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MA464 WPR 2 (200 Points)

DUE April 5th at MIDNIGHT

READ THESE INSTRUCTIONS CAREFULLY BEFORE STARTING WORK.

1. Including this cover page, there are 9 pages to this exam.
2. **Show your work.**

Question	Points	Score
1	20	
2	30	
3	30	
4	30	
5	20	
6	20	
7	30	
8	20	
Total:	200	

Use this page for scratch work.

1. (20 points) Many practical cryptosystems utilize private key algorithms as well as public key ones. What is the advantage of using such hybrid systems?

Allows for secure communication over an unsafe channel such as the internet. The sender can encrypt the symmetric key using the recipient's public key. Sends the encrypted key along w/ the encrypted message. The recipient can then decrypt the symmetric key using their own private key and use it to decrypt the message. Ensures that even if an attacker intercepts the message, they can't decipher unless they know the recipient's private key.

2. (30 points) Given are the following parameters of the RSA cryptosystem  $p = 137$ ,  $q = 131$ ,  $n = 17947$ , and  $d = 11787$  compute  $e$  and encrypt  $x = 513$ .

$$\phi = (p-1)(q-1)$$

$$e = d^{-1} \pmod{\phi}$$

↓

$$e = 11787^{-1} \pmod{17947}$$

to encrypt:

$$\text{cipher} = m^e \pmod{n}$$

$$\text{cipher} = 513^e \pmod{17947}$$

```

q2.py > ...
1 def calculate_encryption_exponent(d, p, q, n):
2     phi = (p-1) * (q-1)
3     e = pow(d, -1, phi)
4     return e
5
6 def rsa_encrypt(m, e, n):
7     c = pow(m, e, n)
8     return c
9
10 e_e = calculate_encryption_exponent(11787, 137, 131, 17947)
11 print("e:", e_e)
12 c = rsa_encrypt(513, e_e, 17947)
13 print("c:", c)

```

OUTPUT DEBUG CONSOLE TERMINAL SQL CONSOLE ... C/C++ Compile Run + ×

```

> python3 q2.py
e: 3
c: 8363

```

$$\text{cipher} = 8363$$

3. (30 points) Given are the following parameters of the RSA cryptosystem  $p = 137$ ,  $q = 131$ ,  $n = 17947$ ,  $d = 11787$ ,  $e = 3$  explain all the steps and write down explicitly the formula (Do not compute!) how to decrypt the message  $y = 8363$  using Chinese Remainder Theorem when we know that  $y_q = 6$ ,  $d_q = 87$  and  $y_q^{d_q} = 120$ .

First, calculate the two private exponents corresponding to the prime factors  $p \& q$ .

$$\left. \begin{array}{l} d_p = e^{-1} \pmod{p-1} \\ d_q = e^{-1} \pmod{q-1} \end{array} \right\} \text{use extended euclidean algo}$$

$$d_p = 3^{-1} \pmod{136} \rightarrow = 91 \pmod{136}$$


---


$$d_q = 3^{-1} \pmod{130} \rightarrow = 87 \pmod{130}$$

CRT to calculate message  $m$ :

$$m_p = y_p^{d_p} \pmod{p}$$

$$m_q = y_q^{d_q} \pmod{q}$$

$$q^{-1} \equiv q^{(p-2)} \pmod{p}$$

$$q^{-1} \equiv 131^{135} \pmod{137}$$


---

$$m_p = (y_p \pmod{p})^{d_p} \pmod{p}$$

$$m_q = y_q^{d_q} = 120$$


---

Combine:

$$m = m_p \cdot q \cdot q^{-1} + m_q \cdot p \cdot p^{-1} \pmod{n}$$

where

$$p^{-1} \equiv p^{(q-2)} \pmod{q} \quad \& \quad q^{-1} \equiv q^{(p-2)} \pmod{p}$$

4. (30 points) State and solve (if possible) the discrete logarithm problem for the following:

i)  $2^x \equiv 137 \pmod{467}$

```
q4.py > ...
1  def discrete_log(a, b, n):
2      """
3          Brute-force method for solving the discrete logarithm problem.
4          Finds an integer x such that  $a^x \equiv b \pmod{n}$ .
5      """
6      x = 0
7      while pow(a, x, n) != b:
8          x += 1
9      return x
10
11 a = 2
12 b = 137
13 n = 467
14
15 x = discrete_log(a, b, n)
16
17 print("the discrete log is: ", x)

OUTPUT DEBUG CONSOLE TERMINAL SQL CONSOLE ... C/C++ Compile Run + x x ... ^ x
> python3 q4.py
the discrete log is: 400
```

