Amei Ayuel

CS 303
Assignment 1 ReadMe
Due 9/9/24

Project Overview

This project implements basic operations on a one-dimensional array in C++. The operations include finding an element, modifying an element, adding a new element, and either replacing or removing an element from the array. The code also includes basic exception handling.

How to Run the Code

Prerequisites

- A C++ compiler (e.g., g++, clang++)
- A text editor or IDE

Step-by-Step Instructions

1. **Copy the Code**: Copy the provided code for `main.cpp`, `array_operations.h`, and `array_operations.cpp` into your text editor or IDE.
2. **Compile the Code**:
    - If using the command line, navigate to the directory containing your files and run:
      bash

      Copy code
      ```
      g++ main.cpp array_operations.cpp -o array_operations
      ```

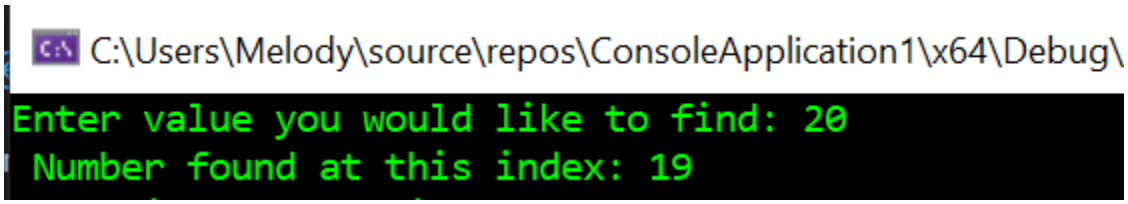
    - This command compiles the code and creates an executable named `array_operations`.
3. **Run the Executable**:
    - On the command line, run the executable:
      bash
      Copy code
      ```
      ./array_operations
      ```
    - The program will perform several operations on the array and display the results in the terminal.

Output Examples

1. **Finding an Element in the Array**:

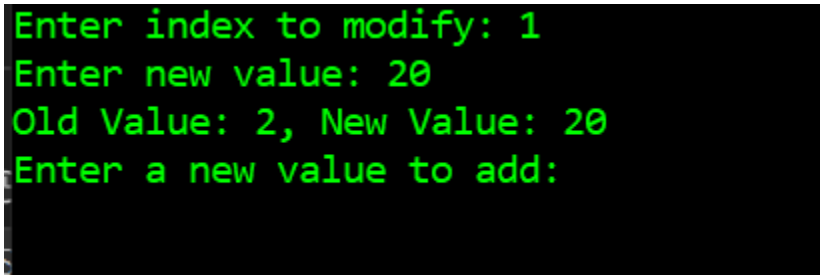
- The program checks for the presence of an element and returns its index if found.

Example Output:



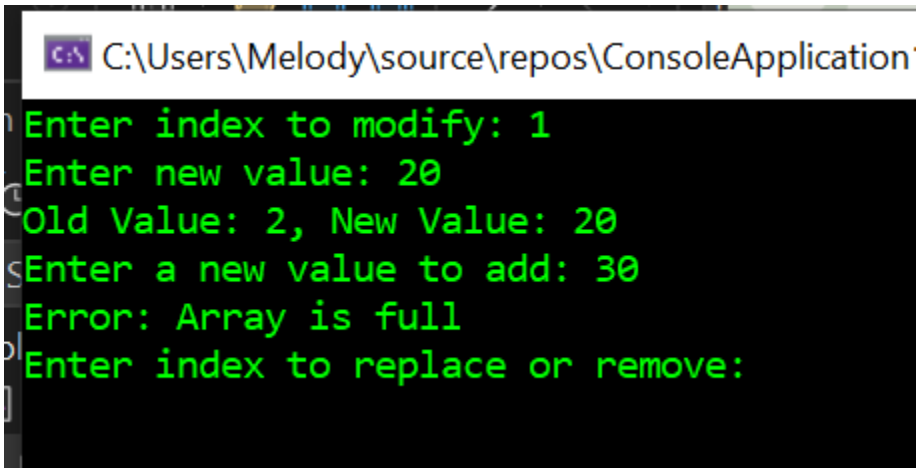
2. **Modifying an Element with Exception Handling**:
   - The program modifies an element at a specified index, handling errors if the index is out of bounds.

Example Output:

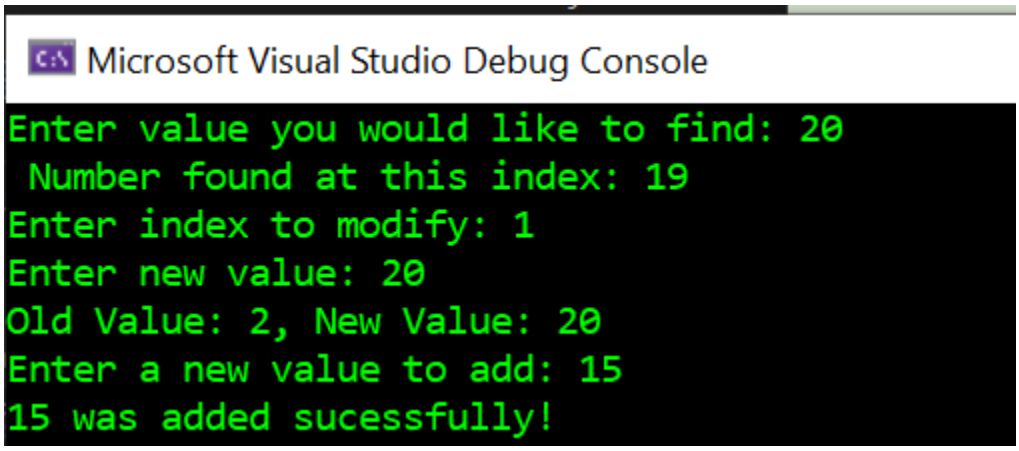


3. **Adding a New Element with Exception Handling**:
   - The program adds a new element to the end of the array and handles cases where the array is full.

Example Output when array is full



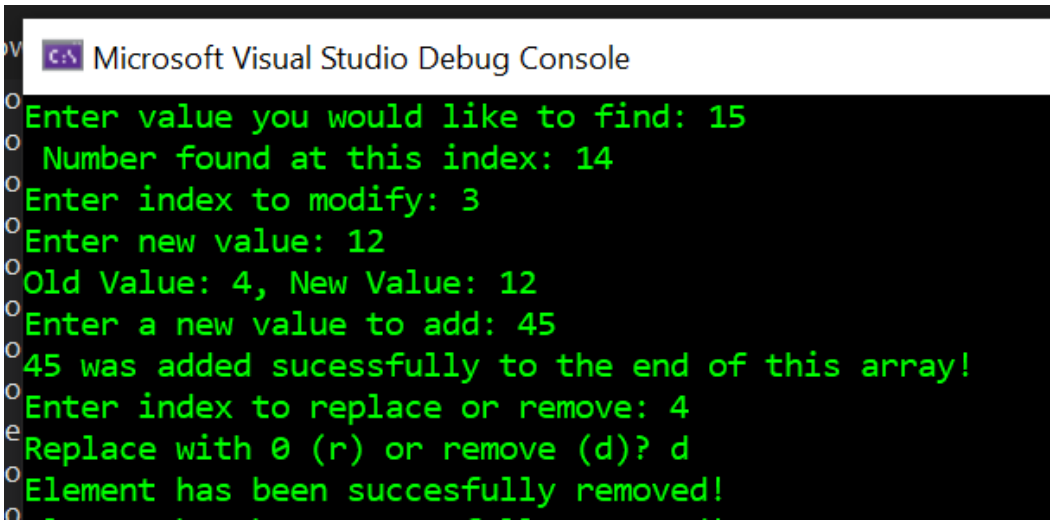
Example of when a new element was added. Changed the max size from 100 to 200.



4. **Replacing/Removing an Element**:
    - The program replaces an element with 0 or removes it, adjusting the array accordingly.

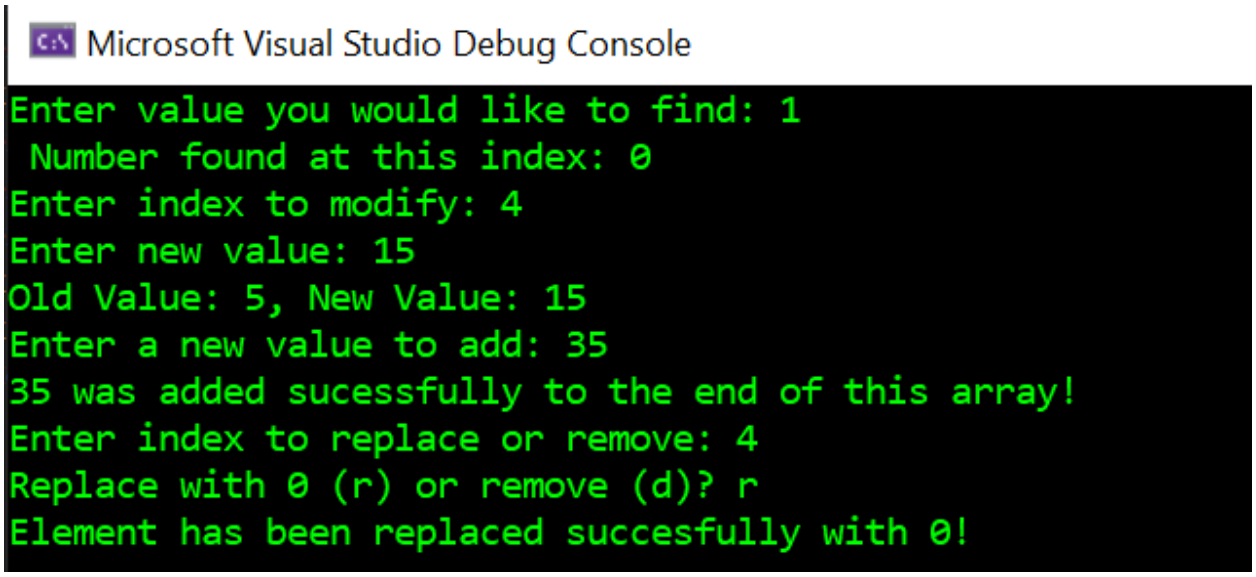
Example Output:

Remove



Example output:

Replace



Key Functions Explained

- `findElement`: Searches the array for a specific element and returns its index.
- `modifyElement`: Modifies the value of an element at a given index with exception handling for out-of-bounds indices.
- `addElement`: Adds a new element to the end of the array with exception handling for a full array.
- `replaceOrRemoveElement`: Replaces an element with 0 or removes it by shifting elements left.