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| **Data** | **Changes** | **Reviser** |  |
| 2010.12.07 | Initial version | Jurgen |  |
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# High priority features

## Parent / Child package

The ability to define a package that can automatically build child packages, this is useful for a Build Server.

## Plugin structure

XCode.XPackage.dll

A plugin written in C# and published as a .NET assembly; abstracts the behavior of a package.

XCode.XPackageRepository.dll

A plugin written in C# and published as a .NET assembly; abstracts the behavior of a package repository.