$\underline{x=400}$

ANS

ii) Let  $G = (\mathbb{Z}_{11}, +)$  and  $\alpha = 2$  a primitive element. Solve the DLP for  $\beta = 3$ .

```
q4_2.py > ...
1  def discrete_log(a, b, n):
2      """
3          Brute-force method for solving the discrete logarithm problem.
4          Finds an integer x such that  $a^x \equiv b \pmod{n}$ .
5      """
6      x = 0
7      while pow(a, x, n) != b:
8          x += 1
9      return x
10
11 a = 2
12 b = 3
13 n = 11
14
15 x = discrete_log(a, b, n)
16
17 print("the discrete log is: ", x)

OUTPUT DEBUG CONSOLE TERMINAL SQL CONSOLE ... C/C++ Compile Run + x x ... ^ x
> python3 q4_2.py
the discrete log is: 8
```

$\underline{\text{DLP is } 8}$

ANS

iii) Let  $(E_{17}, \oplus)$  be the elliptic curve given by the equation  $y^2 \equiv x^3 + 2x + 2$  and  $P = (5, 1)$  a primitive element. State and solve (if possible) the DLP for  $P = (5, 1)$  and  $Q = (16, 4)$ .

```
q4_3.py > ...
1  # Define the point addition operation
2  def add(P, Q):
3      if P is None:
4          return Q
5      if Q is None:
6          return P
7      x1, y1 = P
8      x2, y2 = Q
9      if x1 == x2 and (y1 + y2) % 17 == 0:
10         return None
11     if x1 == -x2:
12         n = (3*x1*x1 + 2) * pow(2*y1, -1, 17) % 17
13     else:
14         n = ((y2 - y1) * pow(x2 - x1, -1, 17)) % 17
15     x3 = (n*n*x1 - x1 - x2) % 17
16     y3 = (n*(x2 - x1) - y1) % 17
17     return (x3, y3)
18
19 # Define the point multiplication operation
20 def mult(k, P):
21     Q = None
22     while k > 0:
23         if k % 2 == 1:
24             Q = add(Q, P)
25             P = add(P, P)
26         k /= 2
27     return Q
28
29 # Solve the DLP using brute force
30 P = (5, 1)
31 Q = (16, 4)
32 kP = P
33 x = 1
34 while kP != Q:
35     x += 1
36     kP = add(kP, P)
37 print(f"The solution is x = {x}")

OUTPUT DEBUG CONSOLE TERMINAL ... Code ... x x ... ^ x
[Done] exited with code 0 in 0.836 seconds
[Running] python -u "/Users/justinguyen/Documents/AY2021_2/M4464/NP02/q4_3.py"
The solution is x = 13
[Done] exited with code 0 in 0.051 seconds
```

$\underline{\text{DLP is } 13}$

ANS

5. (20 points) How does Diffie Hellman differ from elliptic curve Diffie Hellman? How do you think this difference affects security?

DH uses DLP over a finite field while ECDH uses DLP over elliptic curves defined over a finite field. Elliptic curves compromise security with much smaller key sizes, making it much more efficient. You cannot use Number field Sieve algorithm on elliptic curves. This is due to the fact that it is generally harder to compute discrete logarithms over elliptic curves.

