80
          store.clear();
0
1 }
package-info.java × 📝 Member.java
                                MemberRepository.java
                                                        package com.example.testBoard.testStudy.class3.service;
3⊕ import java.util.List; ...
10 public class MemberService {
       //private final MemberRepository memberRepository = new MemoryMemberRepository();
12
       private final MemberRepository memberRepository;
L5⊝
       public MemberService(MemoryMemberRepository memberRepository) {
L6
          this.memberRepository = memberRepository;
17
L8
L9⊝
       public Long join(Member member) {
20
         // 같은 이름이 있는 중복회원X
21
           // 1
22
            * Optional<Member> result = memberRepository.findByName(member.getName());
23
           * result.ifPresent(m -> { throw new IllegalStateException("이미 존재하는 회원입니다.");
24
           * });
25
26
27
          // 2
28
          validateDuplicateMember(member);
29
          memberRepository.save(member);
30
31
          return member.getId();
33
       //2. optional을 get으로 바로 반환하는것보다 아래처럼 쓰는게 좋다.
       private void validateDuplicateMember(Member member) {
          memberRepository.findByName(member.getName()).ifPresent(m -> {
37
              throw new IllegalStateException("이미 존재하는 회원입니다.");
38
          });
39
10
11⊖
       public List<Member> findMembers() {
12
          return memberRepository.findAll();
13
14
       public Optional<Member> findOne(Long memberId) {
15⊜
16
           return memberRepository.findById(memberId);
17
18 }
19
```

4-6. junit

```
🗇 package-info,java 📗 Member,java 📗 MemberRepository,java 📗 MemoryMemberRepository,java 🔎 MemberService,java 📗 MemoryMemberRepository, Test.java 🗴
13 public class MemoryMemberRepositoryTest {
14
                MemoryMemberRepository repository = new MemoryMemberRepository();
 16
 18
19
                public void afterEach() {
                      repository.clearStore();
 20
            @Test
public void save() {
    Member member = new Member();
    member.setName("Spring");
    repository.save(member);
    Member result = repository.findById(member.getId()).get();
    // System.out.println("" + (result == member));
    // Assertions.assertThat(member).isEqualTo(result);
    // Assertions.assertEquals(member, result);
    assertThat(member).isEqualTo(result);
}
226
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34@
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46
47
               public void findByName() {
    Member member1 = new Member();
    member1.setName("spring1");
    repository.save(member1);
                       Member member2 = new Member();
member2.setName("spring2");
repository.save(member2);
                       Member result = repository.findByName("spring1").get();
assertThat(result).isEqualTo(member1);
               }
489
50
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52
53
54
55
56
57
               @Test
public void findAll() {
    Member member1 = new Member();
    member1.setName("spring1");
    repository.save(member1);
                       Member member2 = new Member();
                       member2.setName("spring2");
repository.save(member2);
                       List<Member> result = repository.findAll();
assertThat(result.size()).isEqualTo(2); //이전 test에 repo
 59
```

4-7. 스프링빈 의존성설정

```
package com.example.testBoard.testStudy.class4.controller;
3⊕ import java.util.List:□
  @Controller
  public class MemberController {
      private final MemberService memberService;
      .
// @Autowired private MemberService memberService; //DI - 필드주입(중간에 바꿀 방법이 없음)
9⊝ /¹
        * @Autowired public void setMemberService(MemberService memberService) {
       whattowards public void Setrement Fit vice; } //DI - setter주입 (누군가가 memberController을 * 호흡함때 puplic으로 되어있어야함. 따라서 변경위험성 있음)
      @Autowired
40
      public MemberController(MemberService memberService) {
      this.memberService = memberService;
} // DI- 생성자주입 (결론적으로 이걸 쓰는게 좋음. 의존관계가 실행중에 동적으로 변하는 경우는 거의없다)
9⊕
      @GetMapping("/members/new")
      public String createForm() {
                                   emberForm";// templates에 html호출
40
      @PostMapping("/members/new")
      public String create(Member.Corm form) { // 화면에서 버튼을 누르면 name값을 받아와 메서드 실행
Member member = new Member();
          member.setName(form.getName());
          memberService.join(member);
          return "redirect:/"; // 원래화면으로 돌아감
      @GetMapping("/members")
public String list(Model model) {
4⊖
          List(Member> members = memberService.findMembers();
model.addAttribute("members", members);
return "members/memberList";
0 }
```

4-8. 환경설정

```
MemberRepository.java
                        package-info.java
                                             SpringConfig.java ×
package com.example.testBoard.testStudy.class4;
3⊕ import org.springframework.context.annotation.Bean;
9
10 @Configuration
11 public class SpringConfig {
12
13⊖
       @Bean
14
       public MemberService memberService() {
15
           return new MemberService(memberRepository());
16
17
       @Bean
18⊝
       public MemberRepository memberRepository() {
19
20
           return new MemoryMemberRepository();
21
22 }
23
```

