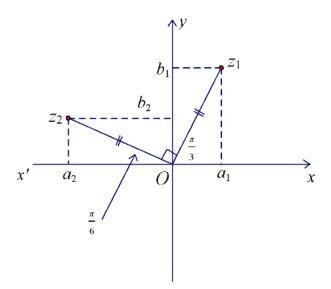
1)

a)

i)
$$z_1=a_1+jb_1; \arg z_1=\frac{\pi}{3} \Rightarrow z_1$$
 is in first quadrant, then $a_1>0, b_1>0$ $\Rightarrow a_1=|z_1|\cos\frac{\pi}{3}=\frac{\sqrt{7}}{2}; b_1=|z_1|\sin\frac{\pi}{3}=\sqrt{7}.\frac{\sqrt{3}}{2}=\frac{\sqrt{21}}{2}.$ Thus, $z_1=a_1+jb_1=\frac{\sqrt{7}}{2}+j\frac{\sqrt{21}}{2}.$

ii) Since the angle z_1 and z_2 (in second quadrant) is $\frac{\pi}{2}$ and $\arg(z_1) = \frac{\pi}{3}$, it follows that $\arg(z_2) = \frac{\pi}{2} + \frac{\pi}{3} = \frac{5\pi}{6}$. We have $a_2 = |z_2| \cos \frac{5\pi}{6} = -\sqrt{7}$. $\frac{\sqrt{3}}{2} = -\frac{\sqrt{21}}{2}$; $b_2 = |z_2| \sin \frac{5\pi}{6} = \sqrt{7} \cdot \frac{1}{2} = \frac{\sqrt{7}}{2}$. Thus, $z_2 = a_2 + jb_2 = -\frac{\sqrt{21}}{2} + j\frac{\sqrt{7}}{2}$.

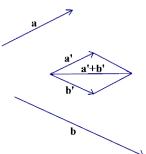


b)
$$\frac{3(e^{jw} - e^{-jw})}{jw} = 3 \cdot \frac{(\cos w + j \sin w) - (\cos(-w) + j \sin(-w))}{jw}$$

$$= 3 \cdot \frac{\cos w + j \sin w - \cos w + j \sin w}{jw} = \frac{3 \sin w}{w}.$$

c) Normalizations the vectors $\mathbf{a}=(2,1,2)$ and $\mathbf{b}=(-3,0,4)$ we have $\left||\mathbf{a}|\right|=3\Rightarrow \widehat{\mathbf{a}}=(\frac{2}{3},\frac{1}{3},\frac{2}{3})$. Similarly, $\left||\mathbf{b}|\right|=5\Rightarrow \widehat{\mathbf{b}}=\left(-\frac{3}{5},0,\frac{4}{5}\right)$.

Note that $|\widehat{a}| = |\widehat{b}| = 1$. That's why vector $\mathbf{c} = \widehat{a} + \widehat{b} = (\frac{1}{15}, \frac{1}{3}, \frac{22}{15})$ is direction vector of bisects of the angle between \mathbf{a} and \mathbf{b} . (diagonal of the rhombus)



d)
$$\mathbf{a} = 2\mathbf{i} - 3\mathbf{j} + \mathbf{k}$$
, $\mathbf{b} = (1,5,-2) = 1\mathbf{i} + 5\mathbf{j} - 2\mathbf{k}$, $\mathbf{c} = 3\mathbf{i} - 4\mathbf{j} + 3\mathbf{k}$
 $\Rightarrow \mathbf{d} = \mathbf{a} - 2\mathbf{b} + 3\mathbf{c} = 9\mathbf{i} - 25\mathbf{j} + 14\mathbf{k} = (9,-25,14) \Rightarrow |\mathbf{a}| = \sqrt{9^2 + (-25)^2 + 14^2} = \sqrt{902}$.

2) a)
$$p(x) = x^2 - 2x - 3$$

$$A = \begin{bmatrix} -1 & 2 \\ 0 & 3 \end{bmatrix} \Rightarrow p(A) = -3 \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} - 2 \begin{bmatrix} -1 & 2 \\ 0 & 3 \end{bmatrix} + \begin{bmatrix} -1 & 2 \\ 0 & 3 \end{bmatrix}^{-2}$$

$$\text{We have } \begin{bmatrix} -1 & 2 \\ 0 & 3 \end{bmatrix}^2 = \begin{bmatrix} -1 & 2 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} -1 & 2 \\ 0 & 3 \end{bmatrix} = \begin{bmatrix} (-1)(-1) + 2.0 & (-1)(2) + 2.3 \\ (0)(-1) + 3.0 & (0)(2) + 3.3 \end{bmatrix} = \begin{bmatrix} 1 & 4 \\ 0 & 9 \end{bmatrix}$$

