

## 25. Review, software packages and outlook

## Summary of the previous class

- Interval arithmetic
- Intervals  $X = [a, b]$
- Define functions  $f(X)$  to contain  $\text{range}(f; X) := \{f(x) : x \in X\}$
- Can use to exclude roots and prove existence

## Goals for today

- Review of the course
- Main ideas and techniques
- Relevant Julia software packages
- Future directions

## Review of the course

# Overview

- 1 Representing numbers and functions
- 2 Solving (nonlinear) equations
  - Root finding
  - Iterative methods
  - Differentiation: numerical and automatic
- 3 Linear algebra
  - Solving linear equations: Direct and iterative
  - Least squares
  - Matrix factorisations
- 4 Conditioning and stability
- 5 Interpolation
  - Numerical integration

## So what *is* numerical analysis?

- “Solving problems numerically”
- Using **approximation algorithms** (usually)
- Where the solution converges to the true solution as  $N \rightarrow \infty$  or  $h \rightarrow 0$
- Calculating their rate of convergence
- Finding better algorithms with better convergence properties

## Which problems do we solve?

- Many of the problems we have solved are stated in an *implicit* fashion
- " We know that  $x$  solves the following equation. Find  $x$  "
- Often we can prove mathematically that one (or more) solutions *exist*
- We need to develop algorithms to *calculate*  $x$

# Examples

- Find a root of  $f : \mathbb{R}^n \rightarrow \mathbb{R}^n$ , i.e.  $\mathbf{f}(\mathbf{x}) = \mathbf{0}$
- Solve a linear system of equations:  $A\mathbf{x} = \mathbf{b}$
- Solve an ODE  $\dot{x} = \mathbf{f}(\mathbf{x})$





# What tools do we have?

- Suppose we want to solve  $\mathcal{F}(\mathcal{X}) = 0$
- Iterative methods: Find an  $f$  such that the sequence  $x^{(n)}$  given by  $x^{(n+1)} = f(x^{(n)})$  converges to the solution  $\mathcal{X}$
- Reduce to problems we already know how to solve, e.g. linear systems  $Ax = b$

# Ideas

- Most problems are not solvable exactly, even in principle, so we (almost) always must look for some kind of iterative refinement method
- We need a criterion for when to stop
- Look for “special structure”
  - Solving  $Ax = b$  is much more efficient if  $A$  is tridiagonal than for a general matrix
  - The Chebyshev interpolation problem is much more efficient than the general polynomial interpolation problem
- The only equations we can really solve are linear, so reduce everything to repeatedly solving linear systems
- The only functions we can really work with are polynomials, so we approximate everything with polynomials

Software

## Some useful Julia packages for high-quality numerics

- Root finding: `Roots.jl` in 1D; `NonlinearSolve.jl` and `IntervalRootFinding.jl` for small dimensions
  - `Polynomials.jl`
  - `BifurcationKit.jl`: Sophisticated numerical continuation (following roots as a parameter changes)
- Linear algebra: `LinearAlgebra` standard library; `GenericLinearAlgebra.jl` (e.g. for eigenvalues of `BigFloat` matrices)
- Differentiation: <https://juliadiff.org/> `ForwardDiff.jl`, `TaylorSeries.jl`
- ODEs: `DifferentialEquations.jl`

## Type-based dispatch

- Often there are several (or hundreds, for example in the case of ODEs) of possible algorithms that you may want to try for a given problem
- It should be easy to switch between them and compare their performance (in terms both of accuracy and of speed) for your particular use case
- A common mechanism in Julia packages to do this selection is using **type-based dispatch**
- Each algorithm is represented by a type; passing an instance of the type to a function specifies which algorithm to use
- The implementation is via multiple dispatch

# Optimization

- `Optim.jl`; `GalacticOptim.jl`
- Global optimization

# Summary

- We can define an interval  $X$  as a set
- And functions on them such that  $f(X)$  contains  $\text{range}(f; X)$
- Interval arithmetic provides a computationally cheap method to *bound* a function over an input set
- It gives an **enclosure** of the **range**, but is in general an *over-estimate*
- We can prove results such as the non-existence of roots using interval arithmetic
- Branch and prune for excluding roots
- Interval Newton for proving existence and uniqueness
- Global optimization