DEBUGGING JUPYTERLAB EXTENSIONS

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When to debug

How to debug (using vscode)

When to debug

- When stuff goes wrong
- When you want to inspect the internals of your extension

When to debug

How to debug (using vscode)

How to know stuff has gone wrong

- UI elements don’t show up
- Errors appear in Python console
- Errors appear in browser console

When to debug

How to debug (using vscode)

Enter into a terminal

-
  ```
  $ pip install cookiecutter
  ```

-
  ```
  $ cookiecutter gh:jupyterlab/debug-config-cookiecutter –f
  ```

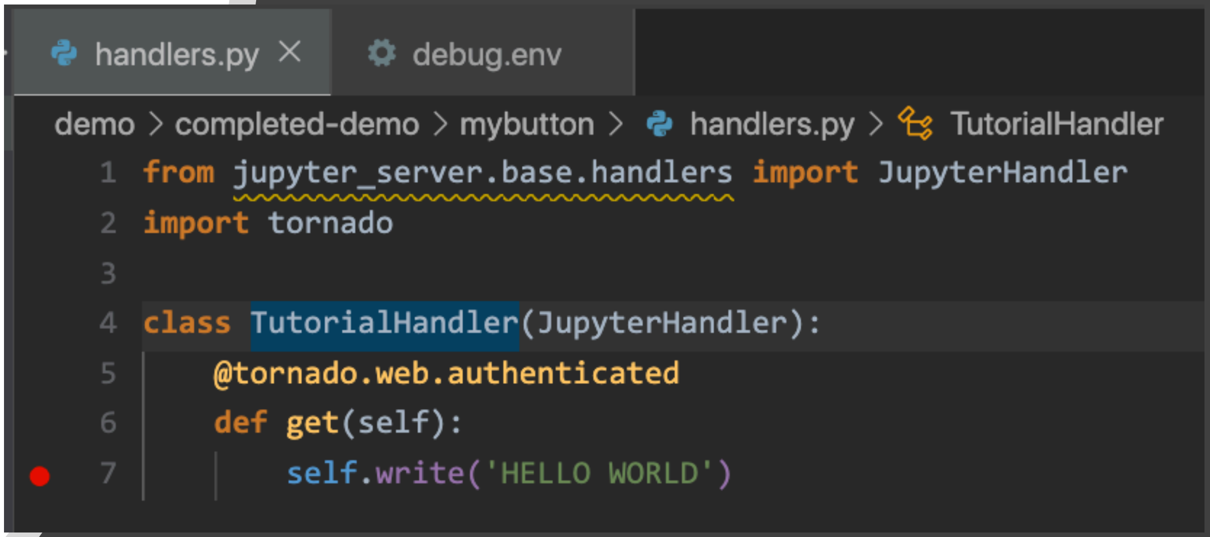
- Answer any prompts that come up
- Configure stuff in .vscode dir as necessary
  - For the “mybutton” example project, change “webroot” to:

    ```
    "webRoot": "${workspaceFolder}/demo/completed-demo”,
    ```

When to debug

How to debug (using vscode)

Set breakpoints in vscode


handlers.py ×
debug.env
demo > completed-demo > mybutton > handlers.py > TutorialHandler

```
from jupyter_server.base.handlers import JupyterHandler
import tornado

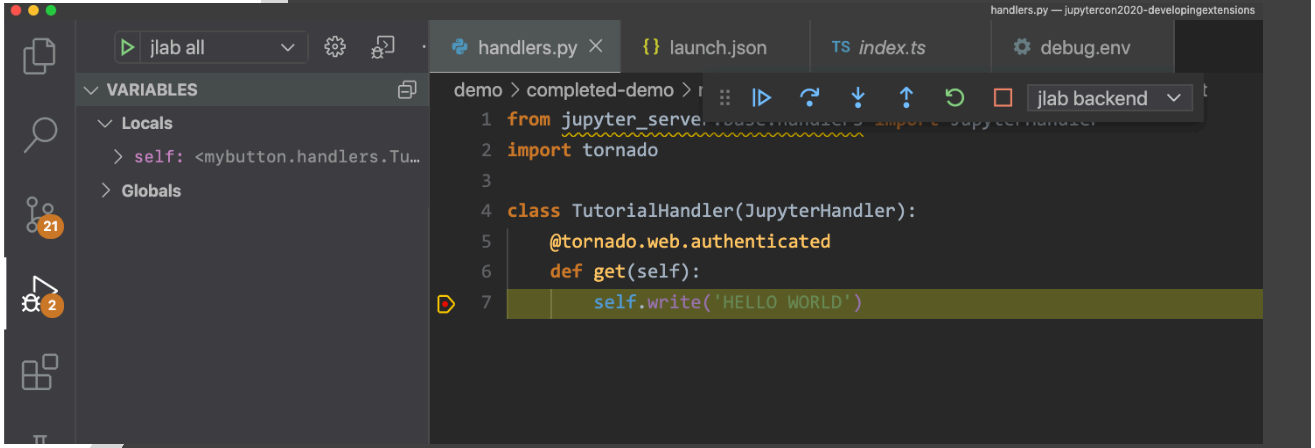
class TutorialHandler(JupyterHandler):
    @tornado.web.authenticated
    def get(self):
        self.write('HELLO WORLD')
```

When to debug

How to debug (using vscode)

Run debug tasks in “run” sidebar

- Run “jlab all”



self: <mybutton.handlers.Tu…

```
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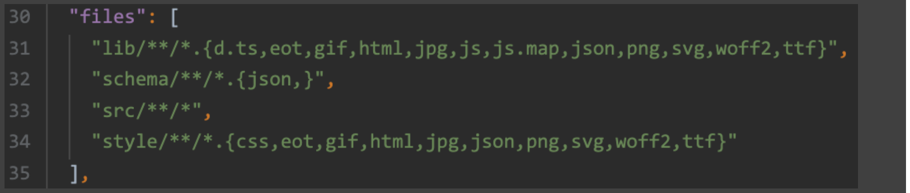
Project config (for your own extensions)

- Add “sourceMap” to tsconfig.json
  - `"sourceMap": true,`

- Make sure that “files” in package.json includes src
  - Example:



```
"files": [
  "lib/**/*.{d.ts,eot,gif,html,jpg,js,js.map,json,png,svg,woff2,ttf}",
  "schema/**/*.{json,}",
  "src/**/*",
  "style/**/*.{css,eot,gif,html,jpg,json,png,svg,woff2,ttf}"
],
```