# Justin He

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#### EDUCATION

### University of California, Los Angeles (UCLA)

Sep. 2020 - Jun. 2023

Bachelor of Science in Computer Science, GPA 4.0

Los Angeles, CA

- Coursework: Algorithms & Complexity, Computer Organization, Software Construction, Probability, Discrete Structures, Linear Algebra
- Activities: ACM AI & ML, Creative Labs, Association of Chinese Americans

#### EXPERIENCE

# Software Engineer Intern

Jun. 2021 – Present

Fwaygo

Los Angeles, CA

- $\bullet \ \ {\rm Developed \ microservices \ in \ Go \ for \ user/song \ data \ processing, \ report \ handling, \ and \ server-to-client \ messaging}$
- Utilized RabbitMQ to facilitate interservice pub/sub communication between Docker container clusters on GKE
- Created GraphQL APIs for user/song queries & mutations and integrated them into the React Native frontend

# Software Developer

Apr. 2021 – Jun. 2021

NurLabs

Los Angeles, CA

- Collaborated with UCLA researchers to develop a script for batch extracting spectroscopy data from .WDF files to train a machine learning lung cancer detection model
- Improved data extraction time from 2 minutes per file to less than one second overall
- Created a server and API for receiving and storing client information using PostgreSQL, Node, and Express
- Practiced agile scrum methodology through daily stand-ups with founders from UCLA Anderson

## Full Stack Developer

Sep. 2020 – Apr. 2021

WeChews

Los Angeles, CA

- Collaborated with a team of 10 to build a React Native app that matches users with restaurants to eat at
- $\bullet$  Implemented push notification service with Google Cloud Messaging and image uploading with Amazon S3
- Developed a REST API for notifications using PostgreSQL, Node, and Express

### Projects

Roblox Reviews | Python, React, TypeScript, Google Cloud Platform, MySQL

Jun. 2020 – Present

- Developed a full-stack web app using React offering game review services for 3,000+ users
- Designed APIs for accounts, reviews, and full text game searching using Python, Cloud Functions, and MySQL
- Utilized Beautiful Soup to scrape Roblox pages for game metadata to store in a database
- Published an extension to Chrome store adding a rating interface to roblox.com with Roblox Reviews statistics

# Note Global | React, JavaScript, Firebase, Realtime Database

Apr. 2021

- Led a team of 4 students to create a React app for college students to find and share course notes
- Implemented a PDF viewer interface in React and uploading utilizing Realtime Database and encoded PDFs
- Performed a cost-benefit analysis of various data stores and storage methods for a serverless application
- Guided team members using experience with React and JavaScript to overcome technological challenges

#### Technical Skills

Languages: C++, Go, Python, JavaScript/TypeScript, Java, Bash, C, SQL

Libraries: React, Node, Express, GraphQL, PyTorch, NumPy

Technologies: Git, Docker, Google Cloud, AWS, Firebase, MySQL, PostgreSQL