**Question 2: Kid’s Day at School**

1. **Logic**

A screenshot of a computer

Description automatically generated with low confidence

We first set the initial query to start off the conversation.

If the kid said ‘no’, it will ask another random question of any topic.

Text, application

Description automatically generated



If the kid said no the first time, ‘eat’ will be in the list of activity that he did not do. Likewise for activities that he has done.

If the kid answered ‘yes’, it would ask a set of related questions continuously until the list becomes empty.

Graphical user interface, text

Description automatically generated



Once there are no more related questions, it will ask questions from another topic.

If all of the questions have been asked, the chat will end.

1. **Activities**

Graphical user interface, application

Description automatically generated with medium confidence

Here we define the type of activities and the questions that we want to ask.

1. **Conversation output**

Text

Description automatically generated