

# What Is an operating system

## 1. Main Purpose

- It acts as a bridge between users, applications, and the computer hardware.
- Without an OS, you would need to control hardware manually, the OS makes that unnecessary by handling all the low-level details for you.

## 2. Key Responsibilities

- Process Management: Decides which programs run, for how long, and in what order.
- Memory Management: Keeps track of what part of memory is used by which program and ensures efficient usage.
- File System Management: Organizes data into files and directories so you can store, find, and retrieve information easily.
- Device Management: Controls input/output devices (keyboard, mouse, printer, etc.).
- Security & Access Control: Protects data and resources from unauthorized access.
- User Interface: Provides a way for you to interact with the computer (graphical interface like Windows, or text-based like a terminal).

## 3. Examples

- Desktop/Server OS: Windows, macOS, Linux (Ubuntu, Fedora, etc.)
- Mobile OS: Android, iOS
- Embedded OS: FreeRTOS, VxWorks (for IoT and devices)

# What Is Hardware Compatibility

## 1. Source & Licensing

- Windows: Proprietary, closed-source (owned by Microsoft). Requires purchasing a license.
- macOS: Proprietary, closed-source (owned by Apple). Comes pre-installed on Apple hardware.

- Linux: Open-source and free to use. Anyone can view, modify, and distribute the code.

## **2. Hardware Compatibility**

- Windows: Works on a wide range of hardware from many manufacturers (Dell, HP, Lenovo, custom PCs).
- macOS: Officially runs only on Apple hardware (MacBooks, iMacs).
- Linux: Runs on nearly any hardware, from old PCs to servers to Raspberry Pi boards.

## **3. User Interface (UI)**

- Windows: Uses the Start Menu, Taskbar, and Windowed interface. Familiar to most users.
- macOS: Uses the Dock and Menu Bar with a very consistent, polished interface focused on simplicity.
- Linux: UI depends on the desktop environment (GNOME, KDE, XFCE, etc.). Highly customizable.

## **4. Software & App Availability**

- Windows: Best support for commercial software and games.
- macOS: Strong support for creative software (Final Cut Pro, Logic Pro) but fewer games than Windows.
- Linux: Massive library of free/open-source software, but some commercial apps (like Adobe Suite) may not have native versions.

## **5. Security & Malware**

- Windows: Most targeted by malware due to its popularity, so antivirus software is recommended.

- macOS: Fewer viruses, but still vulnerable; relies on Apple's built-in protections (Gatekeeper, XProtect).
- Linux: Considered very secure, partly because of its permission system and smaller desktop market share (less targeted).

## **Why are there so many Linux distros?**

Linux is open source, meaning anyone can modify the source code and create their own version.

Different groups or companies focus on different needs: user-friendliness, performance, security, server use, privacy, or lightweight systems for old computers.

This leads to hundreds of distros, each with its own package manager, desktop environment, and philosophy — but they all share the Linux kernel.

### **1. Debian-based**

-Focus: Stability, reliability, large software repository.

Popular Examples:

- Debian – The parent project, known for stability.
- Ubuntu – Most popular desktop distro, very user-friendly.
- Linux Mint – Beginner-friendly, based on Ubuntu but with a Windows-like interface.

### **3. Arch-based**

Focus: Rolling releases, bleeding-edge software, DIY approach.

Popular Examples:

- Arch Linux – Highly customizable, for advanced users who want full control.
- Manjaro – User-friendly Arch-based distro, easier installation and updates.
- EndeavourOS – Lightweight Arch-based distro with minimal preinstalled software.

## **Vocab Section**

### **HID (Human Interface Device)**

A device that lets humans interact with a computer. It's usually a standard USB device type.

Examples: Keyboard, mouse, game controller.

### **Serial**

A communication method where data is sent one bit at a time over a single channel.

Examples: Arduino's Serial Monitor, UART communication.

### **SPI (Serial Peripheral Interface)**

A fast, synchronous communication protocol is used to connect microcontrollers to peripherals.

Examples: Connecting an SD card to an Arduino, reading data from a temperature sensor, interfacing with an OLED display.

### **Analog Signal**

A continuous signal that can take on any value in a range.

Examples: Audio waveforms, temperature sensor output voltage, dimming of a light bulb with a potentiometer.

### **Digital Signal**

A signal that has only two states: ON/OFF or HIGH/LOW.

Examples: Computer binary data, LED on/off control, clock pulses in a microcontroller.

### **Nyquist Rate**

The minimum rate at which a signal must be sampled to avoid losing information (must be at least twice the highest frequency of the signal).

Examples: Audio sampled at 44.1 kHz (captures frequencies up to ~22 kHz), radar signal processing, image scanning resolution.

## Hardware

The physical components of a computer or electronic system.

Examples: CPU, RAM stick, Raspberry Pi board.

## Software

Programs and code that tell hardware what to do.

Examples: Microsoft Word, Google Chrome, MATLAB.

## Firmware

Software stored permanently in hardware (often in ROM/flash memory) that controls low-level functions.

Examples: BIOS on a PC, firmware in a router, microcontroller bootloader.

## Bash Scripting

Writing scripts in the Bash shell language to automate tasks on Linux/Unix systems.

Examples: Automating file backups, running a list of commands with one script, writing a build script for code compilation.

## .bin File

A binary file that contains raw data, often firmware, executables, or other compiled code meant to be read by machines, not humans.

Examples: Router firmware update file, game ROMs, raw disk images.

### Ghidra Software Suite

An open-source reverse engineering tool developed by the NSA, used to analyze binaries and understand how programs work.

Examples: Disassembling a .bin firmware file, reverse engineering malware, analyzing compiled code for security research.

### Binwalk

A tool used to analyze, extract, and reverse engineer firmware images or binary files.

Examples: Extracting files from a router firmware, finding embedded file systems in IoT devices, inspecting raw binary data.

### Jadx

A decompiler that converts Android APK files into human-readable Java source code.

Examples: Viewing source code of an Android app, analyzing open-source apps, checking for malicious code.

### dex2jar

A tool that converts Android's .dex (Dalvik Executable) files into Java .class files so they can be opened with a Java decompiler.

Examples: Converting an APK's classes.dex file, preparing Android code for analysis in JD-GUI, debugging custom Android builds.

### JD-GUI

A graphical tool (Java Decompiler) used to view Java source code from compiled .class files or .jar archives.

Examples: Inspecting Java libraries, viewing source of converted dex2jar output, learning how a program works.

APK (Android Package)

The file format used to distribute and install applications on Android devices.

Examples: WhatsApp.apk, YouTube.apk, custom Android game installs.