```
@Controller
public class MemberController {
     private final MemberService memberService;
     //@Autowired private MemberService memberService; //DI - 필드주입(중간에 바꿀 빙법이 없음)
      @Autowired
     public void setMemberService(MemberService memberService) {
        this.memberService = memberService;
     }*/ //DI - setter주입 (누군가가 memberController을 호출할때 puplic으로 되어있어야함. 따라서 변경위험성 있음)
     @Autowired
     public MemberController(MemberService memberService) {
         this.memberService = memberService;
     } //DI- 생성자주입 (결론적으로 이걸 쓰는게 좋음. 의존관계가 실행중에 동적으로 변하는 경우는 거의없다)
}
MemberRepository.java X 📝 package-info.java
                                    SpringConfig.java
                                                         MemberController.java
                                                                              HomeController.java
package com.example.testBoard.testStudy.class4.controller;
3⊖ import org.springframework.stereotype.Controller;
4 import org.springframework.web.bind.annotation.GetMapping;
6 @Controller
7 public class HomeController {
      @GetMapping("/")
0
      public String home() {
         return "home";
1
2
3
4
| MemberRepository.java × 🚺 package-info.java
                                           SpringConfig.java
                                                                🔔 home.html 🔀
1 <!DOCTYPE HTML>
20 <html xmlns:th="http://www.thymeleaf.org">
3⊝ <body>
5⊖ <div class="container">
6⊖
     <div>
          <h1>hello spring</h1>
          회원기능
8
9⊝
              <a href="/members/new">회원가입</a>
0
              <a href="/members">회원목록</a>
          2
.3
      </div>
.4 </div>
.5 </body>
.6 </html>
```

hello spring

회원기능

회원가입 회원목록

4-10. 메모리 기본 cr

```
MemberRepository.java
                  package-info.java
                                  🔔 createMemberForm.html 🔀
                                                     memberList.html
 1 <!DOCTYPE HTML>
 20 <html xmlns:th="http://www.thymeleaf.org">
 3⊖ <body>
 5⊖ <div class="container">
 6⊝
    <form action="/members/new" method="post">
 7⊝
       <div class="form-group">
           <label for="name">이름</label>
 8
            <input type="text" id="name" name="name" placeholder="이름을 입력하세요">
 9
10
         <button type="submit">등록</button>
11
     </form>
12
13 </div>
14 </body>
15 </html>
createMemberForm.html
                                                             memberList.html
 1 <!DOCTYPE HTML>
 2⊖ <html xmlns:th="http://www.thymeleaf.org">
 3⊖ <body>
 5⊖ <div class="container">
 6⊖ <div>
 7⊝
          80
             <thead>
 90
              #
10
                 이름
11
12
             13
             </thead>
149
             15⊝
             16
                 17
18
             19
              20
      </div>
21
22 </div>
23 </body>
24 </html>
 \leftarrow \rightarrow G
            (i) localhost:8080/members/new
이름 sdf
등록
 ← → C □ localhost:8080/members
# 이름
1 123123
2 123123435
3 dfgdgvf
4 324324
```

4-11. 디비 연동 - h2 db

https://www.h2database.com



C:\Program Files (x86)\H2\bin>h2.sh_





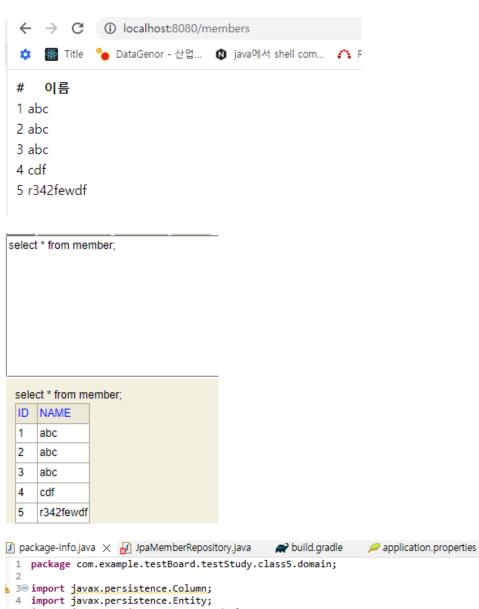
```
실행 Run Selected 자동 완성 지우기 SQL 문:

create table member (
    (id bigint generated by default as identity,
    name varchar(255),
    primary key (id)
);
```

