### Behavioral Clafer

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### Current Clafer

- Clafer is a great concise modeling language for expressing models with some structure.
- Clafer models encapsulates all possible configuration.
- With tool support we can generate and analyze instances.

Let's start with an example.

# Structural Clafer example

```
enum RecipientLocation = AtHome | Away
   enum ParcelStatus = Dropped | InTransit | Delivered
4
   abstract Parcel
5
     PStatus -> ParcelStatus
6
    M -> Messenger ?
     Rec -> Recipient
9
   abstract Recipient
10
     RLoc -> RecipientLocation
11
     Addr -> Address
13
13
   abstract Messenger
14 P -> Parcel ?
15 Location -> Address
16 [ P => P.M=this ]
```

# Structural Clafer example continued..

```
18
18
   abstract Address
20
20
   AlloyBook : Parcel
21
      [Rec = Bob]
23
23
   Mark : Messenger
25
25
   Bob : Recipient
26
      [Addr = Main1]
28
28
   Main1 : Address
29
   Main2 : Address
30
   Main3 : Address
   Let's generate some instances...
```

# Sample instances generated using ClaferIG (1)

```
Main2
   Main3
3
   AtHome
   Away
5
   Dropped
   InTransit
7 Delivered
8
   AlloyBook
     PStatus = Delivered
10
     Rec = Bob
11
   Mark
12
      Location = Main3
13
   Bob
14
     R.I.o.c = At.Home
15
     Addr = Main1
16
   Main1
```

# Sample instances generated using ClaferIG (2)

```
Main2
   Main3
   AtHome
   Away
5
   Dropped
6
   InTransit
   Delivered
8
   AlloyBook
9
     PStatus = Delivered
10
     M = Mark
11
     Rec = Bob
12
   Mark
13
     P = AlloyBook
14
     Location = Main3
15
   Bob
16
     R.I.o.c = At.Home
17
     Addr = Main1
18
   Main1
```

# Sample instances generated using ClaferIG (3)

```
Main2
   Main3
   AtHome
   Away
5
   Dropped
6
   InTransit
   Delivered
8
   AlloyBook
9
     PStatus = Dropped
10
     M = Mark
11
     Rec = Bob
12
   Mark
13
     P = AlloyBook
14
     Location = Main2
15
   Bob
16
     RLoc = Away
17
     Addr = Main1
18
   Main1
```

### Behavioral Clafer

But that is only structure.

Maybe we can add a time dimension and create traces instead of single instances?

Then we could create tools that do something along the lines of:

- Generate sample traces to support iterative modeling process
- Runtime verification
- **3** Generate testing data for TDD.
- 4 . . .

Let's try.

# Expressing temporal properties

So we added two syntactic ways to express temporal properties:

- ITI
- Pattern Expressions based on M.Dwyer's Patterns¹.

Patterns Expressions are just sugar that is translated to LTL during preprocessing.

By default all clafers are mutable. Clafer can be made immutable using immutable keyword.

<sup>&</sup>lt;sup>1</sup>Matthew B Dwyer, George S Avrunin, and James C Corbett. "Patterns in property specifications for finite-state verification". In: Software Engineering, 1999. Proceedings of the 1999 International Conference on. IEEE. 1999, pp. 411–420.

# Samples of termporal properties

#### LTL

```
1 [ F A ]
2 [ A U B ]
3 [ G (A => F B) ]
4 [ C W D ]
```

#### Pattern Expressions

```
1 [ A precedes B]
2 [ C respondsTo D before E]
3 [ eventually A before E ]
```

[ eventually C after B and D ]

### Parcel service example

Let's add temporal properties to the parcel service example.

```
4 abstract Parcel
5 PStatus -> ParcelStatus
6 M -> Messenger ?
7 Rec -> Recipient
8 [immutable]
9 [ PStatus = Dropped]
```

# Parcel clafer behavioral properties (1)

Eventually parcel is delivered:

10

[ F (PStatus=Delivered) ]

```
Once delivered, parcel status can not change:
11
     [ G (PStatus=Delivered => G(PStatus=Delivered)) ]
   Parcel Dropped status has to precede InTransit
   status. Such event sequence is applicable before
   parcel reaches Delivered status:
12
     [ PStatus=Dropped precedes PStatus=InTransit
         before (PStatus=Delivered) 1
     // is translated to F (PStatus=Delivered) =>
13
         (!PStatus=Status U (PStatus=Dropped or
         PStatus=Delivered))
```

