



JULIEN RICHARD

FULL-STACK DEVELOPER

After starting my career in DevOps, I have shifted my focus towards full-stack development.

Passionate about creating high-performance and intuitive applications, my goal is to actively contribute to the success of every projects I work on.

For a glimpse of my work, feel free to check out my portfolio.

CONTACT :

- Phone : 06 33 49 07 40
- Languages : french, english
- Address : 120 rue des Pyrénées,
75020 Paris, France
- Mail : julienrichard.emp@gmail.com
- **Portfolio** : <https://jurichar.vercel.app/>

SKILLS :

Front-end :

- TS / JS
- React/NextJS
- GL (framer, lenis)
- Tailwind, SASS

Back-end :

- Python (+ Django)
- NodeJS

Others :

C++, Java, Go, Docker, K8s, Jenkins, Minio.

EDUCATION:

42 SCHOOL PARIS

MBA Digital Architect

(Mobile & Web Development) (2020 - 2024)

Programming projects in multiple languages with a "peer-to-peer learning" pedagogy and gamification of the curriculum.

UNIVERSITY OF PARIS

Diploma in computer sciences (2017 - 2019)

- Create, implement and use databases.
- Algorithms and programming.
- Use of logic and arithmetic tools.
- Understanding computers, operating systems and networks.

EXPERIENCE :

FRONTEND ENGINEER

BETC Fullsix, Paris, 2024

Interned at BETC Fullsix, a digital agency, contributing to cutting-edge frontend projects. Specialized in **WebGL**, handled complex **frontend** development, and collaborated with renowned clients including Sodexo and Chopard.

DEVOPS ENGINEER

Technology and Strategy, Paris, 2023

- **DevOps** - Internal infrastructure deployment with Python, K8s, Docker, Azure, Pachyderm, Helm.
- **MLOps** - Deployment of Machine Learning pipelines in Python with tools such as ZenML, MLFlow, Kubeflow, Minio and Azure.

SOFTWARE ENGINEER

Technology and Strategy, Paris, 2022

- **Front-end** - Integrated the software of a connected vehicle using a proprietary C++/Qt framework (Qskinny).
- **Tooling** - Worked on an IaC (Infrastructure as Code) framework in C++ and Python.

EDUCATIONAL ENGINEER

Colombbus & Play'n'Prog, Paris, 2018 - 2022

Managed programming and robotics courses using popularization tools (mainly in JavaScript).

HOBBIES :

Music, programming, retro-gaming, climbing (red).