```
1-2. build.gradle
    implementation 'org.springframework.boot:spring-boot-starter-jdbc'
    runtimeOnly 'com.h2database:h2'
1-3. application.properties
    spring.datasource.url=jdbc:h2:tcp://localhost/~/test
    spring.datasource.driver-class-name=org.h2.Driver

dependencies {
    implementation 'org.springframework.boot:spring-boot-starter-thymeleaf'
    implementation 'org.springframework.boot:spring-boot-starter-web'
    implementation 'org.springframework.boot:spring-boot-starter-jdbc'
    runtimeOnly('org.springframework.boot:spring-boot-devtools')
    runtimeOnly 'com.h2database:h2'

testImplementation('org.springframework.boot:spring-boot-starter-test') {
    exclude group: 'org.junit.vintage', module: 'junit-vintage-engine'
}
```



```
Member.java ×
 import javax.persistence.Entity;
import javax.persistence.GeneratedValue;
 6 import javax.persistence.GenerationType;
 7 import javax.persistence.Id;
9 @Entity
10 public class Member {
12⊖
        @Id @GeneratedValue(strategy = GenerationType.IDENTITY)
13
        private Long id;
14
        //@Column(name="username")
15
        private String name;
16
17⊝
        public Long getId() {
18
            return id;
19
      public void setId(Long id) {
20⊝
21
            this.id = id;
22
23⊝
        public String getName() {
24
           return name;
25
        public void setName(String name) {
26⊖
27
            this.name = name;
28
29 }
30
```

4-12. Repository교체

4-12-1. Jdbc

```
1 package com.example.testBoard.testStudy.class5.repository;
   3⊕ import java.sql.Connection;
  17 public class JdbcMemberRepository implements MemberRepository {
           private final DataSource datasource;
           public JdbcMemberRepository(DataSource datasource) {
   this.datasource = datasource;
 22
          private Connection getConnection() {
return DataSourceUtils.getConnection(datasource);//이걸 써야 커넥션이 여러개 안생김
           B
28
29⊕
△30
           public Member save(Member member) {
   String sql = "insert into member(name) values(?)";
 31
32
33
34
35
36
37
38
39
40
41
42
43
44
45
                Connection conn = null;
PreparedStatement pstmt = null;
ResultSet rs = null;
                try {
    conn = getConnection();
    pstmt = conn.prepareStatement(sql, java.sql.Statement.RETURN_GENERATED_KEYS);
                    pstmt.setString(1, member.getName());
pstmt.executeUpdate();
                    rs = pstmt.getGeneratedKeys();
                    if (rs.next()) {
   member.setId(rs.getLong(1));
                     } else {
                           throw new SQLException("id 조회실패");
```

4-12-2. JdbcTemplate

```
package-info.java ×  JdbcMemberRepository.java
                                                            JdbcTemplateMemberRepository.java ×
package com.example.testBoard.testStudy.classs.repository
   3⊕ import java.util.HashMap;[
  18 public class JdbcTemplateMemberRepository implements MemberRepository {
 19
           private final JdbcTemplate jdbcTemplate;
  20
           @Autowired // 생성자 하나면 autowired생략가능
  22⊖
           public JdbcTemplateMemberRepository(DataSource dataSource) {
  24
               jdbcTemplate = new JdbcTemplate(dataSource);
  25
  26
           @Override
  27⊖
           public Member save(Member member) {
   SimpleJdbcInsert jdbcInsert = new SimpleJdbcInsert(jdbcTemplate);
   jdbcInsert.withTableName("member").usingGeneratedKeyColumns("id");
△28
  29
  30
  32
                Map<String, Object> parameters = new HashMap<>();
parameters.put("name", member.getName());
  33
  35
                Number key = jdbcInsert.executeAndReturnKey(new MapSqlParameterSource(parameters));
                member.setId(key.longValue());
  37
                return member;
  38
           }
  39
  40⊝
△41
           public Optional<Member> findById(Long id) {
                List
List
List
List
List
List
# from member where id = ?", memberRowMapper(), id);
return result.stream().findAny();
 42
 43
 45
  46⊖
           public Optional<Member> findByName(String name) {
   List<Member> result = jdbcTemplate.query("select * from member where name = ?", memberRowMapper(), name);
   return result.stream().findAny();
△47
 48
 50
51
```

```
🗓 package-info.java 🔃 JdbcMemberRepository.java 🔃 JdbcTemplateMemberRepository.java
                                                                          package com.example.testBoard.testStudy.class5.repository;
 3⊕ import java.util.List; ...
10 public class JpaMemberRepository implements MemberRepository {
11
       private EntityManager em;// 이게 데이터소스 커넥션등 다 들고있음
12
13
14⊝
      public JpaMemberRepository(EntityManager em) {
15
          this.em = em;
16
17
18⊖
      @Override
      public Member save(Member member) {
19
20
          em.persist(member);
21
          return member:
22
23
24⊝
      @Override
      public Optional<Member> findById(Long id) {
25
         Member member = em.find(Member.class, id);
return Optional.ofNullable(member);
26
27
28
29
30⊝
       @Override
     public Optional<Member> findByName(String name) {
31
         32
33
34
35
36
37⊝
38
      public List<Member> findAll() {
39
          return em.createQuery("select m from Member m", Member.class).getResultList();
40
41 }
42
```

4-12-4. SpringDataJpa

4-13. Aop