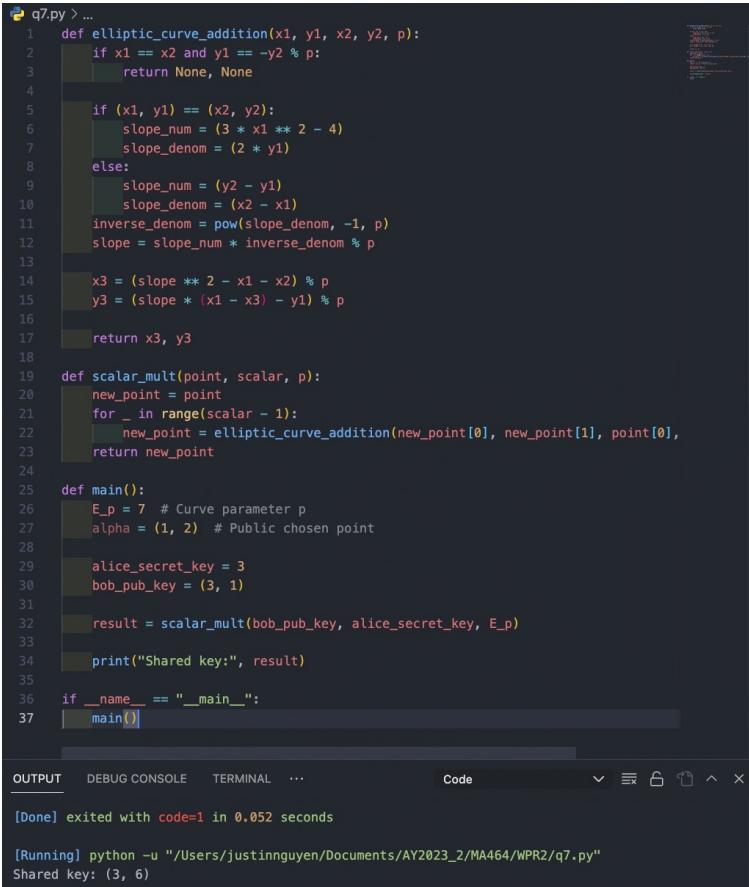
6. (20 points) Determine all points on the elliptic curve  $E : y^3 \equiv x^3 - 2x$  over  $\mathbb{Z}_5$ .

$x$	$x^3 - 2x$	solutions
0	0	(0,0)
1	-1	(1,2), (1,3)
2	4	(2,0)
3	2	(3,2), (3,3)
4	60	(4,1), (4,4)

7. (30 points) Let  $E$  be the elliptic curve determined by the cubic equation  $y^2 \equiv x^3 - 4x$  over  $\mathbb{Z}_7$ . Suppose Alice and Bob choose the elliptic curve  $E$  and the point  $\alpha = (1, 2)$  publicly for their Elliptic Curve Key Exchange. If Alice's secret key is  $y = 3$  and Bob sends Alice  $x\alpha = (3, 1)$  where  $x$  is Bob's secret key, calculate their shared key.

To find shared key, find  $y \cdot x\alpha$ , so if is  $3 \cdot (3, 1)$

Shared key =  $(3, 6)$



```

q7.py > ...
1  def elliptic_curve_addition(x1, y1, x2, y2, p):
2      if x1 == x2 and y1 == -y2 % p:
3          return None, None
4
5      if (x1, y1) == (x2, y2):
6          slope_num = (3 * x1 ** 2 - 4) % p
7          slope_denom = (2 * y1)
8      else:
9          slope_num = (y2 - y1) % p
10         slope_denom = (x2 - x1)
11         inverse_denom = pow(slope_denom, -1, p)
12         slope = slope_num * inverse_denom % p
13
14     x3 = (slope ** 2 - x1 - x2) % p
15     y3 = (slope * (x1 - x3) - y1) % p
16
17     return x3, y3
18
19 def scalar_mult(point, scalar, p):
20     new_point = point
21     for _ in range(scalar - 1):
22         new_point = elliptic_curve_addition(new_point[0], new_point[1], point[0],
23                                             point[1])
24     return new_point
25
26 def main():
27     E_p = 7 # Curve parameter p
28     alpha = (1, 2) # Public chosen point
29
30     alice_secret_key = 3
31     bob_pub_key = (3, 1)
32
33     result = scalar_mult(bob_pub_key, alice_secret_key, E_p)
34
35     print("Shared key:", result)
36
37 if __name__ == "__main__":
38     main()

```

OUTPUT DEBUG CONSOLE TERMINAL ... Code

[Done] exited with code=1 in 0.052 seconds

[Running] python -u "/Users/justinnguyen/Documents/AY2023\_2/MA464/WPR2/q7.py"

Shared key: (3, 6)

8. (20 points) The main operation in elliptic curve cryptosystems is the multiplication of a point  $P$  on the curve by an integer. Show the steps that are being performed for calculating  $136P$  through an adaption of the square and multiply algorithm.

Convert 136 to binary  $\rightarrow 10001000$

for each binary representation of the scalar, point doubling  $Q=2Q$ , if bit is 1, perform point addition:

$$Q = Q + P$$

$$Q = \emptyset$$

|  $Q = Q + P = P$

0  $Q = 2Q = 2P$

0  $Q = 2Q = 4P$

0  $Q = 2Q = 8P$

|  $Q = 2Q = 16P$ , update  $Q : Q = Q + P = 17P$

0  $Q = 2Q = 34P$

0  $Q = 2Q = 68P$

0  $Q = 2Q = 136P$

ANS