

# DATA304/DATA473/COMP312 - Lab 2

**Q1.** Define a function `add(x,y)` that returns the sum,  $x+y$ .

In [1]:

```
def add(x,y):  
    return x + y  
  
result = add(2,3)  
print(result)
```

**Q2.** Change the definition of `add(x,y)` so that if `y` is not given when the function is called, the function just returns  $x+1$ . Demonstrate it by adding 2 and 3 (using both arguments) and adding 1 to 2 (using just one).

In [2]:

```
def add(x,y=1):  
    return x + y  
  
print(add(2,3))  
print(add(2))
```

**Q3.** Define a function `add` with two arguments, `x` and `y` that returns the sum  $x+y$ . The arguments have default values of 3 and 2, respectively. Then call the function with a keyword argument of 5 for `y` without specifying anything for `x` and print the result.

In [3]:

```
def add(x=3, y=2):  
    return x + y  
  
print(add(y=5))
```

**Q4.** Change the definition of function `add` to include a documentation string. Demonstrate it by printing `add.__doc__`.

In [4]:

```
def add(x,y):  
    """docstring for add"""  
    return x+y  
  
print(add.__doc__)
```

docstring for add

**Q5.** The linear congruential generator --a pseudorandom number generator.

In [5]:

```
def linear_congruential(a, c, m, seed, n):  
    """linear congruential generator"""  
    x = [seed,]  
    for j in range(n-1):  
        x.append((a*x[j] + c) % m)  
    return x  
  
# Example from question  
linear_congruential(17, 0, 100, 13, 21)
```

Out[5]:

```
[13,  
 21,  
 57,  
 69,  
 73,  
 41,  
 97,  
 49,  
 33,  
 61,  
 37,  
 29,  
 93,  
 81,  
 77,  
 9,  
 53,  
 1,  
 17,  
 89,  
 13]
```

In [6]:

```
# Example illustrating full period using conditions given  
linear_congruential(5, 3, 256, 1, 257)
```

Out[6]:

```
[1,  
 8,  
 43,  
 218,  
 69,  
 92,  
 207,  
 14,  
 73,  
 112,  
 51,  
 2,  
 13,  
 68,  
 87,  
 182,  
 145,  
 216.]
```

**Q6.** Gambling on throwin *at least one 6 after four throws of a single fair six-sided die.*

In [7]:

```
import random

random.seed(123)
n = 1000000
count = 0
for k in range(n):
    d1 = random.randint(1,6)
    d2 = random.randint(1,6)
    d3 = random.randint(1,6)
    d4 = random.randint(1,6)
    if ((d1==6) or (d2==6) or (d3==6) or (d4==6)):
        count += 1

print("Results: ", count / n)
```

Results: 0.517509

**Q7.** Write a function, words(S), that takes a sentence in a string, S, and returns a list of words, each as a string.

Use your function, words, in a second function, sortedwords(S), that takes a sentence in a string, S and returns a single string holding the words in sorted order, separated by spaces. Hint: refer to the list method sort, and the string method, join.

In [8]:

```
def words(S=''):
    """List of words in a sentence"""
    L = S.split()
    return L

def sortedwords(S=''):
    """Sorted words in the sentence"""
    L = words(S)
    L.sort() # this is done in place
    return ' '.join(L) # separator is the ' '
```

In [9]:

```
assert words()==[], 'words with None wrong'
assert words('now is the time')==['now', 'is', 'the', 'time'],'words with string wrong'
assert sortedwords()==[], 'sortedwords of None wrong'
assert sortedwords('now is the time')==['is now the time'],'sortedwords with string wrong'
```

**Q8.** You are given a string containing a series of numbers separated by spaces. For example, the string might be assigned as S = '23.5 34.6 77.9'. Write code to calculate and print the sum of the numbers. Now write Python code in the form of a function string2sum(S). Do not attempt to read the string in, just assign it. Test your function.

In [10]:

```
def string2sum(S):  
    """ sum of the numbers in string S """  
    numbers = S.split() # list of strings  
    total = 0  
    for n in numbers:  
        total = total + float(n)  
    return total  
  
TESTING = True  
if TESTING:  
    print(string2sum(''))  
    print(string2sum('1'))  
    print(string2sum('1 1 1 1'))  
S = '23.5 34.6 77.9'  
print(string2sum(S))
```

```
0  
1.0  
4.0  
136.0
```

**Q9.** Study different random sampling functions in module `random` of package `numpy` then plot 50 different circles with random coordinates `(x, y)`, random areas, and random colors, in which `x` and `y` follow an uniform distribution and normal distribution, respectively, while `areas` and `colors` are drawn from two discrete uniform distributions. Hint: study functions `uniform`, `normal`, and `randint`.

In [11]:

```
import math
import numpy as np
import matplotlib.pyplot as plt
%matplotlib inline

no_of_circles = 50
x = np.random.uniform(-1, 1, no_of_circles)
y = np.random.normal(0, 1, no_of_circles)
areas = [math.pi * np.random.randint(5, 15)**2 for i in range(no_of_circles)]
colors = [np.random.randint(1, 8) for i in range(no_of_circles)]

plt.figure()
plt.scatter(x, y, s=areas, c=colors, alpha=0.8)
plt.show()
```

