
NFL Kaggle Competition

Initial Data Set

Playlist: Describes the physical conditions of every play made by every player

- 267004 rows x 14 columns

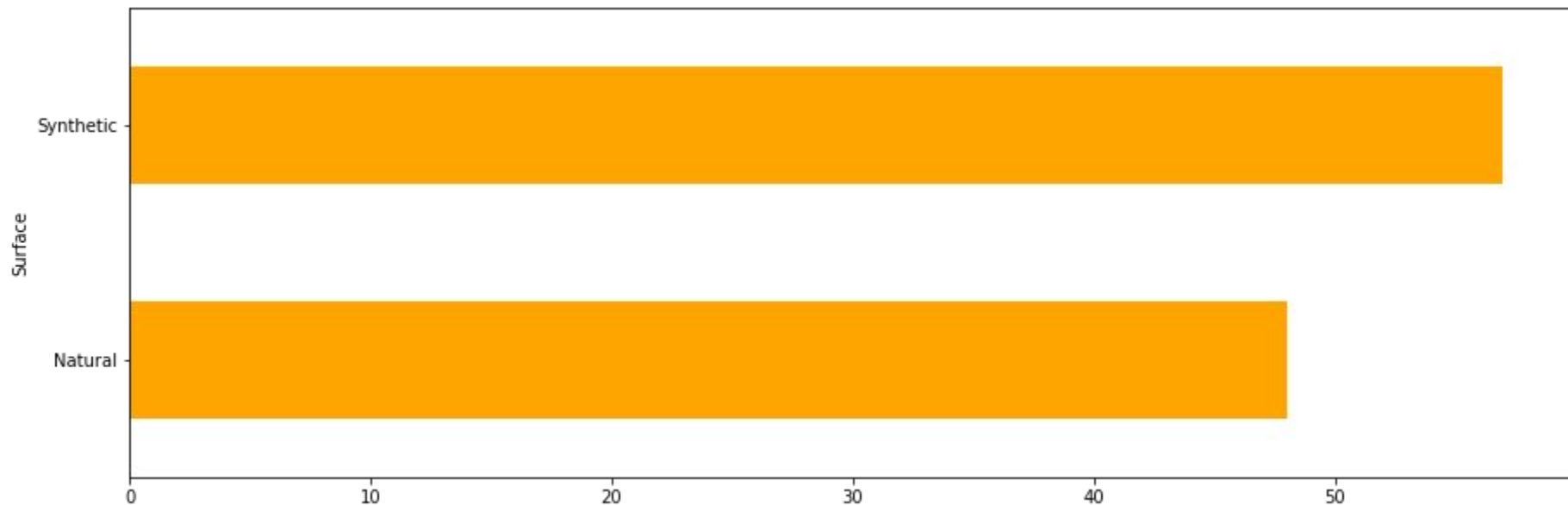
Injury: Tells which players got injured on what play and where for how

