

Justin Baum

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EDUCATION	University of South Carolina , Columbia, SC <i>Bachelor's of Science</i> , Computer Science and Mathematics, May 2021 GPA: 3.94 Mathematics GPA: 4.00 Computer Science GPA: 4.00
EXPERIENCE	Software Engineer Intern NineFX Inc. August 2018 - Present Columbia, SC <ul style="list-style-type: none">• Make contributions to both open source and private projects.• Work with a team of developers following Agile Methodology.• Specialize in Erlang and ReasonML development. Computer Science Instructor Pen Education May 2018 - August 2018 Old Tappan, NJ <ul style="list-style-type: none">• Created and led lesson plans for a few students to learn Computer Science.• Curriculum taught the ins and outs of Java and Python, as well as some talk about P vs. NP and security. Supplemental Instructor - Calculus 2 University of South Carolina January 2018 - May 2018 Columbia, SC <ul style="list-style-type: none">• Communicated with professors to build lesson plans that built on class time.• Led instruction sessions that were founded on the ideologies of the Student Success Center. Assistant Coach and Counselor CMEK Allstars Inc. January 2016 - August 2017 Tenafly, NJ <ul style="list-style-type: none">• Followed and enforced procedure while maintaining safety at all times.• Coached young teams in 2nd-4th grade recreational games.
HONORS & AWARDS	2018 ACM Intercollegiate Programming Challenge Regional Charleston 2 nd Place 2017 ACM Intercollegiate Programming Challenge Regional Charleston 3 rd Place
PROJECTS	Pycoin February 2019 - Present <ul style="list-style-type: none">• Implement a cryptocurrency based on the Koblitz curve cryptosystem secp256k1 (Bitcoin's curve), and SHA256.• Learn the technical aspects of cryptocurrency and blockchain. Turing Machines 20 October 2018 - 24 October 2018 <ul style="list-style-type: none">• Created a library in Erlang that could run extensible turing machines and other finite state automata. Graph Theory Library March 2018 - June 2018 <ul style="list-style-type: none">• Wrote data structures and algorithms trying to solve problems such as graph coloring, path-finding, and cartesian product for graphs.
SKILLS	Languages and Tools: Java, Erlang, ReasonML, Python, L ^A T _E X, PHP, C, C++, Assembly(MIPS), HTML, CSS, Javascript, Vi/Vim, Git, Virtualbox, CircleCI, Docker.
INTERESTS	Graph Theory, Cybersecurity, Complexity Theory, Functional Programming