

Cambridge Assessment International Education

Cambridge International Advanced Subsidiary and Advanced Level

CANDIDATE NAME					
CENTRE NUMBER			CANDIDATE NUMBER		

COMPUTER SCIENCE 9608/23

Paper 2 Fundamental Problem-solving and Programming Skills

May/June 2019

2 hours

Candidates answer on the Question Paper.

No Additional Materials are required.

No calculators allowed.

READ THESE INSTRUCTIONS FIRST

Write your centre number, candidate number and name in the spaces at the top of this page. Write in dark blue or black pen.

You may use an HB pencil for any diagrams, graphs or rough working.

Do not use staples, paper clips, glue or correction fluid.

DO NOT WRITE IN ANY BARCODES.

Answer all questions.

No marks will be awarded for using brand names of software packages or hardware.

At the end of the examination, fasten all your work securely together.

The number of marks is given in brackets [] at the end of each question or part question.

The maximum number of marks is 75.

1 The following pseudocode searches for the longest run of identical characters in the array Message.

```
DECLARE Message : ARRAY[1:100] OF CHAR
PROCEDURE Search()
   DECLARE Index : INTEGER
   DECLARE ThisChar : CHAR
   DECLARE ThisRun : INTEGER
   DECLARE LongRun : INTEGER
   \texttt{ThisChar} \leftarrow \texttt{Message[1]}
   ThisRun \leftarrow 1
   LongRun \leftarrow 1
   FOR Index \leftarrow 2 TO 100
       IF Message[Index] = ThisChar
           THEN
              ThisRun \leftarrow ThisRun + 1
           ELSE
              \texttt{ThisChar} \leftarrow \texttt{Message[Index]}
              IF ThisRun > LongRun
                  THEN
                      LongRun ← ThisRun
              ENDIF
              ThisRun \leftarrow 1
       ENDIF
   ENDFOR
   OUTPUT "The longest run was " , LongRun
```

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ENDPROCEDURE

(a) Draw a program flowchart to represent the procedure ${\tt Search}\,()\,.$

Variable and array declarations are not required in program flowcharts.

(b) (i) Program variables have values as follows:

Variable	Value
MeltingPoint	180.5
Soluble	FALSE
Attempt	3
ProductName	"Mushroom Compost"
Version	'A'
ProductID	"BZ27-4"

Evaluate each expression in the following table.

If an expression is invalid, write ERROR.

For the built-in functions list, refer to the **Appendix** on page 18.

Expression	Evaluates to
STRING_TO_NUM(MID(ProductID, 3, 2)) + 4	
INT (MeltingPoint / 2)	
Soluble AND Attempt > 3	
LENGTH(ProductID & NUM_TO_STRING(MeltingPoint))	
RIGHT(ProductName, 4) & MID(ProductName, 5, 4)	

[5]

(ii) Programming languages support different data types.

Give an appropriate data type for the following variables from part (b)(i).

Variable	Data type
MeltingPoint	
Soluble	
Attempt	
Version	
ProductID	

[5]

- 2 (a) A student is learning about arrays. She wants to write a program to:
 - search through a 1D array of 100 elements
 - count the number of elements that contain the string "Empty"
 - output the number of elements containing "Empty" together with a suitable message.

Use structured English to describe the algorithm she could use.
She uses the process of stepwise refinement to develop her algorithm.
Explain this process.

(C) The student is learning about the nandin	(c)	ident is learning about file han	dlina
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(d)

She has been told that there are different file modes that can be used when opening a text file. She wants to make sure that the existing contents are not deleted when the file is opened.

Question 3 begins on the next page.

3 The following pseudocode represents three separate modules from an algorithm design. The module contents are not shown.

```
FUNCTION Search (AA : INTEGER, BB : STRING) RETURNS INTEGER

ENDFUNCTION

FUNCTION Allocate() RETURNS BOOLEAN

ENDFUNCTION

PROCEDURE Enable (CC : INTEGER, BYREF DD : INTEGER)

ENDPROCEDURE
```

A fourth module, Setup (), refers to the previous three modules as follows:

```
PROCEDURE Setup()

WHILE Authorised = TRUE

ThisValue \( \to \text{Search(27, "Thursday")} \)

Authorised \( \to \text{ Allocate()} \)

CALL Enable(ThisValue, 4)

ENDWHILE

ENDPROCEDURE
```

(a)	them.
	[6]
(b)	The algorithm is implemented in a high-level language. Changes are required and the program is given to Albert, who is an experienced programmer. He is not familiar with the language that has been used.
	Explain why Albert would be able to understand the program.
	[2]

4 A program is being written to process student information. One task involves inputting the names of all students in a class.

A first attempt at the pseudocode for this task is as follows:

```
DECLARE Name1 : STRING
DECLARE Name2 : STRING
DECLARE Name3 : STRING

DECLARE Name40 : STRING

OUTPUT "Input the name for student 1"
INPUT Name1
OUTPUT "Input the name for student 2"
INPUT Name2
OUTPUT "Input the name for student 3"
INPUT Name3

OUTPUT "Input the name for student 40"
INPUT Name40
```

(a)	Re-write the pseudocode to perform this task in a more efficient way, to allow for the class of 40 students.
	[4]
(b)	Give one advantage of your solution.
	[1]

Question 5 begins on the next page.