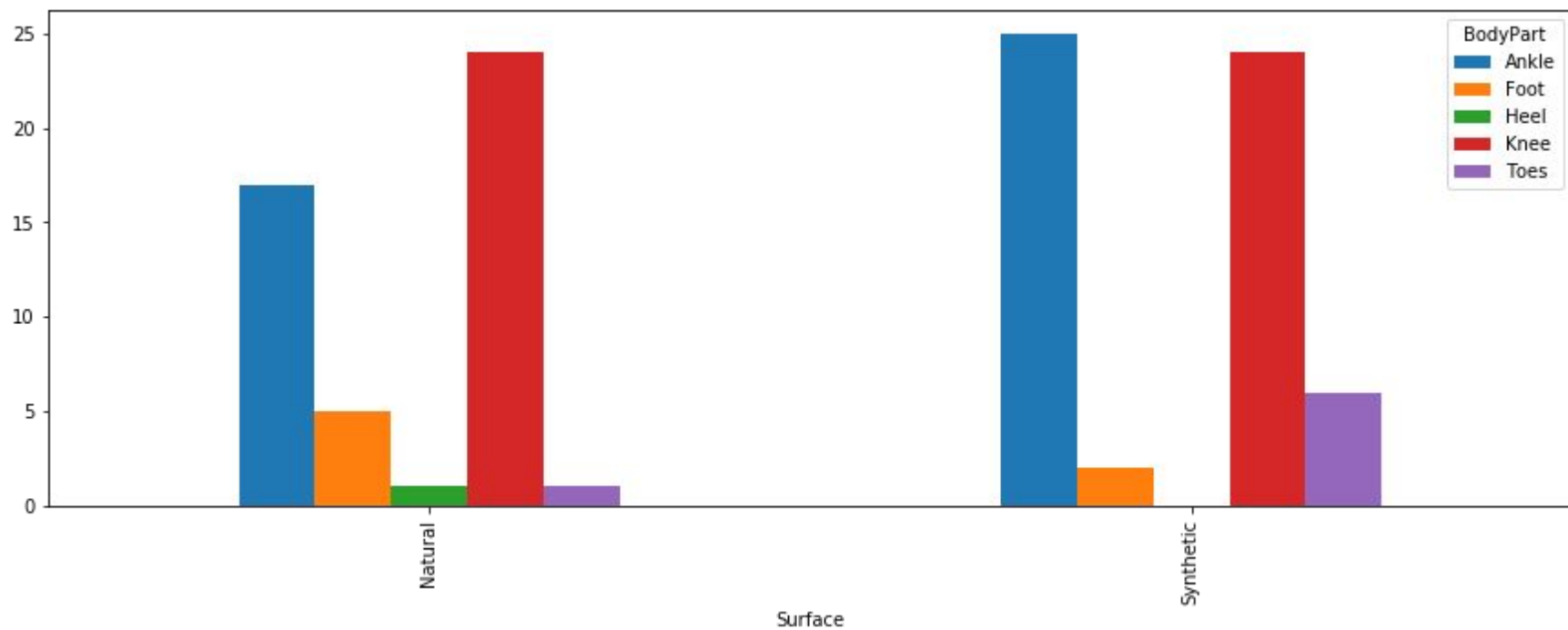
- 105 rows x 9 columns

Track: Describes motion of players for every 10th of a second

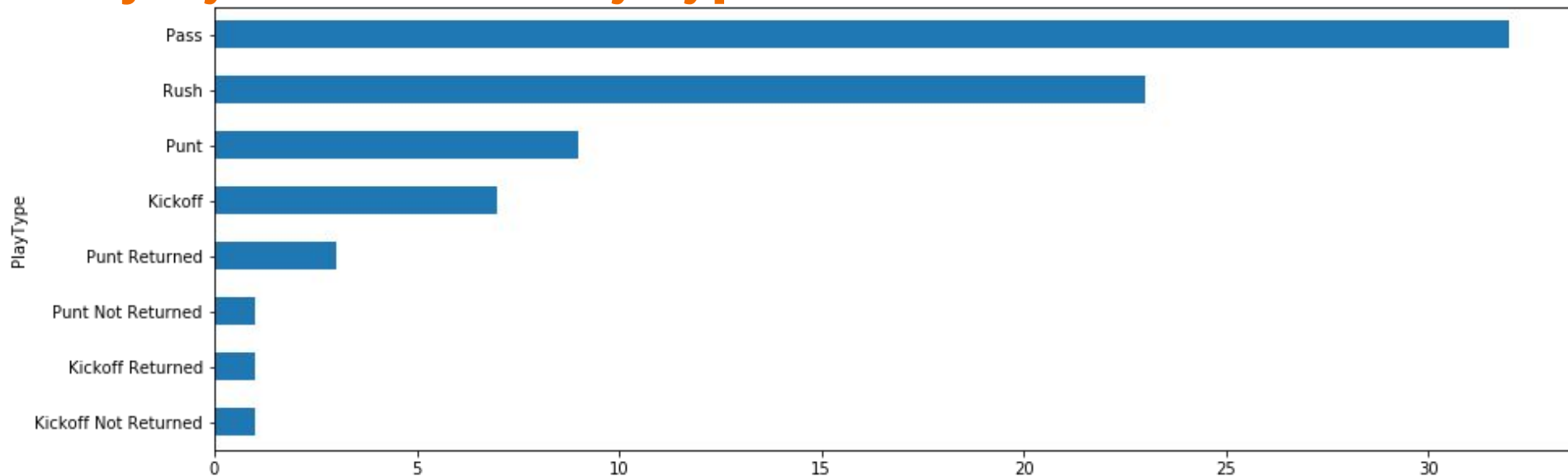
- 76366747 rows x 9 columns

Injury Based on Grass Type





Injury Based on Play Type



Fraction of plays that resulted in injury that are also pass plays: 0.4155844155844156