```
🤈 package-info... 🌓 JdbcMemberRe... 🖟 JdbcTemplate... 🖟 JpaMemberRep... 🖟 SpringDatalp... 🖟 TimeTraceAop... 🗶 PhomeControll... 🔑 SpringConfig... 🖟 TestBoardApp...
   package com.example.testBoard.testStudy.class5.aop;
 assimport org.aspectj.lang.ProceedingJoinPoint;
import org.aspectj.lang.annotation.Around;
import org.aspectj.lang.annotation.Aspect;
import org.aspectj.lang.annotation.Aspect;
import org.springframework.stereotype.Component;
10 public class TimeTraceAop {
       System.out.princan,
try {
    return joinPoint.proceed();
} finally {| long finish = System.currentTimeMillis();
    long timeMs = finish - start;
    System.out.printIn("end : " + joinPoint.toString());
    System.out.printIn("ms : " + timeMs);
}
      }
start : execution(String com.example.testBoard.testStudy.class5.controller.HomeController.home())
end : execution(String com.example.testBoard.testStudy.class5.controller.HomeController.home())
ms : 5
start: execution (String \ com. example. testBoard. testStudy. class 5. controller. Member Controller. list (Model))
start : execution(List com.example.testBoard.testStudy.class5.service.MemberService.findMembers())
start : execution(List org.springframework.data.jpa.repository.JpaRepository.findAll())
Hibernate: select member0_.id as id1_0_, member0_.name as name2_0_ from member member0_
end : execution(List org.springframework.data.jpa.repository.JpaRepository.findAll())
ms : 265
end: execution (List com.example.testBoard.testStudy.class5.service.MemberService.findMembers()) \\
ms : 273
end : execution(String com.example.testBoard.testStudy.class5.controller.MemberController.list(Model))
ms : 311
```

4-14. Lombok



5. React

5-1. Creat react app 실행

https://ko.reactjs.org/docs/create-a-new-react-app.html#create-react-app

npm install -g create-react-app (어디서든 사용하게)

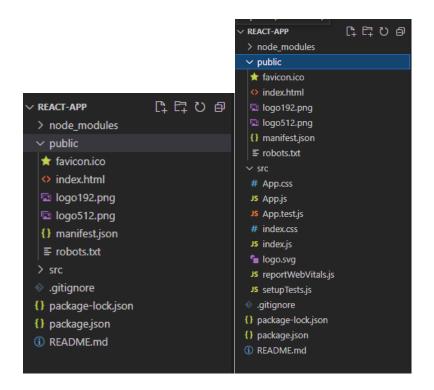
sudo npm install -g create-react-app (권한이 없어서 에러가 뜰때) - 비번

create-react-app -V

Learn React

```
::\meact-app>create-react-app -v
Please specify the project directory:
| create-react-app <project-directory>
   create-react-app my-react-app
 Run create-react-app --help to see all options.
 E:\react-app>create-react-app -V
5.0.0
 E:Wreact-app>create-react-app .
 Creating a new React app in E:\react-app.
 Installing packages. This might take a couple of minutes.
Installing react, react-dom, and react-scripts with cra-template...
                                       ] | reify:caniuse-lite: http fetch GET 200 https://registry.npmjs.org/caniuse-lite/-/caniuse-lite
   You can now view react-app in the browser.
       Local: http://localhost:3000
On Your Network: http://192.168.10.136:3000
  Note that the development build is not optimized.
To create a production build, use npm run build.
 assets by path static/ 1.49 MiB
asset static/js/bundle.js 1.48 MiB [emitted] (name: main) 1 related asset
asset static/js/bundle.js 1.48 MiB [emitted] (name: main) 1 related asset
asset static/js/node_modules_web-vitals_dist_web-vitals_js.chunk.js 6.92 KiB [emitted] 1 related asset
asset static/media/logo.6ce24c58023cc2f8fd88fe9d219db6c6.svg 2.57 KiB [emitted] (auxiliary name: main)
asset index.html 1.67 KiB [emitted]
asset asset-manifest.json 546 bytes [emitted]
scached modules 1.37 MiB (javascript) 31.3 KiB (runtime) [cached] 122 modules
webpack 5.67.0 compiled successfully in 4421 ms
lit src/App.js and save to reload.
```

5-2. 프로젝트 구조



package.json: 스프링에서의 build.gradle 과 같은 기능

gitignore: 여기에 적힌 파일들은 깃허브에 올리지 않는다.,

readme.md: 프로젝트 설명 (깃허브 리드미)이다.

5-2-1. 리액트 소스 타입

5-3. 기본 시작

Index.js

