

Justen Phelps

Software Engineer \ Full Stack Developer

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Hi! I am a Full Stack engineer with 6+ years experience and a focus on React development and JavaScript based front-ends. My main development stack is the following:

- JavaScript / TypeScript
- React / Redux
- Docker, EC2, Heroku, Netlify, Digital Ocean
- Node / Express
- Postgres
- GraphQL

Experience (more available on request)

Retool Inc.

Enterprise Engineer

Nov 2020 - June 2021

I was brought into this position to help organize and structure the upcoming Enterprise Engineer team. My biggest success in this position was developing a complex server-side application that allowed Retool to communicate with 300+ customers that were deployed on the cloud, with quick and organized routing through Intercom & Slack. I also helped enterprise customers with deployment strategies and guidance, giving me a lot of devops experience.

CustomerAquisition.com / Alpha.io

Software Engineer II

Oct 2019 - Nov 2020

To date, this has been the position that has allowed me to grow the most. I was involved in large scale internal tooling and dashboard creations using React. While working in this position I became extremely strong in back-end and database work, building complex and performant SQL queries for enterprise marketing teams.

Wheels

Software Engineer

Jul 2018 - Nov 2019

Being the 4th employee and a founding member, I grew to love the energy of a smaller startup, before funding, a large team, etc. I made a large impact while working at Wheels from an early stage. I was the first engineer working on web and client-facing technologies that were not mobile. I built internal tooling, operational structure for device management, and helped grow the team to over 50 people.

Self Employed / Contractor

Software Engineer / Full Stack Developer

2016 -

I have been very fortunate to have gained a great reputation with large and small companies around the Los Angeles area and beyond. My main work usually consists of small - medium web applications for operational and internal tooling purposes.

A few of my clients include:

- Juul
- Fox / Foxnext Games
- Warner Bros / WB Games
- Wargaming

Technologies Used: React, Node, Postgres, Docker, EC2, S3