Fraction of plays that are passing plays: 0.5178519190813012

Percent difference is: 19.748406779743906 %

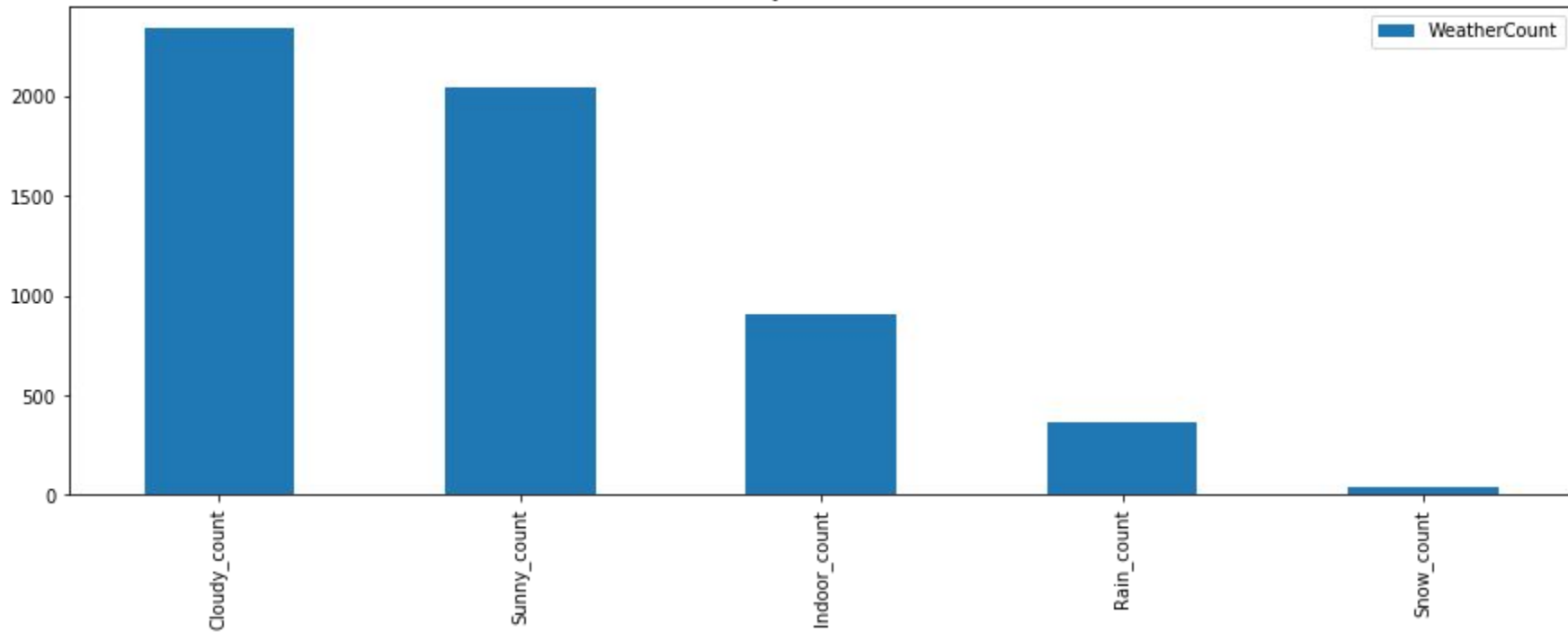
Fraction of plays that resulted in injury that are also rush plays: 0.2987012987012987