```
> JS App.js > 😭 App
     import React, { Component } from 'react';
     import logo from './logo.svg';
     import './App.css';
     class App extends Component {
       render() {
         return (
           <div className="App">...
23
24
         );
25
27
28
29
     export default App;
30
```

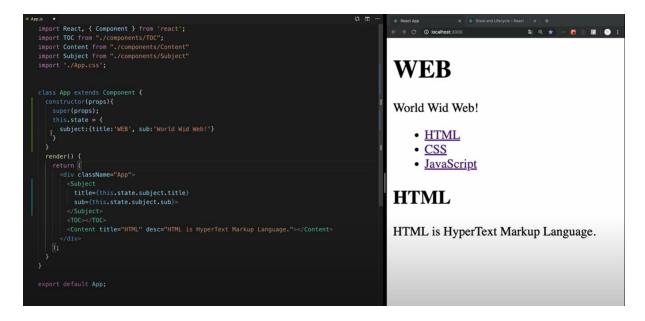
App.js

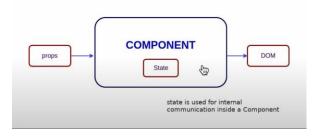
```
import logo from './logo.svg';
     import './App.css';
     function App() {
       return (
         <div className="App">
           <header className="App-header">
             <img src={logo} className="App-logo" alt="logo" />
              Edit <code>src/App.js</code> and save to reload.
11
             12
13
               className="App-link"
14
               href="https://reactjs.org"
15
               target="_blank"
               rel="noopener noreferrer"
16
```

5-4. props vs state

props

state





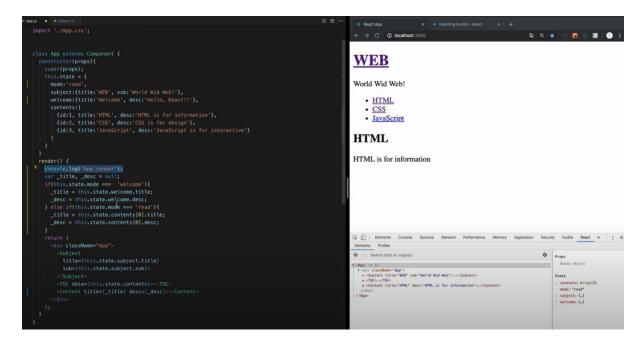
5-5. 컴퍼넌트 생성

> Warning: Each child in <u>react-jsx-dev-runtime.development.js:117</u> a list should have a unique "key" prop.

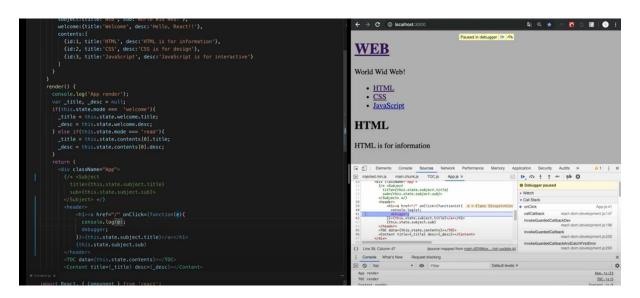


5-6. 이벤트 설치

Render 호출 확인

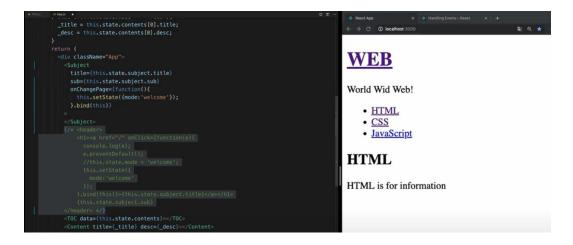


onClick

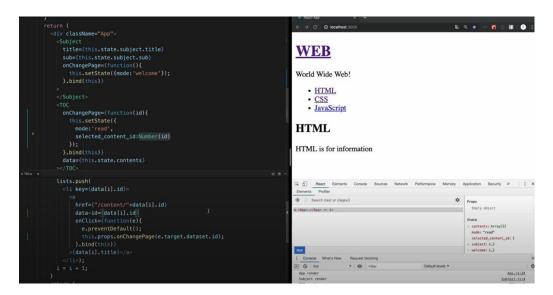