# Parcel clafer behavioral properties (2)

14

15

```
Once in transit parcel status can not become Dropped:
```

```
[ G (PStatus=InTransit => X !(PStatus=Dropped)
     ) ]
```

[ PStatus=InTransit precedes PStatus=Delivered

Before delivery parcel has to be InTransit status:

```
During delivery parcel has to be linked with
```

During delivery parcel has to be linked with messenger:

If Parcel is linked with messenger, its status can not be Dropped:

```
17 [ G (M => (PStatus!=Dropped)) ]
```

# Parcel clafer behavioral properties (3)

Now let's add some temporal properties to the Recipient and Messenger clafers.

```
20 abstract Recipient
21 RLoc -> RecipientLocation
22 Addr -> Address
23 [immutable]
25
25 abstract Messenger
26 P -> Parcel ?
27 Location -> Address
```

# Parcel clafer behavioral properties (4)

Messenger can deliver package only and only if Parcel is still not delivered, messenger is at recipient's address and recipient is at home:

```
28 [ G (P => ((P.PStatus=InTransit && Location=P.Rec
.Addr && P.Rec.RLoc=AtHome ) <=> (P.PStatus=
InTransit) && X (P.PStatus=Delivered)))]
```

This is structural property, that ensures bidirectional reference link between Parcel and Messenger clafers:

```
[G(P \Rightarrow P.M=this)]
```

Until parcel is delivered, it has to be linked with the messenger:

```
31 [ G(P \Rightarrow ((some P) \cup P.PStatus=Delivered)) ]
```

## Behavioral Clafer tool support

- We extended Clafer compiler to support new grammar and semantics.
- Using the tool behavioral Clafer model is translated to Alloy. LTL properties are encoded using embeddings presented in A.Cunha paper<sup>2</sup>.
- Alloy analyzer tool can be used to generate traces.

<sup>&</sup>lt;sup>2</sup>Alcino Cunha. "Bounded Model Checking of Temporal Formulas with Alloy". In: *CoRR* abs/1207.2746 (2012).

## Behavioral Clafer Alloy output

Let's look at the Alloy output:

```
9 open util/ordering[Time]
10 pred show {}
11 run show for 10
13
13 sig Time {loop: lone Time}
14 fact Loop {loop in last->Time}
```

Time atom.

A. Cunha's LTL embeddings use bounded model checking with local state idiom. Therefore we define Time signature that will be attached to all mutable clafer relations. Time is ordered using ordering module. Bounded model checking requires a loop (lasso) relation between last Time atom and any arbitrary

## Behavioral Clafer Alloy output

Now let's look at the Parcel clafer signature:

```
37 abstract sig c8_Parcel
38 { r_c9_PStatus : c9_PStatus -> Time
39 , r_c19_M : c19_M -> Time
40 , r_c29_Rec : one c29_Rec }
```

Each mutable subclafer is a product of field relation and Time set.

Note, that Parcel's Rec is immutable, so its relation is not a product with Time.

#### Liveness

Liveness property embedding in A. Cunha paper:

$$[F\varphi]_t \equiv \text{ some } t': t.*(\mathsf{next} + \mathsf{loop}) \mid [\varphi]_{t'}$$

Liveness property in Clafer:

```
10 [ F (PStatus=Delivered) ]
```

Liveness property in Alloy:

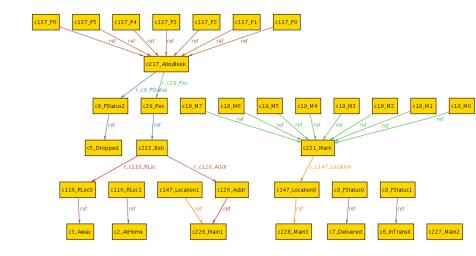
# Other temporal properties

11

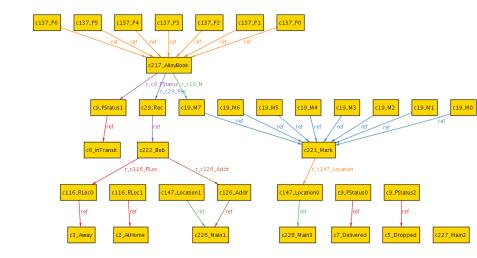
47

```
Once delivered, parcel status will never change.
Property in Clafer:
  [ G (PStatus=Delivered => G(PStatus=Delivered)) ]
Property in Alloy:
  all t: (Time <: first) | (some loop and all t':
     t.*(Time <: next + loop) | ((this.(
     (0r c9 PStatus.t'. (0ref)) = c7 Delivered) \Rightarrow ((
     some loop and all t'':t'.*(Time <: next +
      loop) | (this.(@r c9 PStatus.t''.@ref)) =
     c7 Delivered)))
```

