


# Developer Manual

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## How to compile

1. There is a “Monopoly.java” under the directory of “src” .



Monopoly > src			
名稱	修改日期	類型	大小
Chance	2021/10/31 下午 11:30	JAVA 檔案	1 KB
Controller	2021/11/2 下午 06:31	JAVA 檔案	8 KB
GoToJail	2021/10/31 下午 11:39	JAVA 檔案	1 KB
Monopoly	2021/11/2 上午 12:39	JAVA 檔案	2 KB
Player	2021/11/2 上午 01:00	JAVA 檔案	2 KB
Property	2021/11/2 上午 12:15	JAVA 檔案	2 KB
Square	2021/10/31 下午 11:17	JAVA 檔案	1 KB
Tax	2021/11/2 上午 01:05	JAVA 檔案	1 KB
View	2021/11/1 下午 10:56	JAVA 檔案	4 KB

2. Open command prompt (cmd) on Windows, if you are Mac OS then open Terminal.  
Go to the “src” directory.

Type the following command and hit enter:

```
javac Monopoly.java
```

```
C:\Users\user\Documents\Monopoly\src>javac Monopoly.java
```

After compilation the .java file gets translated into the .class file(byte code).

3. Now we can run the program by typing the following command and hit enter:

```
C:\Users\user\Documents\Monopoly\src>java Monopoly  
Please enter the number of players (2-6) to start the game: _
```

```
java Monopoly
```

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