Programming Assignment 4 (100 points)

Objectives

- Implement the Minimum Priority Queue (MPQ) ADT based on three different data structures: vector, linked list, and binary heap.
- Use OOP by extending the parent class MPQ<T> with three child classes.
- Use generic programming to allow the use of any data type with an overloaded < operator.
- Test your implementations on large datasets.

1. (30 points) Vector and Linked List MPQ

Implement the minimum priority queue UnsortedMPQ<T> and SortedMPQ<T> that are child classes of the provided MPQ<T> class. The functions from MPQ<T> that are virtual function (remove_min(), is_empty(), min(), and insert()) must be implemented in the child classes. The functions remove_min() and min() should throw an exception if the minimum priority queue is empty.

For the SortedMPQ<T> class, you will use a **linked list** to implement the minimum priority queue functions. The **insert()** function should be O(n) and the remove_min() function should be O(1).

For the UnsortedMPQ<T> class, you will use a **vector** to implement the minimum priority queue functions. The **insert()** function should be O(1) and the remove_min() function should be O(n).

Note: The use of STL vector and linked list (list) are allowed as well as work done in previous assignments.

2. (20 points) Binary Heap MPQ

For this section, first implement a binary heap class based on Chapter 6 and the lecture slides on "Binary Heap" and "Priority Queue" named BinaryHeap<T>. You can use the STL vector to implement the binary heap data structure. This binary heap should then be used to make BinaryHeapMPQ<T> similar to the previous part but using the binary heap as the underlying data structure. We have provided several private heap functions to help you implement the Heap<T> class.

3. (30 points) MPQ Application and Stress Test

Once you have completed you three MPQ implementations, we have provided a main file (main.cpp) for running simulations and testing the efficiency of your

code. The application is based on a CPU job scheduler that needs to order the execution of processes being run on a computer.

- (a) You will use the CPU_Job struct to represent a computer process which is found in cpu-job.h.
- (b) The jobs to run are read from an input file (in the directory InputFiles) where each line represents a job. The format of each line is 3 integers: job ID, length, priority (Job ID numbers are unique).
- (c) A job priority is represented by an integer from -20 to 19 where lower numbers are prioritized allowing us you use a minimum priority queue. Jobs are ordered by priority then length (lower before higher) while ties are broken with job IDs.
- (d) The output format for a CPU_Job should be as follows. Job 382 with length 3 and priority -7
- (e) Test your implementations with the given main file on the input files we provide and submit to Mimir for the stress test (sample size 1,000, 10,000, and 100,000). You can also create your own test files.

5. (20 points) Report

Follow the report instructions found on eCampus under the "Assignment Cover Page and Report Format" section, with the following:

- In the algorithm description section
 - Describe your approach for each MPQ implementation.
 - Show the time complexity analysis for each of the MPQ functions (remove_min(), min(), and insert()).
 - Give the best, worst, and average case input examples and runtime (bigO) for each implementation on sorting a given array.
- Provide graphs and data tables of your CPU job simulation results. (Only input sizes of 4, 10, 100, and 1,000 required).

6. Submission Instructions

- (a) You should **only** submit MPQ.h, SortedMPQ.h, UnsortedMPQ.h, BinaryHeapMPQ.h, BinaryHeap.h, and cpu-job.h to Mimir.
- (b) Compile your code with the provided makefile.
- (c) Test you program on sizes up to 1000 BEFORE SUBMITTING TO MIMIR. The timing simulation should take less than a second; however, the full simulation could take significantly longer since you are printing data to a file.

(d) Submit your report to eCampus.