

## **Cambridge International Examinations**

Cambridge International Advanced Subsidiary and Advanced Level

CANDIDATE NAME			
CENTRE NUMBER		CANDIDATE NUMBER	
COMPUTER SO	CIENCE		9608/31
Paper 3 Advance	ced Theory		May/June 2017
			1 hour 30 minutes
Candidates ans	wer on the Question Paper.		
No Additional M	aterials are required.		

## **READ THESE INSTRUCTIONS FIRST**

Write your Centre number, candidate number and name in the spaces at the top of this page.

Write in dark blue or black pen.

You may use an HB pencil for any diagrams, graphs or rough working.

Do not use staples, paper clips, glue or correction fluid.

DO NOT WRITE IN ANY BARCODES.

Answer all questions.

No calculators allowed.

No marks will be awarded for using brand names of software packages or hardware.

At the end of the examination, fasten all your work securely together.

The number of marks is given in brackets [ ] at the end of each question or part question.

The maximum number of marks is 75.



1	(a)	Consider	the	following	user-defined	data	type:
---	-----	----------	-----	-----------	--------------	------	-------

(4)	consider the following door domined data type.
	TYPE LibraryBookRecord
	DECLARE ISBN : INTEGER
	DECLARE Title : STRING
	ENDTYPE
	(i) Write a pseudocode statement to declare a variable, Book, of type LibraryBookRecord
	[1
	(ii) Write a pseudocode statement that assigns 'Dune' to the Title of Book.
	[1
(b)	The user-defined data type LibraryBookRecord needs to be modified by adding th following fields:
	<ul> <li>a field called Genre which can take two values, fiction or non-fiction</li> <li>a field called NumberOfLoans which can be an integer value in the range 1 to 99</li> </ul>
	Write the updated version of LibraryBookRecord.
	[3]
(0)	A pointer is a variable that stores the address of a variable of a particular type

**(c)** A pointer is a variable that stores the address of a variable of a particular type.

Consider the code on page 3, which uses the following identifiers:

Identifier	Data type	Description
IntPointer	^INTEGER	pointer to an integer
IntVar	INTEGER	an integer variable
Temp1	INTEGER	an integer variable
Temp2	INTEGER	an integer variable

The four assignment statements are executed. The diagram shows the memory contents after execution.

Variable	Memory address	Contents
	8217	
IntVar	8216	88
	8215	
	8214	
	7307	
IntPointer	7306	8216
	7305	
	6717	
Temp1	6716	88
Temp2	6715	57
	6714	

Use the diagram to state the current values of the following expressions:

(i)	@Temp2	[1]
(ii)	IntPointer	[1]
(iii)	IntPointer^	[1]
(iv)	<pre>IntPointer^ = Temp2 + 6</pre>	[1]

(d) Write pseudocode statements that will achieve the following:					
	(i)	Assign the value 22 to the variable Temp2.			
		[1]			
	(ii)	Place the address of Temp1 in IntPointer.			
		[1]			
	(iii)	Copy the value in Temp2 into the memory location currently pointed at by IntPointer.			
		[41]			

- 2 The following incomplete table shows descriptions and terms relating to malware.
  - (a) Complete the table with appropriate description and terms.

A standalone piece of malicious software that can replicate itself using a network.	
Use email to attempt to obtain an individual's confidential data.	
	Virus

Vulnerability 1	 	 
-		
Vulnerability 2	 	 
		[2]

Question 2 continues on the next page.

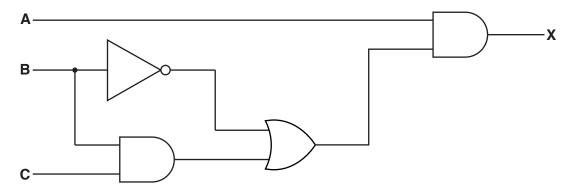
		· ·
(c)		a has to send an email to Bob containing confidential information. Bob and Anna have er sent emails to each other before.
	Bob	and Anna both have public and private keys.
	The	first step is for Anna to request that Bob sends her one of his keys.
	(i)	State the key that Bob sends[1]
	(ii)	Explain how Anna can be sure that it is Bob who has sent the key.
		[2]
	(iii)	Anna has received the key from Bob.
		The following incomplete table shows the sequence of actions between Anna and Bob to communicate the confidential information.
		Complete the table.

The person performing the action	What that person does
Anna	Requests Bob's <answer (c)(i)="" part="" to=""> key.</answer>
Bob	
Anna	
Anna	Sends the email to Bob.
Bob	

[4]

Question 3 begins on page 8.

3 Consider the following logic circuit, which contains a redundant logic gate.



		14/11								
1	121	Write the	Rooldan :	alaphraic	AVNTAGGIAN	corresponding	ı to	thic		CIRCLIII
٨	(u)	VVIIIC LIIC	Doolcan	aigebraic	CAPICOSIOII	Corresponding	ן נט	เกกร	logic	Circuit

V	_	· · · · · · · · · · · · · · · · · · ·	rc	2
$\Lambda$	_		I٧	,

(b) Complete the truth table for this logic circuit.

Α	В	С	Working space	Х
0	0	0		
0	0	1		
0	1	0		
0	1	1		
1	0	0		
1	0	1		
1	1	0		
1	1	1		

[2]

(c) (i) Complete the Karnaugh Map (K-map) for the truth table in part (b).

