

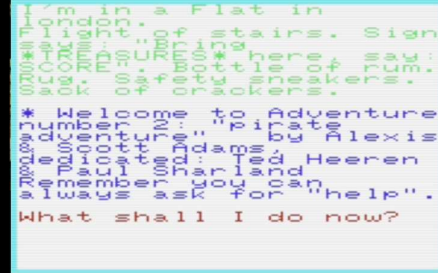
VIC-1915

VIC-20

The Friendly Computer

CARTRIDGE

**PIRATES
COVE**



PIRATES COVE

VIC-1915

In PIRATE COVE you must first get to Treasure Island from your flat in London and then collect two treasures which have been buried on the island. Magic spells will help you but carpentry is also an essential skill which you will learn during your ADVENTURE. Some knowledge of animal behaviour may be of use, but may also prove misleading.

Drunken Pirates, buried bones (as well as Treasure), Parrots and Pirate Galleys all appear in this game. Although the treasures may not be quite what you would expect for a Pirate, they are both valuable in their own way.

Released: 1982
Modus: Singleplayer
Genre: Text Adventure
By: Commodore

PIRATES COVE

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