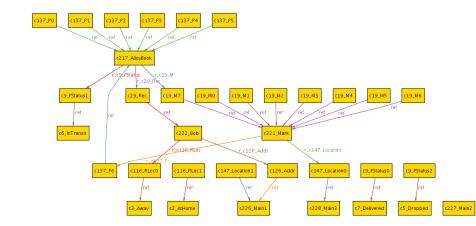
# Parcel service trace (Time=0)



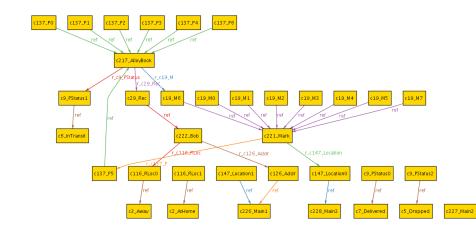
## Parcel service trace (Time=1)



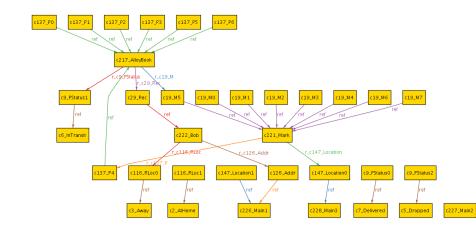
# Parcel service trace (Time=2)



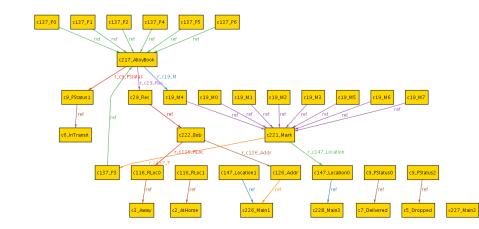
## Parcel service trace (Time=3)



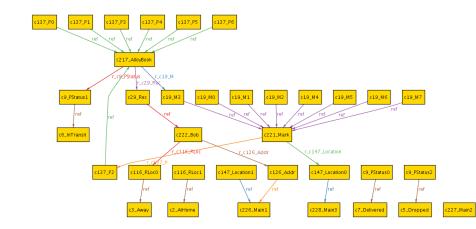
# Parcel service trace (Time=4)



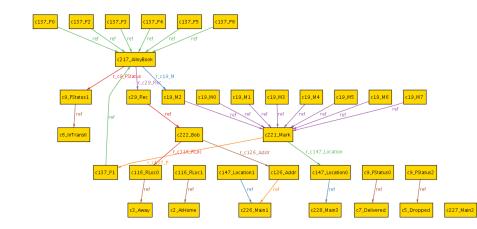
# Parcel service trace (Time=5)



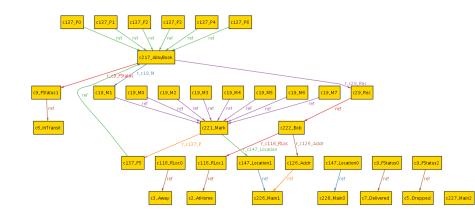
# Parcel service trace (Time=6)



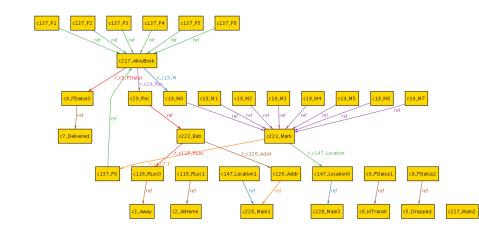
# Parcel service trace (Time=7)



# Parcel service trace (Time=8)



# Parcel service trace (Time=9)



# Open issues/Future work

- Syntactic solution for referencing current state.
- Calculate scope right now it is just a parameter (-fs=scope).
- For reference clasers add Time product to rel field instead of appending to field declarations in parent signature. It will prevent generation of unnecessary instances.
- Create more models.