THREADS AND MUTEXES

TESTING DOCUMENT

Abstract

This document goes over the implementation of a Linux pthread application which has two threads running the same function. The goal is to ensure that one thread updates a shared struct before the second thread prints out the values of the struct. This document shows testing of proposed code.

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Test Cases

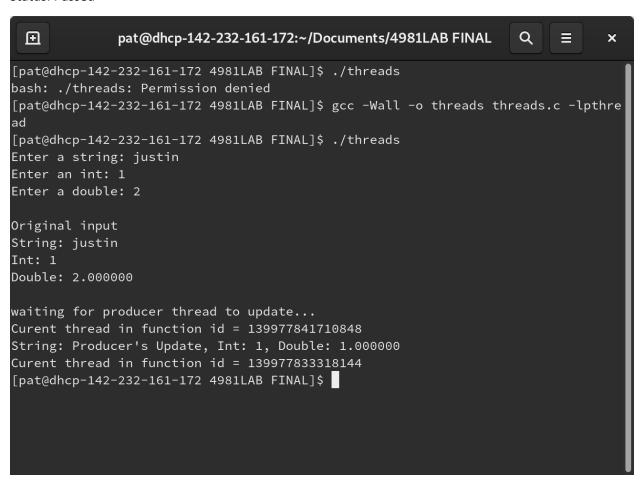
Main Scenario

Description: The user will first launch the program and enter in a valid string, a valid int, and a valid double. The input will be echoed back, and finally the statement which says that the producer updated the struct will be outputted from the consumer thread.

*Note: The code waits for the correct thread id to be called in the thread.

Success criteria: The program will not crash, and a printout stating the defaults will appear.

Status: Passed

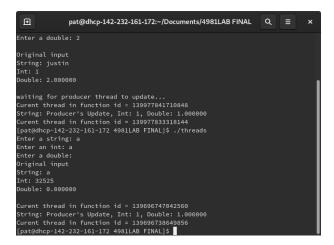


Alternate Scenario: Entering a non-integer from user input to the struct

Description: The program has not been written to incorporate input validation, and so there is no expectation that the program will continue to run if a non integer is inputted into the initial user prompt.

Description: The program should either crash or convert a char into an ASCII code numeric equivalent.

Status: Passed



Alternate Scenario: Entering a non-double from user input to the struct

Description: The program has not been written to incorporate input validation, and so there is no expectation that the program will continue to run if a non double is inputted into the initial user prompt.

Description: The program should either crash or convert a char into an ASCII code numeric equivalent.

Status: Passed

