Justin Bass

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EDUCATION University of California, Los Angeles

Sep '13-Jun '15 (1.5 yrs)

Master of Science in Computer Science (GPA: 3.3)

Computer vision Thesis (in progress)

Relevant Coursework: Computer vision, Bayesian networks, algorithms and theory, operating system design, programming languages and theory, graphics and animation

University of California, Irvine

Sep '09-Mar '13 (3.5 yrs)

Bachelor of Science in Electrical Engineering (Engr. GPA: 3.6)

Relevant Coursework: C programming, Android game programming (Java), team based software engineering, circuit design and analysis (with Mathematica)

EXPERIENCE

ViaSat Inc., Carlsbad

Apr '13-Sep '13, Jun '14-Sep '14 (9 mo)

Software Engineering Intern

- △ 2014: Team-based open source project using Amazon Web Services EC2 clouds and Git.
- 2013: Designed tools to monitor customer's internet performance and to determine efficacy of service calls. Prevents thousands of service calls from being made monthly, which saves approximately \$400k per month.

Conexant Systems, Inc., Newport Beach

Aug '11-Feb '13 (1.5 yrs)

Test Engineering Intern

- △ Designed and created an engineering productivity tool with a GUI (C++ in Linux, 3500+ lines)
- A Performed critical tests and learned testing software without training when a lead engineer left the company. I solely inherited this project and finished a few weeks ahead of schedule.

Personal Programming Projects

 Various projects such as Android games, riddle solving scripts, and a personal web server (justinalanbass.com)

SKILLS

Avid learner: I eagerly pick up new tools or methodologies and actively learn from my peers Proficient with C/C++, Java (Android), Python, Linux shell

Fluent in PHP, OCaml, Prolog, MySQL, Mathematica, WinAPI, TeX

Knowledgeable with network engineering, web server setup and management, OO design, Git