

# Ming Feng, Li

+886 987982593 | [justin.mingfeng.li@gmail.com](mailto:justin.mingfeng.li@gmail.com)  
<https://www.linkedin.com/in/ming-feng-li>

## EDUCATION

### National Cheng Kung University

*Bachelor of Science in Electrical Engineering*

**Tainan, Taiwan**

2017 September – 2021 January

- **GPA:** 4.2 / 4.3
- **Honors:** Outstanding Student For the Academic Achievement in The School Year 2018-2019, 2020 (spring)

### National Tsing Hua University (Vision Science Lab)

*Master of Science in Electrical Engineering*

**Hsinchu, Taiwan**

2021 September – now

- **Relevant Coursework:** Machine learning / Realtime system / Parallel programming / Software engineering

## WORK EXPERIENCE

### Mirle Automation Corporation

*Software Engineer Intern*

**Hsinchu, Taiwan**

2021 July – 2022 March

- My Contribution
  - Survey papers and consider the feasibility and efficiency of the algorithm in practical cases.
  - Developed a tool to verify the efficiency of multi-agent path-finding algorithms for warehouse robots.

## COMPETITION EXPERIENCE

### 2019 Civil IoT Data Application Competition (Honorable Mention)

*Team Member, Knowledge and Information Discovery Lab*

**MOST, Taiwan**

2019 October – December

- Developed an air quality prediction model based on CNN+LSTM using open data combined with Line-bot notification and interaction functions.
- My Contribution
  - Extracted key features through regression analysis for model training.
  - Developed the Line-bot for weather and air quality forecast.

### 2020 Intelligent Innovation and Interdisciplinary Creation Contest (Honorable Mention) NCU, Taiwan

*Team Leader, Gonna*

2020 July – October

- Developed a time management application with social functions on iOS.
- My Contribution
  - Constructed the proposal and the software requirement specification.
  - Developed and tested the application on the iOS platform.

## SKILLS

### Python (TensorFlow, PyTorch)

- Built stock prediction and planning models based on evolution and deep learning approaches.
- Trained an emotion recognition multi-classification model on the GoEmotions dataset and improved the macro-f1 by 6% compared to the original result.
- Implemented several multi-agent path-finding algorithms with building a simulator for warehouse robots.

### C++ (CUDA, OpenMP, Pthreads)

- Accelerated programs that solving all-pairs shortest path problems based on the Blocked Floyd-Warshall algorithm using CUDA combined with MPI.

### iOS (Swift)

- Developed a time management application with social functions and a scheduling algorithm for events.