

Project ▾

▼ CSC450-CLASS ~ /CLionProjects/CSC450-CL

▼ cmake-build-debug

> .cmake


> CMakeFiles


> Testing

.ninja_deps

≡ .ninja_log

≡ build.ninja

 cmake_install.cmake

 CMakeCache.txt

main.cpp ×

1#include <iostream>

2

3using namespace std;

4

5/**


6 * @brief main function will receive input from user, store values, create pointers, and display outp


7 *


8 * Program prompts user to input three integer values

9 * These values are stored within three separate variables



10 * Pointers are created in order to dynamically allocate memory for each variable

 main

 3 ^ ▼

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Run CSC450_CLASS ×


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/Users/justinmccartney/CLionProjects/CSC450-CLASS/cmake-build-debug/CSC450_CLASS

Enter your first integer: 20

Enter your second integer: 99

Enter your third integer: 15

Variable 1: 20 Pointer 1: 20

Variable 2: 99 Pointer 2: 99

Variable 3: 15 Pointer 3: 15

Process finished with exit code 0

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