

Proto-word reconstruction with NNs

Cognate sets & proto-words

- Cognate set: N-tuple of related/homologous words in n languages:

$$\langle father, Vater, vader, faðir \rangle \quad (1)$$

- Proto-word: The common ancestor from which the words in the cognate set descend, in (1) from Proto-Germanic **fadēr*

1 Work to build on

- Bouchard-Côté et al. (2013), phylogenetic inference performed on a large Austronesian dataset (reversible-jump MCMC, so not strictly what we want). The goal is to reconstruct a phylogenetic tree, and Bouckaert et al. (2012), also inferring geographic diffusion of the IE family.
- Ciobanu and Dinu (2018), using conditional random fields & RNNs Ciobanu and Dinu (2018) to reconstruct Latin words from Romance cognate data.
- Meloni et al. (2019) also RNN, pipeline similar to neural machine translation. Inputs are character + language embedding vectors. (Encoder-Decoder)
- Cognate identification with siamese CNNs using either string similarity metrics as Levenshtein distance Soisalon-Soininen and Granroth-Wilding (2019) or phonetic feature arrays (multi-hot encodings) Rama (2016).

[illegible]

Figure 1: Phone encodings in Rama (2016), p.1021

2 Data sources

- Wiktionary
 - Many datapoints of dubious quality
 - Would have to do most of the data extraction ourselves
 - Data dumps available here
 - Technically it should be possible possible to get RDF data
- Indo-European lexical cognacy database
 - Used by famous Bouckaert et al. (2012)
 - No longer maintained (since 2016)
 - Only Indo-European data, which may be a bit over-investigated
 - But: plain TSV
- Evolution of human language project (used in Hruschka et al. (2015)). provides cognate data for several Eurasian language families (Altaic, Tungusic, Mongolic, Japonic...)
 - I didn't know the format (dBase/.dbf), don't know exactly how to use
 - Somewhat outdated (2013)
 - Pro: Many languages from many families
 - Could try to reconstruct proto-Altaic (which is a deprecated clade) or proto-Transeurasian

3 Model architecture

- Code letters for phonological features

- Word = $n_{letters} \times n_{features}$ array (following Rama (2016)).

Example for PGmc **fadēr* with ASJP ¹ encodings:

$$\begin{pmatrix} f & a & d & \bar{e} & r \\ f & a & 8 & e & r \end{pmatrix}$$

- The exact coding depends on the orthographical data available, or we have to do the encoding based on what we know about the exact phonetics of the languages.

- MT-like pipeline:

- One cognate as input per time step \rightarrow encoder
- Decoder produces proto-word candidate
- Encoding of the true proto-word as ground truth
- Outputs not only probability distribution over a set of phonetic features, but phonetic encodings \rightarrow visualization of errors (not present in the papers I found)

- CNN:

- Difficult for me to get the intuition
- In a cognate set like
- Kernels should concentrate on phonetic features and/or languages most relevant for reconstruction
- Architecture could be very flexible

¹https://en.wikipedia.org/wiki/Automated_Similarity_Judgment_Program

4 Work split

1) Until next meeting (07.07.2020):

- Decide on language family (should be the one we can get best data for?)
- Get a data sample for development (can be small, produced by hand)
- Decide on approach (RNN vs. CNN)

2) After project start:

- Decide on default architecture (everybody)
- Get training data (about 2-3000 cognate sets would be ideal, alternatively we can use Swadesh lists)
 - We shouldn't have to change the encoding later
- Implement the model
- Visualization

References

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