

# Chapter 6, Part 3: Large Scale Kernel Approximations

Advanced Topics in Statistical Machine Learning

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### Large Scale Kernel Approximations

- ullet GPs, have computational cost that scales as  $O(n^3)$  because they require **inversion** of an n imes n matrix
- More generally, all kernel methods have cost that is at least  $O(n^2)$  and typically also  $O(n^3)$
- This is essentially the price for using a nonparametric model: if we want the complexity of the model to scale as we get more data, this will induce poor computational scaling
- For large datasets the cost becomes prohibitive and we need to resort to model approximations to apply kernel methods
- Two main high-level approaches for doing this:
  - Approximate  $\mathbf{K}_{\mathbf{x}\mathbf{x}}$  with an m-rank approximation that can be inverted more cheaply
  - ullet Summarize the dataset with m inducing datapoints and then fit the model to this smaller dataset

#### **Low Rank Matrix Approximations**

If  $\mathbf{K}_{\mathbf{x}\mathbf{x}}$  is a symmetric m-rank approximation to  $\mathbf{K}_{\mathbf{x}\mathbf{x}}$   $(m \leq n)$  then it can be represented as  $\tilde{\mathbf{K}}_{\mathbf{x}\mathbf{x}} = QQ^T$  where Q is an  $n \times m$  matrix.

By standard matrix identities, we can then show that

$$\left(\tilde{\mathbf{K}}_{\mathbf{x}\mathbf{x}} + \sigma^2 I\right)^{-1} = \sigma^{-2} I - \sigma^{-2} Q \left(\sigma^2 I + Q^{\top} Q\right)^{-1} Q^{\top},$$

where  $Q^{\top}Q$  is now a  $m\times m$  matrix that can be calculated in  $O(m^2n)$  and then inverted in  $O(m^3)$ .

Though full calculation of the inverse  $\left(\tilde{\mathbf{K}}_{\mathbf{x}\mathbf{x}} + \sigma^2 I\right)^{-1}$  would still now be  $O(n^2m)$ , calculations of the form  $\left(\tilde{\mathbf{K}}_{\mathbf{x}\mathbf{x}} + \sigma^2 I\right)^{-1}\beta$  for some vector  $\beta$  can be calculated in  $O(m^2n)$ .

Q essentially represents an m dimensional feature mapping of the input matrix  $\mathbf{X}$ : this approach equates to using a **finite** feature map whose inner product approximates the kernel.

#### **Random Fourier Features**

Random Fourier features (RRF) are one popular such approximation based around representing the kernel as an **inverse** Fourier transform and then sampling in the Fourier domain.

For stationary kernels, i.e. those that take the form  $k(x,x')=\kappa(x-x')$ , we can represent the kernel, by using something called **Bochner's Theorem**, as

$$k(x, x') = 2 \kappa(0) \mathbb{E} \left[ \cos(\omega^{\top} x + b) \cos(\omega^{\top} x' + b) \right]$$
 (1)

where  $b \sim \mathsf{Uniform}(0,2\pi)$  and  $\omega \in \mathbb{R}^p$  has density given by the normalized Fourier transform of  $\kappa$ , that is<sup>1</sup>

$$p(\omega) \propto \int_{\delta \in \mathbb{R}^p} \kappa(\delta) \exp(-i\omega^T \delta) d\delta = \int_{\delta \in \mathbb{R}^p} \kappa(\delta) \cos(\omega^T \delta) d\delta.$$

<sup>&</sup>lt;sup>1</sup>Note that the imaginary part of  $p(\omega)$  is always zero because  $\kappa(\delta) = \kappa(-\delta) \forall \delta$ .

### Random Fourier Features (2)

For many common kernels  $p(\omega)$  takes a simple analytic form that we can sample from directly, e.g. for the RBF kernel with lengthscale  $\gamma$ ,  $p(\omega) = \mathcal{N}(\omega; 0, \gamma^{-2}I)$ .