```
render() {
 console.log('App render');
 var _title, _desc = null;
 if(this.state.mode === 'welcome'){
   _title = this.state.welcome.title;
   _desc = this.state.welcome.desc;
 } else if(this.state.mode === 'read'){
   _title = this.state.contents[0].title;
   _desc = this.state.contents[0].desc;
 return (
   <div className="App">
     </Subject> */}
         <h1><a href="/" onClick={function(e){
           console.log(e);
           e.preventDefault();
           this.setState({
             mode: 'welcome'
         }.bind(this)}>{this.state.subject.title}</a></h1>
         {this.state.subject.sub}
     <TOC data={this.state.contents}></TOC>
```

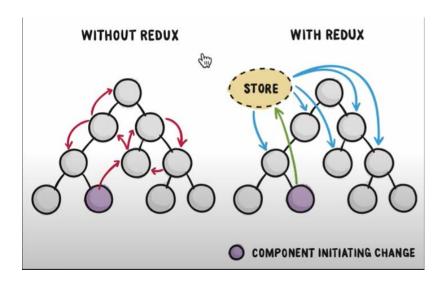
5-7. 컴퍼넌트 만들기



Toc



5-7-1. Redux



5-8. crud - create

App.js

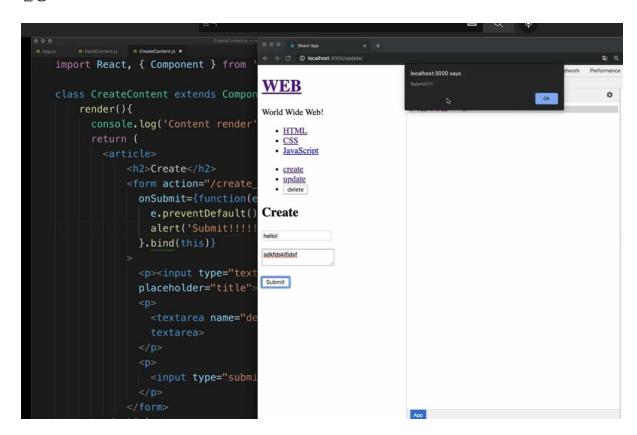
Subject.js

```
onChangePage={function(id){
   this.setState({
     mode: 'read',
     selected_content_id:Number(id)
 }.bind(this)}
 data={this.state.contents}
<Control onChangeMode={function(_mode){
 this.setState({
   mode:_mode
}.bind(this)}></Control>
   e.preventDefault();
   this.props.onChangeMode('create');
 }.bind(this)}>create</a>
   e.preventDefault();
   this.props.onChangeMode('update');
 }.bind(this)}>update</a>
   e.preventDefault();
   this.props.onChangeMode('delete');
 }.bind(this)} type="button" value="delete"></input>
```

```
var _title, _desc, _article = null;
if(this.state.mode === 'welcome'){
 _title = this.state.welcome.title;
 _desc = this.state.welcome.desc;
  _article = <ReadContent title={_title} desc={_desc}></ReadContent>
} else if(this.state.mode === 'read'){
  var i = 0;
 while(i < this.state.contents.length){</pre>
    var data = this.state.contents[i];
    if(data.id === this.state.selected_content_id) {
     _title = data.title;
     _desc = data.desc;
     break;
  _article = <ReadContent title={_title} desc={_desc}></ReadContent>
} else if(this.state.mode === 'create'){
  _article = <CreateContent></CreateContent>
```

CreateContent.js

실행



```
WEB
  _desc = this.state.welcome.desc;
  _article = <ReadContent title={_title} desc={_desc}></ReadContent>
} else if(this.state.mode === 'read'){
                                                                             World Wide Web!
 var i = 0;
 while(i < this.state.contents.length){
                                                                                 • HTML
   var data = this.state.contents[i];

    CSS

   if(data.id === this.state.selected_content_id) {

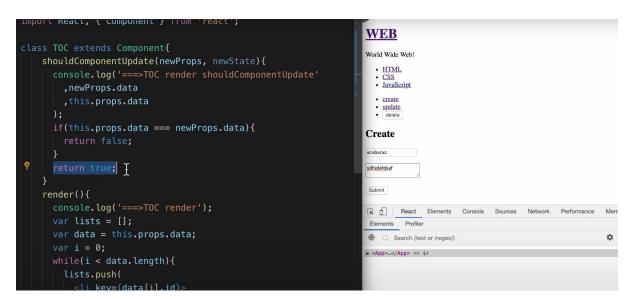
    JavaScript

                                                                                 · React
      _desc = data.desc;

    create

                                                                                 · update
                                                                                 • delete
  _article = <ReadContent title={_title} desc={_desc}></ReadContent>
                                                                             Create
} else if(this.state.mode === 'create'){
  _article = <CreateContent onSubmit={function(_title, _desc){
                                                                              React
   this.max_content_id = this.max_content_id+1;
                                                                              Hello, React!!
                                                                              Submit
    var _contents = this.state.contents.concat(
     {id:this.max_content_id, title:_title, desc:_desc}
   console.log(_title, _desc);
```

should Componet Update



5-9. crud – update

