Da Spookz

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| Members: | Xavier Matheson, Justin Anderson, Jason Lara |
| Objective: |  |
| Repository: | <https://github.com/justi2023567/Da-Spookz> |
| Trello: | <https://trello.com/b/l8rJFRty/q4-project> |
| Project outline: | We are creating a horror game. The source code will be available along with snippets in order to help future students learn how to work with Unity. |
| Project materials: | * Unity * Blender * computer |

# Time-Table

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| April 22nd | Minimum Viable Product |

# Documentation

* 3d model files
* Source code from unity
* Document where everyone writes down what they did for any given day