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Cambridge International Advanced Level

COMPUTER SCIENCE 9608/43

Paper 4 Written Paper

October/November 2016

MARK SCHEME
Maximum Mark: 75

Published

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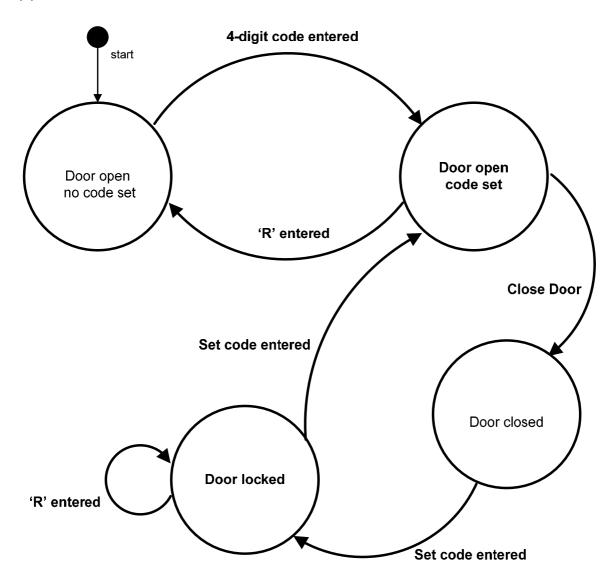
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1 (a) 1 mark for both Set code entered correct. 1 mark for each label.



- (b) (i) 1 mark per bullet to max 3
 - Method header
 - initialising Code to ""
 - initialising State to "Open-NoCode" e.g.

PYTHON:

```
def __init__(self):
    self.__code = ""
    self.__state = "Open-NoCode"
```

PASCAL/DELPHI:

```
constructor SafetyDepositBox.Create();
begin
    Code := '';
    State := 'Open-NoCode';
end;
```

[7]

[3]

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```
VB:
```

```
Public Sub New()
   Code = ""
   State = "Open-NoCode"
End Sub
```

(ii) 1 mark per bullet to max 2

[2]

- method header
- Setting code to ""

e.g.

PYTHON:

```
def reset(self):
    self.__code = ""
```

PASCAL/DELPHI:

```
procedure SafetyDepositBox.Reset();
begin
   Code := '';
end;
```

VB:

```
Public Sub Reset()
   Code = ""
End Sub
```

(iii) 1 mark per bullet to max 2

[2]

- method header with parameter
- setting state to parameter value
- Outputting state

e.g.

PYTHON:

```
def SetState(self,NewState):
    self.__state = NewState
    print(self.__state)
```

PASCAL/DELPHI:

```
Procedure SetState(NewState : String);
begin
    State := NewState
    WriteLn(State)
end;
```

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```
VB:
                                  VB:
                                  Private State As String
Public Sub SetState(ByVal
NewState As String)
                                     Public Property State() As
                                  String
   State = NewState
                                         Get
Console.WriteLine(State)
                                            Return _State
End Sub
                                         End Get
                                         Set(value As String)
                                             State = value
                                         End Set
                                  End Property
                                  Public Sub SetState()
                                     Console.WriteLine (Me.State)
                                  End Sub
```

- (iv) 1 mark per bullet to max 2
 - setting code to <u>parameter</u>
 - Outputting New cost set and code e.g.

PYTHON:

```
def SetNewCode(self, NewCode):
    self.__code = NewCode
    print("New code set: ", self.__code)
```

PASCAL/DELPHI:

```
procedure SetNewCode (NewCode : String);
begin
   Code := NewCode;
   WriteLn('New code set: ', Code)
end;
```

VB:

```
Public Sub SetNewCode(NewCode)
   Code = NewCode
   Console.WriteLine("New code set: " & Code)
End Sub
```

[2]

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- (v) 1 mark per bullet to max 4
 - function header taking string parameter, returns Boolean
 - check length of string is 4
 - check each character is a digit
 - return of correct Boolean value for both cases e.g

```
PYTHON:
```

PASCAL/DELPHI:

VB: ByVal optional

```
Public Function valid(ByVal s As String) As Boolean
   If s Like "###" Then
        Return True
   Else
        Return False
   End If
End Function
```

[4]

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- (vi) 1 mark per bullet to max 12
 - read Chars from keyboard
 - check if 'R' and state = Open-CodeSet
 - call method Reset() & method SetState
 - if Chars is the set code:
 - check if locked
 - set state to Open-CodeSet
 - else if closed
 - then set state to Locked
 - if Chars is empty and State is "Open-CodeSet" then setState to closed
 - if Chars is a valid 4-digit code and state is Open-NoCode
 - call setNewCode and SetState
 - outputting correct error messages for not valid 4-digit and state is not Open-NoCode e.g.

[12]

PYTHON:

```
def StateChange(self):
   Chars = input("Enter code: ")
   if Chars == "R":
      if self. state == "Open-CodeSet":
         self.reset()
          self.SetState("Open-NoCode")
   elif Chars == self.__code:
      if self. state == "Locked":
          self.SetState("Open-CodeSet")
      elif self.__state == "Closed":
          self.SetState("Locked")
   elif (Chars == "")
             & (self. state == "Open-CodeSet"):
      self.SetState("Closed")
   elif self.__valid(Chars):
      if self. state == "Open-NoCode":
          self.SetNewCode(Chars)
          self.SetState("Open-CodeSet")
      else:
         print("Error - does not match set code")
   else:
      print("Error - Code format incorrect")
```