```
_article = <ReadContent title={_content.title} desc={_content.desc}>
} else if(this.state.mode === 'create'){
  _article = <CreateContent onSubmit={function(_title, _desc){
    this.max_content_id = this.max_content_id+1;
   var _contents = Array.from(this.state.contents);
   _contents.push({id:this.max_content_id, title:_title, desc:_desc});
    this.setState({
      contents:_contents
   console.log(_title, _desc);
  }.bind(this)}></CreateContent>
} else if(this.state.mode === 'update'){
  _content = this.getReadContent();
  _article = <UpdateContent data={_content} onSubmit={
    function(_id, _title, _desc){
     var _contents = Array.from(this.state.contents);
     var i = 0;
     while(i < _contents.length){</pre>
        if(_contents[i].id === _id) {
          _contents[i] = {id:_id, title:_title, desc:_desc};
```

5-10. crud – delete

6. 사용자 관리 화면

6-1. 의존성 추가 및 mysql 설정

implementation'mysql:mysql-connector-java'

```
# Jpa 설정
# true 설정시 JPA 쿼리문 확인 가능
spring.jpa.show-sql=true
# DDL(create, alter, drop) 정의시 DB의 고유 기능을 사용할 수 있다.
# JPA의 구현체인 Hibernate가 동작하면서 발생한 SQL의 가독성을 높여준다.
spring.jpa.properties.hibernate.format_sql=true
# MySQL 설정
spring.datasource.driver-class-name=com.mysql.cj.jdbc.Driver
spring.datasource.url=jdbc:mysql://192.168.10.99:3306/ ?useSSL=false&useUnicode=true&serverTimezone=Asia/Seoul
spring.datasource.username=
spring.datasource.password=
6-2. 롬복 및 스프링데이터 jpa
ZWZZ-WZ-ZO 14:Z0:WZ.WW4 INFO 1001Z --- [ restarteumain] org.nipernate.u
Hibernate:
     create table user (
        usid varchar(255) not null,
         before_uspw varchar(255),
         dept varchar(255),
         duty c varchar(255),
         email varchar(255),
         gl cd varchar(255),
         ip varchar(255),
         locked varchar(255),
         name varchar(255),
         new token varchar(255),
         otp varchar(255),
         otp check varchar(255),
         otp_use_yn varchar(255),
         out admin code varchar(255),
         out admin usid varchar(255),
         phone number varchar(255),
         pos_c varchar(255),
         prj id varchar(255),
         proxy end dt varchar(255),
         proxy_start_dt varchar(255),
🔎 package-info.java 🗙 🚺 UserRepository.java 🗙
package com.example.testBoard.sample.userManagement.repository;
  3⊕ import org.springframework.data.jpa.repository.JpaRepository;
  8
    @Repository
 9
    public interface UserRepository extends JpaRepository<User, Long>{
 10
 11
```

6-3. jpa 메서드 및 junit 테스트

- save : entity를 저장하는 메소드(insert, update)
- flush: EntityManager의 내용을 DB에 동기화하는 메소드
- saveAndFlush: entity에 대한 저장 작업 후 flush
- delete: entity를 삭제하는 메소드(delete)
- deleteAll: DB의 모든 레코드를 persistence context로 읽어와 삭제하는 메소드
- deleteInBatch: persistence context로 읽어오지 않고 DB의 모든 레코드를 삭제하는 메소드
- findOne: primary key로 DB에서 Entity를 찾아오는 메소드(select)
- findAll: 모든 entity를 찾아오는 메소드(select)
- exists : primary key에 해당하는 entity가 존재하는 확인하는 메소드
- count: entity의 갯수를 확인하는 메소드



```
"name": "webapp",
"version": "0.1.0",
"private": true,
"dependencies": {
  "@testing-library/jest-dom": "^5.16.2",
  "@testing-library/react": "^12.1.2",
  "@testing-library/user-event": "^13.5.0",
  "react": "^17.0.2",
  "react-dom": "^17.0.2",
 "react-scripts": "5.0.0",
 "web-vitals": "^2.1.4"
"scripts": {
 "start": "react-scripts start",
 "build": "react-scripts build",
 "test": "react-scripts test",
  "eject": "react-scripts eject"
"eslintConfig": {
 "extends": [
   "react-app",
   "react-app/jest"
"browserslist": {
 "production": [
   ">0.2%",
   "not dead",
   "not op_mini all"
 ],
  "development": [
   "last 1 chrome version",
   "last 1 firefox version",
   "last 1 safari version"
},
"proxy": "http://localhost:8080"
```

