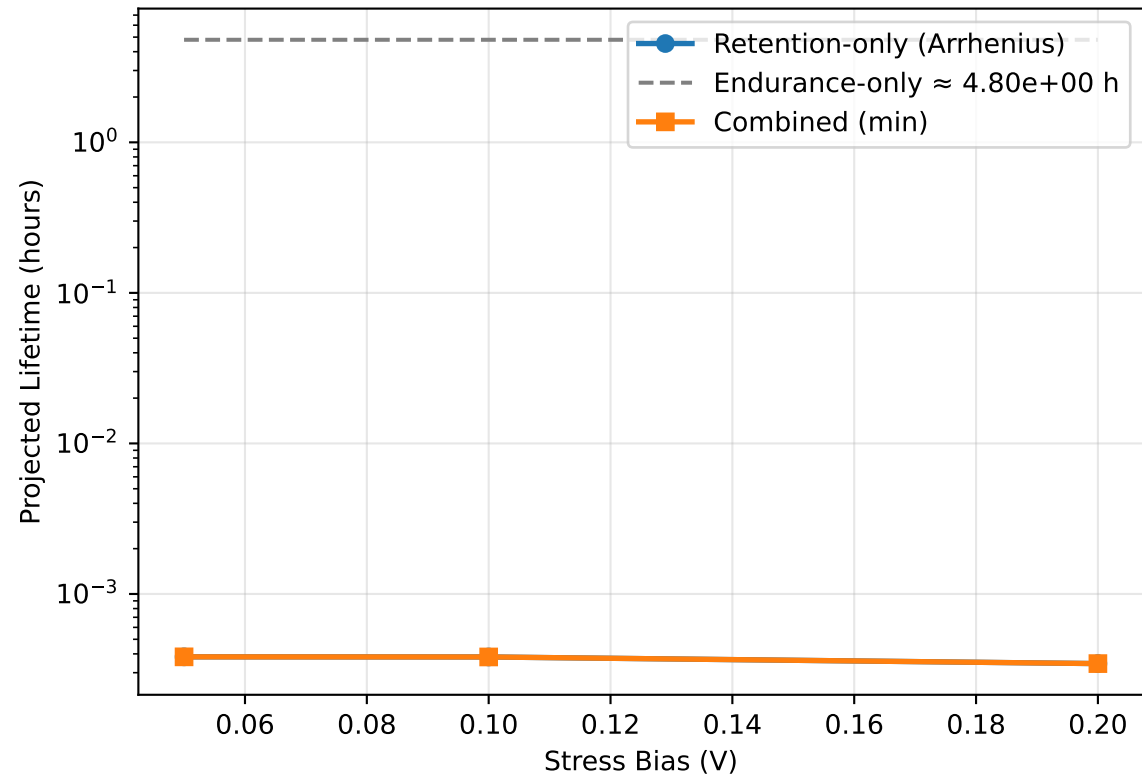


(a) Lifetime vs Bias (log scale)



(b) Endurance Window vs Cycle

