

A Grid Maze

TIME LIMIT: 1.0s
 MEMORY LIMIT: 256MB

Given an $R \times C$ grid, find a shortest path from a start cell **S** to an end cell **E**. You may move one cell at a time in the four cardinal directions (up, down, left, right). Cells marked **#** are walls and cannot be entered. Cells marked **.** are open. If no path exists, output **-1**.

Input

The first line contains an integer T ($1 \leq T \leq 100$), the number of test cases. Each test case starts with two integers R and C ($1 \leq R, C \leq 1000$). The next R lines each contain a string of length C describing the grid using characters: **S** (start, exactly one), **E** (end, exactly one), **.** (open), **#** (wall). The total number of cells across all test cases does not exceed 10^6 .

Output

For each test case: If the end is unreachable, output a single line with **-1**. Otherwise, output two lines: (1) the length of a shortest path in number of steps, and (2) a shortest path as a string over **U**, **D**, **L**, **R**. If multiple shortest paths exist, any one is acceptable.

Samples

Sample input 1	Sample output 1
<pre>1 4 5 S..#. .##.. ..#E.</pre>	<pre>7 DDDRRU</pre>

Sample input 2	Sample output 2
<pre>2 2 3 S.E ... 3 3 S## ### ##E</pre>	<pre>2 RR -1</pre>

Scoring

- 10%: sample tests.
- 30%: $R, C \leq 20$.
- 30%: $R, C \leq 100$.
- 30%: $R, C \leq 1000$.