		АВ			
		00	01	11	10
С	0				
C	1				

[1]

The K-map can be used to simplify the expression in **part (a)**.

(ii) Draw loop(s) around appropriate groups to produce an optimal sum-of-products. [2]

(iii) Write a simplified sum-of-products expression, using your answer to part (ii).

(	ď	One	Bool	ean	identity	is:
٨	u		DUUI	Call	IUCITULY	10.

		_					
Α	+	Α	B	=	Α	+	B

Simplify the expression for X in <b>part (a)</b> to the expression for X in <b>part (c)(iii)</b> the given identity.	. You should use
	2

4 A bank has 95 000 customers. Each customer has a unique ID.

When a customer uses an Automated Teller Machine (ATM) to obtain cash, their current balance is checked. The balance is stored in a file which has the following fields:

- the customer ID (6-digit number in the range 100000 to 999999)
- an encrypted PIN
- the current balance

The file can store a maximum of 100 000 records.	
--	--

(a)	Give a reason why a random organisation would be appropriate for this file.					
	[1]					

**(b)** An algorithm for inserting a new record in this file uses the following hash function:

RecordKey ← CustomerID MOD 100000

where RecordKey is the record position in the file.

(i) Complete the table to show the values generated by the hash function for the given customer IDs.

CustomerID	RecordKey
802139	2139
700004	
689998	
102139	

[1]

(ii)	State the range of possible values for RecordKey.
	Minimum value of RecordKey:
	Maximum value of RecordKey:
	ے ا

(iii) A procedure is written to insert a new record into the file.

Complete the algorithm for this procedure.

```
PROCEDURE InsertRecord (CustomerID : INTEGER)
             RecordKey ← CustomerID MOD 100000
             Success ← FALSE
             // Find position for new record and insert it
             REPEAT
                IF record at position RecordKey is ......
                   THEN
                      Insert new record at position RecordKey
                      Success \leftarrow TRUE
                   ELSE
                      IF RecordKey = .....
                         THEN
                            RecordKey ← .....
                         ELSE
                            RecordKey ← ..... + 1
                      ENDIF
                ENDIF
             UNTIL Success = TRUE
          ENDPROCEDURE
                                                                     [4]
(c) (i) Explain why an encrypted version of the PIN is stored in the file.
```

(ii) A customer attempts to withdraw cash from an ATM. An algorithm is used to check if the customer has entered the correct PIN.

Complete the algorithm.

1.	Customer	ID is read from card.	
2.	Customer	enters PIN.	
3.	Customer	PIN is	
4.			
5.	Customer	record is located in file.	
6.			
7.	If match	then transaction can proceed.	3]

5	(a)	A w	eb browser is used to request and display a page stored on an internet web server.
		Ехр	lain how each of the following items is used in this event.
		(i)	Packet:
			[2]
		(ii)	Router:
			[2]
		(iii)	TCP/IP:
			[2]
	(b)		Internet can be used for video conferencing. Data can be transmitted over the Internet ag either packet switching or circuit switching.
		(i)	State <b>two</b> problems that could arise if video conferencing were to use packet switching.
			Problem 1
			Problem 2
			[2]
		(ii)	Explain what is meant by <b>circuit switching</b> .
			[2]

	(iii)	Explain how the use of circuit switching overcomes the problems you have identified in part (i).											
		[3]											
nun	nber	uter system is used to manage some of the functions in a vehicle. The vehicle has a of sensors and actuators. One sensor is used to monitor the moisture on the screen. If the exceeds a pre-set value, the windscreen wiper motor turns on automatically.											
Wh	en th	ware used in the computer system is dedicated to the sensor management functions. e system starts, the software runs some initial tasks. It then loops continuously until the s switched off.											
(a)	(i)	State the name given to the type of system described.											
		[1]											
	(ii)	Explain your answer to part (i).											
		[1]											
(b)		nin the software loop, the value of each sensor is read in turn. The value read from the sor is then processed.											
	Stat	te two drawbacks with this method of reading and processing sensor data.											
	Dra	wback 1											
	Dra	wback 2											
		[2]											

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(c) An alternative method of reading and processing sensor data is to use interrupts. Each sensor is connected so that it can send an interrupt signal to the processor if its value changes.

On receipt of an interrupt signal, the processor carries out a number of steps as shown in the following diagram.

Interrupt —		1. Disable interrupts		<b></b>	
				2. Save current task	
					_
				3. Identify source of interrupt	
					J
				4. Jump to Interrupt Service Routine	
				<b>_</b>	7
				5. Restore task	
Return to task <del>◄</del>		6. Enable interrupts	•		
(i)	State the purp	ose of step 1.			
					[1]
(ii)	State the purp	ose of step 6.			
					[1]
(iii)	Explain how th	ne current task is saved in step 2.			
					[2]

(iv)	State <b>two</b> benefits of using interrupts to read and process the sensor data.														
	Benefit 1														
	Benefit 2														
	[											[2]			
(v)	The interrupt handler in step 3 has to test each bit of a 16-bit register to discover the source of the interrupt.										ver the				
	The contents of the 16-bit register are loaded into the 16-bit accumulator:  Accumulator														
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	0	0	1	0	1	0	1	0	1	0	0	0
	An in	struct	ion is	requir	ed to	achie	e the	follow	ing:						
				,				to zero		o volu	0				

.....[2]

Write this instruction using an appropriate bitwise operation.

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Bit: