

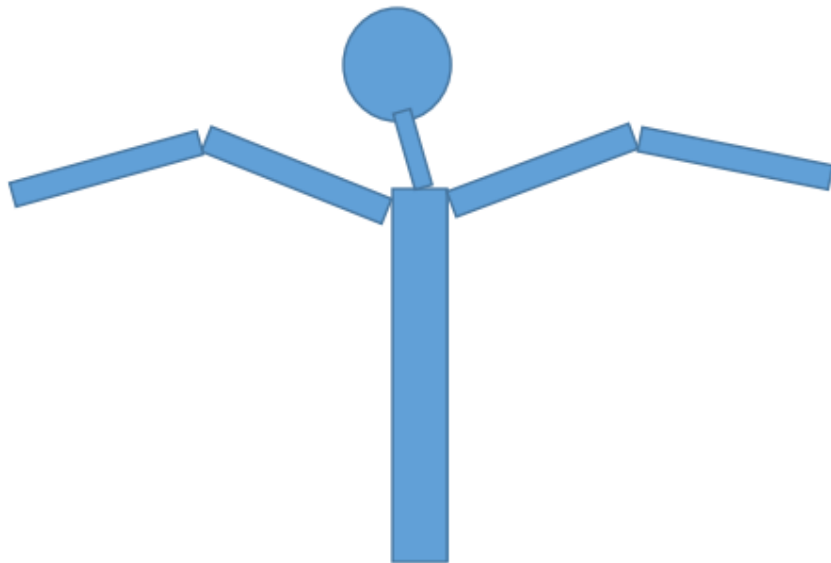
CST8236 – Computer Graphics

Lab 1 – Due Sept 30, 2016 at Midnight

The purpose of this lab is to practice drawing shapes and manipulating frames of reference.

In this lab, you will implement Sky Dancer balloon. An example of this can be seen on YouTube at:
<https://www.youtube.com/watch?v=LOAfGKcLJUY>

Basically, the body should rotate back and forth around where the body is attached to the ground. There should be two arms which rotate around the shoulders, and forearms which rotate around the elbows. There should also be a head (an oval) which also rotates from where the head attaches to the shoulders.



Grading:

Body, rotates back and forth	/ 3
Two arms, upper arm rotate around the shoulder, lower around the elbow	/ 6
Head attached to a neck, rotates around where it attaches to shoulders	/ 4
Total	/ 13

Value:

- This project is worth 6% of your final grade.

Submission:

- GitHub repository named 'CST8236-Lab1' (or if another name is used, an email providing a link to the repository).