

## **Cosmic\_Retro\_Blasters Pack\_3\_Demo**

A compact set 3 low-poly, retro-futuristic blaster models for Unity (URP, HDRP, Built-in).

### Key Features

#### **3 FBX models + 3 prefabs**

1× 8×8 px texture ( Albedo and Emissive - PNG) & 1 material

Optimized low triangle counts

Plug-and-play drag, drop, and go

**This asset includes a demo scene for URP (recommended pipeline).**

Support for HDRP and Built-in Render Pipeline is included via dedicated folders.

All assets are fully prepared for each pipeline — no conversion needed.

**Only URP includes a demo scene;** HDRP and Built-in versions are provided as ready-to-use content files.

### Installation

Copy Cosmic\_Retro\_Blasters Pack\_3\_Demo

For Built(recommended) set the Builtasset in Project Settings Graphics.

For HDRP Built-in drag corresponding config files into Graphics Settings.

Open a demo scene in Demo\_Scenes.

Drop any prefab from Prefabs into your scene.

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