$$p(A) = -3 \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} - 2 \begin{bmatrix} -1 & 2 \\ 0 & 3 \end{bmatrix} + \begin{bmatrix} -1 & 2 \\ 0 & 3 \end{bmatrix}^2 = \begin{bmatrix} -3 & 0 \\ 0 & -3 \end{bmatrix} - \begin{bmatrix} -2 & 4 \\ 0 & 6 \end{bmatrix} + \begin{bmatrix} 1 & 4 \\ 0 & 9 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

- b) Matrix A has Row Echelon form $\begin{bmatrix} 1 & 0 & \frac{1}{3} \\ 0 & 1 & -\frac{4}{3} \end{bmatrix} \Rightarrow \text{rank of matrix A is 2.}$
- c) The linear system $\begin{cases} (5-k)x + y = 1 \\ 6x + (6-k)y = k \end{cases}$ has $D = \begin{vmatrix} 5-k & 1 \\ 6 & 6-k \end{vmatrix} = (5-k)(6-k) 6(1) = (5-k)(6-k)(6-k) 6(1) = (5-k)(6-k)(6-k)(6-k) 6(1) = (5-k)(6-k)(6-k)(6-k)(6-k)(6-k) 6(1) = (5-k)(6-k)(6-k)(6-k)(6-k)(6-k)(6-k)(6-k) 6(1) = (5-k)(6-k)(6-k)(6-k)(6-k)(6-k)(6$

The system has an unique solution: $D \neq 0 \Leftrightarrow k^2 - 11k + 24 \neq 0 \Leftrightarrow \begin{cases} k \neq 3 \\ k \neq 8 \end{cases}$

(Note that unique solution is $\begin{cases} x = \frac{D_x}{D} \\ y = \frac{D_x}{D} \end{cases}$ with $D_x = \begin{vmatrix} 1 & 1 \\ k & 6-k \end{vmatrix} = 6 - 2k; D_y = \begin{vmatrix} 5-k & 1 \\ 6 & k \end{vmatrix} = 6 - 2k$ $-k^2 + 5k - 6$).

The system is inconsistent \Leftrightarrow $\begin{cases} D=0 \\ D_x \neq 0 \end{cases} or \begin{cases} D=0 \\ D_y \neq 0 \end{cases} \Leftrightarrow \begin{cases} k^2-11k+24=0 \\ 6-2k\neq 0 \end{cases} or \begin{cases} k^2-11k+24=0 \\ -k^2+5k-6\neq 0 \end{cases}$

$$\begin{cases} k^2 - 11k + 24 = 0 \\ 6 - 2k \neq 0 \end{cases} \text{ or } \begin{cases} k^2 - 11k + 24 = 0 \\ -k^2 + 5k - 6 \neq 0 \end{cases}$$

$$\begin{cases} \begin{bmatrix} k=3\\ k=8 \text{ or } \\ k \neq 3 \end{bmatrix} \begin{cases} \begin{bmatrix} k=3\\ k=8\\ k \neq 2 \end{bmatrix} \Rightarrow k=8 \end{cases}$$

Editor's comment: Alternatively, do a row reduction.

$$\binom{5-k}{6} \quad \frac{1}{6-k} \binom{1}{k} \sim \binom{6}{0} \quad \frac{6-k}{-24+11k-k^2} \binom{k}{6-5k+k^2}$$

- For unique solution, it suffices to have 2 pivot points, thus we similarly need $k^2 11k +$ $24 \neq 0$
- For inconsistent solution, we similarly require $k^2 11k + 24 = 0$ and $k^2 5k + 6 \neq 0$
- d) Denote matrix $A = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & -2 \\ 0 & 0 & 0 \end{bmatrix}$, $A_1 = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & -2 \\ 0 & 0 & 0 \end{bmatrix}$

We have $A_1 \sim \begin{bmatrix} 1 & 0 & 1 & 1 \\ 0 & 1 & -2 & 1 \end{bmatrix}$

Clearly $r(A) = r(A_1) = 2$. Thus system is consistent. Choose x_2 and x_3 are basic variables, we have $\begin{cases} x_3 = 1 - x_1 \\ x_2 - 2x_3 = 1 \end{cases} \Rightarrow \begin{cases} x_3 = 1 - x_1 \\ x_2 = 3 - 2x_1 \end{cases}$

Let $x_1 = a \Rightarrow$ solutions of system are $x_1 = a$, $x_2 = 3 - 2a$, $x_3 = 1 - a$

e)
$$A^{-1}B^{-1} = (AB)^{-1} = (BA)^{-1} = B^{-1}A^{-1}$$
. Thus statement is true.

