

1. (5min) Design recap and specify the design goal for your project:

- How would you like the child to feel through your product/design?
- What do you want to provide for the child and other stakeholders?
- What kind of experiences would you like to achieve for children?

Design Goals

2. (8-10min) Visualise the System Diagram:

- What is the use scenario?
- Map 3-5 key child-centred features, interactions, and data flows.

Scenario

System Diagram

1. Start with roles

- a. Draw simple icons or stick figures for all the actors/entities (e.g., Child, Parent, Teacher, AI Agent, Data Server, etc.)

- b. Label them clearly

2. Add key actions

- a. For each actor, list as many main things they do in the system as possible. For example,

- i. Child: chooses topic, talks to AI, reads story

- ii. AI: gives feedback, saves story

- iii. Parent: reviews progress, gives consent

3. Connect roles and actions

- a. Use arrows to show who interacts with whom or how data moves. For example,

- i. Child → AI: sends voice message

- ii. AI → Parent: sends summary

- iii. Parent → Child: gives feedback

4. Highlight the flow

- a. Mark where the child's experience starts and ends

- b. Highlight key touchpoints where decisions, data, or emotions occur.

Please draw your system diagram below

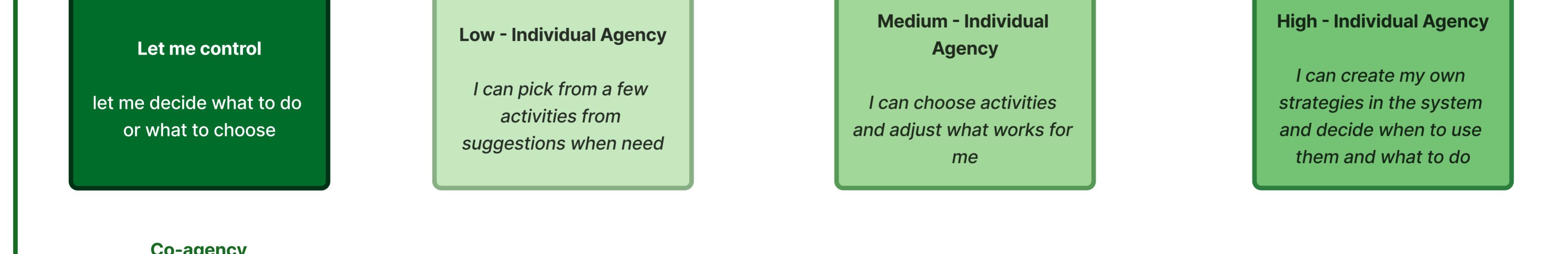
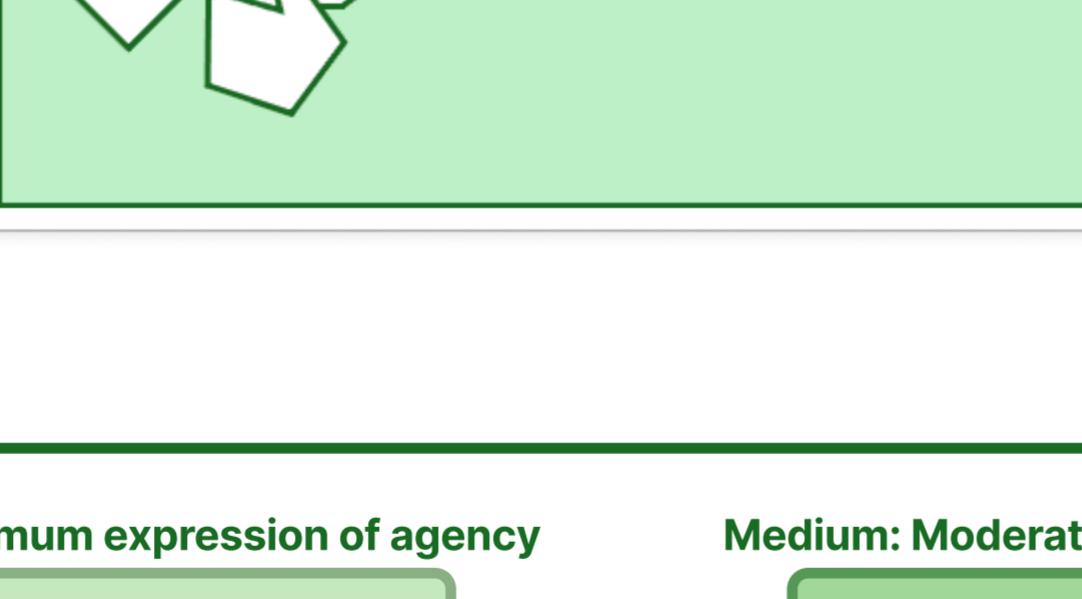
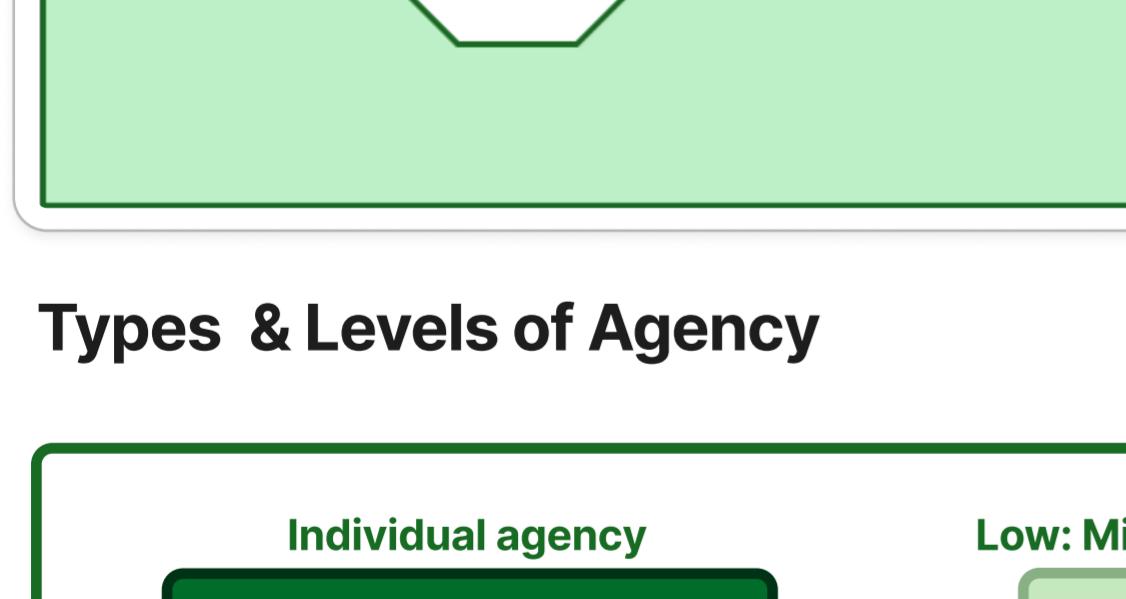
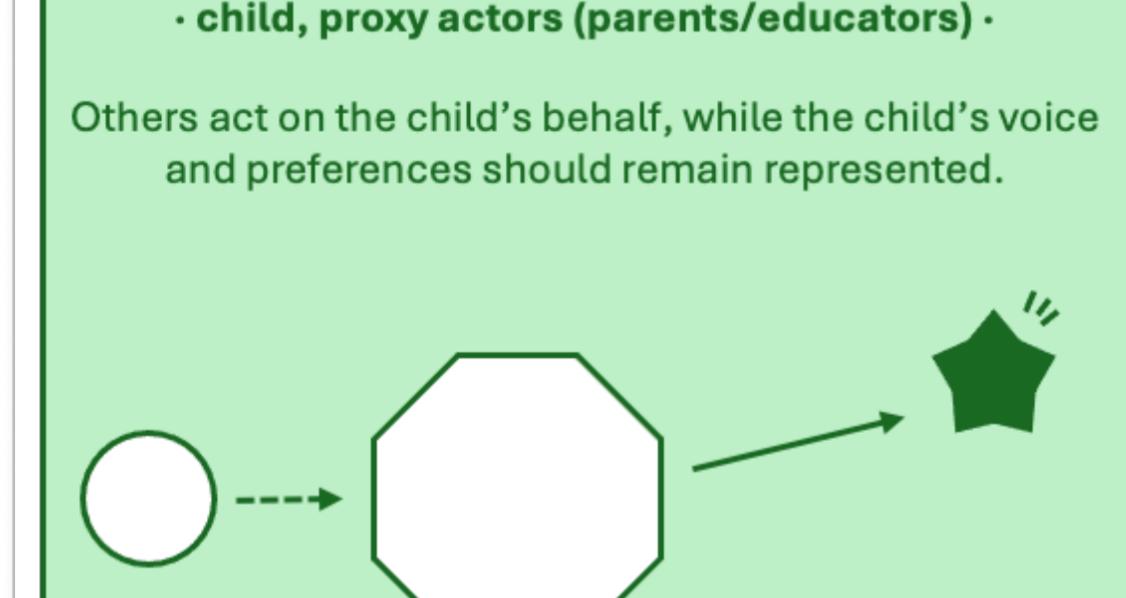