We can thus form an **unbiased** Monte Carlo estimate of the kernel by sampling  $\hat{\omega}_j \overset{i.i.d.}{\sim} p(\omega)$  and  $\hat{b}_j \overset{i.i.d.}{\sim}$  Uniform $(0,2\pi)$  and taking

$$k(x, x') \approx k_m(x, x') := \frac{2\kappa(0)}{m} \sum_{j=1}^{m} \cos(\hat{\omega}_j^{\top} x + \hat{b}_j) \cos(\hat{\omega}_j^{\top} x' + \hat{b}_j).$$

This approximation can now be represented as an **explicit inner** product between feature maps  $\varphi_m: \mathbb{R}^p \mapsto \mathbb{R}^m$  as follows

$$\begin{split} k_m(x,x') &= \varphi_m(x)^\top \varphi_m(x') \quad \text{where} \\ \varphi_m(x) &= \sqrt{\frac{2\kappa(0)}{m}} \left[ \cos(\hat{\omega}_1^\top x + \hat{b}_1), \dots, \cos(\hat{\omega}_m^\top x + \hat{b}_m) \right]^\top. \end{split}$$

### Random Fourier Features (3)

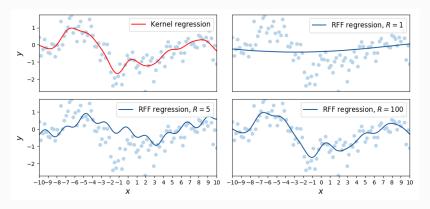
This means we can "undo" the kernel trick by directly working with the **explicit transformation** of our input data.

That is, we can calculate the resulting feature representation of the data  $\Phi_m \in \mathbb{R}^{n \times m}$  and then apply the "unkernelized" version of our method.

For example, in kernel PCA or kernel ridge regression we can work with  $\Phi_m^T\Phi_m$  (which is  $m\times m$ ) instead of the gram matrix  $\Phi_m\Phi_m^T$  (which is  $n\times n$ ), thereby reducing the cost from  $O(n^3)$  to  $O(m^2n)$ .

Note that this equates to using  $Q=\Phi_m$  in the earlier formulation.

### **Random Fourier Feature Accuracy**

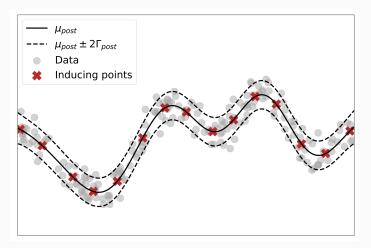


**Figure 1:** Example of accuracy of using RFFs with different number of sampled features (R in the figure's notation, m in ours). Note that for low number of samples, the sinusoidal behavior of the approximation is very visible. Figure credit: Gregory Gundersen

### **Sparse Gaussian Processes**

- Rather than looking to approximate the kernel directly, an alternative is to look to approximate the dataset
- We can look to summarize the dataset with m pseudo "super datapoints", known as inducing points
- We can then fit our GP to this smaller dataset
- This is known as a sparse GP approximation
- By carefully optimizing the position of the inducing points and inferring the value of their function outputs (e.g. using variational inference) we can construct methods that run in  $O(m^2n)$  while retaining most of the information in the data
- An important difference to the low–rank approximations from before is that sparse GP approximations retain **non–parametric uncertainty estimates**: they always remain uncertain in regions with no data even as  $n \to \infty$

## **Inducing Points**



**Figure 2:** Example of using inducing points to approximate a GP. Figure credit: David Kozak et al 2019, https://arxiv.org/abs/1904.01145

#### **Further Reading**

- Chapter 8 of Carl Edward Rasmussen and Christopher Williams. Gaussian Processes for Machine Learning. The MIT Press, 2005
- Chapter 2 of Mark van der Wilk's PhD Thesis
  (https://markvdw.github.io/vanderwilk-thesis.pdf) provides a
  recent literature review of large scale GP approximations
- Lecture by Zhenwen Dai on inducing point approximations for GPs (will require knowledge of variational inference from later in the course) https://youtu.be/I9VZWIxSGUs
- Nice blog on RFF: http: //gregorygundersen.com/blog/2019/12/23/random-fourier-features/