

# Function Decoration

Memoization and other useful tricks.

A brownbag workshop at



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# Function Decoration

# Decorators.

```
// var decoratedFunction = decorate(regularFunction);  
function decorate(f) {  
    // One-time initialization.  
    // Called only when decorate() is called.  
    var privateDataHere = 'private!';  
  
    // Function that wraps our 'f' and does something extra.  
    return function(...args) {  
        // Logic here that decides  
        // if/when/how/why to call 'f' with 'args'  
        // (or even with a modified 'args!').  
        return f(...args)  
    }  
}
```

# Memoization.

```
// A very basic memoization function:
// var myMemoedFunction = memo(myFunction)
function memo(f) {
  // One-time initialization. Called only when memo() is called.
  var savedArgs = {};

  return function(...args) {
    // Warning: stringify'ing objects is not stable!
    // If a problem must sort keys
    // or choose another caching strategy.
    var argVal = JSON.stringify(args)
    if (savedArgs[argVal] == undefined) {
      savedArgs[argVal] = f(...args)
    }
    return savedArgs[argVal];
  }
}
```

# Exchange memory for CPU.

```
// Block the UI thread on purpose!  
// var memoedSleep = memo(sleep);  
// memoedSleep(3000);  
// memoedSleep(3000);  
function sleep(time) {  
    var now = Date.now();  
    while (Date.now() < (now + time)) {}  
    return 'done'  
}
```

# Once.

```
// Only invoke myFunction one time
// (ever! ...for as long as it's in scope):
// var myGuardedFun = once(myFunction)
function once(f) {
  var wasCalled = false

  return function(...args) {
    if (wasCalled == false) {
      wasCalled = true
      return f(...args)
    }
    return
  }
}
```

# Throttle.

```
// Don't invoke myFunction more often than once every three seconds:  
// var myThrottledFunction = throttle(myFunction, 3000)  
function throttle(f, time) {  
    var lastCalled = 915148798;  
  
    return function(...args) {  
        var now = Date.now();  
  
        if (now - lastCalled > time) {  
            var ret = f(...args)  
            lastCalled = now;  
            return ret;  
        }  
    }  
}
```

# Aspect-oriented programming.

```
// var loggingFunction = (ret) =>
//   { console.log('Logging. Got return value', ret); return ret; }
// var myLoggingFunction = after(myFunction, loggingFunction);
function after(fn, afterFn) {
  return function(...args) {
    var ret = fn(...args)
    return afterFn(ret)
  }
}
```



# Cheap, simple ajax caching.

```
// Memoize JSON responses to avoid duplicate HTTP calls:  
// Note, this is storing promise objects in the memoize cache!  
const cacheJSON = memo((...args) ⇒  
  fetch(...args).then(x ⇒ x.json()))  
cacheJSON('https://api.github.com/users').then(console.log)
```