3. (5min) Pre-agency Elicitation

- Please fill out the questionnaire: <https://forms.office.com/e/awyKK1hzgX>

4. (10min) Introduce the concept of agency:

- What is agency?
- Four types: individual / co- / proxy / collective
- Three levels: low / medium / high



Let me control
let me decide what to do or what to choose

Low - Individual Agency
I can pick from a few activities from suggestions when need

Medium - Individual Agency
I can choose activities and adjust what works for me

High - Individual Agency
I can create my own strategies in the system and decide when to use them and what to do

Co-agency

Support my choice of who I interact with
let me decide with whom I may share the reasons for my choices or actions

Low - Co-Agency
My friend and I can pick an activity to do together

Medium - Co-Agency
My friend and I can discuss, choose and adapt an activity so it works for both of us

High - Co-Agency
My friend and I can co-create our own activity

Proxy agency

Show me the way
let me decide who will help me with my choice

Low - Proxy Agency
My parent/teacher choose an activity for me without my involvement

Medium - Proxy Agency
I can express my expectations and my parent/teacher can choose an activity for me

High - Proxy Agency
My parent/teacher choose activities for me, and I can decide when and how to take it

Collective agency

Make me part of a family or community
I want to make choices with my community

Low - Collective Agency
My peers and I can choose an activity we all do together

Medium - Collective Agency
My peers and I can adapt the activity so everyone can take part comfortably

High - Collective Agency
My peers and I can design and share our own group activities