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PASCAL/DELPHI:

```
Procedure StateChange();
var Chars : String;
begin
   ReadLn(Chars);
   If Chars = 'R' Then
      If State = 'Open-CodeSet' Then
          begin
             Reset();
             SetState('Open-NoCode');
          end
   Else
      If Chars = Code Then
          If state = 'Locked' Then
             SetState('Open-CodeSet')
      Else
          If state = 'Closed' Then
             SetState('Locked')
   Else
      If (Chars = '') AND (State = 'Open-CodeSet') Then
      SetState('Closed')
   Else
      If Valid (Chars) Then
          begin
             If State == 'Open-NoCode' Then
                begin
                   SetNewCode(Chars);
                   SetState('Open-CodeSet');
                end
                else
                   WriteLn('Error - does not match set code')
          end
   Else
      WriteLn('Error - Code format incorrect');
end;
```

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```
VB:
```

```
Public Sub StateChange()
   Dim Chars As String
   Chars = Console.ReadLine()
   If Chars = "R" Then
      If State = "Open-CodeSet" Then
         Reset()
         SetState("Open-NoCode")
      End If
   ElseIf Chars = Code Then
      If state = "Locked" Then
         SetState("Open-CodeSet")
      ElseIf state = "Closed" Then
         SetState("Locked")
      End If
   ElseIf (Chars = "") AND (State = "Open-CodeSet") Then
      SetState("Closed")
   ElseIf Valid(Chars) Then
      If State == "Open-NoCode" Then
         SetNewCode (Chars)
         SetState("Open-CodeSet")
      Else
         Console.WriteLine("Error - does not match set code")
      End If
         Console.WriteLine("Error - Code format incorrect")
   End If
End Sub
```

(vii) 1 mark per bullet to max 4

[4]

- method header
- Initialising ThisSafe to instance of SafetyDepositBox
- Loop forever
- Call method StateChange on ThisSafe e.g.

PYTHON:

```
def main():
    ThisSafe = SafetyDepositBox()
    while True:
        ThisSafe.StateChange()
```

PASCAL/DELPHI:

```
var ThisSafe : SafetyDepositBox;
ThisSafe := SafetyDepositBox.Create;
while True do
    ThisSafe.StateChange;
```

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```
VB:
```

```
Sub Main()
    Dim ThisSafe As New SafetyDepositBox()
    Do
        ThisSafe.StateChange()
    Loop
End Sub
```

(c) (i) 1 mark per bullet to max 2:

[2]

- The attributes can only be accessed in the class
- Properties are needed to get/set the data // It provides/uses encapsulation
- Increase security/integrity of attributes
- (ii) 1 mark per bullet

[2]

- The public methods can be called anywhere in the main program // Public methods can be inherited by sub-classes
- The private methods can only be called within the class definition // cannot be called outside the class definition // Private methods cannot be inherited by sub-classes
- 2 (a) (i) 1 mark per feature to max 3

[3]

e.g.

- auto-indent
- auto-complete / by example
- colour-coded keywords/ strings/ comments/ built-in functions/ user-defined function names
- pop-up help
- can set indent width
- expand/collapse subroutines/code
- block highlighting

incorrect syntax highlighting/underlining //dynamic syntax checker

(ii) Read and mark the answer as one paragraph. Mark a 'how' and a 'when' anywhere in the answer. [2]

1 mark for when, 1 mark for how.

e.g.

When:

- the error has been typed
- when the program is being run/compiled/interpreted

How:

highlights/underlines

displays error message/pop-up

(iii)

Α	В	С	
Line 3	Line 5	Line 4	
<pre>while (Index == -1) & (Low <= High):</pre>	WHILE (Index = -1) AND (Low <= High) DO	DO WHILE (Index = - 1) AND (Low <= High)	I

[1]

[1]

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(b) (i) Python: compiled/interpreted

VB.NET: compiled

Pascal: compiled/interpreted Delphi: compiled/interpreted

(ii)

Logic error	Logic error	Logic error	[1]
11 return(Index)	14 Result := Index;	14 BinarySearch = Index	[1]

(iii) 1 mark for each name, 1 for each description

[4]

[1]

- breakpoint
- a point where the program can be halted to see if the program works at this point
- stepping / step through
- executes one statement at a time and then pauses to see the effect of each statement
- variable watch window
- observe how variables changed during execution

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START:	LDR	#0	// initialise index register to zero
	LDM	#0	// initialise COUNT to zero
	STO	COUNT	
LOOP1:	LDX	NAME	// load character from indexed address NAME
	OUT		// output character to screen
	INC IX // increment index register		// increment index register
	LDD	COUNT	// increment COUNT starts here
	INC	ACC	
	STO	COUNT	
	CMP	MAX	// is COUNT = MAX?
	JPN	LOOP1	// if FALSE, jump to LOOP1
REVERSE:	DEC	IX	// decrement index register
	LDM	#0	// set ACC to zero
	STO	COUNT	// store in COUNT
LOOP2:	LDX	NAME	// load character from indexed address NAME
	OUT		// output character to screen
	DEC	IX	// decrement index register
	LDD	COUNT	// increment COUNT starts here
	INC	ACC	//
	STO	COUNT	//
	CMP	MAX	// is COUNT = MAX?
	JPN	LOOP2	// if FALSE, jump to LOOP2
	END		// end of program
COUNT:			
MAX:	4		
NAME:	в01000110		// ASCII code in binary for 'F'
	в01010010		// ASCII code in binary for 'R'
	в01000101		// ASCII code in binary for 'E'
	в01000100		// ASCII code in binary for 'D'

[Max 15]

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	Acceptance testing	Integration testing	
Who	The end user // user of the software	The programmer / in-house testers	[1] + [1]
When	When the software is finished/ when it is installed	When the separate modules have been written and tested	[1] + [1]
Purpose	To ensure the software is what the customer ordered // to check that the software meets the user requirements	To ensure the modules work together as expected	[1] + [1]