



Jurgen Stevens

Full Stack Software Engineer

CONTACT

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EDUCATION

General Assembly

Software Engineering Immersive

Sept 2019 - Dec 2019

Chicago, IL

Illinois Media School

Media and Broadcasting

Jan 2012 - Jan 2013

Chicago, IL

SKILLS

HARD SKILLS:

Git | HTML5 | CSS3 | Sass | JavaScript
| Python | MongoDB | Express.js |
Node.js | React.js | React Hooks |
React Router DOM | Flask | Django |
PostgreSQL | Heroku | Github |
Notion | Slack | Trello | VSCode |
Zoom | Italian (Conversational) |
Spanish (Fluent) | Bosnian (Beginner)

SOFT SKILLS:

Empathetic | Moral Booster |
Communicative | Supportive |
Optimistic | Conscientious | Eager |
Open Minded | Enthusiastic |
Determined | Ambitious

CERTIFICATIONS

Illinois Media School:

Certification in Media and
Broadcasting attained in 2013

General Assembly:

Software Engineering Immersive
Certificate attained in 2019

SUMMARY

Chicago-based Full Stack Software Developer with 3+ years of self taught, immersive bootcamp, and instructional experience with technologies such as JavaScript, Python, React.js, Express.js, MongoDB, Node.js and Flask.

PROJECTS

uCommute

A Chicago rail commuter app that allows users to select a train line and then a train station for their commute's start and end points.

- Built using MongoDB, Express.js, Node.js and React.js and deployed using Heroku.
- All components are functional and use React Hooks for state. With React Router, I used hooks such as useLocation and useNavigate.

Site Link: <https://ucommute-chi.herokuapp.com/>

Archer Skateshop

This static online skateshop lists currently stocked items ranging from skateboard decks to shoes for skateboarders to choose from.

- Built using JavaScript, React.js, styled using the Styled Components library and deployed on Netlify.

Site Link: <https://archerskateshop.netlify.app/>

WORK EXPERIENCE

General Assembly

Instructional Associate, Chicago, IL Remote, Mar 2021 - Present

- Made sure students understood concepts such as OOP, Functional Programming, MVC design and RESTful architecture.
- Created a welcoming and comfortable environment for students to come to us, the instructional team, with any challenges instead of suffering in silence.
- Successfully troubleshooting with students trying to reach MVP on their MEN and MERN Full Stack projects through each stage of the process to achieve CRUDability on the models they needed for their projects.
- Provided input on students' code reviews for four unit projects for each of the previous three cohorts.
- Lectured for numerous cohorts of 20+ students on HTML, CSS, JavaScript, and creating an API using backend framework Express.js, as well as Node.js, and MongoDB and testing it with Postman.

Second Life Mac

Audit Department Trainer, Skokie, IL, Sept 2018 - Jun 2020

- Trained new staff and double-checked that they were grading used Apple items accurately.
- Ensured that every batch of Apple goods received had their memory deleted and settings restored to factory defaults.
- Reported to the warehouse manager on the progress of Apple product batches on a regular basis.