Nigel is learning about string handling. He wants to write code to count the number of words in a given string. A word is defined as a sequence of alphabetic characters that is separated by one or more space characters.

His first attempt at writing an algorithm in pseudocode is as follows:

For the built-in functions list, refer to the **Appendix** on page 18.

His first attempt is incorrect. He will use white-box testing to help him to identify the problem.

(a)	(i)	State the purpose of white-box testing.
		[1]
	(ii)	Dry running the code is often used in white-box testing. In this method, the programmer records the values of variables as they change.
		Identify what the programmer would normally use to record the changes.
		[1]

(b)	(i)	Write a test string containing two words that gives the output:
		Number of words : 2
		Use the symbol ' ∇ ' to represent each space character in your test string.
		Explain why the algorithm gives the output shown above.
		String
		Explanation
		[3]
	(ii)	Nigel tested the procedure with the strings:
		String 1: "Red ∇ and ∇ Yellow" String 2: "Green $\nabla\nabla$ and $\nabla\nabla$ Pink ∇ "
		Give the output that is produced for each of the strings.
		Describe the changes that would need to be made to the algorithm to give the correct output in each case.
		Do not write pseudocode or program code.
		String 1
		Description
		String 2
		Description

[6]

6 A text file, StudentContact.txt, contains a list of names and telephone numbers of students in a school. Not all students in the school have provided a contact telephone number. In this case, their name will not be in the file.

Each line of the file is stored as a string that contains a name and telephone number, separated by the asterisk character ('*') as follows:

```
<Name>'*'<TelNumber>, for example:
"Bill Smith*081234567"
```

A 1D array, ClassList, contains the names of students in a particular class. The array consists of 40 elements of string data type. You can assume that student names are unique. Unused elements contain the empty string "".

A program is to be written to produce a **new** text file, ClassContact.txt, containing student names and numbers for all students in a particular class.

For each name contained in the ClassList array, the program will:

- search the StudentContact.txt file
- copy the matching string into ClassContact.txt if the name is found
- write the name together with "*No number" into ClassContact.txt if the name is not found.

The program will be implemented as three modules. The description of these is as follows:

Module	Description
ProcessArray()	Check each element of the array:
	 Read the student name from the array
	 Ignore unused elements
	o Call SearchFile() with the student name
	 If the student name is found, call AddToFile() to write the student details to the class file
	 If the student name is not found, call AddToFile() to write a new string to the class file, formed as follows:
	<name>"*No number"</name>
	Return the number of students who have not provided a telephone number
SearchFile()	Search for a given student name at the start of each line in the file StudentContact.txt:
	 If the search string is found, return the text line from StudentContact.txt
	 If the search string is not found, return an empty string
AddToFile()	• Append the given string to a specified file, for example, AddToFile(StringName, FileName)

Visual Basic and Pascal: You should include the declaration statements for variables. Python: You should show a comment statement for each variable used with its data ty Programming language	

(b)	Write pseudocode for the module ProcessArray().
	[0]

- (c) ProcessArray() is modified to make it general purpose. It will now be called with two parameters as follows:
 - an array
 - a string representing the name of a class contact file

It will still return the number of students who have not provided a contact telephone number	r.
Write ${f program \ code}$ for the header (declaration) of the modified ${\tt ProcessArray}$ ().	
Programming language	
Program code	
	[3

Appendix

Built-in functions (pseudocode)

Each function returns an error if the function call is not properly formed.

MID (ThisString : STRING, x : INTEGER, y : INTEGER) RETURNS STRING returns a string of length y starting at position x from ThisString

Example: MID("ABCDEFGH", 2, 3) returns "BCD"

LENGTH (ThisString: STRING) RETURNS INTEGER returns the integer value representing the length of ThisString

Example: LENGTH ("Happy Days") returns 10

LEFT (ThisString: STRING, x: INTEGER) RETURNS STRING returns leftmost x characters from ThisString

Example: LEFT ("ABCDEFGH", 3) returns "ABC"

RIGHT (ThisString : STRING, x : INTEGER) RETURNS STRING returns rightmost x characters from ThisString

Example: RIGHT("ABCDEFGH", 3) returns "FGH"

INT(x : REAL) RETURNS INTEGER

returns the integer part of \boldsymbol{x}

Example: INT (27.5415) returns 27

 $\texttt{NUM_TO_STRING}\,(\texttt{x}\,:\,\texttt{REAL})$ RETURNS STRING returns a string representation of a numeric value.

Example: NUM TO STRING(x) returns "87.5" if x has the value 87.5

Note: This function will also work if x is of type INTEGER

 $\begin{array}{lll} {\tt STRING_TO_NUM}\,({\tt x} & {\tt :} & {\tt STRING}) & {\tt RETURNS} & {\tt REAL} \\ {\tt returns} & {\tt a} & {\tt numeric} & {\tt representation} & {\tt of} & {\tt a} & {\tt string}. \\ \end{array}$

Example: STRING TO NUM(x) returns 23.45 if x has the value "23.45"

Note: This function will also work if x is of type CHAR

Operators (pseudocode)

Operator	Description
&	Concatenates (joins) two strings Example: "Summer" & " " & "Pudding" produces "Summer Pudding"
AND	Performs a logical AND on two Boolean values Example: TRUE AND FALSE produces FALSE
OR	Performs a logical OR on two Boolean values Example: TRUE OR FALSE produces TRUE

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