```
6-5. toast-ui적용
npm install --save @toast-ui/react-grid
종속성에러발생시
npm install --save --legacy-peer-deps @toast-ui/react-grid
출처: tui.grid/패키지/토스트 ui.react-grid at master · nhn/tui.grid · 기트허브 (github.com)
App.js추가
import 'tui-grid/dist/tui-grid.css';
import Grid from '@toast-ui/react-grid';
const data = [
 {id: 1, name: 'Editor'},
{id: 2, name: 'Grid'},
 {id: 3, name: 'Chart'}
];
const columns = [
 {name: 'id', header: 'ID'},
 {name: 'name', header: 'Name'}
];
const MyComponent = () => (
 <Grid
   data={data}
   columns={columns}
   rowHeight={25}
   bodyHeight={100}
   heightResizable={true}
   rowHeaders={['rowNum']}
 />
);
class MyComponent extends React.Component {
 gridRef = React.createRef();
 handleAppendRow = () => {
   this.gridRef.current.getInstance().appendRow({});
 };
 render() {
   return (
```

```
<>
                          <Grid ref={this.gridRef} data={data} columns={columns} />
                          <button onClick={this.handleAppendRow}>Append Row</button>
            );
      }
}
MyComponent -> App, React.Component -> Component 변경
////class7////
  @RestController
  @RequestMapping("/user")
  public class UserController {
                private final UserService userService;
                @Autowired
                public UserController(UserService userService) {
                              this.userService = userService;
                @GetMapping
               public List<User> getUserList() {
                              System.out.println("유저 리스트 출력");
                              return userService.readAll();
               ł
   ← → C (i) localhost:8080/user
🌣 🐻 Title 🔧 DataGenor - 산업.... 🐧 java에서 shell com... 🐧 Redmine 📳 [Web] Secure 및 H... 🔑 바넷정보기술 🐮 애드몸(AdMob) 앱... 👨 APK 분석하기 위한... 🏋 [상테크 따라하기③... *
 00:00:00 , proxy_end_at : 0000-00-00 00:00:00 , gl_cd :ndff;} usia : aucuser ; mame : r ; uspw - hogada-arcuses-control occurrence in accuse in ac
```

특정한 json 타입으로 넘겨줘야 리스트가 출력됨

USID	01 🖴	부서	팀	담당업무	이메일	전 화변호
41022	박기영	24	40	1001	dfghfg123@sbisb.co.kr	01023425476
0	김사장	11	18	1002		
01058	권신혜	23	39	1001	sdf@sbisb.co.kr	01201233234
01111	김정현B	23	39	1001	sdfsf@sbisb.co.kr	0345204234
1111111	농협은행01	4	7	1001		
61045	송정하	26	41	1001	lermad@sbisb.co.kr	01042353452
61064	박창목	24	40	1001	chadsf@sbisb.co.kr	01051382341
71092	배담영	25	41	1001	dammy@sbisb.co.kr	01079032134
0011004	0 xê	21	30	1001	xxx@bccard.com	
0011005	유x진	21	30	1003	xx1@bccard.com	
0011008	김x정	21	30	1001	xx2@bccard.com	
2222222	농협은행02	4	7	3339		
7	27	1	1	1003	mskim@banet.co.kr	
3333333	농협은행03	4	7	3334		
bcuser	r	1	1	3339		
dmin	어드민	1	1	1004	sdfd	1234321
ircleUser	서클유저	5	12	3333		

https://forward.nhn.com/2020/seoul/hands-on-labs/toastui.grid-account-book/04.html

6-6. 그외 컴퍼넌트 추가

	ebar Btn erse Event						
	No.	이름수	1	루서	B	담당업무	
	1 041022	박기영	24		40	1001	dfghfg1
	2 10	김사장	11		18	1002	
	3 101058	권신해	23		39	1001	sdf@st
	4 101111	김정현B	23		39	1001	sdfsf@
0	5 11111111	농협은행01	4		7	1001	
	6 161045	송정하	26		41	1001	lermade
	7 161064	박창욱	24		40	1001	chadsf(
	8 171092	배담영	25		41	1001	dammy
	9 20011004	이x승	21		30	1001	xxx@b
	10 20011005	Бх	21		30	1003	xx1@b
	11 20011008	김x정	21		30	1001	xx2@b
	12 22222222	농협은행02	4		7	3339	
	13 27	27	1		1	1003	mskim(
	14 33333333	농협은행03	4		7	3334	
	15 abcuser	r	1		1	3339	
	16 admin	어트민	1		1	1004	sdfd