3)

a) Rearrange the table:

9)	11	15	25	28	29	30	30	30	30
3	2	34	35	35	39	40	42	44	48	50

i) Mean = 31.8

Medium = (30+32)/2 = 31

Mode = 30

80th percentile:

Rank:
$$R = \frac{P(N+1)}{100} = 80 \times \frac{21}{100} = 16.8$$

$$IR = 16; FR = 0.8$$

Rank 16: 40; Rank 17: 42

$$\Rightarrow 0.8 \times (42 - 40) + 40 = 41.6$$
 is 80th percentile

Range: 50 - 9 = 41

Sample Variance: $\frac{\sum (X-M)^2}{N-1} = 121.43$, where X is every values, M is mean, N=20

ii) 5 | 0

4 | 0 2 4 8

3 | 000024559

2 | 589

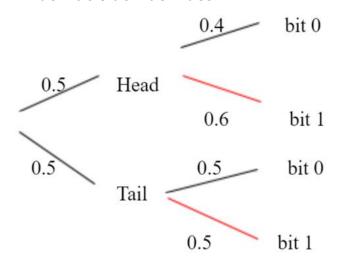
1 | 15

0 | 9

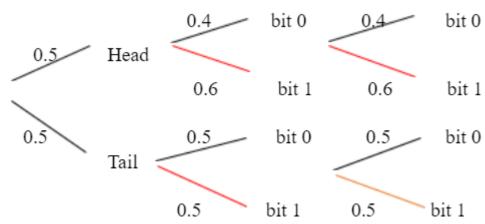
b)

i) Due to the tree diagram, the probability that first bit generated is 1 is:

$$P = 0.5 \times 0.6 + 0.5 \times 0.5 = 0.55$$



ii)



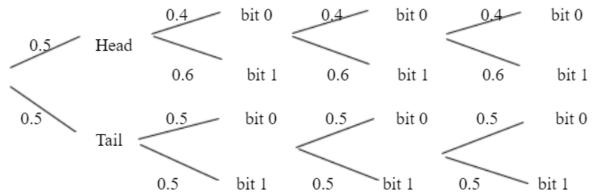
We have to find $P(Head|2bits = 1) = \frac{P(Head|AND|2|bits = 1)}{P(2|bit| = 1)}$

$$P(Head\ AND\ 2\ bits = 1) = 0.5 \times 0.6 \times 0.6 = 0.18$$

$$P(2 \ bits = 1) = 0.5 \times 0.6 \times 0.6 + 0.5 \times 0.5 \times 0.5 = 0.305$$

$$\Rightarrow P(Head \mid 2 \ bits = 1) = \frac{0.18}{0.305} = 0.59$$

iii)



Need to find $P(third\ bit = 0|first\ 2\ bits\ NOT\ BOTH\ 0) = P'$

$$P' = \frac{P1(third\ bit = 0\ AND\ first\ 2\ bits\ NOT\ BOTH\ 0) = P}{P2(first\ 2\ bits\ NOT\ BOTH\ 0)} = \frac{P1}{P2}$$

$$P1 = 0.4 \times 0.6 \times 0.6 \times 0.5 + 2 \times 0.4 \times 0.6 \times 0.4 \times 0.5 + 3 \times (0.5^4) = 0.3555$$

$$P2 = 0.5 \times 0.6 \times 0.6 + 2 \times 0.5 \times 0.4 \times 0.6 + 3 \times (0.5^3) = 0.795$$

$$P' = \frac{0.3555}{0.795} = 0.4472$$

c)

i)
$$Y = X + 5 \Rightarrow f(Y) = 0.01 \times (10 - |Y - 5|)$$
 when Y in [-5,15]

Y in
$$[-5,5]$$
, $|Y-5|=5-Y$

Y in [5,15],
$$|Y - 5| = Y - 5$$

 \Rightarrow *Expected value of Y is*:

$$E(Y) = \int Y \times f(Y) = \int_{-5}^{5} Y(0.01) (10 - (5 - Y)) + \int_{5}^{15} Y(0.01) (10 - (Y - 5)) = 5$$

