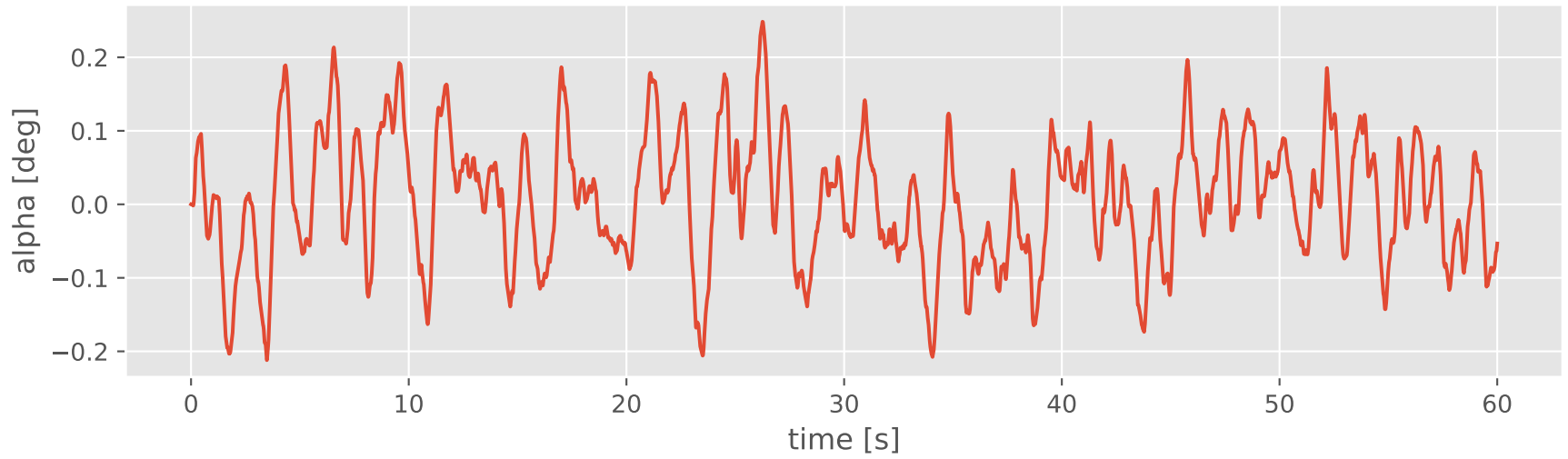


angle of attack



pitch rate

