Justin Bax

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Skills

Programming Languages: TypeScript, Python, C, C++, Java, HTML/CSS, 6502 Assembly

Tech/Tools: Next.js, React, MongoDB, SQL, AWS, Linux, Docker, FreeRTOS, GitHub Actions, CI/CD

Professional Experience

AI Research Intern

Julie Plante Computer Science Laboratory

September 2024 — May 2025

Waterloo, Ontario

- Actively completing a 32-week research project on modern priority queues in AI algorithms using C and Python
- Selected out of 2000 students to receive a 5000\$ government grant for college-level research

Software Engineer Intern

Tail'ed

June 2024 — September 2024

Montreal, Quebec

- Developed a job/candidate ranking AI, leading to 30% lower infrastructure costs than the previous iteration, using Pinecone vector databases, Python and Cohere
- Initiated the automation of the CI/CD workflow (auto-build, check & deploy) with AWS tools and GitHub Actions
- \bullet Took the initiative to add automatic Python unit tests, improving test coverage from 0% to 84% on an internal API
- Optimized the résumé leaderboard cache system to reduce database fetches by 60% using Next.js and TypeScript
- Developed and deployed a web scraping API to AWS to integrate Devpost data in the application using Python

Projects

Spinich — TypeScript, Next.js, MongoDB, Google Cloud API

justinbax/brebeufhx

- Development of the backend and the REST API of a Next.js app automating the sending of personalized cold emails
- Constant monitoring of the user's email using Google Cloud API inbox and AI analysis of the replies received
- Podium place and 3 prizes at BrebeufHx. Approached by a team of startup founders to discuss the innovative idea

NESRev - C, Assembly, OpenGL

justinbax/nesrev

- Solo development of a Nintendo emulator achieving industry-level cycle accuracy. Features step-by-step execution, debugging tools, ROM file creation from assembly source code and correct graphics and audio pipeline
- Built using a custom pixel rendering engine in OpenGL and C

NoInsta — Python, AWS Lambda, S3

justinbax/noinsta

- Automated the rerouting of a user's unread Instagram messages to SMS using AWS Lambda and S3
- Decreased runtime by 80% and costs by half by utilizing S3 to store session information

SingularIO — Python, NumPy, PyGame

Devpost page

- Developed a n-body and spacetime distortion simulation in an interactive, physically accurate environment
- Chosen out of 140 participants to win First Place prize and People's Choice award at McGill Physics Hackathon

Leadership Experience

Co-Researcher, Lead Organizer

FLOSS (Open-Source) Club

September 2023 — Present Montreal. Quebec

- Created software to automate 63 statistical tests, leading to 9 suggestions to the Debian team, using Python/NumPy
- Co-researcher in a statistical study on Debian usability, resulting in a talk at a worldwide open-source conference 🗷
- Hosted a technical workshop for 20+ participants on networking-related use cases for the Raspberry Pi
- Organized a hardware testing volunteering event, leveraging skills in command-line scripting, troubleshooting and Linux

Education

University of Waterloo

Bachelor of Software Engineering (expected)

September 2024 — May 2029 Waterloo, Ontario

• Academics: 4.0 GPA, 98% academic average

Additional Information

Activities: 4x hackathon winner, math tutoring, jazz ensemble leader, annual math contests, jiu-jitsu, chess, game theory