Similiarly, we calculate expected value of Y²

$$E(Y^{2}) = \int Y^{2} \times f(Y)$$

$$= \int_{-5}^{5} Y^{2}(0.01)(10 - (5 - Y)) + \int_{5}^{15} Y^{2}(0.01)(10 - (Y - 5)) = \frac{125}{3}$$

$$\Rightarrow Variance = E(Y^{2}) - (E(Y))^{2} = \frac{50}{3} = 16.67$$

Editor's comment: It actually suffices to find E(X) and compute E(Y) = E(X) + 5 $E(X) = \int_{-10}^{10} 0.01(10 - |x|) dx = 0$ by symmetry, so E(Y) = 5

Similarly, Var(Y) = Var(X), so it also suffices to find Var(X) to obtain Var(Y).

ii) Since X>0 yields Y (=X+5) > 0 in all cases, then the probability is 1.

4)

a)

i)
$$n=200, p=0.3 \Rightarrow Average=200\times0.3=60$$

$$Variance=npq=200\times0.3\times0.7=4.2$$

$$Standard\ deviation=\sqrt{4.2}$$

ii) Use continuity correction in normal distribution, we have to find:

$$P(69.5 < X < 70.5) = P\left(\frac{69.5 - 60}{6.48} < Z < \frac{70.5 - 60}{6.48}\right) = P(1.466 < Z < 1.62)$$
$$= P(Z < 1.62) - P(Z < 1.466) = 0.9474 - 0.9292 = 0.0182$$

b)

i) Let the new variable $\bar{x}=\overline{x_1}-\overline{x_2}$. Hence, the sample will be difference between 2 bottles \Rightarrow n=10

n small, we use t-Distribution. (r = n - 1 = 9)

$$Var(x1) = 3.51^2 = 12.3201; Var(x2) = 4.27^2 = 18.2329$$

$$\Rightarrow Var(x) = Var(X1) + Var(x2) = 30.553$$

Standard Deviation of x: $\sigma_1 = \sqrt{30.553} = 5.53$

Mean of variable x is 299 - 294 = 5ml

H₀ is that there are no difference in mean volume filled by 2 machines

H_A is that there are some difference in mean volume filled by 2 machines

⇒ This is a 2-sided test.

Hypothetical mean is 0.

p-value =
$$P(X < -5 \text{ or } X > 5) = P\left(Z < \frac{-5-0}{\frac{5.53}{\sqrt{10}}} \text{ or } Z > \frac{5-0}{\frac{5.53}{\sqrt{10}}}\right) = P(Z < -2.86 \text{ or } Z > 1.86 \text{ or$$

$$2.86) = 2P(Z > 2.86)$$

Due to t-Distribution table (r=9), $2.821 < t_9 < 3.250$

 \Rightarrow 2 × 0.005 < p-value < 2 × 0.01 \Rightarrow 0.01 < p-value < 0.02, which is smaller than level of significance (5%) \Rightarrow Reject H₀

ii) We find the coefficient of 95% confidence interval:

$$P(-a < X < a) = 0.95 \Rightarrow P(X < a) = 0.975 \Rightarrow a = 1.96$$

Lower bound =
$$299 - 1.96 \left(\frac{4.27}{\sqrt{10}}\right) = 296.35 \ ml$$

Upper bound = $299 + 1.96 \left(\frac{4.27}{\sqrt{10}}\right) = 301.65 \ ml$

c) Bisection method and Newton method.

For Bisection method:

For a given function f(x), the Bisection Method algorithm works as follows:

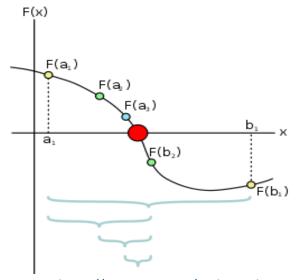
- 1. two values a and b are chosen for which f(a) > 0 and f(b) < 0 (or the other way around)
- 2. **interval halving**: a midpoint c is calculated as the arithmetic mean between a and b, c = (a + b)/2
 - 3. the function f is evaluated for the value of c
 - 4. if f(c) = 0 means that we found the root of the function, which is c
 - 5. if $f(c) \neq 0$ we check the sign of f(c):

if f(c) has the same sign as f(a) we replace a with c and we keep the same value

for b

if f(c) has the same sign as f(b), we replace b with c and we keep the same value for a

6. we go back to step 2. and recalculate c with the new value of a or b



Source: https://x-engineer.org/undergraduate-engineering/advanced-mathematics/numerical-methods/the-bisection-method-for-root-finding/

--End of Answers--

Solver: Tran Huu Hoang