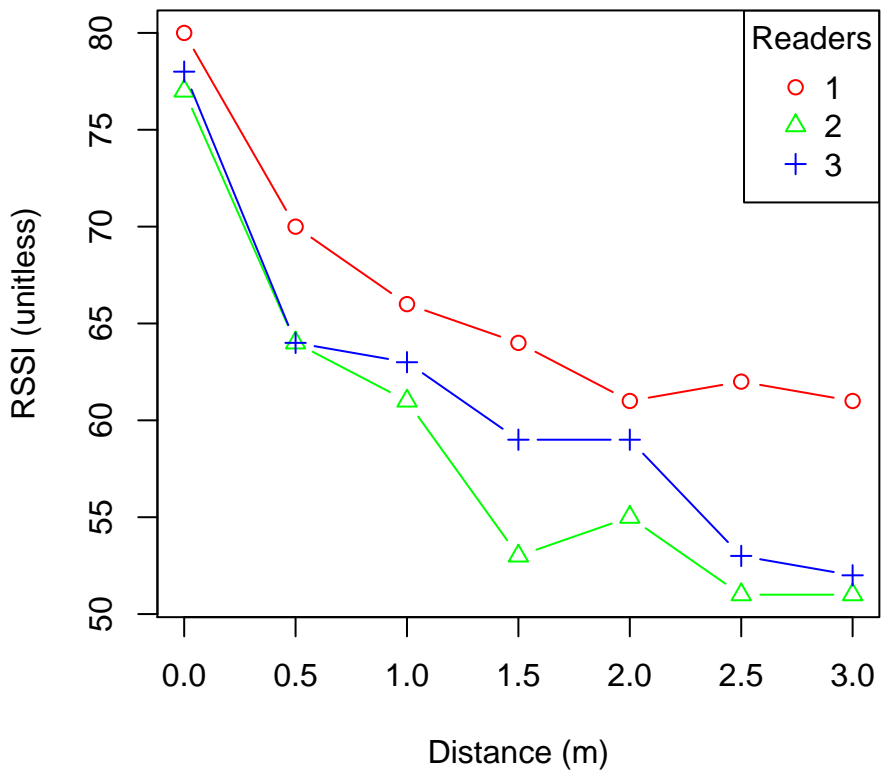


Line-of-sight at 0 degrees



Non-line-of-sight at 0 degrees