Fraction of plays that are rushing plays: 0.3473098358073493

Percent difference is: 13.995727184937396 %

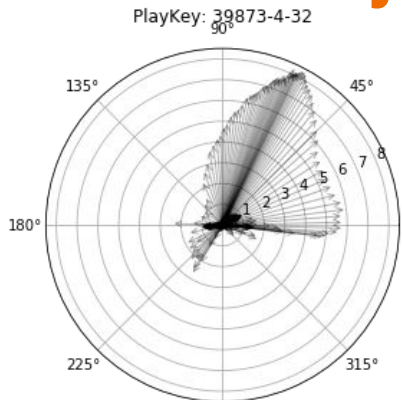
Weather Conditions

Amount of Games Played in Each Weather Condition

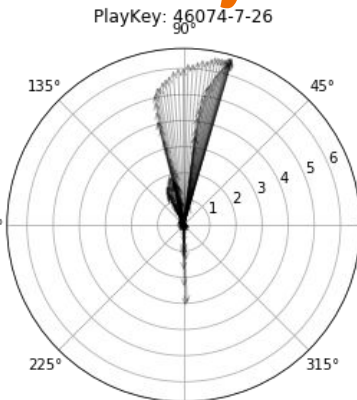


Motion Plots of Injured Players

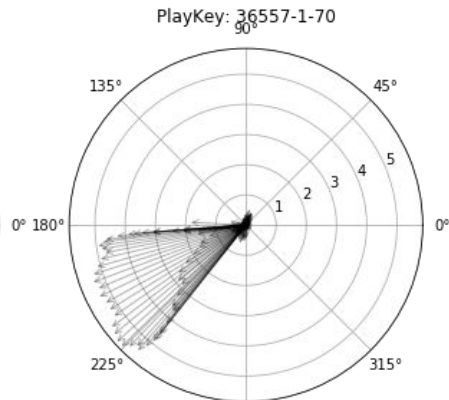
PlayKey: 39873-4-32



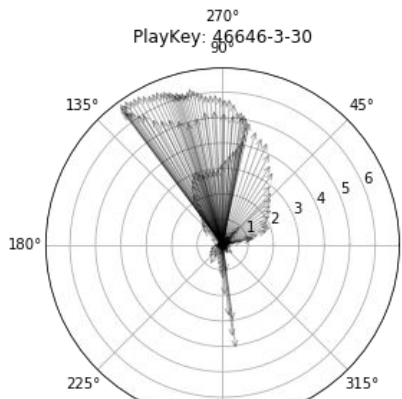
PlayKey: 46074-7-26



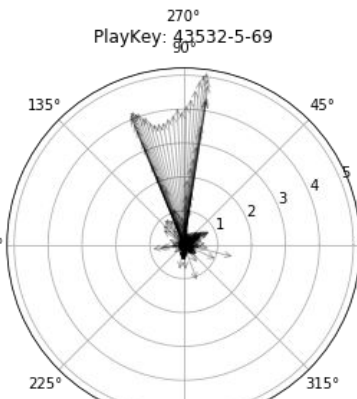
PlayKey: 36557-1-70



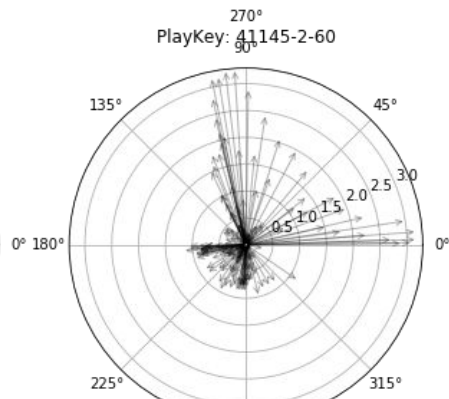
PlayKey: 46646-3-30



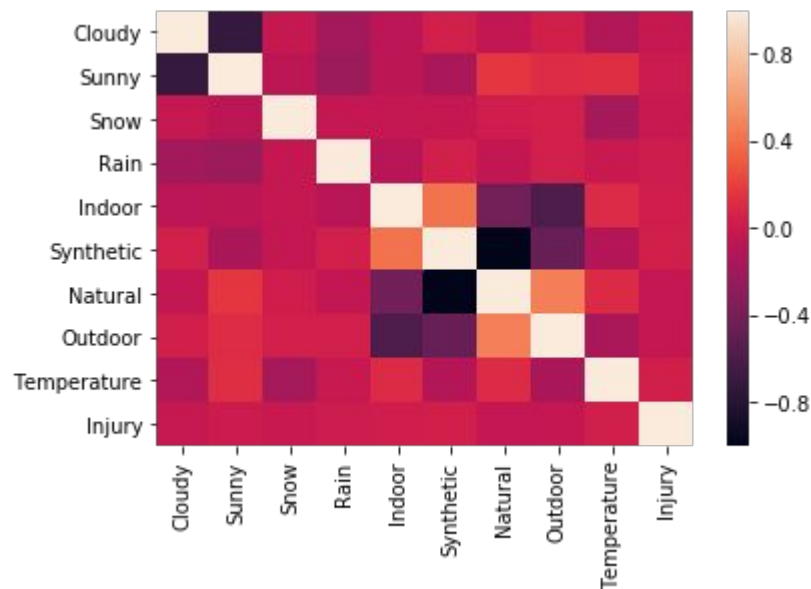
PlayKey: 43532-5-69



PlayKey: 41145-2-60



Correlation Matrices



Cramer's V Matrices



Cramer's V Matrices

